

# Verification by Model Checking

Readings: Chapter 3 of LICS2



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CHEN-WEI WANG

# Motivation for Formal Verification

- **Safety-Critical Systems**  
e.g., shutdown system of a nuclear power plant
- **Mission-Critical Systems**  
e.g., mass-produced computer chips
- **Formal verification** of the **correctness** of critical systems can prevent loss of fortune or even lives.
- Formal verification consists of:
  1. **Systems**: Need a **specification** language for modelling abstractions.
  2. **Properties**: Need a **specification** language for expressing (e.g., safety, temporal) concerns.
  3. **Verification**: Need a **systematic method** for establishing that a system satisfies the desired properties.
- The **earlier** errors are caught in the course of system development, the **cheaper** it is to rectify.
  - e.g., Much cheaper to catch an error in the design phase than recalling defected products after release.

# Example of Formal Verification

**Pentium FDIV bug:** [https://en.wikipedia.org/wiki/Pentium\\_FDIV\\_bug](https://en.wikipedia.org/wiki/Pentium_FDIV_bug)

*The Pentium FDIV bug is a hardware bug affecting the **floating-point unit (FPU)** of the early Intel Pentium processors. Because of the bug, the processor would return **incorrect binary floating point results when dividing certain pairs of high-precision numbers.***

*In December 1994, Intel **recalled** the defective processors ... In its 1994 annual report, Intel said it incurred “**a \$475 million pre-tax charge** ... to recover replacement and write-off of these microprocessors.”*

*In the aftermath of the **bug** and subsequent **recall**, there was a marked **increase in the use of formal verification** of hardware floating point operations across the **semiconductor industry**. Prompted by the discovery of the bug, a technique ... called “word-level **model checking**” was developed in 1996. Intel went on to use **formal verification** extensively in the development of later CPU architectures. In the development of the Pentium 4, symbolic trajectory evaluation and **theorem proving** were used to **find a number of bugs that could have led to a similar recall incident** had they gone undetected.*

# Classification of Verification Methods

- **Degree of Automation:** Automatic, Interactive, or Manual
- **ModelCheck-based vs. Proof-based**
  - **Proof**-based:
    - The **system** (abstractly) described as a set of formulas  $\Gamma$
    - **Properties** specified as a set of formulas  $\phi$
    - **Prove** (automatically or interactively) that  $\Gamma \vdash \phi$  [ *undecidable* ]  
 i.e.,  $\Gamma$  can be derived to  $\phi$  (via **inference rules**).
  - **Check**-based:
    - The **system** (abstractly) described as a **finite** model  $M$
    - **Properties** specified as a set of formulas  $\phi$
    - **Decide** (automatically) that  $M \models \phi$  [ *decidable, algorithmic* ]  
 i.e., Traversal of  $M$ 's **state graph** shows that  $\phi$  is satisfied.
- **Domain of Application**
  - Hardware vs. Software
  - Sequential vs. Concurrent
  - Reactive vs. Terminating
- **Pre-development vs. Post-development**

# Verification via Model Checking

- Automatic, Check-based
- Intended for *reactive*, *concurrent* systems
  - *Reactivity*:  
*Continuous* reaction to stimuli from the environment  
e.g., communication protocols, operating systems, embedded systems, etc.
  - *Concurrency*:  
*Simultaneous* execution of (independent or inter-dependent) system units, each of which evolving its own states
- *Testing* of concurrent, reactive systems is hard:
  - Many scenarios are **non-reproducible**.
  - Hard to **systematically** cover all important interactions
  - E. W. Dijkstra: ***Program testing can be used to show the presence of bugs, but never to show their absence!***
- Originated as a *post*-development method
- But should be used as *pre*-development method to save cost

# Model Checking: Temporal Logic

- **System**

- A system model  $M$  is a **labeled transition system (LTS)** with a (large) number of states and transitions between states.
- A **model** of an actual physical system **abstracts away** details that are irrelevant to the **properties** to be checked.

- **Properties**

- **Temporal logic (TL)** incorporates the notion of **timing**.
- A TL formula  $\phi$  is **not** statically true or false.
- Instead, the truth of a TL formula  $\phi$  depends on where the SUV **dynamically** evolves into (by following transitions).

- **Verification**

- A computer program, called a **model checker**, takes as inputs  $M$  and  $\phi$ , and **decides** if  $M \models \phi$ 
  - **Yes**  $\Rightarrow$  All **reachable** states of  $M$  satisfy  $\phi$ .
  - **No**  $\Rightarrow$  An **error trace**, leading to a state satisfying  $\neg\phi$ , is generated. This facilitates debugging through reproducing a problematic scenario.
  - **Unknown**  $\Rightarrow$  The checker runs out of memory due to **state explosion**.

# Linear-Time Temporal Logic (LTL)

- **LTL** (*Linear-time Temporal Logic*) has connectives/operators which allow us to refer to the **future**.
- Two features of **LTL**:
  - **(Computation) Path**:  
**Time** is modelled as an **infinite** sequence of states.
  - **Undetermined Future**:  
**Alternative** paths exist, one of which being the “actual” path.

# LTL: Syntax in CFG (1)

$\phi ::= \top$	[ <i>true</i> ]
$\perp$	[ <i>false</i> ]
$p$	[propositional atom]
$(\neg\phi)$	[logical negation]
$(\phi \wedge \phi)$	[logical conjunction]
$(\phi \vee \phi)$	[logical disjunction]
$(\phi \Rightarrow \phi)$	[logical implication]
$(\mathbf{X}\phi)$	[ <b>n</b> ext state]
$(\mathbf{F}\phi)$	[some <b>F</b> uture state]
$(\mathbf{G}\phi)$	[all future states ( <b>G</b> lobally)]
$(\phi \mathbf{U}\phi)$	[ <b>U</b> ntil]
$(\phi \mathbf{W}\phi)$	[ <b>W</b> eak-untill]
$(\phi \mathbf{R}\phi)$	[ <b>R</b> elease]

$p$  denotes *atomic*, propositional statements

e.g., Printer  $1tr2$  is available.

e.g., Reading of sensor  $s3$  exceeds some threshold.

e.g., The sudoku board is filled out with a correct solution.



# LTL: Syntax in CFG (2)

$\phi ::= \top$	[ <i>true</i> ]
$\perp$	[ <i>false</i> ]
$p$	[ propositional atom ]
$(\neg\phi)$	[ logical negation ]
$(\phi \wedge \phi)$	[ logical conjunction ]
$(\phi \vee \phi)$	[ logical disjunction ]
$(\phi \Rightarrow \phi)$	[ logical implication ]
$(\mathbf{X}\phi)$	[ <b>n</b> e <b>X</b> t state ]
$(\mathbf{F}\phi)$	[ some <b>F</b> uture state ]
$(\mathbf{G}\phi)$	[ all future states ( <b>G</b> lobally) ]
$(\phi \mathbf{U}\phi)$	[ <b>U</b> ntil ]
$(\phi \mathbf{W}\phi)$	[ <b>W</b> eak-untill ]
$(\phi \mathbf{R}\phi)$	[ <b>R</b> elease ]

$\forall$  and  $\exists$  are embedded in defining the *temporal* connectives.

Universe of disclosure: Set of alternative (computation) *paths*

# LTL: Syntax in CFG (3)

$\phi ::= \top$	[ <i>true</i> ]
$\perp$	[ <i>false</i> ]
$p$	[propositional atom]
$(\neg\phi)$	[logical negation]
$(\phi \wedge \phi)$	[logical conjunction]
$(\phi \vee \phi)$	[logical disjunction]
$(\phi \Rightarrow \phi)$	[logical implication]
$(\mathbf{X}\phi)$	[next state]
$(\mathbf{F}\phi)$	[some <b>F</b> uture state]
$(\mathbf{G}\phi)$	[all future states ( <b>G</b> lobally)]
$(\phi \mathbf{U}\phi)$	[ <b>U</b> ntil]
$(\phi \mathbf{W}\phi)$	[ <b>W</b> eak-until]
$(\phi \mathbf{R}\phi)$	[ <b>R</b> elease]

- **Temporal** connectives bind tighter than **logical** ones.
- Unary **temporal** connectives bind tighter than binary ones.
  - Use parentheses to force the intended order of evaluation.
  - Use a **parse tree**, a **LMD**, or a **RMD** to verify the order of evaluation.

# LTL: Symbols of Unary Temporal Operators

Temporal Connective	Letter	Symbol
Next	<b>X</b>	○
Future/Eventually	<b>F</b>	◇
Global/Henceforth	<b>G</b>	□

# Practical Knowledge about Parsing

- A **context-free grammar (CFG)**  $g$ 
  - defines, **recursively**, **all** (typically an infinite number of) possible strings that can be **derived** from it.
  - contains both **terminals/tokens** (base cases) and **non-terminals/variables** (recursive cases)
- Given an input string  $s$ , to show that  $s \in L(g)$ , we can either:
  - **Draw** a **parse tree (PT)** of  $s$ , based on  $g$ , where:
    - All **internal nodes** (i.e., roots of subtrees) are  $\phi$  (non-terminals).
    - All **external nodes** (a.k.a. leaves) are characters of  $s$ .
  - **Perform** a **left-most derivation (LMD)**, by starting with  $\phi$  (the **start variable**) and continuing to substitute the leftmost non-terminal, until **no** non-terminals remain.
  - **Perform** a **right-most derivation (RMD)**, by starting with  $\phi$  (the **start variable**) and continuing to substitute the rightmost non-terminal, until **no** non-terminals remain.
- PTs, LMDs, and RMDs are legitimate, and equivalent, ways for showing **interpretations** of a valid LTL formula string.

# LTL: Exercises on Parsing Formulas

- Draw and compare the *parse trees* of:
  - $\mathbf{F} p \wedge \mathbf{G} q \Rightarrow p \mathbf{U} r$
  - vs.  $\mathbf{F} (p \wedge \mathbf{G} q \Rightarrow p \mathbf{U} r)$
  - vs.  $\mathbf{F} p \wedge (\mathbf{G} q \Rightarrow p \mathbf{U} r)$
  - vs.  $\mathbf{F} p \wedge ((\mathbf{G} q \Rightarrow p) \mathbf{U} r)$
- The above formulas are all *derivable* from the grammar of LTL.
  - Show using the *LMD* (Left-Most Derivations)
  - Show using the *RMD* (Right-Most Derivations)

# LTL Formulas: More Exercises

Draw the *parser trees* for:

$$( \mathbf{F}(p \Rightarrow \mathbf{G} r) \vee ((\neg q) \mathbf{U} p) )$$

vs.  $\mathbf{F} p \Rightarrow \mathbf{G} r \vee \neg q \mathbf{U} p$

vs.  $\mathbf{F}( (p \Rightarrow \mathbf{G} r) \vee (\neg q \mathbf{U} p) )$

# LTL Formulas: Subformulas

- Given an LTL formula  $\phi$ , its **subformulas** are all those whose **parse trees (rooted at  $\phi$ )** are subtrees of  $\phi$ 's parse tree.  
 e.g., Enumerate all subformula of  $(\mathbf{F}(p \Rightarrow \mathbf{G}r) \vee ((\neg q) \mathbf{U}p))$ .
  - $p, q, r,$
  - $\mathbf{G}r, p \Rightarrow (\mathbf{G}r), \mathbf{F}(p \Rightarrow (\mathbf{G}r)),$
  - $\neg q, (\neg q) \mathbf{U}p, \mathbf{F}(p \Rightarrow (\mathbf{G}r)) \vee (\neg q) \mathbf{U}p$
  - $(\mathbf{F}(p \Rightarrow \mathbf{G}r) \vee ((\neg q) \mathbf{U}p))$

# LTL Semantics: Labelled Transition Systems (LTS)

- **Definition.** Given that  $P$  is a set of atoms/propositions of concern, a **transition system**  $\mathbb{M}$  is a **formal model** represented as a triple  $\mathbb{M} = (S, \longrightarrow, L)$ :
  - $S$   
A **finite** set of **states**
  - $\longrightarrow: S \leftrightarrow S$   
A **transition relation** on  $S$
  - $L: S \rightarrow \mathbb{P}(P)$   
A **labelling function** mapping each state to its satisfying atoms

**Assumption.** No state of the system can **deadlock**:

From any state, it's always possible to make progress (by taking a transition).

$$\forall s \bullet s \in S \Rightarrow ( \exists s' \bullet s' \in S \wedge (s, s') \in \longrightarrow )$$



# LTL Semantics: Example of LTS

- We may visual a transition system  $\mathbb{M}$  using a **directed graph**:
  - Nodes/Vertices denote **states**.
  - Edges/Arcs denote **transitions**.
- **Exercises** Consider the system with a counter  $c$  with the following assumption:

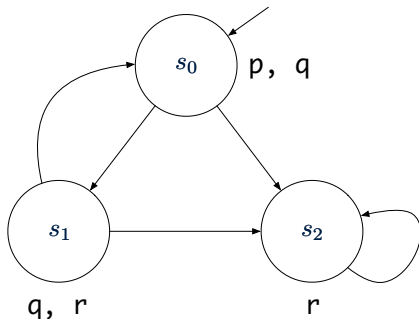
$$0 \leq c \leq 3$$

Say  $c$  is initialized 0 and may be incremented (via a transition  $inc$ , enabled when  $c < 3$ ) or decremented (via a transition  $dec$ , enabled when  $c > 0$ ).

- **Draw** a **state graph** of this system.
- **Formulate** the state graph as an **LTS** (via a triple  $(S, \longrightarrow, L)$ ).

Assume: Set  $P$  of atoms is:  $\{ c \geq 1, c \leq 1 \}$

# LTL Semantics: More Example of LTS



$M = (S, \longrightarrow, L)$ :

- $S = \{s_0, s_1, s_2\}$
- $\longrightarrow = \{(s_0, s_1), (s_0, s_2), (s_1, s_0), (s_1, s_2), (s_2, s_2)\}$
- $L = \{(s_0, \{p, q\}), (s_1, \{q, r\}), (s_2, \{r\})\}$

# LTL Semantics: Paths

**Definition.** A *path* in a model  $\mathbb{M} = (S, \longrightarrow, L)$  is an *infinite sequence of states*  $s_i \in S$ , where  $i \geq 1$ , such that  $s_i \longrightarrow s_{i+1}$ .

- We write the path, starting at the *initial state*  $s_1$ , as

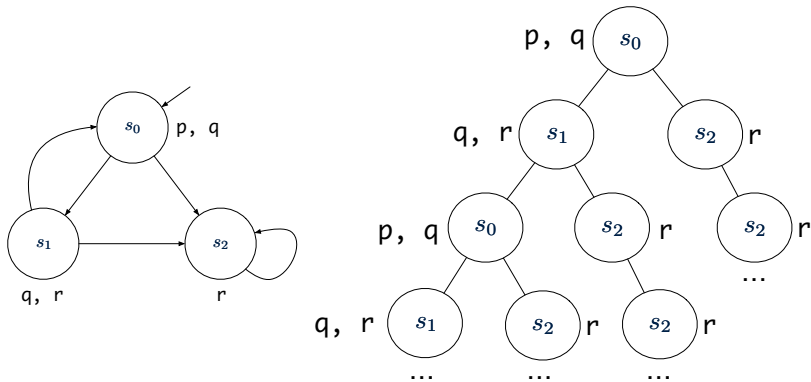
$$s_1 \longrightarrow s_2 \longrightarrow \dots$$

- **Note.**  $s_1$  in the above path pattern denotes the first, initial state of the path, but in general, the actual name of the initial state may cause confusion, e.g.,  $s_0$ .
- A *path*  $\pi = s_1 \longrightarrow s_2 \longrightarrow \dots$  represents a *possible future* of  $\mathbb{M}$ .
- We write  $\pi^i$  for the *suffix* of path  $\pi$ : a path starting from state  $s_i$ .  
 e.g.,  $\pi^3 = s_3 \longrightarrow s_4 \longrightarrow \dots$   
 e.g.,  $\pi^1 = \pi$

# LTL Semantics: All Possible Paths

Given a state  $s$ , we represent **all** possible (**computation paths**) as a **computation tree** by **unwinding** the transitions.

e.g.



# LTL Semantics: Path Satisfaction (1)

**Definition.** Given a *model*  $\mathbb{M} = (S, \longrightarrow, L)$  and a *path*  $\pi = s_1 \longrightarrow \dots$  in  $\mathbb{M}$ , whether or not path  $\pi$  satisfies an *LTL formula* is defined by the **satisfaction relation**  $\models$  as follows:

$$\begin{array}{ll} \pi \models p & \iff p \in L(s_1) \\ \pi \models \top & \\ \pi \not\models \perp & \\ \pi \models \neg\phi & \iff \neg(\pi \models \phi) \\ \pi \models \phi_1 \wedge \phi_2 & \iff \pi \models \phi_1 \wedge \pi \models \phi_2 \\ \pi \models \phi_1 \vee \phi_2 & \iff \pi \models \phi_1 \vee \pi \models \phi_2 \\ \pi \models \phi_1 \Rightarrow \phi_2 & \iff \pi \models \phi_1 \Rightarrow \pi \models \phi_2 \end{array}$$

**Tips.** To evaluate  $\pi \models \phi_1 \wedge \phi_2$  (and similarly for  $\neg$ ,  $\vee$ ,  $\Rightarrow$ ):

- If  $\phi_1$  and  $\phi_2$  are sophisticated, decompose it to  $\pi \models \phi_1$  and  $\pi \models \phi_2$ .
- Otherwise, directly evaluate  $\phi_1 \wedge \phi_2$  on  $s_1$ .

# LTL Semantics: Path Satisfaction (2.1)

**Definition.** Given a *model*  $\mathbb{M} = (S, \longrightarrow, L)$  and a *path*  $\pi = s_1 \longrightarrow \dots$  in  $\mathbb{M}$ , whether or not path  $\pi$  satisfies an *LTL formula* is defined by the *satisfaction relation*  $\models$  as follows:

$$\begin{aligned}\pi \models \mathbf{X}\phi &\iff \pi^2 \models \phi \\ \pi \models \mathbf{G}\phi &\iff (\forall i \bullet i \geq 1 \Rightarrow \pi^i \models \phi) \\ \pi \models \mathbf{F}\phi &\iff (\exists i \bullet i \geq 1 \wedge \pi^i \models \phi)\end{aligned}$$

# LTL Semantics: Model Satisfaction (1)

- **Definition.** Given:
  - a model  $\mathbb{M} = (S, \longrightarrow, L)$
  - a state  $s \in S$
  - an LTL formula  $\phi$

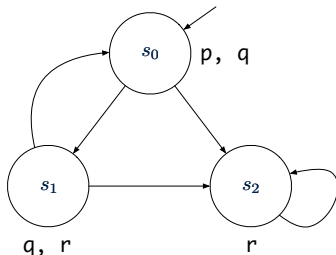
$\mathbb{M}, s \models \phi$  if and only if for **every** path  $\pi$  of  $\mathbb{M}$  starting at  $s$ ,  $\pi \models \phi$ .

$$\mathbb{M}, s \models \phi \iff ( \forall \pi \bullet ( \pi = s \longrightarrow \dots ) \Rightarrow \pi \models \phi )$$

- When the model  $\mathbb{M}$  is clear from the context, we write:  $s \models \phi$ .

# LTL Semantics: Model Satisfaction (2.1)

Consider the following system model:



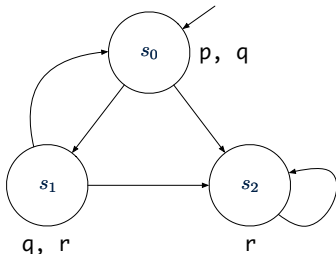
- $s_0 \models T$
- $s_0 \not\models \perp$
- $s_0 \models p \wedge q$
- $s_0 \models r$

[ true ]  
[ true ]  
[ true ]  
[ false ]



# LTL Semantics: Model Satisfaction (2.2)

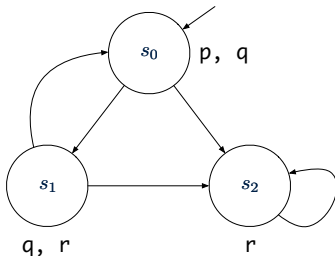
Consider the following system model:



- $s_0 \models \mathbf{X}q$  [ false ]  
Witness Path:  $s_0 \rightarrow \boxed{s_2} \rightarrow s_2 \dots \not\models \mathbf{X}q$
- $s_0 \models \mathbf{X}r$  [ true ]
- $s_0 \models \mathbf{X}(q \wedge r)$  [ false ]  
Witness Path:  $s_0 \rightarrow \boxed{s_2} \rightarrow s_2 \dots \not\models \mathbf{X}(q \wedge r)$
- $s_0 \models \mathbf{X}(q \Rightarrow r)$  [ true ]

## LTL Semantics: Model Satisfaction (2.3)

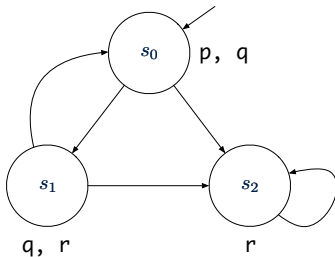
Consider the following system model:



- $s_0 \models \mathbf{G} \neg(p \wedge r)$  [ true ]  
 $s \models \mathbf{G} \phi \iff \phi$  holds on all *reachable* states from  $s$ .
- $s_0 \models \mathbf{G} r$  [ false ]  
Witness Path:  $s_0 \longrightarrow s_2 \longrightarrow s_2 \cdots \not\models \mathbf{G} r$
- $s_2 \models \mathbf{G} r$  [ true ]

# LTL Semantics: Model Satisfaction (2.4)

Consider the following system model:



○  $s_0 \models \mathbf{F}\neg(p \wedge r)$

[ true ]

○  $s_0 \models \mathbf{F}r$

[ true ]

○  $s_0 \models \mathbf{F}(q \wedge r)$

[ false ]

- Is it the case that  $q \wedge r$  is eventually satisfied on every path?
- No. Witness Path:  $s_0 \rightarrow s_2 \rightarrow s_2 \rightarrow \dots$

○  $s_2 \models \mathbf{F}r$

[ true ]

# LTL Semantics: Nested G and F (1)

Given a model  $\mathbb{M} = (S, \longrightarrow, L)$  and a state  $s \in S$ :

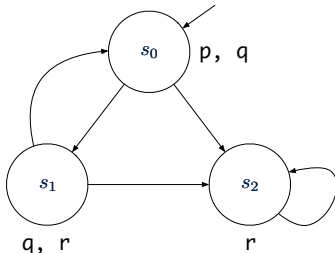
$s \models \mathbf{FG}\phi$  means that:

- **Each** path starting with  $s$  is such that **eventually**,  $\phi$  holds **continuously**.
- For **all** paths  $\pi$  starting with  $s$  (i.e.,  $\pi = s \longrightarrow l \dots$ ):  

$$\exists i \bullet i \geq 1 \wedge (\forall j \bullet j \geq i \Rightarrow \pi^i \models \phi)$$
- **Q.** How to **prove** and **disprove** the above formula pattern?
- **Hint.** Structure of pattern:  $\forall \pi \bullet \dots \Rightarrow (\exists i \bullet \dots \wedge (\forall j \bullet \dots \Rightarrow \phi))$

# LTL Semantics: Model Satisfaction (2.5.1)

Consider the following system model:



- $s_0 \models \mathbf{FG}r$  [ *false* ]  
Witness:  $s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow s_1 \rightarrow \dots$
- $s_0 \models \mathbf{FG}(p \vee q)$  [ *false* ]  
Witness:  $s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow s_2 \rightarrow \dots$
- $s_0 \models \mathbf{FG}(p \vee r)$  [ *true* ]  
Justification: All possible paths from  $s_0$  involve  $s_0$ ,  $s_1$ , and  $s_2$ , all of which satisfying  $p \vee r$ .

# LTL Semantics: Nested G and F (2)

Given a model  $\mathbb{M} = (S, \longrightarrow, L)$  and a state  $s \in S$ :

$s \models \mathbf{F}\phi_1 \Rightarrow \mathbf{FG}\phi_2$  means that:

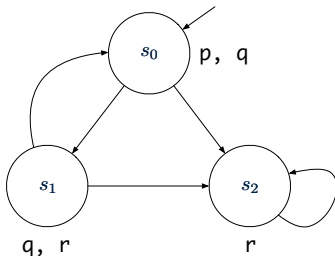
- **Each** path  $\pi$  starting with  $s$  is such that if  $\phi_1$  **eventually** holds on  $\pi$ , then  $\phi_2$  **eventually** holds **continuously** on the same  $\pi$ .

$$\forall \pi \bullet \pi = s \longrightarrow \dots \Rightarrow \left( \begin{array}{l} (\exists i \bullet i \geq 1 \wedge \pi^i \models \phi_1) \\ \Rightarrow \\ (\exists i \bullet i \geq 1 \wedge (\forall j \bullet j \geq i \Rightarrow \pi^j \models \phi_2)) \end{array} \right)$$

- **Q.** How to **disprove** the above formula pattern?
- **A.** Find a witness path  $\pi$  which makes the “inner” implication **false**.

# LTL Semantics: Model Satisfaction (2.5.2)

Consider the following system model:



- $s_0 \models \mathbf{F}(\neg q \wedge r) \Rightarrow \mathbf{FGR}$

[ true ]

Justification:

- $s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow \dots$  never satisfies  $\neg q \wedge r$ .
- $s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow s_2 \rightarrow \dots$  eventually satisfies  $\neg q \wedge r$  continuously.
- $s_0 \rightarrow s_2 \rightarrow s_2 \rightarrow \dots$  eventually satisfies  $\neg q \wedge r$  continuously.

- $s_0 \models \mathbf{F}(\neg q \vee r) \Rightarrow \mathbf{FGR}$

[ false ]

Witness:  $s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow \dots$  eventually satisfies  $\neg q \vee r$ , but there is no point in this path where  $r$  holds continuously.

# LTL Semantics: Nested G and F (3)

Given a model  $\mathbb{M} = (S, \longrightarrow, L)$  and a state  $s \in S$ :

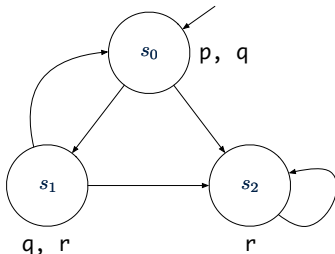
- $s \models \mathbf{GF}\phi$  means that:
  - **Each** path starting with  $s$  is such that continuously,  $\phi$  holds **eventually**.  
 $\Rightarrow \phi$  holds *infinitely often*!
  - For **all** paths  $\pi$  starting with  $s$  (i.e.,  $\pi = s \longrightarrow l \dots$ ):  

$$\forall i \bullet i \geq 1 \Rightarrow (\exists j \bullet j \geq i \wedge \pi^i \models \phi)$$
  - **Q.** How to *prove* and *disprove* the above formula pattern?
  - **Hint.** Structure of pattern:  $\forall \pi \bullet \dots \Rightarrow (\forall i \bullet \dots \Rightarrow (\exists j \bullet \dots \wedge \phi))$



## LTL Semantics: Model Satisfaction (2.6)

Consider the following system model:



- $s_0 \models \mathbf{GF} p$  [ *false* ]  
Witness: In  $s_0 \rightarrow s_2 \rightarrow \dots$ ,  $p$  is not satisfied *infinitely often*.
- $s_0 \models \mathbf{GF}(p \vee r)$  [ *true* ]
- $s_0 \models \mathbf{GF} p \Rightarrow \mathbf{GF} r$  [ *true* ]  
Hint: Consider paths making the antecedent  $\mathbf{GF} p$  *true*.
- $s_0 \models \mathbf{GF} r \Rightarrow \mathbf{GF} p$  [ *false* ]  
Witness:  $s_0 \rightarrow s_2 \rightarrow \dots$  [ *Why?* ]

# LTL Semantics: Path Satisfaction (2.2)

**Definition.** Given a *model*  $\mathbb{M} = (S, \longrightarrow, L)$  and a *path*  $\pi = s_1 \longrightarrow \dots$  in  $\mathbb{M}$ , whether or not path  $\pi$  satisfies an *LTL formula* is defined by the *satisfaction relation*  $\models$  as follows:

$$\pi \models \phi_1 \mathbf{U} \phi_2 \iff \left( \exists i \bullet i \geq 1 \wedge \left( \begin{array}{l} \pi^i \models \phi_2 \\ \wedge \\ (\forall j \bullet 1 \leq j \leq i-1 \Rightarrow \pi^j \models \phi_1) \end{array} \right) \right)$$

$$\pi \models \phi_1 \mathbf{W} \phi_2 \iff \left( \vee \left( \begin{array}{l} \phi_1 \mathbf{U} \phi_2 \\ (\forall k \bullet k \geq 1 \Rightarrow \pi^k \models \phi_1) \end{array} \right) \right)$$

$$\pi \models \phi_1 \mathbf{R} \phi_2 \iff \left( \vee \left( \begin{array}{l} \left( \exists i \bullet i \geq 1 \wedge \left( \begin{array}{l} \pi^i \models \phi_1 \\ \wedge \\ (\forall j \bullet 1 \leq j \leq i \Rightarrow \pi^j \models \phi_2) \end{array} \right) \right) \\ (\forall k \bullet k \geq 1 \Rightarrow \pi^k \models \phi_2) \end{array} \right) \right)$$

# LTL Semantics: Recall Model Satisfaction

- **Definition.** Given:
  - a model  $\mathbb{M} = (S, \longrightarrow, L)$
  - a state  $s \in S$
  - an LTL formula  $\phi$

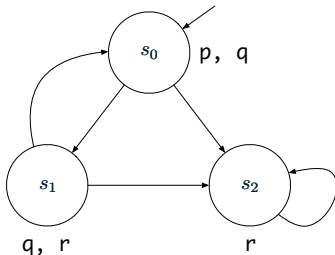
$\mathbb{M}, s \models \phi$  if and only if for **every** path  $\pi$  of  $\mathbb{M}$  starting at  $s$ ,  $\pi \models \phi$ .

$$\mathbb{M}, s \models \phi \iff ( \forall \pi \bullet ( \pi = s \longrightarrow \dots ) \Rightarrow \pi \models \phi )$$

- When the model  $\mathbb{M}$  is clear from the context, we write:  $s \models \phi$ .

# LTL Semantics: Model Satisfaction (3.1)

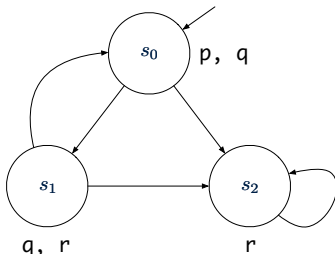
Consider the following system model:



- $s_0 \models p\mathbf{U}r$  [ true ]  
 $s_0$  (satisfying  $p$ ) branches out to  $s_1$  or  $s_2$  (both both satisfying  $r$ ).
- $s_0 \models p\mathbf{W}r$  [ true ]  
 $\phi_1 \mathbf{U} \phi_2 \Rightarrow \phi_1 \mathbf{W} \phi_2$
- $s_0 \models r\mathbf{R}p$  [ false ]  
Witness: Say  $\pi = s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow s_1 \dots$ :  $\pi \not\models p \wedge r$  and  $\pi \not\models \mathbf{G}p$ .

## LTL Semantics: Model Satisfaction (3.2)

Consider the following system model:



- $s_0 \models (p \vee r) \mathbf{U}(p \wedge r)$  [ *false* ]  
Witness: In  $s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow s_1 \dots$ ,  $p \wedge r$  never holds.
- $s_0 \models (p \vee r) \mathbf{W}(p \wedge r)$  [ *true* ]  
It is the case that:  $s_0 \models \mathbf{G}(p \vee r)$ .
- $s_0 \models (p \wedge r) \mathbf{R}(p \vee r)$  [ *true* ]  
It is the case that:  $s_0 \models \mathbf{G}(p \vee r)$ .

# Clarification on the “Until” Connective

- $\phi_1 \mathbf{U} \phi_2$  requires that:
  - $\phi_2$  must eventually become *true*.
  - Before  $\phi_2$  becomes *true*,  $\phi_1$  must hold.
- **Exercise.** Say:
  - Atom  $t$ : I was 22.
  - Atom  $s$ : I smoke.

Formulate “I had smoked until I was 22” using LTL.

- $s \mathbf{U} t$  [ *inaccurate* ]
- $\phi_1 \mathbf{U} \phi_2$  does not insist  $\boxed{\neg\phi_1}$  after  $\boxed{\phi_2}$  eventually becomes *true*.
- “I smoked both before and after I was 22” satisfies  $s \mathbf{U} t$ .
- Solution? [  $s \mathbf{U} ( t \wedge (\mathbf{G}\neg s) )$  ]



## Formulating English as LTL Formulas (2)

Assume the following atomic propositions:

*requested, waiting, granted, noOneInCS*

Whenever a process makes a request, it starts waiting. As soon as no other process is in the critical section, the process is granted access to the critical section.

**G** (*requested*  $\Rightarrow$  (*noOneInCS* **R** *waiting*))

**Q.** Does the above formulation guarantee *no starvation*?

**Hint.** Check the formal definition of **R**.



# Formulating English as LTL Formulas (3)

Assume the following atomic propositions:

*degReqFulfilled*, *allowedForGraduation*

Until a student fulfills all their degree requirements, their academic status remains “not allowed for graduation”. The change of status, when qualified, may not be instantaneous to account for human/manual processing.

$\neg \textit{allowedForGraduation} \mathbf{W}$   
 $(\textit{degReqFulfilled} \wedge \mathbf{G} \textit{ allowedForGraduation})$

**Q.** Does the above formulation account for situations where a student never fulfills their degree requirements?

**Hint.** Check the formal definition of **W**.

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