

Balanced Binary Search Trees



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Fundamentals of Data Structures
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Learning Outcomes of this Lecture

This module is designed to help you understand:

- When the **Worst-Case RT** of a **BST Search** Occurs
- **Height-Balance** Property
- Performing **Rotations** to Restore Tree **Balance**

Balanced Binary Search Trees: Motivation



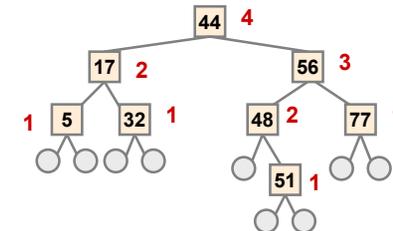
- After **insertions** into a BST, the **worst-case RT** of a **search** occurs when the **height h** is at its **maximum: $O(n)$** :
 - e.g., Entries were inserted in an **decreasing order** of their keys
(100, 75, 68, 60, 50, 1)
⇒ **One-path, left-slanted** BST
 - e.g., Entries were inserted in an **increasing order** of their keys
(1, 50, 60, 68, 75, 100)
⇒ **One-path, right-slanted** BST
 - e.g., Last entry's key is **in-between** keys of the previous two entries
(1, 100, 50, 75, 60, 68)
⇒ **One-path, side-alternating** BST
- To avoid the worst-case RT (\therefore a **ill-balanced tree**), we need to take actions **as soon as** the tree becomes **unbalanced**.

Balanced Binary Search Trees: Definition



- Given a node p , the **height** of the subtree rooted at p is:

$$\text{height}(p) = \begin{cases} 0 & \text{if } p \text{ is external} \\ 1 + \text{MAX}(\{\text{height}(c) \mid \text{parent}(c) = p\}) & \text{if } p \text{ is internal} \end{cases}$$
- A **balanced** BST T satisfies the **height-balance property**:
For every **internal node n** , **heights** of n 's **child nodes** differ ≤ 1 .



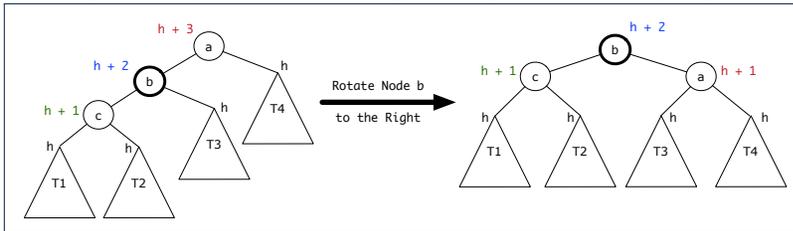
- Q: Is the above tree a **balanced BST**? ✓
- Q: Will the tree remain **balanced** after inserting 55? ✗
- Q: Will the tree remain **balanced** after inserting 63? ✓

Fixing Unbalanced BST: Rotations



A tree **rotation** is performed:

- When the latest **insertion/deletion** creates **unbalanced** nodes, along the **ancestor path** of the node being inserted/deleted.
- To change the **shape** of tree, **restoring** the **height-balance property**



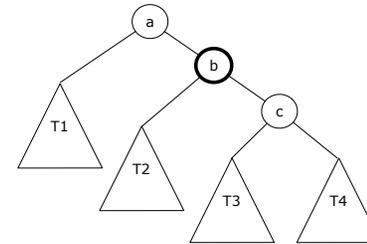
Q. An **in-order traversal** on the resulting tree?

A. Still produces a sequence of **sorted keys** $\langle T_1, c, T_2, b, T_3, a, T_4 \rangle$

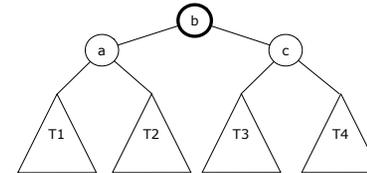
- After **rotating** node **b** to the right:
 - Heights of **descendants** (b, c, T_1, T_2, T_3) and **sibling** (T_4) stay **unchanged**.
 - Height of **parent** (a) is **decreased by 1**.
- ⇒ **Balance** of node a was **restored** by the **rotation**.

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Trinode Restructuring: Single, Left Rotation



After a **left rotation** on the **middle node b**:



BST property maintained?

$\langle T_1, a, T_2, b, T_3, c, T_4 \rangle$

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After Insertions: Trinode Restructuring via Rotation(s)



After **inserting** a new node n :

- Case 1:** Nodes on n 's **ancestor path** remain **balanced**.
⇒ No rotations needed
- Case 2:** At least one of n 's **ancestors** becomes **unbalanced**.
 - Get the **first/lowest unbalanced** node **a** on n 's **ancestor path**.
 - Get a 's child node **b** in n 's **ancestor path**.
 - Get b 's child node **c** in n 's **ancestor path**.
 - Perform rotation(s) based on the **alignment** of a, b , and c :
 - Slanted the **same** way ⇒ **single rotation** on the **middle** node **b**
 - Slanted **different** ways ⇒ **double rotations** on the **lower** node **c**

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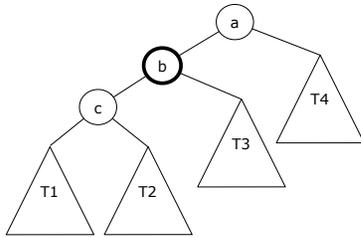
Left Rotation



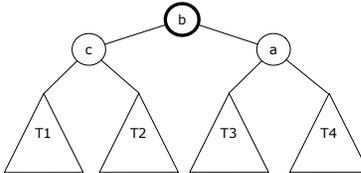
- Insert** the following sequence of nodes into an **empty** BST:
 $\langle 44, 17, 78, 32, 50, 88, 95 \rangle$
- Is the BST now **balanced**?
- Insert** 100 into the BST.
- Is the BST still **balanced**?
- Perform a **left rotation** on the appropriate node.
- Is the BST again **balanced**?

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Trinode Restructuring: Single, Right Rotation



After a **right rotation** on the middle node b:

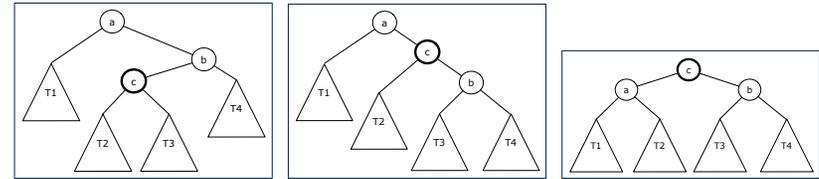


BST property maintained?

$\langle T_1, a, T_2, b, T_3, c, T_4 \rangle$

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Trinode Restructuring: Double, R-L Rotations



Perform a **Right Rotation** on Node c

Perform a **Left Rotation** on Node c

After Right-Left Rotations

BST property maintained?

$\langle T_1, a, T_2, c, T_3, b, T_4 \rangle$

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Right Rotation



- **Insert** the following sequence of nodes into an empty BST:
 $\langle 44, 17, 78, 32, 50, 88, 48 \rangle$
- Is the BST now **balanced**?
- **Insert** 46 into the BST.
- Is the BST still **balanced**?
- Perform a **right rotation** on the appropriate node.
- Is the BST again **balanced**?

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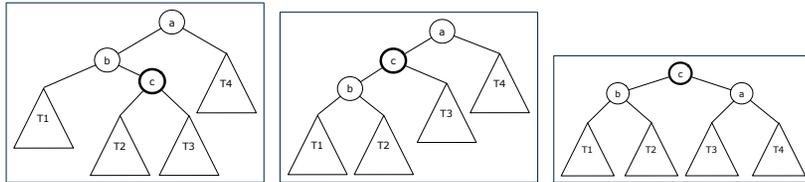
R-L Rotations



- **Insert** the following sequence of nodes into an empty BST:
 $\langle 44, 17, 78, 32, 50, 88, 82, 95 \rangle$
- Is the BST now **balanced**?
- **Insert** 85 into the BST.
- Is the BST still **balanced**?
- Perform the **R-L rotations** on the appropriate node.
- Is the BST again **balanced**?

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Trinode Restructuring: Double, L-R Rotations



Perform a **Left Rotation** on Node c

Perform a **Right Rotation** on Node c

After Left-Right Rotations

BST property maintained?

$\langle T_1, b, T_2, c, T_3, a, T_4 \rangle$

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L-R Rotations



- **Insert** the following sequence of nodes into an empty BST:
 $\langle 44, 17, 78, 32, 50, 88, 48, 62 \rangle$
- Is the BST now **balanced**?
- **Insert** 54 into the BST.
- Is the BST still **balanced**?
- Perform the **L-R rotations** on the appropriate node.
- Is the BST again **balanced**?

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After Deletions: Continuous Trinode Restructuring



- **Recall**: **Deletion** from a BST results in removing a node with **zero** or **one internal** child node.
- After **deleting** an existing node, say its child is n :
 - Case 1**: Nodes on n 's **ancestor path** remain **balanced**. \Rightarrow No rotations
 - Case 2**: **At least one** of n 's **ancestors** becomes **unbalanced**.
 1. Get the **first/lowest unbalanced** node **a** on n 's **ancestor path**.
 2. Get a 's **taller** child node **b**. [$b \notin n$'s ancestor path]
 3. Choose b 's child node **c** as follows:
 - b 's two child nodes have **different** heights \Rightarrow **c** is the **taller** child
 - b 's two child nodes have **same** height \Rightarrow a, b, c slant the **same** way
 4. Perform rotation(s) based on the **alignment** of a, b , and c :
 - Slanted the **same** way \Rightarrow **single rotation** on the **middle** node **b**
 - Slanted **different** ways \Rightarrow **double rotations** on the **lower** node **c**
- As n 's **unbalanced ancestors** are found, keep applying **Case 2**, until **Case 1** is satisfied. [$O(h) = O(\log n)$ rotations]

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Single Trinode Restructuring Step



- **Insert** the following sequence of nodes into an empty BST:
 $\langle 44, 17, 62, 32, 50, 78, 48, 54, 88 \rangle$
- Is the BST now **balanced**?
- **Delete** 32 from the BST.
- Is the BST still **balanced**?
- Perform a **left rotation** on the appropriate node.
- Is the BST again **balanced**?

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Multiple Trinode Restructuring Steps



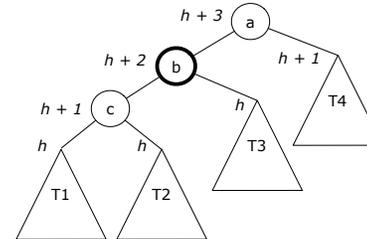
- **Insert** the following sequence of nodes into an empty BST:
(50, 25, 10, 30, 5, 15, 27, 1, 75, 60, 80, 55)
- Is the BST now **balanced**?
- **Delete** 80 from the BST.
- Is the BST still **balanced**?
- Perform a **right rotation** on the appropriate node.
- Is the BST now **balanced**?
- Perform another **right rotation** on the appropriate node.
- Is the BST again **balanced**?

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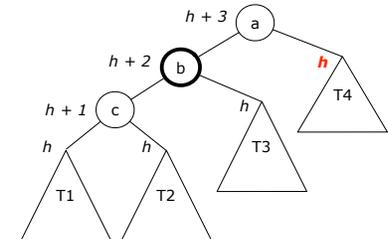
Restoring Balance from Deletions



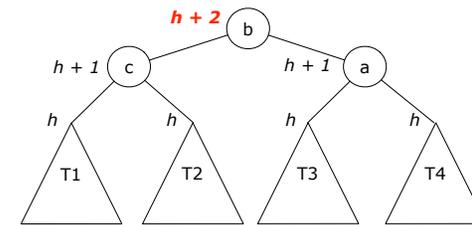
Before Deletion from T4



After Deletion from T4



After Performing Right Rotation on Node b: Height of Subtree Being Fixed **Reduces its Height by 1!**

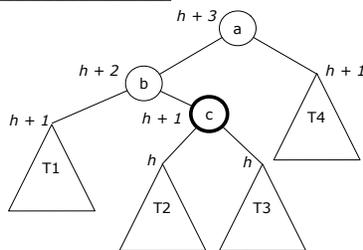


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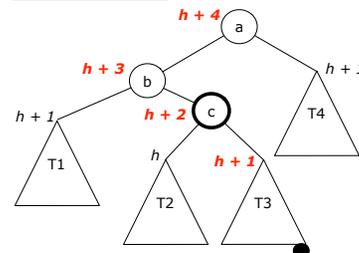
Restoring Balance from Insertions



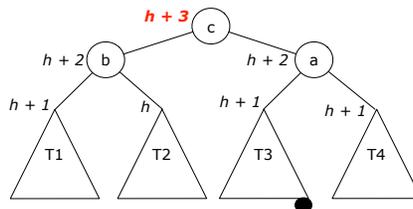
Before Insertion into T3



After Insertion into T3



After Performing L-R Rotations on Node c: Height of Subtree Being Fixed Remains **h + 3**



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Restoring Balance: Insertions vs. Deletions



- Each **rotation** involves only **POs** of setting parent-child references.
⇒ **O(1)** running time for each tree **rotation**
- After each **insertion**, a **trinode restructuring** step can **restore the balance** of the subtree rooted at the **first unbalanced** node.
⇒ **O(1)** rotations suffices to restore the balance of tree
- After each **deletion**, **one or more** **trinode restructuring** steps may **restore the balance** of the subtree rooted at the **first unbalanced** node.
⇒ May take **O(log n)** rotations to restore the balance of tree

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