

Program Verification

Readings: Chapter 4 of LICS2



EECS4315 Z:
Mission-Critical Systems
Winter 2025

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Learning Objectives

1. Motivating Examples: *Program Correctness*
2. *Hoare Triple*
3. *Weakest Precondition* (wp)
4. Rules of *wp Calculus*
5. Contract of Loops (**invariant** vs. **variant**)
6. **Correctness Proofs** of Loops

Assertions: Weak vs. Strong

- Describe each assertion as **a set of satisfying value**.
 - $x > 3$ has satisfying values $\{ x \mid x > 3 \} = \{ 4, 5, 6, 7, \dots \}$
 - $x > 4$ has satisfying values $\{ x \mid x > 4 \} = \{ 5, 6, 7, \dots \}$
- An assertion p is **stronger** than an assertion q if p 's set of satisfying values is a subset of q 's set of satisfying values.
 - Logically speaking, p being stronger than q (or, q being weaker than p) means $p \Rightarrow q$.
 - e.g., $x > 4 \Rightarrow x > 3$
- What's the weakest assertion? [**TRUE**]
- What's the strongest assertion? [**FALSE**]
- In **System Specification**:
 - A weaker **invariant** has more acceptable object states
e.g., $balance > 0$ vs. $balance > 100$ as an invariant for ACCOUNT
 - A weaker **precondition** has more acceptable input values
 - A weaker **postcondition** has more acceptable output values

Assertions: Preconditions

Given **preconditions** P_1 and P_2 , we say that

P_2 **requires less** than P_1 if

P_2 is **less strict** on (thus **allowing more**) inputs than P_1 does.

$$\{ x \mid P_1(x) \} \subseteq \{ x \mid P_2(x) \}$$

More concisely:

$$P_1 \Rightarrow P_2$$

e.g., For command `withdraw(amount: INTEGER)`,

$P_2 : \text{amount} \geq 0$ **requires less** than $P_1 : \text{amount} > 0$

What is the **precondition** that **requires the least**? [**true**]

Assertions: Postconditions

Given **postconditions** or **invariants** Q_1 and Q_2 , we say that

Q_2 **ensures more** than Q_1 if
 Q_2 is **stricter** on (thus **allowing less**) outputs than Q_1 does.

$$\{ x \mid Q_2(x) \} \subseteq \{ x \mid Q_1(x) \}$$

More concisely:

$$Q_2 \Rightarrow Q_1$$

e.g., For query $q(i : \text{INTEGER}) : \text{BOOLEAN}$,

$Q_2 : \text{Result} = (i > 0) \wedge (i \bmod 2 = 0)$ **ensures more** than

$Q_1 : \text{Result} = (i > 0) \vee (i \bmod 2 = 0)$

What is the **postcondition** that **ensures the most**? [**false**]

Motivating Examples (1)

Is this algorithm correct?

```
--algorithm increment_by_9 {  
  variable i;  
  {  
    (* precondition *)  
    assert  $i > 3$   
  
    (* implementation *)  
     $i := i + 9$ ;  
  
    (* postcondition *)  
    assert  $i > 13$   
  }  
}
```

Q: Is $i > 3$ is too weak or too strong?

A: Too weak

\therefore assertion $i > 3$ allows value 4 which would fail postcondition.

Motivating Examples (2)

Is this algorithm correct?

```
--algorithm increment_by_9 {  
  variable i;  
  {  
    (* precondition *)  
    assert i > 5  
  
    (* implementation *)  
    i := i + 9;  
  
    (* postcondition *)  
    assert i > 13  
  }  
}
```

Q: Is $i > 5$ too weak or too strong?

A: Maybe too strong

∴ assertion $i > 5$ disallows 5 which would not fail postcondition.

Whether 5 should be allowed depends on the requirements.

Software Correctness

- Correctness is a *relative* notion:
consistency of *implementation* with respect to *specification*.
 ⇒ This assumes there is a specification!
- We introduce a formal and systematic way for formalizing a program **S** and its *specification* (pre-condition **Q** and post-condition **R**) as a *Boolean predicate*: $\{Q\} S \{R\}$
 - e.g., $\{i > 3\} i := i + 9 \{i > 13\}$
 - e.g., $\{i > 5\} i := i + 9 \{i > 13\}$
 - If $\{Q\} S \{R\}$ can be proved **TRUE**, then the **S** is correct.
 e.g., $\{i > 5\} i := i + 9 \{i > 13\}$ can be proved **TRUE**.
 - If $\{Q\} S \{R\}$ cannot be proved **TRUE**, then the **S** is incorrect.
 e.g., $\{i > 3\} i := i + 9 \{i > 13\}$ cannot be proved **TRUE**.

Hoare Logic

- Consider a program **S** with precondition **Q** and postcondition **R**.
 - $\{Q\} S \{R\}$ is a **correctness predicate** for program **S**
 - $\{Q\} S \{R\}$ is TRUE if program **S** starts executing in a state satisfying the precondition **Q**, and then:
 - (a) The program **S** terminates.
 - (b) Given that program **S** terminates, then it terminates in a state satisfying the postcondition **R**.
 - Separation of concerns
 - (a) requires a proof of **termination**.
 - (b) requires a proof of **partial correctness**.
- Proofs of (a) + (b) imply **total correctness**.

Hoare Logic and Software Correctness

Consider the *contract/specification* view of an algorithm f
(whose body of implementation is **S**) as a Hoare Triple:

$$\{Q\} S \{R\}$$

Q is the *precondition* of f .

S is the implementation of f .

R is the *postcondition* of f .

- $\{true\} S \{R\}$
All input values are valid [Most-user friendly]
- $\{false\} S \{R\}$
All input values are invalid [Most useless for clients]
- $\{Q\} S \{true\}$
All output values are valid [Most risky for clients; Easiest for suppliers]
- $\{Q\} S \{false\}$
All output values are invalid [Most challenging coding task]
- $\{true\} S \{true\}$
All inputs/outputs are valid (No specification) [Least informative]

Proof of Hoare Triple using wp

$$\{Q\} S \{R\} \equiv Q \Rightarrow wp(S, R)$$

- $wp(S, R)$ is the *weakest precondition for S to establish R* .
 - If $Q \Rightarrow wp(S, R)$, then any execution started in a state satisfying Q will terminate in a state satisfying R .
 - If $Q \not\Rightarrow wp(S, R)$, then some execution started in a state satisfying Q will terminate in a state violating R .
- S can be:
 - Assignments $[x := y]$
 - Alternations $[if \dots then \dots else \dots end]$
 - Sequential compositions $[S_1 ; S_2]$
 - Loops $[while(\dots) \{ \dots \}]$
- We will learn how to calculate the wp for the above programming constructs.

Denoting Pre- and Post-State Values

- In the **postcondition**, for a program variable x :

- We write x_0 to denote its **pre-state (old)** value.
- We write x to denote its **post-state (new)** value.

Implicitly, in the **precondition**, all program variables have their **pre-state** values.

$$\text{e.g., } \{b_0 > a\} \ b \ := \ b - a \ \{b = b_0 - a\}$$

- Notice that:

- We may choose to write “ b ” rather than “ b_0 ” in preconditions
 \therefore All variables are pre-state values in preconditions
- We don't write “ b_0 ” in program
 \therefore there might be **multiple intermediate values** of a variable due to **sequential composition**

wp Rule: Assignments (1)

$$wp(x := e, R) = R[x := e]$$

$R[x := e]$ means to substitute all **free occurrences** of variable x in postcondition R by expression e .

wp Rule: Assignments (2)

Recall:

$$\{Q\} S \{R\} \equiv Q \Rightarrow wp(S, R)$$

How do we prove $\{Q\} x := e \{R\}$?

$$\{Q\} x := e \{R\} \iff Q \Rightarrow \underbrace{R[x := e]}_{wp(x := e, R)}$$

wp Rule: Assignments (3) Exercise

What is the weakest precondition for a program $x := x + 1$ to establish the postcondition $x > x_0$?

$$\{??\} x := x + 1 \{x > x_0\}$$

For the above Hoare triple to be **TRUE**, it must be that $?? \Rightarrow wp(x := x + 1, x > x_0)$.

$$\begin{aligned} & wp(x := x + 1, x > x_0) \\ = & \{ \text{Rule of wp: Assignments} \} \\ & x > x_0[x := x_0 + 1] \\ = & \{ \text{Replacing } x \text{ by } x_0 + 1 \} \\ & x_0 + 1 > x_0 \\ = & \{ 1 > 0 \text{ always true} \} \\ & \text{True} \end{aligned}$$

Any precondition is OK.

False is valid but not useful.

wp Rule: Assignments (4) Exercise

What is the weakest precondition for a program $x := x + 1$ to establish the postcondition $x = 23$?

$$\{??\} x := x + 1 \{x = 23\}$$

For the above Hoare triple to be **TRUE**, it must be that $?? \Rightarrow wp(x := x + 1, x = 23)$.

$$\begin{aligned}
 & wp(x := x + 1, x = 23) \\
 = & \{ \text{Rule of wp: Assignments} \} \\
 & x = 23[x := x_0 + 1] \\
 = & \{ \text{Replacing } x \text{ by } x_0 + 1 \} \\
 & x_0 + 1 = 23 \\
 = & \{ \text{arithmetic} \} \\
 & x_0 = 22
 \end{aligned}$$

Any precondition weaker than $x = 22$ is not OK.

wp Rule: Assignments (4) Revisit

Given $\{??\} n := n + 9 \{n > 13\}$:

- $n > 4$ is the **weakest precondition (wp)** for the given implementation ($n := n + 9$) to start and establish the postcondition ($n > 13$).
- Any precondition that is **equal to or stronger than** the wp ($n > 4$) will result in a correct program.

e.g., $\{n > 5\} n := n + 9 \{n > 13\}$ can be proved **TRUE**.

- Any precondition that is **weaker than** the wp ($n > 4$) will result in an incorrect program.

e.g., $\{n > 3\} n := n + 9 \{n > 13\}$ cannot be proved **TRUE**.

Counterexample: $n = 4$ satisfies precondition $n > 3$ but the output $n = 13$ fails postcondition $n > 13$.

wp Rule: Alternations (1)

$$wp(\text{if } B \text{ then } S_1 \text{ else } S_2 \text{ end, } R) = \left(\begin{array}{l} B \Rightarrow wp(S_1, R) \\ \wedge \\ \neg B \Rightarrow wp(S_2, R) \end{array} \right)$$

The *wp* of an alternation is such that **all branches** are able to establish the postcondition ***R***.

wp Rule: Alternations (2)

Recall: $\{Q\} S \{R\} \equiv Q \Rightarrow wp(S, R)$

How do we prove that $\{Q\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ end } \{R\}$?

```

{Q}
if B then
  {Q ∧ B} S1 {R}
else
  {Q ∧ ¬B} S2 {R}
end
{R}

```

$$\begin{aligned}
 & \{Q\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ end } \{R\} \\
 & \iff \left(\begin{array}{c} \{Q \wedge B\} S_1 \{R\} \\ \wedge \\ \{Q \wedge \neg B\} S_2 \{R\} \end{array} \right) \iff \left(\begin{array}{c} (Q \wedge B) \Rightarrow wp(S_1, R) \\ \wedge \\ (Q \wedge \neg B) \Rightarrow wp(S_2, R) \end{array} \right)
 \end{aligned}$$

wp Rule: Alternations (3) Exercise

Is this program correct?

```
{x > 0 ∧ y > 0}
if x > y then
  bigger := x ; smaller := y
else
  bigger := y ; smaller := x
end
{bigger ≥ smaller}
```

$$\left(\begin{array}{l} \{(x > 0 \wedge y > 0) \wedge (x > y)\} \\ \quad \text{bigger} := x ; \text{smaller} := y \\ \{bigger \geq smaller\} \end{array} \right) \wedge \left(\begin{array}{l} \{(x > 0 \wedge y > 0) \wedge \neg(x > y)\} \\ \quad \text{bigger} := y ; \text{smaller} := x \\ \{bigger \geq smaller\} \end{array} \right)$$

wp Rule: Sequential Composition (1)

$$wp(S_1 \ ; \ S_2, \textcolor{red}{R}) = wp(S_1, wp(S_2, \textcolor{red}{R}))$$

The *wp* of a sequential composition is such that the first phase establishes the *wp* for the second phase to establish the postcondition *R*.

wp Rule: Sequential Composition (2)

Recall:

$$\{Q\} S \{R\} \equiv Q \Rightarrow wp(S, R)$$

How do we prove $\{Q\} S_1 ; S_2 \{R\}$?

$$\{Q\} S_1 ; S_2 \{R\} \iff Q \Rightarrow \underbrace{wp(S_1, wp(S_2, R))}_{wp(S_1 ; S_2, R)}$$

wp Rule: Sequential Composition (3) Exercise

Is $\{ \text{True} \} \text{tmp} := x; x := y; y := \text{tmp} \{ x > y \}$ correct?

If and only if $\text{True} \Rightarrow \text{wp}(\text{tmp} := x; x := y; y := \text{tmp}, x > y)$

$$\begin{aligned}
 & \text{wp}(\text{tmp} := x; \boxed{x := y; y := \text{tmp}}, x > y) \\
 = & \{ \text{wp rule for seq. comp.} \} \\
 & \text{wp}(\text{tmp} := x, \text{wp}(x := y; \boxed{y := \text{tmp}}, x > y)) \\
 = & \{ \text{wp rule for seq. comp.} \} \\
 & \text{wp}(\text{tmp} := x, \text{wp}(x := y, \text{wp}(y := \text{tmp}, x > \boxed{y}))) \\
 = & \{ \text{wp rule for assignment} \} \\
 & \text{wp}(\text{tmp} := x, \text{wp}(x := y, \boxed{x} > \text{tmp})) \\
 = & \{ \text{wp rule for assignment} \} \\
 & \text{wp}(\text{tmp} := x, y > \boxed{\text{tmp}}) \\
 = & \{ \text{wp rule for assignment} \} \\
 & y > x
 \end{aligned}$$

$\therefore \text{True} \Rightarrow y > x$ does not hold in general.

\therefore The above program is not correct.

- A loop is a way to compute a certain result by **successive approximations**.
e.g. computing the maximum value of an array of integers
- Loops are needed and powerful
- But loops **very hard** to get right:
 - “off-by-one” error [partial correctness]
 - Not establishing the desired condition [partial correctness]
 - Improper handling of borderline cases [partial correctness]
 - Infinite loops [termination]

Correctness of Loops

How do we prove that the following loop is correct?

```

{Q}
Sinit
while (B) {
  Sbody
}
{R}
  
```

In case of C/Java/PlusCal, B denotes the *stay condition*.

- In TLA+ toolbox, there is not native, syntactic support for model-checking the **total correctness** of loops.
- Instead, we have to manually add assertions to encode:
 - **LOOP INVARIANT** [for establishing *partial correctness*]
 - **LOOP VARIANT** [for ensuring *termination*]

Specifying Loops

- Use of **loop invariant (LI)** and **loop variant (LV)**.
 - **LI**: Boolean expression for measuring/proving **partial correctness**
 - Typically a special case of the postcondition.
e.g., Given postcondition “*Result is maximum of the array*”:
LI can be “*Result is maximum of the **part of array scanned so far***”.
 - **Established** before the very first iteration.
 - **Maintained** TRUE after each iteration.
 - **LV**: Integer expression for measuring/proving **termination**
 - Denotes the “number of iterations remaining”
 - **Decreased** at the end of each subsequent iteration
 - Maintained **non-negative** at the end of each iteration.
 - As soon as value of **LV** reaches **zero**, meaning that no more iterations remaining, the loop must exit.
- Remember:

$$\text{total correctness} = \text{partial correctness} + \text{termination}$$

Specifying Loops: Syntax

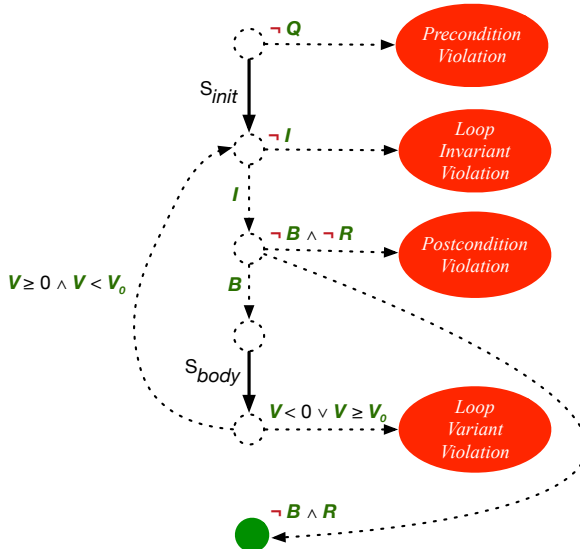
```

CONSTANT ... (* input list *)
I(var_list) == ...
V(var_list) == ...
--algorithm MYALGORITHM {
  variables ..., variant_pre = 0, variant_post = 0;
  {
    assert Q; (* Precondition *)
    Sinit
    assert I(...); (* Is LI established? *)
    while( B ) {
      variant_pre := V(...);
      Sbody
      variant_post := V(...);

      assert variant_post >= 0;
      assert variant_post < variant_pre;
      assert I(...); (* Is LI preserved? *)
    }
    assert R; (* Postcondition *)
  }
}

```

Specifying Loops: Runtime Checks (1)



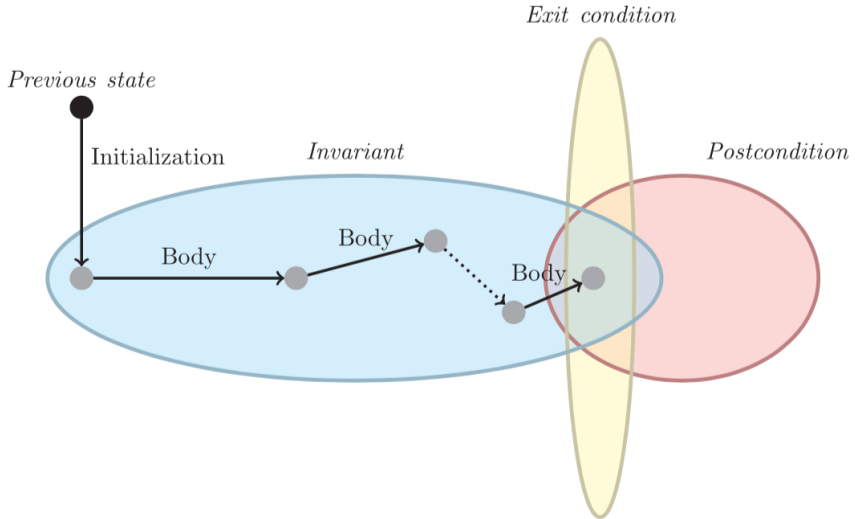
Specifying Loops: Runtime Checks (2)

```
1  I(i) == (1 <= i) /\ (i <= 6)
2  V(i) == 6 - i
3  --algorithm loop_invariant_test
4  variables i = 1, variant_pre = 0, variant_post = 0;
5  {
6      assert I(i);
7      while (i <= 5) {
8          variant_pre := V(i);
9          i := i + 1;
10         variant_post := V(i);
11         assert variant_post >= 0;
12         assert variant_post < variant_pre;
13         assert I(i);
14     } ;
15 }
```

L1: Change to $1 \leq i \wedge i \leq 5$ for a **Loop Invariant Violation**.

L2: Change to $5 - i$ for a **Loop Variant Violation**.

Specifying Loops: Visualization



Digram Source: page 5 in *Loop Invariants: Analysis, Classification, and Examples*

Proving Correctness of Loops (1)

```

{Q}
Sinit
assert I(...);
while( B ) {
  variant_pre := V(...);
  Sbody
  variant_post := V(...);
  assert variant_post >= 0;
  assert variant_post < variant_pre;
  assert I(...);
}
{R}
  
```

- A loop is **partially correct** if:
 - Given precondition **Q**, the initialization step S_{init} establishes **LI I**.
 - At the end of S_{body} , if not yet to exit, **LI I** is maintained.
 - If ready to exit and **LI I** maintained, postcondition **R** is established.
- A loop **terminates** if:
 - Given **LI I**, and not yet to exit, S_{body} maintains **LV V** as non-negative.
 - Given **LI I**, and not yet to exit, S_{body} decrements **LV V**.

Proving Correctness of Loops (2)

- A loop is *partially correct* if:

- Given precondition Q , the initialization step S_{init} establishes LI .

$$\{Q\} S_{init} \{I\}$$

- At the end of S_{body} , if not yet to exit, LI is maintained.

$$\{I \wedge B\} S_{body} \{I\}$$

- If ready to exit and LI maintained, postcondition R is established.

$$I \wedge \neg B \Rightarrow R$$

- A loop *terminates* if:

- Given LI , and not yet to exit, S_{body} maintains LV V as non-negative.

$$\{I \wedge B\} S_{body} \{V \geq 0\}$$

- Given LI , and not yet to exit, S_{body} decrements LV V .

$$\{I \wedge B\} S_{body} \{V < V_0\}$$

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