## Common Eiffel Errors: Contracts vs. Implementations

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## Contracts vs. Implementations: Definitions

In Eiffel, there are two categories of constructs:

- Implementations
- are step-by-step instructions that have side-effects

$$
\text { e.g., } \ldots:=\ldots, \text { across } \ldots \text { as } \ldots \text { loop ... end }
$$

- change attribute values
- do not return values
- $\approx$ commands
- Contracts
- are Boolean expressions that have no side-effects

$$
\text { e.g., } \ldots=\ldots, \text { across } \ldots \text { as } \ldots \text { all } \ldots \text { end }
$$

- use attribute and parameter values to specify a condition
- return a Boolean value (i.e., True or False)
- $\approx$ queries


## Contracts vs. Implementations: Where?

- Instructions for Implementations: inst ${ }_{1}$, inst ${ }_{2}$
- Boolean expressions for Contracts: $\exp _{1}, \exp _{2}, \exp _{3}, \exp _{4}, \exp _{5}$

| class |
| :---: |
| ACCOUNT |
| feature -- Queries |
| balance: INTEGER |
| require |
| $\exp _{1}$ |
| do |
| $i n s t_{1}$ |
| ensure |
| $\exp _{2}$ |
| end |

```
feature -- Commands
    withdraw
        require
        exp3
    do
        inst2
        ensure
        exp4
        end
invariant
    exp5
end -- end of class ACCOUNT
```


## Implementations: Instructions with No Return Values

- Assignments

```
balance := balance + a
```

- Selections with branching instructions:

```
if a > 0 then acc.deposit (a) else acc.withdraw (-a) end
```

- Loops

```
from
    i := a.lower
until
    i > a.upper
loop
    Result :=
        Result + a[i]
    i := i + 1
end
```

```
from
    list.start
until
    list.after
loop
    list.item.wdw(10)
    list.forth
end
```

```
across
```

across
list as cursor
list as cursor
loop
loop
sum :=
sum :=
sum + cursor.item
sum + cursor.item
end

```
end
```


## Contracts: Expressions with Boolean Return Values

- Relational Expressions (using =, /=, ~, / ~, >, <, >=, <=)

```
a>0
```

- Binary Logical Expressions (using and, and then, or, or else, implies)

```
(a.lower <= index) and (index <= a.upper)
```

- Logical Quantification Expressions (using all, some)

```
across
    a.lower |..| a.upper as cursor
all
    a [cursor.item] >= 0
end
```

- old keyword can only appear in postconditions (i.e., ensure).

```
balance = old balance + a
```


## Contracts: Common Mistake (1)

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
        ensure
            balance := old balance - a
        end
```

Colon-Equal sign ( $:=$ ) is used to write assignment instructions.

## Contracts: Common Mistake (1) Fixed

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
    ensure
        balance = old balance - a
        end
```


## Contracts: Common Mistake (2)

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
        ensure
            across
            a as cursor
            loop
            end
```

across . . loop . . . end is used to create loop instructions.

## Contracts: Common Mistake (2) Fixed

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
        ensure
            across
            a as cursor
        all -- if you meant }\forall\mathrm{ , or use some if you meant }
            ... -- A Boolean expression is expected here!
        end
```


## Contracts: Common Mistake (3)

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
        ensure
            old balance - a
        end
```

Contracts can only be specified as Boolean expressions.

## Contracts: Common Mistake (3) Fixed

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
    do
    ensure
        postcond_1: balance = old balance - a
        postcond_2: old balance > 0
    end
```


## Contracts: Common Mistake (4)

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        require
            old balance > 0
        do
        ensure
        end
```

- Only postconditions may use the old keyword to specify the relationship between pre-state values (before the execution of withdraw) and post-state values (after the execution of withdraw).
- Pre-state values (right before the feature is executed) are



## Contracts: Common Mistake (4) Fixed

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        require
        balance > 0
    do
        ensure
        end
```


## Contracts: Common Mistake (5)

```
class LINEAR_CONTAINER
create make
feature -- Attributes
    a: ARRAY[STRING]
feature -- Queries
    count: INTEGER do Result := a.count end
    get (i: INTEGER): STRING do Result := a[i] end
feature -- Commands
    make do create a.make_empty end
    update (i: INTEGER; v: STRING)
    do
    ensure -- Others Unchanged
        across
            1 |..| count as j
        all
        j.item /= i implies old get(j.item) ~ get(j.item)
        end
    end
end
```


## Compilation Error:

- Expression value to be cached before executing update? [Current.get(j.item)]
- But, in the pre-state, integer cursor $j$ does not exist!


## Contracts: Common Mistake (5) Fixed

```
class LINEAR_CONTAINER
create make
feature -- Attributes
    a: ARRAY[STRING]
feature -- Queries
    count: INTEGER do Result := a.count end
    get (i: INTEGER): STRING do Result := a[i] end
feature -- Commands
    make do create a.make_empty end
    update (i: INTEGER; v: STRING)
    do
    ensure -- Others Unchanged
        across
            1 |..| count as j
        all
            j.item /= i implies (old Current).get(j.item) ~ get(j.item)
        end
    end
end
```

- The idea is that the old expression should not involve the local cursor variable $j$ that is introduced in the postcondition.
- Whether to put (old Current.twin) or (old Current. deep_twin) is up to your need.


## Implementations: Common Mistake (1)

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
            balance = balance + 1
        end
```

- Equal sign (=) is used to write Boolean expressions.
- In the context of implementations, Boolean expression values must appear:
- on the RHS of an assignment;
- as one of the branching conditions of an if-then-else statement; or
- as the exit condition of a loop instruction.


## Implementations: Common Mistake (1) Fixed

```
class
    ACCOUNT
feature
    withdraw (a: INTEGER)
        do
        balance := balance + 1
        end
```


## Implementations: Common Mistake (2)

```
class
    BANK
feature
    min_credit: REAL
    accounts: LIST[ACCOUNT]
    no_warning_accounts: BOOLEAN
        do
            across
                        accounts as cursor
            all
                    cursor.item.balance > min_credit
        end
        end
```

Again, in implementations, Boolean expressions cannot appear alone without their values being "captured".

## Implementations: Common Mistake (2) Fixedassonos

```
class
    BANK
feature
    min_credit: REAL
    accounts: LIST[ACCOUNT]
    no_warning_accounts: BOOLEAN
        do
            Result :=
                across
                    accounts as cursor
                    all
                    cursor.item.balance > min_credit
            end
        end
```

        Rewrite L 10 - L14 using across \(\ldots\) as ... some ... end.
        Hint: \(\forall x \bullet P(x) \equiv \neg(\exists x \bullet \neg P(x))\)
    
## Implementations: Common Mistake (3)

```
class
    BANK
feature
    accounts: LIST[ACCOUNT]
    total_balance: REAL
        do
            Result :=
            across
                accounts as cursor
            loop
                Result := Result + cursor.item.balance
            end
    end
```

In implementations, since instructions do not return values, they cannot be used on the RHS of assignments.

## Implementations: Common Mistake (3) Fixed dsssone $^{\text {and }}$

```
class
    BANK
feature
    accounts: LIST[ACCOUNT]
    total_balance: REAL
        do
            across
            accounts as cursor
            loop
            Result := Result + cursor.item.balance
            end
    end
```


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