# EECS2030 (Section F) Fall 2022 Guide to Written Test 1

When: 16:20 - 16:50, Tuesday, September 27

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Last Updated: September 22, 2022

- You must take the written test in-person: any remote attempt will be marked zero automatically.
- This written test is strictly individual: identified collaborations will be reported to Lassonde for a breach of academic honesty.
- You are given <u>30 minutes</u> to complete the submission. The time limit is <u>strict</u>.
- This written test accounts for 6% of your course grade.
- Unlike the labs (and the later programming tests), there will be <u>no</u> starter project for you to download and import.
- All questions will be answered on the Section F eClass site.
- You will be **solely** responsible for any **loss of time or marks** due to any of the following failing:
  - You have a working EECS account to login into a WSC lab machine.
  - You have a working PPY account to login into the eClass site (subject to Duo Mobile verification).

### 1 Rules

- Upon your arrival, please wait <u>outside</u> WSC 106/108.
  - The test will take place only in these two rooms.
  - Once the rooms are set up for the test, you will be allowed for entry ( $\approx 16:15$ ).
- You may **only** bring to your seat:
  - Stationary (e.g., pen, pencil, eraser)
  - Sketch paper (blank on both sides).

    You will be asked to return the sketch paper at the end of the test.
  - Water bottle
  - Mobile device (for Duo Mobile verification only)

    During the test, always put the device face-down.
- All other personal belongings should be placed in front of the lab room.

- As soon as you are seated, login into a machine (using your EECS account), and then use a web browser (e.g., Firefox) to login into the Section F eClass site (using your PPY account).
  - First complete the quiz on *academic integrity* ( $\approx 1$  minute).
  - The written test will be *opened* for submission at **16:20 EST**.
  - This is a **closed-book** test: use of any internet resources or notes is forbidden.
  - You are **forbidden** to use any programming IDE (e.g., Eclipse) during the test.
  - The written test will be *closed* for submission at **16:50 EST**.
- In principle, there will be **no** questions allowed during the test.
  - TAs will **not** answer questions.
  - If really necessary, the instructor will respond to your question, but you may just be advised to read the question(s) again more carefully.

#### 2 Format

- Most ( $\geq 70\%$ ) of the questions will be multiple-choice questions. For examples:
  - A true or false question
  - A question with a **single** correct answer
  - A question with multiple correct answers

e.g., Say you are given 5 answers for the question: 2 of them are correct (and 3 of them are incorrect). Accordingly, for each <u>correct</u> answer you choose will receive a credit of  $\frac{100\%}{2} = 50\%$ , whereas for each <u>incorrect</u> answer you choose will receive a penalty of  $\frac{-100\%}{3} = -33.3\%$ .

Say you chose one <u>correct</u> answer and one <u>incorrect</u> answer, then you would receive 50% + (-33.3%) = 16.7% of the full marks. Also, the minimum mark you can receive is 0 (e.g., when you chose one <u>correct</u> answer and two <u>incorrect</u> answers).

This mechanism is to ensure that one cannot just receive full marks by simply choosing all answers.

- There might be written questions requiring you to, e.g.,:
  - Write a fragment of Java code
  - Explain how a given fragment of Java code works at runtime
  - Explain why a given fragment of Java code works

# 3 Coverage for the Test

- You need **not** study Lab1 for the test.
- The concepts about Github and terminal commands are <u>not</u> covered in the test.
- All topics covered in the review of OOP in Java:
  - Tutorial Videos (Part 1 & Part 2)
  - IPAD NOTES [ PDF ]
  - Classes and Objects (up to and including <u>Slide 79</u>) [ Pdf ]
  - Written Notes:
    - \* Inferring Classes/Methods from JUnit Tests [ Pdf ]
    - \* Declaring and Manipulating Reference-Typed, Multi-Valued Attributes [ Pdf ]

# 4 Study Tips for the Test

- The test is meant to <u>test your understanding</u> of the taught concepts (which is different from a programming test in which you are expected to write Java programs with no syntax or type errors).
- Go through the slides and annotated iPad notes to review the concepts and examples. Re-watch parts
  of the lecture/tutorial videos if necessary.
- Pay special attention to the logic explained on *tracing Java code* (e.g., use of a boolean variable to control the entrance into and exit from a loop, visualizing object creations and method calls).
- Given a piece of Java code, you are expected to judge:
  - If it does <u>not</u> compiler, then what **syntax errors** or **type errors**?
  - If it compiles:
    - Will an exception occur (e.g., IndexOutOfBoundsException, NullPointerException)?
    - If no exception will occur at <u>runtime</u>, then what **console output** will it produce? Are there any **logical errors** (i.e., the output is not as expected)?

## 5 Example Test

- An example test will be made available on the Section F eClass site (under the Written Tests section) by the end of Friday, September 23. You can attempt this test for as many times as you wish.

This example test will be **closed** for submissions <u>shortly before</u> the actual test starts.

- It is important to note that:
  - These practice questions are meant for familiarizing yourself with the <u>format</u> and <u>workflow</u> of the test and covering <u>only</u> some of the topics required by the actual test: you are expected to study <u>all</u> materials as listed in Section 4.
  - The level of difficulty of the actual test may be **higher**.