

DATABASE[G]

feature

-- some public features here

feature -- { NONE }

-- imp: **ARRAY[G]**

invariant

-- some class invariant here

DATABASE[STRING]

feature

-- some public features here

feature -- { NONE }

-- imp: **ARRAY[STRING]**

invariant

-- some class invariant here

DATABASE[PERSON]

feature

-- some public features here

feature -- { NONE }

-- imp: **ARRAY[PERSON]**

invariant

-- some class invariant here