## Recommender Systems: Latent Factor Models

Thanks to Jure Leskovec, Anand Rajaraman, Jeff Ullman http://www.mmds.org

### **The Netflix Prize**

#### Training data

- 100 million ratings, 480,000 users, 17,770 movies
- 6 years of data: 2000-2005

#### Test data

- Last few ratings of each user (2.8 million)
- Evaluation criterion: Root Mean Square Error (RMSE) =

$$\frac{1}{|R|} \sqrt{\sum_{(i,x)\in R} (\hat{r}_{xi} - r_{xi})^2}$$

Netflix's system RMSE: 0.9514

#### Competition

- 2,700+ teams
- \$1 million prize for 10% improvement on Netflix

#### The Netflix Utility Matrix R

#### 480,000 users Matrix R 17,700 movies

#### **Utility Matrix R: Evaluation**



### **BellKor Recommender System**

- The winner of the Netflix Challenge!
- Multi-scale modeling of the data: Combine top level, "regional" modeling of the data, with a refined, local view:
  - Global:
    - Overall deviations of users/movies
  - Factorization:
    - Addressing "regional" effects
  - Collaborative filtering:
    - Extract local patterns



**Global effects** 

#### J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

### **Modeling Local & Global Effects**

#### Global:

- Mean movie rating: 3.7 stars
- *The Sixth Sense* is **0.5** stars above avg.
- Joe rates 0.2 stars below avg.
   ⇒ Baseline estimation: Joe will rate The Sixth Sense 4 stars
   Local neighborhood (CF/NN):
  - Joe didn't like related movie Signs
  - $\Rightarrow$  Final estimate:

Joe will rate The Sixth Sense 3.8 stars





### **Recap: Collaborative Filtering (CF)**

- Earliest and most popular collaborative filtering method
- Derive unknown ratings from those of "similar" movies (item-item variant)
- Define similarity measure s<sub>ii</sub> of items i and j
- Select k-nearest neighbors, compute the rating
  - N(i; x): items most similar to i that were rated by x

$$\hat{r}_{xi} = \frac{\sum_{j \in N(i;x)} S_{ij} \cdot r_{xj}}{\sum_{j \in N(i;x)} S_{ij}}$$

s<sub>ij</sub>... similarity of items i and j
r<sub>xj</sub>...rating of user x on item j
N(i;x)... set of items similar to
item i that were rated by x

### **Modeling Local & Global Effects**

In practice we get better estimates if we model deviations:

$$\hat{r}_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} S_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} S_{ij}}$$

baseline estimate for *r<sub>xi</sub>* 

$$b_{xi} = \mu + b_x + b_i$$

- $\mu$  = overall mean rating
- $\boldsymbol{b}_{\boldsymbol{x}}$  = rating deviation of user  $\boldsymbol{x}$ 
  - = (avg. rating of user  $\mathbf{x}$ )  $\boldsymbol{\mu}$
- $\boldsymbol{b}_i = (avg. rating of movie \boldsymbol{i}) \boldsymbol{\mu}$

#### **Problems/Issues:**

- 1) Similarity measures are "arbitrary"
- 2) Pairwise similarities neglect
- interdependencies among users
- **3)** Taking a weighted average can be restricting

**Solution:** Instead of  $s_{ij}$  use  $w_{ij}$  that we estimate directly from data

## Idea: Interpolation Weights w<sub>ij</sub>

Use a weighted sum rather than weighted avg.:

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj})$$

#### A few notes:

- N(i; x) ... set of movies rated by user x that are similar to movie i
- w<sub>ij</sub> is the interpolation weight (some real number)
  - We allow:  $\sum_{j \in N(i,x)} w_{ij} \neq 1$
- *w<sub>ij</sub>* models interaction between pairs of movies (it does not depend on user *x*)

### Idea: Interpolation Weights w<sub>ij</sub>

• 
$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i,x)} w_{ij} (r_{xj} - b_{xj})$$
  
• How to set  $w_{ii}$ ?

• Remember, error metric is:  $\frac{1}{|R|} \sqrt{\sum_{(i,x)\in R} (\hat{r}_{xi} - r_{xi})^2}$ or equivalently SSE:  $\sum_{(i,x)\in R} (\hat{r}_{xi} - r_{xi})^2$ 

- Find w<sub>ij</sub> that minimize SSE on training data!
  - Models relationships between item *i* and its neighbors *j*
- w<sub>ij</sub> can be learned/estimated based on x and all other users that rated i

#### Why is this a good idea?

### **Recommendations via Optimization**

- Goal: Make good recommendations
  - Quantify goodness using RMSE:
     Lower RMSE ⇒ better recommendations
  - Want to make good recommendations on items that user has not yet seen. Can't really do this!
  - Let's set build a system such that it works well on known (user, item) ratings
     And hope the system will also predict well the unknown ratings



#### **Recommendations via Optimization**

- Idea: Let's set values w such that they work well on known (user, item) ratings
- How to find such values w?
- Idea: Define an objective function and solve the optimization problem
- Find w<sub>ij</sub> that minimize SSE on training data!



### **Detour: Minimizing a function**

- A simple way to minimize a function f(x):
  - Compute the take a derivative  $\nabla f$
  - Start at some point y and evaluate  $\nabla f(y)$
  - Make a step in the reverse direction of the gradient:  $y = y \nabla f(y)$
  - Repeat until converged

f  $f(y) + \nabla f(y)$ J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

#### **Interpolation Weights**

We have the optimization problem, now what?
Gradient decent:

$$J(w) = \sum_{x} \left( \left[ b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj}) \right] - r_{xi} \right)^2$$

- Iterate until convergence:  $w \leftarrow w \eta \nabla_w J$   $\eta \dots$  learning rate
- where  $\nabla_w J$  is the gradient (derivative evaluated on data):  $\nabla_w J = \left[\frac{\partial J(w)}{\partial w_{ij}}\right] = 2 \sum_{x,i} \left( \left[ b_{xi} + \sum_{k \in N(i;x)} w_{ik}(r_{xk} - b_{xk}) \right] - r_{xi} \right) (r_{xj} - b_{xj})$ for  $j \in \{N(i; x), \forall i, \forall x\}$ else  $\frac{\partial J(w)}{\partial w_{ij}} = 0$
- Note: We fix movie *i*, go over all  $r_{xi}$ , for every movie *j*   $\in N(i; x)$ , we compute  $\frac{\partial J(w)}{\partial w_{ij}}$  while  $|w_{new} - w_{old}| > \varepsilon$ :  $w_{old} = w_{new}$

J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mnus.org =  $w_{old} - \eta \cdot \nabla w_{old}$ 

### **Interpolation Weights**

• So far: 
$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj})$$

- Weights *w<sub>ij</sub>* derived based on their role; no use of an arbitrary similarity measure (*w<sub>ij</sub>* ≠ *s<sub>ij</sub>*)
- Explicitly account for interrelationships among the neighboring movies

#### Next: Latent factor model

Extract "regional" correlations



#### **Performance of Various Methods**

Basic Collaborative filtering: 0.94 CF+Biases+learned weights: 0.91 Global average: 1.1296

<u>User average:</u> 1.0651 Movie average: 1.0533

Netflix: 0.9514

Grand Prize: 0.8563

#### Latent Factor Models (e.g., SVD)



#### Latent Factor Models

**SVD:**  $A = U \Sigma V^T$ 

#### "SVD" on Netflix data: R ≈ Q · P<sup>T</sup>



- For now let's assume we can approximate the rating matrix *R* as a product of "thin" *Q* · *P*<sup>T</sup>
  - R has missing entries but let's ignore that for now!
    - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones

#### **Ratings as Products of Factors**



#### **Ratings as Products of Factors**



#### **Ratings as Products of Factors**



#### **Latent Factor Models**



#### **Latent Factor Models**



### Recap: SVD

#### Remember SVD:

- A: Input data matrix
- U: Left singular vecs
- V: Right singular vecs
- Σ: Singular values





 $\hat{r}_{xi} = q_i \cdot p_x$ 

### SVD: More good stuff

We already know that SVD gives minimum reconstruction error (Sum of Squared Errors):

$$\min_{U,V,\Sigma} \sum_{ij \in A} \left( A_{ij} - \left[ U \Sigma V^{\mathrm{T}} \right]_{ij} \right)^{2}$$

- Note two things:
  - SSE and RMSE are monotonically related:
    - $RMSE = \frac{1}{c}\sqrt{SSE}$  Great news: SVD is minimizing RMSE
  - Complication: The sum in SVD error term is over all entries (no-rating is interpreted as zero-rating).
     But our *R* has missing entries!

#### **Latent Factor Models**



SVD isn't defined when entries are missing!
Use specialized methods to find P, Q

$$\min_{P,Q} \sum_{(i,x)\in\mathbb{R}} (r_{xi} - q_i \cdot p_x)^2 \qquad \hat{r}_{xi} = q_i \cdot p_x$$

- Note:
  - We don't require cols of P, Q to be orthogonal/unit length
  - P, Q map users/movies to a latent space
  - The most popular model among Netflix contestants

**Finding the Latent Factors** 

#### Latent Factor Models

Our goal is to find P and Q such tat:

$$\min_{P,Q}\sum_{(i,x)\in R} (r_{xi}-q_i\cdot p_x)^2$$



### **Back to Our Problem**

- Want to minimize SSE for unseen test data
- Idea: Minimize SSE on <u>training</u> data
  - Want large k (# of factors) to capture all the signals
  - But, SSE on <u>test</u> data begins to rise for k > 2
- This is a classical example of overfitting:
  - With too much freedom (too many free parameters) the model starts fitting noise
    - That is it fits too well the training data and thus not generalizing well to unseen test data



### **Dealing with Missing Entries**

# To solve overfitting we introduce regularization:



- Allow rich model where there are sufficient data
- Shrink aggressively where data are scarce



 $\lambda_1, \lambda_2 \ldots$  user set regularization parameters

**Note:** We do not care about the "raw" value of the objective function, but we care in P,Q that achieve the minimum of the objective









### **Stochastic Gradient Descent**

Want to find matrices <u>P</u> and Q:

$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_x \|p_x\|^2 + \lambda_2 \sum_i \|q_i\|^2 \right]$$
  
**Gradient decent:**

- Initialize P and Q (using SVD, pretend missing ratings are 0)
- Do gradient descent:

• 
$$P \leftarrow P - \eta \cdot \nabla P$$

• 
$$Q \leftarrow Q - \eta \cdot \nabla Q$$

How to compute gradient of a matrix? Compute gradient of every element independently!

• where  $\nabla Q$  is gradient/derivative of matrix Q:  $\nabla Q = [\nabla q_{if}]$  and  $\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_i p_x)p_{xf} + 2\lambda_2 q_{if}$ 

Here q<sub>if</sub> is entry f of row q<sub>i</sub> of matrix Q

#### Observation: Computing gradients is slow!

#### **Stochastic Gradient Descent**

- Gradient Descent (GD) vs. Stochastic GD
  - **Observation:**  $\nabla Q = [\nabla q_{if}]$  where

$$\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_{if}p_{xf})p_{xf} + 2\lambda q_{if} = \sum_{x,i} \nabla Q(r_{xi})$$

Here q<sub>if</sub> is entry f of row q<sub>i</sub> of matrix Q

• 
$$\boldsymbol{Q} = \boldsymbol{Q} - \eta \nabla \boldsymbol{Q} = \boldsymbol{Q} - \eta \left[ \sum_{\boldsymbol{x}, \boldsymbol{i}} \nabla \boldsymbol{Q} \left( \boldsymbol{r}_{\boldsymbol{x} \boldsymbol{i}} \right) \right]$$

Idea: Instead of evaluating gradient over all ratings evaluate it for each individual rating and make a step

• GD: 
$$Q \leftarrow Q - \eta \left[ \sum_{r_{xi}} \nabla Q(r_{xi}) \right]$$
  
• SGD:  $Q \leftarrow Q - \mu \nabla Q(r_{xi})$ 

- Faster convergence!
  - Need more steps but each step is computed much faster
### SGD vs. GD



**GD** improves the value of the objective function at every step. **SGD** improves the value but in a "noisy" way. **GD** takes fewer steps to converge but each step takes much longer to compute. In practice, **SGD** is much faster!

### **Stochastic Gradient Descent**

### Stochastic gradient decent:

- Initialize **P** and **Q** (using SVD, pretend missing ratings are 0)
- Then iterate over the ratings (multiple times if necessary) and update factors:
  - For each  $r_{xi}$ :

$$\bullet \varepsilon_{xi} = 2(r_{xi} - q_i \cdot p_x)$$

- $q_i \leftarrow q_i + \mu_1 \left( \varepsilon_{xi} p_x \lambda_2 q_i \right)$
- $p_{\gamma} \leftarrow p_{\gamma} + \mu_2 \left( \varepsilon_{\chi i} q_i \lambda_1 p_{\chi} \right)$ 2 for loops:

(derivative of the "error")

(update equation)

(update equation)  $\mu$  ... learning rate

- For until convergence:
  - For each r<sub>xi</sub>
    - Compute gradient, do a "step"
      Hardward Palaraman I IIIman: Mining of Massive Datasets, http://www.mmds.org



J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

## **Extending Latent Factor Model to Include Biases**

## **Modeling Biases and Interactions**







#### **Baseline predictor**

- Separates users and movies
- Benefits from insights into user's behavior
- Among the main practical contributions of the competition

# user-movie interaction

#### **User-Movie interaction**

- Characterizes the matching between users and movies
- Attracts most research in the field
- Benefits from algorithmic and mathematical innovations
- μ = overall mean rating
  b<sub>x</sub> = bias of user x
  b<sub>i</sub> = bias of movie i

### **Baseline Predictor**

We have expectations on the rating by user x of movie i, even without estimating x's attitude towards movies like i





- Rating scale of user x
- Values of other ratings user gave recently (day-specific mood, anchoring, multi-user accounts)



- (Recent) popularity of movie *i*
- Selection bias; related to number of ratings user gave on the same day ("frequency")

## **Putting It All Together**



#### Example:

- Mean rating: μ = 3.7
- You are a critical reviewer: your ratings are 1 star lower than the mean: b<sub>x</sub> = -1
- Star Wars gets a mean rating of 0.5 higher than average movie: b<sub>i</sub> = + 0.5
- Predicted rating for you on Star Wars:
   = 3.7 1 + 0.5 = 3.2

### **Fitting the New Model**

• Solve:  

$$\min_{Q,P} \sum_{(x,i)\in R} (r_{xi} - (\mu + b_x + b_i + q_i p_x))^2$$
goodness of fit
$$+ \left( \lambda_1 \sum_i ||q_i||^2 + \lambda_2 \sum_x ||p_x||^2 + \lambda_3 \sum_x ||b_x||^2 + \lambda_4 \sum_i ||b_i||^2 \right)$$
A is selected via grid-search on a validation set

#### Stochastic gradient decent to find parameters

Note: Both biases b<sub>x</sub>, b<sub>i</sub> as well as interactions q<sub>i</sub>, p<sub>x</sub> are treated as parameters (we estimate them)

### **Performance of Various Methods**



### **Performance of Various Methods**



## The Netflix Challenge: 2006-09

### **Temporal Biases Of Users**

- Sudden rise in the average movie rating (early 2004)
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed

#### Movie age

- Users prefer new movies without any reasons
- Older movies are just inherently better than newer ones

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09



J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

### **Temporal Biases & Factors**

#### Original model:

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

### • Add time dependence to biases: $r_{xi} = \mu + b_x(t) + b_i(t) + q_i \cdot p_x$

- Make parameters b<sub>x</sub> and b<sub>i</sub> to depend on time
- (1) Parameterize time-dependence by linear trends
   (2) Each bin corresponds to 10 consecutive weeks
    $b_i(t) = b_i + b_{i,\text{Bin}(t)}$

### Add temporal dependence to factors

#### **p**<sub>x</sub>(t)... user preference vector on day t

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09 J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

### **Adding Temporal Effects**



### **Performance of Various Methods**

Basic Collaborative filtering: 0.94 Collaborative filtering++: 0.91 Latent factors: 0.90

Latent factors+Biases: 0.89

Latent factors+Biases+Time: 0.876

Global average: 1.1296

<u>User</u> average: 1.0651 Movie average: 1.0533

Netflix: 0.9514

Still no prize! ③ Getting desperate. Try a "kitchen sink" approach!

Grand Prize: 0.8563

### The big picture Solution of BellKor's Pragmatic Chaos



Michaele Jahrer / Andreas Jinschenning of Reame Big Chansp://w September 21, 2009

### Standing on June 26<sup>th</sup> 2009

TFLIX							
Netflix Prize Rules Leaderboard Register Update Submit Download							
ea	aderboard		Display top	20 leaders.			
Rank	Team Name	Best Score	% Improvement	Last Submit Time			
1	BellKor's Pragmatic Chaos	0.8558	10.05	2009-06-26 18:42:37			
Grand	Prize - RMSE <= 0.8563						
2	PragmaticTheory	0.8582	9.80	2009-06-25 22:15:51			
3	BellKor in BigChaos	0.8590	9.71	2009-05-13 08:14:09			
£ 1	Grand Prize Team	0.8593	9.68	2009-06-12 08:20:24			
5	Dace	0.8604	9.56	2009-04-22 05:57:03			
5	BigChaos	0.8613	9.47	2009-06-23 23:06:52			
Progra	<u>ess Prize 2008</u> - RMSE = 0.8	616 - Winning Te	eam: BellKor in Big(	lhaos			
	BellKor	0.8620	9.40	2009-06-24 07:16:02			
Ē İ	Gravity	0.8634	9.25	2009-04-22 18:31:32			
1	Opera Solutions	0.8638	9.21	2009-06-26 23:18:13			
0	BruceDengDaoCiYiYou	0.8638	9.21	2009-06-27 00:55:55			
11	pengpengzhou	0.8638	9.21	2009-06-27 01:06:43			
2	xivector	0.8639	9.20	2009-06-26 13:49:04			
100 million (100 m		101 DOCTOR					

#### June 26<sup>th</sup> submission triggers 30-day "last call"

## The Last 30 Days

#### Ensemble team formed

- Group of other teams on leaderboard forms a new team
- Relies on combining their models
- Quickly also get a qualifying score over 10%

#### BellKor

- Continue to get small improvements in their scores
- Realize that they are in direct competition with Ensemble

#### Strategy

- Both teams carefully monitoring the leaderboard
- Only sure way to check for improvement is to submit a set of predictions
  - This alerts the other team of your latest score

### 24 Hours from the Deadline

#### Submissions limited to 1 a day

Only 1 final submission could be made in the last 24h

#### 24 hours before deadline...

 BellKor team member in Austria notices (by chance) that Ensemble posts a score that is slightly better than BellKor's

#### Frantic last 24 hours for both teams

- Much computer time on final optimization
- Carefully calibrated to end about an hour before deadline

#### Final submissions

- BellKor submits a little early (on purpose), 40 mins before deadline
- Ensemble submits their final entry 20 mins later
- …and everyone waits….

#### NETFLIX

Rules

#### **Netflix Prize**

Home

Leaderboard

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#### Leaderboard

Showing Test Score. Click here to show quiz score

COMPLETED

Display top 20 \$ leaders.

Rank	Team Name	Best Test Score	% Improvement	Best Submit Time			
Grand	Prize - RMSE = 0.8567 - Winning Te	eam: Relikor's Pragn	natic Chaos				
1	BellKor's Pragmatic Chaos	0.8567	10.06	2009-07-26 18:18:28			
2	The Ensemble	0.8567	10.06	2009-07-26 18:38:22			
3	Grand Prize Team	0.8002	J.9	10101:40			
4	Opera Solutions and Vandelay United	0.8588	9.84	2009-07-10 01:12:31			
5	Vandelay Industries !	0.8591	9.81	2009-07-10 00:32:20			
6	PragmaticTheory	0.8594	9.77	2009-06-24 12:06:56			
7	BellKor in BigChaos	0.8601	9.70	2009-05-13 08:14:09			
8	Dace_	0.8612	9.59	2009-07-24 17:18:43			
9	Feeds2	0.8622	9.48	2009-07-12 13:11:51			
10	BigChaos	0.8623	9.47	2009-04-07 12:33:59			
11	Opera Solutions	0.8623	9.47	2009-07-24 00:34:07			
12	BellKor	0.8624	9.46	2009-07-26 17:19:11			
Progress Prize 2008 - RMSE = 0.8627 - Winning Team: BellKor in BigChaos							
13	xiangliang	0.8642	9.27	2009-07-15 14:53:22			
14	Gravity	0.8643	9.26	2009-04-22 18:31:32			
15	Ces	0.8651	9.18	2009-06-21 19:24:53			
16	Invisible Ideas	0.8653	9.15	2009-07-15 15:53:04			
17	Just a guy in a garage	0.8662	9.06	2009-05-24 10:02:54			
18	<u>J Dennis Su</u>	0.8666	9.02	2009-03-07 17:16:17			
19	Craig Carmichael	0.8666	9.02	2009-07-25 16:00:54			
20	acmehill	0.8668	9.00	2009-03-21 16:20:50			

Progress Prize 2007. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

### Million \$ Awarded Sept 21<sup>st</sup> 2009

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NETFLIX	DATE 09.21.09
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AMOUNT ONE MILLION	00/100
	factings

- Some slides and plots borrowed from Yehuda Koren, Robert Bell and Padhraic Smyth
- Further reading:
  - Y. Koren, Collaborative filtering with temporal dynamics, KDD '09
  - http://www2.research.att.com/~volinsky/netflix/bpc.html
  - <u>http://www.the-ensemble.com/</u>