Learning Outcomes of this Lecture



Recursion (Part 1)



EECS2011 X: Fundamentals of Data Structures Winter 2023

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This module is designed to help you:

- Quickly review the recursion basics.
- Know about the resources on recursion basics.

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Background Study: Basic Recursion

- It is assumed that, in EECS2030, you learned about the basics of recursion in Java:
 - What makes a method recursive?
 - How to trace recursion using a *call stack*?
 - How to define and use *recursive helper methods* on arrays?
- If needed, review the above assumed basics from the relevant parts of EECS2030 (https://www.eecs.yorku.ca/~jackie/ teaching/lectures/index.html#EECS2030_F21):
 - Parts A C, Lecture 8, Week 12

Tips.

- Skim the slides: watch lecture videos if needing explanations.
- Recursion lab from EECS2030-F22: here [Solution: here]
- Ask guestions related to the assumed basics of *recursion*!
- Assuming that you know the basics of *recursion*, we will:
 - Look at a basic example of *recursion on arrays* together.
- Have you complete an assignment on the more advanced recursion problems.

Recursion: Principle

- LASSONDE • *Recursion* is useful in expressing solutions to problems that can be *recursively* defined:
 - Base Cases: Small problem instances immediately solvable.
 - Recursive Cases:
 - Large problem instances not immediately solvable.
 - Solve by reusing solution(s) to strictly smaller problem instances.
- Similar idea learnt in high school: [mathematical induction]
- Recursion can be easily expressed programmatically in Java:



- In the body of a method *m*, there might be *a call or calls to m itself*.
- Each such self-call is said to be a *recursive call*.
- Inside the execution of m(i), a recursive call m(j) must be that j < i.
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Tracing Method Calls via a Stack



LASSONDE

- When a method is called, it is *activated* (and becomes *active*) and *pushed* onto the stack.
- When the body of a method makes a (helper) method call, that (helper) method is *activated* (and becomes *active*) and *pushed* onto the stack.
 - \Rightarrow The stack contains activation records of all *active* methods.
 - Top of stack denotes the current point of execution.
 - Remaining parts of stack are (temporarily) *suspended*.
- When entire body of a method is executed, stack is popped.
 - ⇒ The current point of execution is returned to the new *top* of stack (which was *suspended* and just became *active*).
- Execution terminates when the stack becomes empty
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Making Recursive Calls on an Array



- Recursive calls denote solutions to *smaller* sub-problems.
- *Naively*, explicitly create a new, smaller array:



 For *efficiency*, we pass the *reference* of the same array and specify the *range of indices* to be considered:



Tracing Method Calls via a Stack

Can you identify the pattern of a Fibonacci sequence?

 $F = 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, \ldots$

Here is the formal, *recursive* definition of calculating the n_{th} number in a Fibonacci sequence (denoted as F_n):

$$F_n = \begin{cases} 1 & \text{if } n = 1 \\ 1 & \text{if } n = 2 \\ F_{n-1} + F_{n-2} & \text{if } n > 2 \end{cases}$$

- · Your tasks are then to review how to
 - implement the above mathematical, recursive function in Java
 - trace, via a stack, the recursive execution at runtime

by studying **this video** (\approx 20 minutes):

Recursion: All Positive (1)



Problem: Determine if an array of integers are all positive.

System.out.println(allPositive({})); /* true */
System.out.println(allPositive({1, 2, 3, 4, 5})); /* true */
System.out.println(allPositive({1, 2, -3, 4, 5})); /* false */

Base Case: Empty array \rightarrow Return *true* immediately.

The base case is *true* we can *not* find a counter-example

(i.e., a number *not* positive) from an empty array.

Recursive Case: Non-Empty array \rightarrow

- 1st element positive, and
- the rest of the array is all positive.

Exercise: Write a method boolean somePostive (int[] a) which *recursively* returns *true* if there is some positive number in a, and *false* if there are no positive numbers in a. **Hint:** What to return in the base case of an empty array? [*false*] \because No witness (i.e., a positive number) from an empty array

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Recursion: All Positive (2)



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Recursion: Is an Array Sorted? (1)

Problem: Determine if an array of integers are sorted in a non-descending order.

```
System.out.println(isSorted({})); true
System.out.println(isSorted({1, 2, 2, 3, 4})); true
System.out.println(isSorted({1, 2, 2, 1, 3})); false
```

Base Case: Empty array \rightarrow Return *true* immediately. The base case is *true* \therefore we can *not* find a counter-example (i.e., a pair of adjacent numbers that are *not* sorted in a non-descending order) from an empty array. **Recursive Case**: Non-Empty array \rightarrow

- 1st and 2nd elements are sorted in a non-descending order, and
- *the rest of the array*, starting from the 2nd element, *are sorted in a non-descending order*.