## EECS3101 (Section E) Fall 2025 Tutorial: Week 3 Amortized/Average Analysis of Dynamic Arrays

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 $\frac{\text{Release}}{\text{No Submission Required: Complete for Learning \& Test Prep}$ 

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 $\mathbf{2}$ 

## 1 Analyzing the Doubling Strategy

Consider the *doubling* strategy for dynamic arrays:

```
1
   public class ArrayStack<E> implements Stack<E> {
 2
     private int I;
3
     private int capacity;
4
     private E[] data;
5
     public ArrayStack() {
6
       I = 1000; /* arbitrary initial size */
7
       capacity = I;
       data = (E[]) new Object[capacity];
8
9
       t = -1;
10
     }
11
     public void push(E e) {
       if (size() == capacity) {
12
13
         /* resizing by doubling */
         E[] temp = (E[]) new Object[capacity * 2];
14
15
         for(int i = 0; i < capacity; i ++) {</pre>
           temp[i] = data[i];
16
17
         }
         data = temp;
18
19
         capacity = capacity * 2;
20
21
       t++;
22
       data[t] = e;
23
     }
24
   }
```

(Task 1) Derive the  $\underline{\text{tightest}}$  asymptotic upper bound on the  $\underline{\text{average/amortized}}$  running time of the  $\underline{\text{push}}$  operation.

(Task 2) Compare and contrast the *worst*-case vs. *average*-case running times of the **push** operation (implemented via a dynamic array using the *constant increments* vs. *doubling* strategies).