

**York University**  
**CSE 2001 Fall 2017 – Assignment 2 of 4**  
**Instructor: Jeff Edmonds**

**1. Program to DFA:**

Note in binary if  $x = 101_2 = 5$  and  $y = 1011_2 = 11$  then  $y = 2 \cdot x + 1$ .

Remember  $x \bmod 3 = 2$  is the remainder when you divide  $x$  by 3.

Consider the following program:

```

q = 0
loop until no more characters
    get(c)                % c ∈ {0, 1}
    q = (2 · q + c) mod 3 % q ∈ {0, 1, 2}
end loop
if q = 0 then
    return("accept")
else
    return("reject")
end if

```

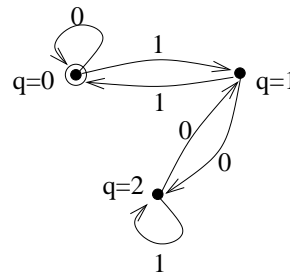
(a) Describe this language in one easy to understand English sentence.

Hint: Look at examples in slides.

- Answer:  $L = \{\alpha \in \{0, 1\}^* \mid x_\alpha \text{ is divisible by three, where } x_\alpha \text{ is the integer obtained when thinking of } \alpha \text{ in binary.}\}$ .

(b) Convert the program into a DFA.

- Answer:



(c) Convert the DFA into a regular expression.

- Answer: Add an  $\epsilon$  transition from a new start state to  $q=0$  and another from the accept state  $q=0$  to the new accept state.  
Ripping out state  $q=2$  gives a self loop on state  $q=1$  labeled  $01^*0$ .  
Ripping out state  $q=1$  gives a self loop on state  $q=0$  labeled  $0 \cup 1(01^*0)^*1$ .  
Ripping out state  $q=0$  gives the final answer  $[0 \cup 1(01^*0)^*1]^*$ .

**2. NFA:**

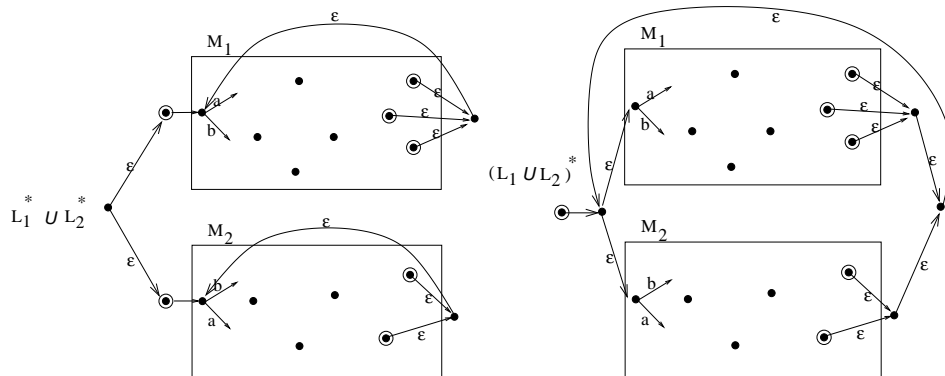
Let  $L_1$  and  $L_2$  be arbitrary languages and let  $M_1$  and  $M_2$  below be diagrams representing the NFA for them.

(a) Explain (as if to a 1030 student) the key differences between the languages  $L_1^* \cup L_2^*$  and  $(L_1 \cup L_2)^*$ . Give an example of a string that is in one but not in the other and vice versa.

- Answer in Notes: Let  $L_1 = \{a\}$  and  $L_2 = \{b\}$ .  $(L_1^* \cup L_2^*)$  contains strings that either only contain  $a$ 's or only contain  $b$ 's. On the other hand,  $(L_1 \cup L_2)^*$  contains strings that contains only  $a$ 's and  $b$ 's. Let  $\omega = ab$ . It is in the second and but not the first. Everything in the first is in the second.

- (b) Draw an NFA for the language  $L_1^* \cup L_2^*$  for this generic  $L_1$  and  $L_2$ .  
 (Do not do it for simply  $L_1 = \{a\}$  and  $L_1 = \{b\}$ .)  
 (c) Draw an NFA for the language  $(L_1 \cup L_2)^*$ .

• Answer:



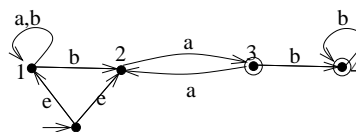
- (d) Explain (as if to a 1030 student) the key differences between the structures of your  $L_1^* \cup L_2^*$  and  $(L_1 \cup L_2)^*$  NFAs and why these differences cause the difference in the languages accepted. Hint: Describe how clones can travel through the machines. Use the word “commit”.

• Answer: In both machines there is a state that has one epsilon edge to the start of one  $M_1$  and another to that of  $M_2$ . Any clone on this state must choose which machine to enter. However, in the machine for  $L_1^* \cup L_2^*$  this is a bigger commitment than it is in the machine for  $(L_1 \cup L_2)^*$ . In the second, the clone can later switch to the other machine; however, in the first, the clone must stick forever with the machine first chosen.

In both machines there are epsilon edges from all the accept states of  $M_1$  and of  $M_2$  back the beginning so that the machine can be traversed again. (In my figure, to make the figure easier, I had these edges collect together before going back. This is not necessary.) In the machine for  $L_1^* \cup L_2^*$ , these go back to the start state of the same  $M_1$  or  $M_2$  so that the same one must be traversed again. In contrast, in the machine for  $(L_1 \cup L_2)^*$ , these edges go back before the choice between  $M_1$  and  $M_2$  so that the clone again has a choice of whether to enter  $M_1$  or  $M_2$ .

In the  $L^*$  NFA construction, the start state must be an accept state so that the NFA accepts the empty string. However, we don't want to make the first state of  $M_1$  an accept state because that might change the workings of this machine. To accomplish this, the construction adds a new start state.

3. Consider the following NFA.  
 Here  $\epsilon$  is the empty string.



- (a) Explain in words what language is accepted by this NFA.  
 Hint: Break the string  $\alpha$  into non-empty blocks of  $a$ 's and  $b$ 's. What is the requirement on the lengths of these blocks?

• Answer: The last block could be of  $a$ 's or of  $b$ 's. But to be accepted, the last non-empty block of  $a$ 's (either the very last or the second last) must have odd length.

- (b) Formally prove that this NFA computes your stated language as follows:  
 We want to prove that  $\forall \alpha \in \{a, b\}^*, M(\alpha) = L(\alpha)$ .

Proof: Let  $\alpha$  be an arbitrary string in  $\{a, b\}^*$ .

$$\begin{aligned}
 L(\alpha) = \text{yes} & \quad \text{iff} \quad \alpha \in L \\
 & \quad \text{iff} \quad \alpha \text{ has stated property} \\
 & \quad \text{iff} \quad \alpha \text{ has decomposition property} \\
 \Rightarrow_1 \Leftarrow_2 & \quad \exists \text{ constructed path labeled } \alpha \\
 \Rightarrow_3 \Leftarrow_4 & \quad \exists \text{ accepted path labeled } \alpha \\
 & \quad \text{iff} \quad M(\alpha) = \text{yes}
 \end{aligned}$$

- i. Given that the string  $\alpha \in L$  has the property stated in the definition of  $L$ , what *decomposition property* does  $\alpha$  have?

Hint: Decompose the string into three substrings.

What properties does each of these substrings have?

- Answer: By the def<sup>n</sup> of  $L$ , the stated property of  $\alpha \in L$  is that “The last block of  $a$ ’s in  $\alpha$  has odd length”

By def<sup>n</sup> of “last block of  $a$ ’s”, this ensures that  $\alpha$  has the deconstruction property that  $\alpha = \alpha_0 \cdot \alpha_a \cdot \alpha_1$  where

$\alpha_a$  is the last block of  $a$ ’s,  $\alpha_0$  is the part before this and  $\alpha_1$  is the part after.

- If  $\alpha_a$  begins  $\alpha$ , then  $\alpha_0 = \epsilon$ . Else,  $\alpha_0$  can be any string as long as it ends in a  $b$ , i.e. it can’t end an  $a$  or it would be included in  $\alpha_a$ .

-  $\alpha_a$  is a block of  $a$ ’s of odd length.

- If  $\alpha_a$  ends  $\alpha$ , then  $\alpha_1 = \epsilon$ . Else,  $\alpha_b$  is a string of at least one  $b$ .

- ii. Define what *constructed paths* through NFA  $M$  look like.

Hint: Deconstruct the path into three stages.

What are the key landmarks between these stages?

- Answer: A constructed path can be decomposed into  $path = path_0 \cdot path_a \cdot path_1$ , where
  - $path_0$  starts at state  $q_0$ , possibly cycles multiply through state  $q_1$ , and ends at state  $q_2$ .
  - $path_a$  cycles back and forth between state  $q_2$  and  $q_3$  some number of time. It starts in  $q_2$  and ends in  $q_3$ .
  - $path_1$  starts in  $q_3$  and either halts there or goes on to  $q_4$  and then cycles there until the end.

- iii. Prove each of these four implications  $\Rightarrow_1$ ,  $\Leftarrow_2$ ,  $\Rightarrow_3$ , and  $\Leftarrow_4$ .

- Answer:

$\Rightarrow_1$ : Given  $\alpha$  with the decomposition property, we can construct such a path.

Given any substring  $\alpha_0$  with the stated property, it should be clear how to find a subpath  $path_0$  as described that it follows. Same for  $\alpha_a$  along  $path_a$  and  $\alpha_1$  along  $path_1$ .

$\Leftarrow_2$ : String labeling constructed paths have the decomposition property.

Given any subpath  $path_0$  with the stated property, it should be clear that the substring  $\alpha_0$  labeling it has the stated properties. Same for  $\alpha_a$  along  $path_a$  and  $\alpha_1$  along  $path_1$ .

$\Rightarrow_3$ : Constructed paths are accepting.

By definition they start in the start state, end in state  $q_3$  or  $q_4$  both of which are accepting, and is connected into a path.

$\Leftarrow_4$ : All accepting paths are constructed.

Looking at edges of the NFA  $M$ , it breaks into three pieces,  $M = M_0q_2M_aq_3M_1$  separated by the states  $q_2$  and  $q_3$ .

Note our path starts in  $M_0$ .

When it leaves  $M_0$ , it must go into  $M_a$  and when it does so it has *committed* in that it can never go back to  $M_0$ .

Similarly, when it leaves  $M_a$ , it must go into  $M_1$  and when it does so it has *committed* in that it can never go back to  $M_a$ .

Hence, our path must have three parts  $path = path_0 \cdot path_a \cdot path_1$ , each going through the corresponding part of  $M$  as described in our definition of a constructed path.

(c) Do not do any long conversion. Write an extended regular expression that expresses the same language.

- Answer:  $(\{a, b\}^* b \cup \epsilon) a(aa)^* b^*$

(d) Without doing the conversion, design a DFA for this language. Label the states with meaningful names.

Hint: The loop invariant states that what is remembered about the prefix read so far is:

- whether we are working on a block of  $a$ 's or a block of  $b$ 's.
- whether the last block of  $a$ 's has even or odd length.

This implies there are four states.

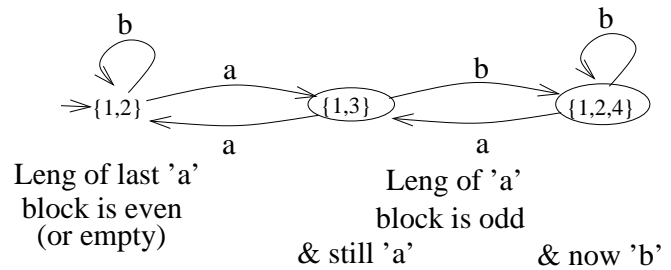
You don't need to, but my DFA collapses two of these states into one.

- Answer: See answer below.

(e) Do the steps with the table to convert this NFA into a DFA.

- Answer:

	a	b
1	{1}	{1,2}
2	{3}	{}
3	{2}	{4}
4	{}	{4}



4. Do one step of converting this NFA into a regular expression by ripping out state 2.

Answer:

