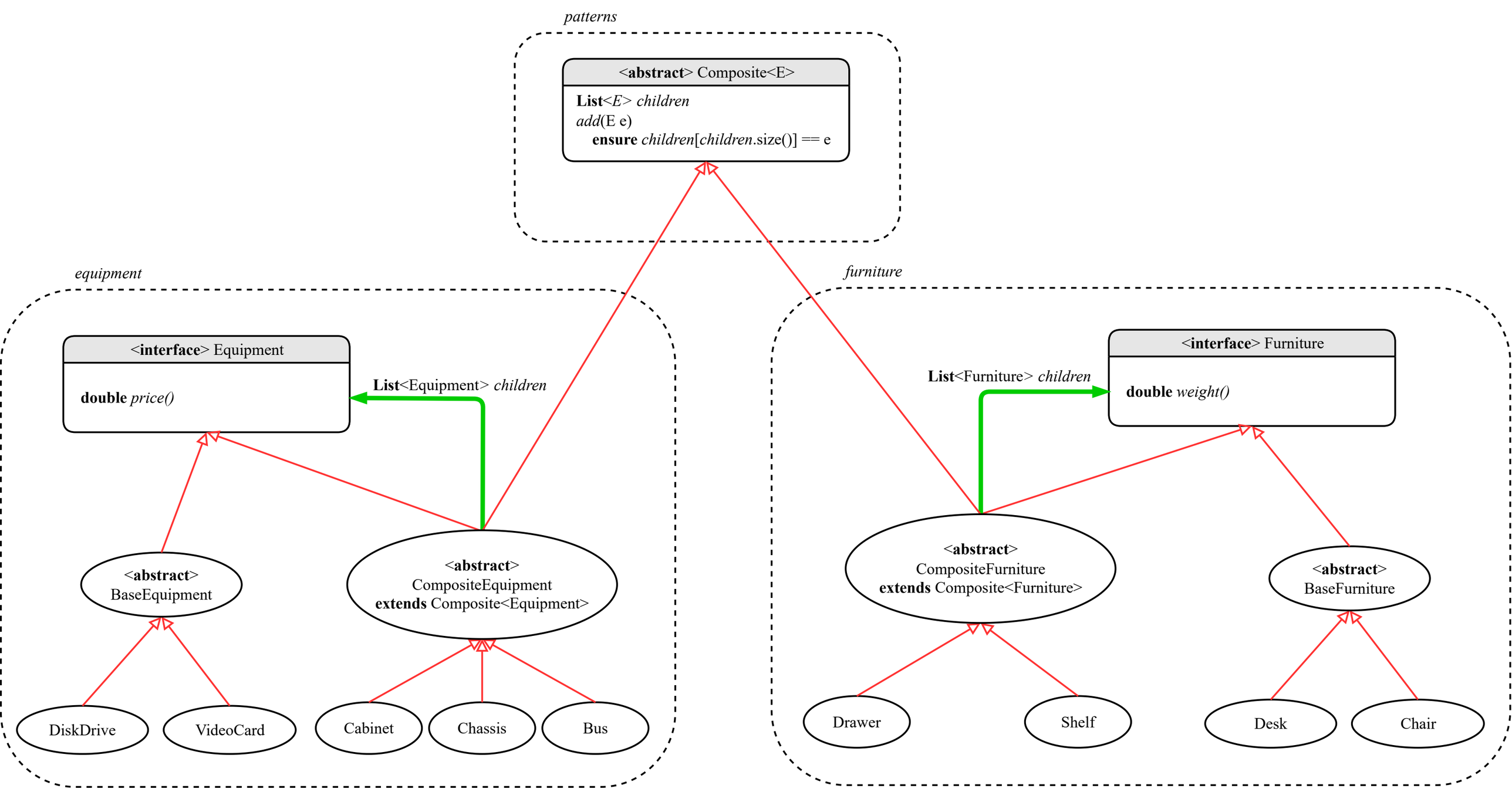
patterns
<abstract> Composite<E>
List<E> children
add(E e)
ensure children[children.size()] == e
equipment
<interface> Equipment
double price()
List<Equipment> children
<abstract>
BaseEquipment
<abstract>
CompositeEquipment
extends Composite<Equipment>
DiskDrive
VideoCard
Cabinet
Chassis
Bus
furniture
<interface> Furniture
double weight()
List<Furniture> children
<abstract>
CompositeFurniture
extends Composite<Furniture>
<abstract>
BaseFurniture
Drawer
Shelf
Desk
Chair