

package model;

import tests.TreeNode;
import tests.SLLNode;

public class TreeUtilities {

/*
 * Assumptions:
 * + lowerRank >= 1
 * + upperRank <= size of tree
 * + root != null
 */

public SLLNode<Integer> getElementsOfRanks(TreeNode<Integer> root, int lowerRank, int upperRank) {

(SLLNode<Integer> sortedList = getSortedListFrom(root);

SLLNode<Integer> result = null;

SLLNode<Integer> currentResult = null;

int i = 1;

SLLNode<Integer> current = sortedList;

while(current != null) {

if(lowerRank <= i && i <= upperRank) {

SLLNode<Integer> n = new SLLNode<>(current.getElement(), null);

if(result == null) {

result = n;

currentResult = result;

}

else {

currentResult.setNext(n);

currentResult = currentResult.getNext();

}

current = current.getNext();

i ++;

}

}

return result;

Phase 1
↓
traverse &
sort

Phase 2
↓
extract
nodes from
indices i
to j from
sorted
chain

when loop counter i is in range,
extract the nodes.

```
private SLLNode<Integer> getSortedListFrom(TreeNode<Integer> root) {
    SLLNode<Integer> start = new SLLNode<>(null, null);
    SLLNode<Integer> sortedList = getSortedListFromHelper(root, start);
    return sortedList;
}
```

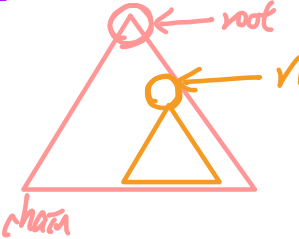
head of the sorted chain
recursive

some node to start building the sorted chain

```
private SLLNode<Integer> getSortedListFromHelper(TreeNode<Integer> root, SLLNode<Integer> current) {
```

```
    SLLNode<Integer> result = null;
    if (current.getElement() == null) {
        current.setElement(root.getElement());
        result = current;
    }
```

insert the absolute root as the beginning of sorted chain



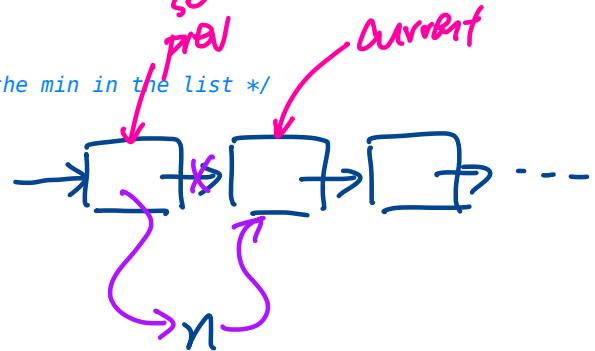
n is the root of some subtree

```
    else {
        result = current;
        boolean inserted = false;
        Integer rootElement = root.getElement();
        SLLNode<Integer> n = new SLLNode<>(rootElement, null);
        SLLNode<Integer> prev = null;
```

```
        while (current != null && !inserted) {
            Integer currentElement = current.getElement();
            if (rootElement > currentElement) {
                prev = current;
                current = current.getNext();
            }
            else {
                if (prev == null) { /* root element becomes the min in the list */
                    n.setNext(current);
                    result = n;
                }
                else {
                    n.setNext(prev.getNext());
                    prev.setNext(n);
                }
                inserted = true;
            }
        }
```

pre-order: parent

→ insert n into the sorted chain so that it remains sorted.



$n.\text{getElement} > \text{prev}.e$
 $n.\text{getElement} \leq \text{current}.e$

```
        if (!inserted) { /* root element becomes the max in the list */
            prev.setNext(n);
        }
    }
```

```
    SLLNode<TreeNode<Integer>> children = root.getChildren();
    SLLNode<TreeNode<Integer>> currentChild = children;
    while (currentChild != null) {
        result = getSortedListFromHelper(currentChild.getElement(), result);
        currentChild = currentChild.getNext();
    }
    return result;
}
```

pre-order: children

pre-order traversal

replacing this by current is not going to work, $\therefore$ current is not necessarily the head always.

```

public TreeNode<String> getStats(TreeNode<Integer> n) {
    TreeNode<Integer> rootOfSizes = getSizes(n);
    TreeNode<Integer> rootOfSums = getSums(n);
    return getStatsHelper(rootOfSizes, rootOfSums);
}

private TreeNode<String> getStatsHelper(TreeNode<Integer> currentSize, TreeNode<Integer> currentSum) {
    String stat = String.format("Number of descendants: %d; Sum of descendants: %d", currentSize.getElement(),
currentSum.getElement());
    TreeNode<String> result = new TreeNode<>(stat);

    if(currentSize.getChildren() != null) {
        SLLNode<TreeNode<Integer>> currentSizeChild = currentSize.getChildren();
        SLLNode<TreeNode<Integer>> currentSumChild = currentSum.getChildren();

        while(currentSizeChild != null) {
            TreeNode<String> statOfChild = getStatsHelper(currentSizeChild.getElement(),
currentSumChild.getElement());

            result.addChild(statOfChild);
            statOfChild.setParent(result);

            currentSizeChild = currentSizeChild.getNext();
            currentSumChild = currentSumChild.getNext();
        }
    }

    return result;
}

private TreeNode<Integer> getSizes(TreeNode<Integer> n) {
    TreeNode<Integer> result = new TreeNode<>(1);
    if(n.getChildren() != null) {
        SLLNode<TreeNode<Integer>> currentChild = n.getChildren();
        while(currentChild != null) {
            TreeNode<Integer> sizeOfChild = getSizes(currentChild.getElement());
            result.setElement(result.getElement() + sizeOfChild.getElement());
            result.addChild(sizeOfChild);
            sizeOfChild.setParent(result);
            currentChild = currentChild.getNext();
        }
    }
    return result;
}

private TreeNode<Integer> getSums(TreeNode<Integer> n) {
    TreeNode<Integer> result = new TreeNode<>(n.getElement());
    if(n.getChildren() != null) {
        SLLNode<TreeNode<Integer>> currentChild = n.getChildren();
        while(currentChild != null) {
            TreeNode<Integer> sumOfChild = getSums(currentChild.getElement());
            result.setElement(result.getElement() + sumOfChild.getElement());
            result.addChild(sumOfChild);
            sumOfChild.setParent(result);
            currentChild = currentChild.getNext();
        }
    }
    return result;
}
}

```

pay attention to how these two references are used to traverse the two structurally identical at the same time.