Balanced Binary Search Trees



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CHEN-WEI WANG



This module is designed to help you understand:

- When the Worst-Case RT of a BST Search Occurs
- Height-Balance Property
- Performing *Rotations* to Restore Tree *Balance*

Balanced Binary Search Trees: Motivation



- After *insertions* into a BST, the *worst-case RT* of a *search* occurs when the *height h* is at its *maximum*: *O(n)*:
 - $\circ~$ e.g., Entries were inserted in an decreasing order of their keys $\langle 100, 75, 68, 60, 50, 1 \rangle$

⇒ One-path, left-slanted BST

 $\circ~$ e.g., Entries were inserted in an increasing order of their keys $\langle 1, 50, 60, 68, 75, 100 \rangle$

⇒ One-path, right-slanted BST

 $\circ~$ e.g., Last entry's key is in-between keys of the previous two entries $\langle 1, 100, 50, 75, 60, 68 \rangle$

⇒ One-path, side-alternating BST

• To avoid the worst-case RT (:: a *ill-balanced tree*), we need to take actions *as soon as* the tree becomes *unbalanced*.

Balanced Binary Search Trees: Definition



• Given a node *p*, the *height* of the subtree rooted at *p* is:

 $height(p) = \begin{cases} 0 & \text{if } p \text{ is external} \\ 1 + MAX \left(\left\{ \begin{array}{c} height(c) \mid parent(c) = p \right\} \right) & \text{if } p \text{ is internal} \end{cases}$

A balanced BST T satisfies the height-balance property :

For every *internal node* n, *heights* of n's <u>child nodes</u> differ ≤ 1 .



Q: Is the above tree a *balanced BST*?

Q: Will the tree remain *balanced* after inserting 55?

Q: Will the tree remain *balanced* after inserting 63?

Fixing Unbalanced BST: Rotations



A tree rotation is performed:

- When the latest <u>insertion/deletion</u> creates <u>unbalanced</u> nodes, along the ancestor path of the node being inserted/deleted.
- To change the *shape* of tree, *restoring* the *height-balance property*



- Q. An *in-order traversal* on the resulting tree?
- **<u>A</u>**. Still produces a sequence of *sorted keys* $\langle T_1, c, T_2, b, T_3, a, T_4 \rangle$
- After *rotating* node *b* to the <u>right</u>:
 - Heights of *descendants* (*b*, *c*, *T*₁, *T*₂, *T*₃) and *sibling* (*T*₄) stay *unchanged*.
 - Height of *parent* (a) is *decreased by 1*.
 - ⇒ Balance of node a was restored by the rotation.



After Insertions: Trinode Restructuring via Rotation(s)

After *inserting* a new node *n*:

- Case 1: Nodes on n's ancestor path remain balanced.
 ⇒ No rotations needed
- Case 2: <u>At least one</u> of *n*'s ancestors becomes unbalanced.
 - 1. Get the <u>first/lowest</u> unbalanced node a on n's ancestor path.
 - 2. Get a's child node b in n's ancestor path.
 - 3. Get b's child node c in n's ancestor path.
 - 4. Perform rotation(s) based on the *alignment* of *a*, *b*, and *c*:
 - Slanted the *same* way \Rightarrow *single rotation* on the <u>middle</u> node *b*
 - Slanted *different* ways \Rightarrow *double rotations* on the <u>lower</u> node *c*





After a *left rotation* on the <u>middle</u> node *b*:



BST property maintained?

 $\langle T_1, a, T_2, b, T_3, c, T_4 \rangle$



- Insert the following sequence of nodes into an empty BST: $\langle 44, 17, 78, 32, 50, 88, 95 \rangle$
- Is the BST now *balanced*?
- Insert 100 into the BST.
- Is the BST still balanced?
- Perform a *left rotation* on the appropriate node.
- Is the BST again balanced?

Trinode Restructuring: Single, Right Rotation



After a *right rotation* on the <u>middle</u> node *b*:



BST property maintained?

 $\langle T_1, a, T_2, b, T_3, c, T_4 \rangle$



- Insert the following sequence of nodes into an empty BST: $\langle 44, 17, 78, 32, 50, 88, 48 \rangle$
- Is the BST now *balanced*?
- Insert 46 into the BST.
- Is the BST still *balanced*?
- Perform a *right rotation* on the appropriate node.
- Is the BST again balanced?









Perform a Right Rotation on Node c

Perform a Left Rotation on Node c

After Right-Left Rotations

BST property maintained?

 $\langle T_1, a, T_2, c, T_3, b, T_4 \rangle$



- Insert the following sequence of nodes into an empty BST: $\label{eq:sequence} \langle 44, 17, 78, 32, 50, 88, 82, 95 \rangle$
- Is the BST now *balanced*?
- Insert 85 into the BST.
- Is the BST still *balanced*?
- Perform the *R-L rotations* on the appropriate node.
- Is the BST again balanced?









Perform a Left Rotation on Node c

Perform a Right Rotation on Node c

After Left-Right Rotations

BST property maintained?

 $\langle T_1, b, T_2, c, T_3, a, T_4 \rangle$

L-R Rotations



- Insert the following sequence of nodes into an empty BST: $\langle 44, 17, 78, 32, 50, 88, 48, 62 \rangle$
- Is the BST now *balanced*?
- Insert 54 into the BST.
- Is the BST still *balanced*?
- Perform the *L-R rotations* on the appropriate node.
- Is the BST again balanced?

After Deletions:



Continuous Trinode Restructuring

<u>Recall</u>: Deletion from a BST results in removing a node with <u>zero</u> or <u>one</u> internal child node.
 After deleting an existing node, say its child is *n*: Case 1: Nodes on *n*'s ancestor path remain balanced. ⇒ No rotations

Case 2: <u>At least one</u> of *n*'s *ancestors* becomes *unbalanced*.

- 1. Get the <u>first/lowest</u> unbalanced node a on n's ancestor path.
- **2.** Get a's taller child node b. [$b \notin n$'s ancestor path]
- **3.** Choose *b*'s child node *c* as follows:
 - b's two child nodes have **different** heights \Rightarrow c is the **taller** child
 - b's two child nodes have **same** height $\Rightarrow a, b, c$ slant the **same** way
- **4.** Perform rotation(s) based on the *alignment* of *a*, *b*, and *c*:
 - Slanted the *same* way \Rightarrow *single rotation* on the <u>middle</u> node *b*
 - Slanted *different* ways \Rightarrow *double* rotations on the <u>lower</u> node c
- As n's unbalanced ancestors are found, keep applying Case 2, until Case 1 is satisfied.
 [O(h) = O(log n) rotations]



- Insert the following sequence of nodes into an empty BST: $\langle 44, 17, 62, 32, 50, 78, 48, 54, 88 \rangle$
- Is the BST now *balanced*?
- Delete 32 from the BST.
- Is the BST still *balanced*?
- Perform a *left rotation* on the appropriate node.
- Is the BST again balanced?



- Is the BST now *balanced*?
- Delete 80 from the BST.
- Is the BST still *balanced*?
- Perform a *right rotation* on the appropriate node.
- Is the BST now **balanced**?
- Perform another *right rotation* on the appropriate node.
- Is the BST again balanced?



Restoring Balance from Insertions



After Performing L-R Rotations on Node c: Height of Subtree Being Fixed Remains h + 3





Restoring Balance from Deletions



After Performing Right Rotation on Node b: Height of Subtree Being Fixed Reduces its Height by 1!



Restoring Balance: Insertions vs. Deletions

- Each *rotation* involves only *POs* of setting parent-child references.
 - \Rightarrow **O(1)** running time for each tree *rotation*
- After each *insertion*, a *trinode restructuring* step can *restore the balance* of the subtree rooted at the <u>first</u> *unbalanced* node.

 \Rightarrow **O(1)** rotations suffices to restore the balance of tree

 After each *deletion*, <u>one or more</u> *trinode restructuring* steps may *restore the balance* of the subtree rooted at the <u>first</u> *unbalanced* node.

 \Rightarrow May take *O(log n)* rotations to restore the balance of tree

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- Trinode Restructuring: Double, R-L Rotations



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R-L Rotations

Trinode Restructuring: Double, L-R Rotations

L-R Rotations After Deletions: Continuous Trinode Restructuring Single Trinode Restructuring Step Multiple Trinode Restructuring Steps Restoring Balance from Insertions Restoring Balance from Deletions Restoring Balance: Insertions vs. Deletions