

Lecture #5. Sept. 23

Here is the Basic Truth Table again:

x	y	$F_{\neg}(x)$	$F_{\vee}(x, y)$	$F_{\wedge}(x, y)$	$F_{\rightarrow}(x, y)$	$F_{\equiv}(x, y)$
f	f	t	f	f	t	t
f	t	t	t	f	t	f
t	f	f	t	f	f	f
t	t	f	t	t	t	t

I repeated above the table that we saw on Friday (Sept. 18) to discuss a bit $F_{\rightarrow}(x, y)$.

The most “sane” entry in this column is arguably, the one for input (\mathbf{t}, \mathbf{f}) .

Since this function is describing the truth-value of *implications*, and the x input is the *hypothesis* and the y input is the *conclusion*,

Then having $F_{\rightarrow}(\mathbf{t}, \mathbf{f}) = \mathbf{f}$ can be interpreted as saying that *the implication cannot be true if we started with a true hypothesis and ended up with a false conclusion.*

We can easily agree with this!

...Since our *intuition* accepts that “ \rightarrow ” *preserves truth from left to right.*

BUT STILL: There are unsettling issues about the *truth table* for “ \rightarrow ”, this table known as the *semantics of Classical or Material Implication*.

For example:

- “*If it is cloudy today, then my name is George*”

My name *IS* “George” so the above *is true* if it is NOT cloudy today (by row **two** in the table).

But the hypothesis is *irrelevant* to the conclusion, which does *not FOLLOW*, intuitively speaking, *from the hypothesis*.

- “*If it is cloudy today, then my name is George*”

My name *IS* “George”. Suppose also that it IS cloudy today!

Then the above *is true* (by row **four** in the table).

The same comment as above, about the *irrelevance between hypothesis and conclusion* applies!

What do we do?

Answer. Nothing. This semantics (“this”, not “these”; singular) is what 99% of the literature uses. *If it helps, think of **f** as 0 and **t** as 1.*

Now if you think of “ \rightarrow ” as “ \leq ” (we will have a strong reason to do so; wait for when we introduce our Axioms) then the column under F_{\rightarrow} is all right!

It confirms that $F_{\rightarrow}(x, y)$ has the semantics of “ $x \leq y$ ”, which incidentally is totally consistent with the semantics of \equiv as “ $x = y$ ”:

That is, the view that “ \equiv ” says “ \rightarrow and \leftarrow ”, coincides with the view in the table that it says “ $=$ ” —in other words, “ \leq and \geq ”.

So far, *states* give meaning (values) to atomic formulas only. Let us *extend* this meaning-giving to *any wff*.

0.0.1 Definition. (The value of a wff in some state, v) We *extend any* state v to be meaningful *not only with atomic arguments* but also with any wff arguments.

We will call such an *extension of v* by the same letter, but will “cap” it with a “hat”, \bar{v} , since it is a different function!

What IS an “extension” of v ?

It is a function \bar{v} that *on the arguments that v is defined* so is \bar{v} and gives the same output!

But \bar{v} is defined *on more inputs: On all wff found in WFF*.

The definition of \bar{v} is inductive:

The first three lines below simply say that \bar{v} agrees with v on the inputs that the latter is defined on.

The remaining lines trace along **the inductive definition of wff**, and give the value of a wff **using the values** —via “recursive calls”— **of its UNIQUE i.p.**



You see the **significance** of the uniqueness of i.p.!!!



$$\begin{aligned}\bar{v}(\mathbf{p}) &= v(\mathbf{p}) \\ \bar{v}(\top) &= \mathbf{t} \\ \bar{v}(\perp) &= \mathbf{f} \\ \bar{v}(\neg A) &= F_{\neg}(\bar{v}(A)) \\ \bar{v}(A \wedge B) &= F_{\wedge}(\bar{v}(A), \bar{v}(B)) \\ \bar{v}(A \vee B) &= F_{\vee}(\bar{v}(A), \bar{v}(B)) \\ \bar{v}(A \rightarrow B) &= F_{\rightarrow}(\bar{v}(A), \bar{v}(B)) \\ \bar{v}(A \equiv B) &= F_{\equiv}(\bar{v}(A), \bar{v}(B))\end{aligned}$$

□



Truth tables are more convenient to understand, AND misunderstand!

For example the 6-th equality in the previous definition can also be depicted as:

A	B	$A \vee B$
f	f	f
f	t	t
t	f	t
t	t	t

At a glance the table says that to compute the value of $A \vee B$ you just utilise the values of the i.p. A and B as indicated.

*The misunderstanding you **MUST** avoid is this: The two left columns are **NOT** values you assign to A and B .*

You can assign values ONLY to ATOMIC formulas!

***What these two columns DO say** is that *the formulas A and B have each two possible values.**

That is 4 pairs of values, as displayed!



⚡ We say a variable \mathbf{p} occurs in a formula meaning the obvious: It is, as a string, a substring —a part— of the formula. ⚡

0.0.2 Theorem. *Given a formula A . Suppose that two states, v and s agree on **all** the variables of A . Then $\bar{v}(A) = \bar{s}(A)$.*

Proof. We do induction of the formula A :

1. Case where A is atomic. Well if it is \top or \perp then $\bar{v}(A) = \bar{s}(A)$ is true. If A is \mathbf{p} , then $\bar{v}(A) = \bar{s}(A)$ by hypothesis of the theorem.
2. Case where A is $(\neg B)$. The value of A —whether under v or under s — is *determined* by a recursive call to $\bar{v}(B)$ and $\bar{s}(B)$. **Seeing that all the variables of B are in A , the I.H. yields $\bar{v}(B) = \bar{s}(B)$ and hence $\bar{v}(A) = \bar{s}(A)$.**
3. Case where A is $(B \circ C)$. The value of A —whether under v or under s — is *determined* by recursive calls to $\bar{v}(B)$ and $\bar{v}(C)$ on one hand and $\bar{s}(B)$ and $\bar{s}(C)$ on the other.

Seeing that all the variables of B and C are in A , the I.H. yields

$$\bar{v}(B) = \bar{s}(B) \text{ and } \bar{v}(C) = \bar{s}(C) \quad (*)$$

Hence no matter which one of the $\wedge, \vee, \rightarrow, \equiv$ the symbol \circ stands for, it operating on $\bar{v}(B)$ and $\bar{v}(C)$ or on $\bar{s}(B)$ and $\bar{s}(C)$ will yield the same result by $(*)$.

That is, $\bar{v}(A) = \bar{s}(A)$. □



0.0.3 Remark. (Finite “appropriate” States) A state v is *by definition an infinite table*.

By the above theorem, the value of any wff A in a state v is determined only by the values of v ON THE VARIABLES OF A , since *any other state that agrees with v on said variables gives the same answer*.

Thus, going forward we will be utilising *finite appropriate states* to compute the truth values of any wff. □ 

0.0.4 Definition. (Tautologies and other things...)

1. A *Tautology* is a formula A which is true in *all* states. That is, for *all* v , we have $\bar{v}(A) = \mathbf{t}$.

We write “ $\models_{\text{taut}} A$ ” for “ *A is a tautology*”.

2. A *contradiction* is a formula A such that, for *all* v , we have $\bar{v}(\neg A) = \mathbf{t}$.

Clearly, for *all* v , we have $\bar{v}(A) = \mathbf{f}$.

3. A is *satisfiable* iff for *some* v , we have $\bar{v}(A) = \mathbf{t}$.

We say that v satisfies A .

Boolean logic for the user helps to discover tautologies. □

We saw that WFF denotes the set of all (well-formed) formulas.

Capital Greek letters that are different from any Latin capital letter are used to denote arbitrary sets of formulas. Such letters are $\Gamma, \Delta, \Phi, \Psi, \Omega, \Pi, \Sigma$. As always, in the rare circumstance you run out of such letters you may use primes and/or (natural number) subscripts.

0.0.5 Definition. (Tautological implication —the binary \models_{taut})

1. Let Γ be a set of wff. *We say that v satisfies Γ iff v satisfies every formula in Γ .*
2. We say that Γ *tautologically implies* A —and we write this as $\Gamma \models_{\text{taut}} A$ — iff every state v that satisfies Γ also satisfies A .

The configuration

$$\Gamma \models_{\text{taut}} A \tag{1}$$

is called a tautological implication claim.

We call Γ *the set of hypotheses* or *premises* of the tautological implication, while A is the *conclusion*. □



IMPORTANT! The task to verify (1) entails work on our part **ONLY** if we found a v that satisfies Γ .

If there is NO such v then the claim (1) is valid! YOU *cannot* contradict its validity for you will need a v that *satisfies* Γ but NOT A .



0.0.6 Example.

(1) If $\models_{\text{taut}} A$, then for any Σ , we have $\Sigma \models_{\text{taut}} A$.

The converse is not valid:

(2) We have $\mathbf{p} \models_{\text{taut}} \mathbf{p} \vee \mathbf{q}$. Indeed, for any v such that $v(\mathbf{p}) = \mathbf{t}$ we compute $\bar{v}(\mathbf{p} \vee \mathbf{q}) = \mathbf{t}$ from the truth table for \vee .

Yet, $\mathbf{p} \vee \mathbf{q}$ is NOT a tautology. Just take $v(\mathbf{p}) = v(\mathbf{q}) = \mathbf{f}$

Note also the obvious: $A \models_{\text{taut}} A \vee B$, for any wff A and B . Again use the truth table of p.5. \square

In view of 0.0.2 we can check all of *satisfiability*, *tautology* status, and *tautological implication* with *finite Γ using a finite truth table*.

Examples.

Example 1. $\perp \models_{taut} A$.

Because no v satisfies the lhs of " \models_{taut} " so according to Definition I rest my case.

Example 2. Let us build a truth table for $A \rightarrow B \vee A$ and see what we get.

I wrote sloppily, according to our priorities agreement.

I mean $(A \rightarrow (B \vee A))$.

We align our part-work under the glue since it is the glue that causes the output.

Here \rightarrow is the last (applied) glue. *Under it we write the final results for this formula.*

Since A and B *are not necessarily atomic*, the values under A and B in the table below are *possible* values *NOT assigned values!* *So $(A \rightarrow (B \vee A))$ is a*

A	B	A	\rightarrow	B	\vee	A
f	f		t		f	
f	t		t		t	
t	f		t		t	
t	t		t		t	

tautology.

Example 3. Here is another tautology. I will verify this by a shortcut method, WITHOUT building a truth table.

I will show

$$\models_{taut} ((A \rightarrow B) \rightarrow A) \rightarrow A \quad (1)$$

I will do so by arguing that *it is IMPOSSIBLE TO MAKE (1) FALSE*.

- *If (1) is false* then *A is false* and $(A \rightarrow B) \rightarrow A$ *is true*.
- Given the two blue statements above, it *must* be that $A \rightarrow B$ *is false*. *IMPOSSIBLE, since A is false!*

Lecture #6. Sept. 25.

0.0.7 Definition. (Substitution in Formulas)

The *META*notation

$$A[\mathbf{p} := B] \tag{1}$$

where A and B are formulas and \mathbf{p} is any variable means

- **As an Action:** “*Find and replace by B ALL occurrences of \mathbf{p} in A* ”.
- **As a Result:** *The STRING resulting from the action* described in the previous bullet. □



1. In the *META*theory of Logic where we use the expression “ $[\mathbf{p} := B]$ ” we Agree to Give it The Highest priority: Thus, $A \wedge B[\mathbf{q} := C]$ means $A \wedge (B[\mathbf{q} := C])$ and $\neg A[\mathbf{p} := B]$ means $\neg(A[\mathbf{p} := B])$
2. Clearly if \mathbf{p} does NOT occur in A , then the “action” found nothing to replace, so the resulting string—according to (1)—in this case is just A ; NO CHANGE.



We observe the following, according to the inductive definition of formulas.

With reference to (1) of the previous page, say

1. A is atomic. In particular, *using “=” for equality of strings*,
 - A is \mathbf{p} . Then $A[\mathbf{p} := B] = B$
 - A is \mathbf{q} —where by \mathbf{q} we denote a *variable other than the one \mathbf{p} stands for*. Then $A[\mathbf{p} := B] = A$ —*no change*.
 - A is \perp or \top . Then $A[\mathbf{p} := B] = A$ —*no change*.
2. A is $(\neg C)$. *Then all occurrences of \mathbf{p} are in C . All Action happens with C .*

Thus $A[\mathbf{p} := B]$ is effected by doing first $S = C[\mathbf{p} := B]$.

Above I named the result S for convenience.

Now $A[\mathbf{p} := B]$ is $(\neg S)$.

3. A is $(C \circ D)$. *Then all occurrences of \mathbf{p} are in C or D .*

All Action happens with C and also D .

Thus $A[\mathbf{p} := B]$ is effected by doing

(a) $S = C[\mathbf{p} := B]$

(b) $T = D[\mathbf{p} := B]$

Where I named the two above results S and T for convenience.

- (c) To conclude, *use concatenation —in the order indicated below— to obtain the string*

$$(S \circ T)$$

0.0.8 Proposition. For every wff A and wff B and any variable \mathbf{p} , $A[\mathbf{p} := B]$ is* a wff.

Proof. Induction on A using the observations 1.–3. of the previous page.

Cases for A :

- A is Atomic. *So we are under Case 1 of the previous page.*

Regardless of subcase (we get as the result of substitution) A or B . This result is a wff.

- Case where A is $(\neg C)$. The I.H. on i.p. applies to C , so $S = C[\mathbf{p} := B]$ is a formula —where we used a new name S for convenience.

But $A[\mathbf{p} := B]$ is $(\neg S)$. Done.

- Case where A is $(C \circ D)$. The I.H. on i.p. applies to C and D , so $S = C[\mathbf{p} := B]$ and $T = D[\mathbf{p} := B]$ are formulas —using the notation of the previous page.

But $A[\mathbf{p} := B]$ is $(S \circ T)$. Done. □

*We are purposely sloppy with jargon here —like everybody else in the literature: “IS” means “results into”.



We are poised to begin describing the **proof system of Boolean logic**.

To this end we will need the notation that is called *formula schemata* or *formula schemas* (if you consider “schema” an English word).

0.0.9 Definition. (Schema, Schemata) *Add to the alphabet \mathcal{V}* the following symbols:

1. “[”, “]”, and “:=”
2. **All NAMES** of formulas: A, B, C, \dots , *with or without primes and/or subscripts.*
3. All *metasymbols* for variables: $\mathbf{p}, \mathbf{q}, \mathbf{r}$, *with or without primes and/or subscripts.*

Then a *formula schema is a STRING over the augmented alphabet, which becomes a wff whenever all metasymbols of types 2 and 3 above, which occur in the string, are replaced by wff and actual variables respectively.*

A formula that we obtain by the process described in the paragraph above is called an Instance of the Schema. □



Three examples of schemata.

(1) A : This Schema stands for a wff! So trivially, *if I plug into A an actual wff, I get that wff as an **instance!***

(2) $(A \equiv B)$: Well, whatever formulas I substitute into A and B (metavariables) I get a wff by the inductive definition of wff.

(3) $A[\mathbf{p} := B]$: We know that if I substitute A and B by formulas and \mathbf{p} by a Boolean variable I get a wff (0.0.8).



Next stop is Proofs!

In *proofs* we use *Axioms and Rules* (of *Inference*).

It is the habit in the literature to write Rules as *fractions*:

$$\frac{P_1, P_2, \dots, P_n}{Q} \quad (R)$$

where *all* of P_1, \dots, P_n, Q are schemata.

An *Instance of the Rule* is a *common instance* of all P_1, \dots, P_n, Q , that is, a metavariable A is *replaced by the same wff throughout*, and a metavariable \mathbf{p} is *also replaced by the same Boolean variable throughout*.

We call *the schema* (if one, or *schemata* if many) on the numerator the *premise(s)* but also *hypothes(is/es)*.

The single schema in the denominator we call the *conclusion* (also “*result*”).

I note that the fraction (R) above, *the RULE, is meant as an input / output device*.

► For every instance of (R)

all the P_i and the Q become wff P'_1, \dots, P'_n, Q'

We say

the Rule, with input P'_1, \dots, P'_n yields output (result, conclusion) Q' .

We also say that Q' is the *result* of the *application* of (R) to P'_1, \dots, P'_n .

0.0.10 Definition. (Rules of Inference of OUR version of Boolean Logic) There are just two:

Rule1

$$\frac{A \equiv B}{C[\mathbf{p} := A] \equiv C[\mathbf{p} := B]} \quad (\text{Leibniz})$$

There are NO restrictions in the use of “Leibniz”.

In particular, it is NOT required that \mathbf{p} actually occurs in C .

If it does not, then the denominator is $C \equiv C$.

Rule2

$$\frac{A, A \equiv B}{B} \quad (\text{Eqn})$$

□