

Singleton Design Pattern



EECS3311 A & E: Software Design
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Learning Objectives

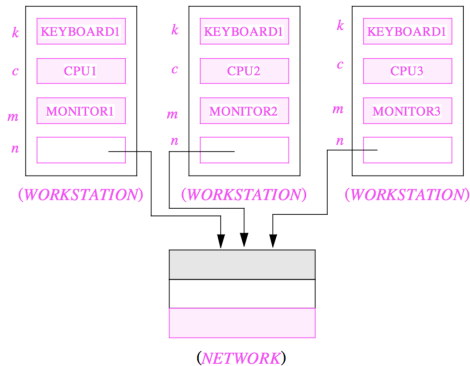
Upon completing this lecture, you are expected to understand:

1. Modeling Concept of **Expanded Types** (Compositions)
2. **Once Routines** in Eiffel vs. Static Methods in Java
3. Export Status
4. Sharing via **Inheritance** (w.r.t. **SCP** and **Cohesion**)
5. **Singleton** Design Pattern

Expanded Class: Modelling

- We may want to have objects which are:
 - Integral parts of some other objects
 - Not** shared among objects

e.g., Each workstation has its own CPU, monitor, and keyboard.
All workstations share the same network.



Expanded Class: Programming (2)

```
class KEYBOARD ... end class CPU ... end  
class MONITOR ... end class NETWORK ... end  
class WORKSTATION  
  k: expanded KEYBOARD  
  c: expanded CPU  
  m: expanded MONITOR  
  n: NETWORK  
end
```

Alternatively:

```
expanded class KEYBOARD ... end  
expanded class CPU ... end  
expanded class MONITOR ... end  
class NETWORK ... end  
class WORKSTATION  
  k: KEYBOARD  
  c: CPU  
  m: MONITOR  
  n: NETWORK  
end
```

Expanded Class: Programming (3)

```
expanded class
  B
  feature
    change_i (ni: INTEGER)
      do
        i := ni
      end
  feature
    i: INTEGER
  end
end
```

```
1  test_expanded
2  local
3    eb1, eb2: B
4  do
5    check eb1.i = 0 and eb2.i = 0 end
6    check eb1 = eb2 end
7    eb2.change_i (15)
8    check eb1.i = 0 and eb2.i = 15 end
9    check eb1 /= eb2 end
10   eb1 := eb2
11   check eb1.i = 15 and eb2.i = 15 end
12   eb1.change_i (10)
13   check eb1.i = 10 and eb2.i = 15 end
14   check eb1 /= eb2 end
15  end
```

- **L5**: object of expanded type is automatically initialized.
- **L10,L12,L13**: no sharing among objects of expanded type.
- **L6,L9,L14**: = compares contents between expanded objects.

Reference vs. Expanded (1)

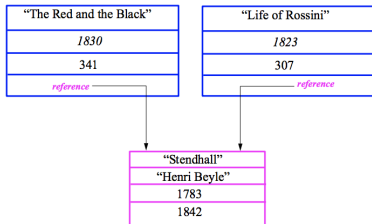
- Every entity must be declared to be of a certain type (based on a class).
- Every type is either *referenced* or *expanded*.
- In *reference* types:
 - y denotes *a reference* to some object
 - $x := y$ attaches x to same object as does y
 - $x = y$ compares references
- In *expanded* types:
 - y denotes *some object* (of expanded type)
 - $x := y$ copies contents of y into x
 - $x = y$ compares contents

$[x \sim y]$

Reference vs. Expanded (2)

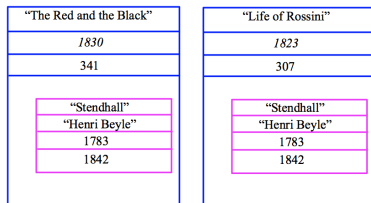
Problem: Every published book has an author. Every author may publish more than one books. Should the author field of a book *reference*-typed or *expanded*-typed?

reference-typed author



Hyperlinked author page

expanded-typed author



Physical printed copies

Singleton Pattern: Motivation

Consider two problems:

1. **Bank accounts** share a set of data.
e.g., interest and exchange rates, minimum and maximum balance, *etc.*
2. **Processes** are regulated to access some shared, limited resources.
e.g., printers

Shared Data via Inheritance

Descendant:

```
class DEPOSIT inherit SHARED_DATA
  -- 'maximum_balance' relevant
end

class WITHDRAW inherit SHARED_DATA
  -- 'minimum_balance' relevant
end

class INT_TRANSFER inherit SHARED_DATA
  -- 'exchange_rate' relevant
end

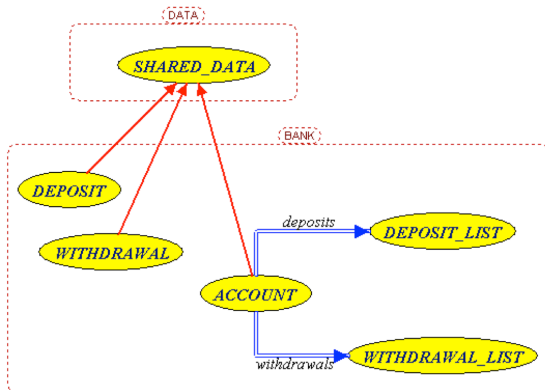
class ACCOUNT inherit SHARED_DATA
feature
  -- 'interest_rate' relevant
  deposits: DEPOSIT_LIST
  withdraws: WITHDRAW_LIST
end
```

Ancestor:

```
class
  SHARED_DATA
feature
  interest_rate: REAL
  exchange_rate: REAL
  minimum_balance: INTEGER
  maximum_balance: INTEGER
  ...
end
```

Problems?

Sharing Data via Inheritance: Architecture



- *Irreverent* features are inherited.
⇒ Descendants' **cohesion** is broken.
- Same set of data is *duplicated* as instances are created.
⇒ Updates on these data may result in **inconsistency**.

Sharing Data via Inheritance: Limitation

- Each descendant instance at runtime owns a separate copy of the shared data.
- This makes inheritance *not* an appropriate solution for both problems:
 - What if the interest rate changes? Apply the change to all instantiated account objects?
 - An update to the global lock must be observable by all regulated processes.

Solution:

- Separate notions of *data* and its *shared access* in two separate classes.
- *Encapsulate* the shared access itself in a separate class.

Introducing the Once Routine in Eiffel (1.1)

```
1 class A
2 create make
3 feature -- Constructor
4   make do end
5 feature -- Query
6   new_once_array (s: STRING): ARRAY[STRING]
7     -- A once query that returns an array.
8     once
9       create {ARRAY[STRING]} Result.make_empty
10      Result.force (s, Result.count + 1)
11    end
12   new_array (s: STRING): ARRAY[STRING]
13     -- An ordinary query that returns an array.
14     do
15       create {ARRAY[STRING]} Result.make_empty
16       Result.force (s, Result.count + 1)
17     end
18 end
```

L9 & L10 executed **only once** for initialization.

L15 & L16 executed **whenever** the feature is called.

Introducing the Once Routine in Eiffel (1.2)

```
1 test_query: BOOLEAN
2   local
3     a: A
4     arr1, arr2: ARRAY[STRING]
5   do
6     create a.make
7
8     arr1 := a.new_array ("Alan")
9     Result := arr1.count = 1 and arr1[1] ~ "Alan"
10    check Result end
11
12    arr2 := a.new_array ("Mark")
13    Result := arr2.count = 1 and arr2[1] ~ "Mark"
14    check Result end
15
16    Result := not (arr1 = arr2)
17    check Result end
18  end
```

Introducing the Once Routine in Eiffel (1.3)

```
1 test_once_query: BOOLEAN
2   local
3     a: A
4     arr1, arr2: ARRAY[STRING]
5   do
6     create a.make
7
8     arr1 := a.new_once_array ("Alan")
9     Result := arr1.count = 1 and arr1[1] ~ "Alan"
10    check Result end
11
12    arr2 := a.new_once_array ("Mark")
13    Result := arr2.count = 1 and arr2[1] ~ "Alan"
14    check Result end
15
16    Result := arr1 = arr2
17    check Result end
18 end
```

Introducing the Once Routine in Eiffel (2)

```
r (...): T
  once
    -- Some computations on Result
    ...
  end
```

- The ordinary **do ... end** is replaced by **once ... end**.
- The first time the **once** routine *r* is called by some client, it executes the body of computations and returns the computed result.
- From then on, the computed result is “*cached*”.
- In every subsequent call to *r*, possibly by different clients, the body of *r* is not executed at all; instead, it just returns the “*cached*” result, which was computed in the very first call.
- **How does this help us?**

Cache the reference to the same shared object !

Approximating Once Routine in Java (1)

We may encode Eiffel once routines in Java:

```
class BankData {  
    BankData() { }  
    double interestRate;  
    void setIR(double r);  
    ...  
}
```

```
class Account {  
    BankData data;  
    Account() {  
        data = BankDataAccess.getData();  
    }  
}
```

```
class BankDataAccess {  
    static boolean initOnce;  
    static BankData data;  
    static BankData getData() {  
        if(!initOnce) {  
            data = new BankData();  
            initOnce = true;  
        }  
        return data;  
    }  
}
```

Problem?

Multiple **BankData** objects may be created in Account, breaking the singleton!

```
Account() {  
    data = new BankData();  
}
```


Approximating Once Routine in Java (2)

We may encode Eiffel once routines in Java:

```
class BankData {  
    private BankData() { }  
    double interestRate;  
    void setIR(double r);  
    static boolean initOnce;  
    static BankData data;  
    static BankData getData() {  
        if(!initOnce) {  
            data = new BankData();  
            initOnce = true;  
        }  
        return data;  
    }  
}
```

Problem?

Loss of Cohesion: **Data**
and **Access to Data** are
two separate concerns,
so should be decoupled
into two different classes!

Singleton Pattern in Eiffel (1)

Supplier:

```
class DATA
create {DATA_ACCESS} make
feature {DATA_ACCESS}
  make do v := 10 end
feature -- Data Attributes
  v: INTEGER
  change_v (nv: INTEGER)
    do v := nv end
end
```

```
expanded class
  DATA_ACCESS
feature
  data: DATA
  -- The one and only access
  once create Result.make end
invariant data = data
```

Client:

```
test: BOOLEAN
  local
    access: DATA_ACCESS
    d1, d2: DATA
  do
    d1 := access.data
    d2 := access.data
    Result := d1 = d2
    and d1.v = 10 and d2.v = 10
  check Result end
  d1.change_v (15)
  Result := d1 = d2
  and d1.v = 15 and d2.v = 15
end
end
```

Writing `create d1.make` in test feature does not compile. Why?

Singleton Pattern in Eiffel (2)

Supplier:

```
class BANK_DATA
  create {BANK_DATA_ACCESS} make
  feature {BANK_DATA_ACCESS}
    make do ... end
  feature -- Data Attributes
    interest_rate: REAL
    set_interest_rate (r: REAL)
    ...
end
```

```
expanded class
  BANK_DATA_ACCESS
  feature
    data: BANK_DATA
    -- The one and only access
    once create Result.make end
  invariant data = data
```

Client:

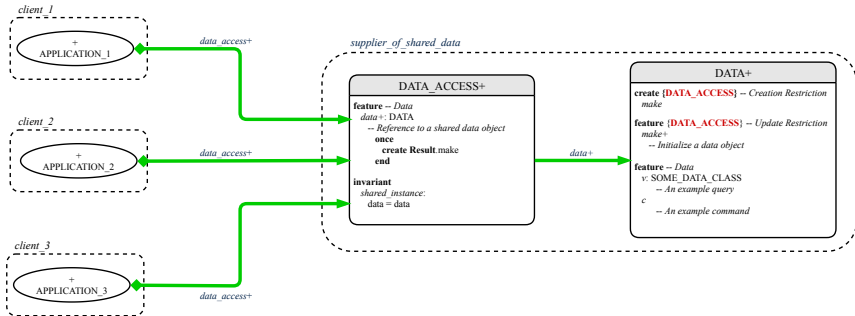
```
class
  ACCOUNT
  feature
    data: BANK_DATA
    make (...)
    -- Init. access to bank data.
  local
    data_access: BANK_DATA_ACCESS
  do
    data := data_access.data
    ...
  end
end
```

Writing `create data.make` in client's `make` feature does not compile. Why?

Testing Singleton Pattern in Eiffel

```
test_bank_shared_data: BOOLEAN
  -- Test that a single data object is manipulated
  local acc1, acc2: ACCOUNT
  do
    comment("t1: test that a single data object is shared")
    create acc1.make ("Bill")
    create acc2.make ("Steve")
    Result := acc1.data = acc2.data
    check Result end
    Result := acc1.data ~ acc2.data
    check Result end
    acc1.data.set_interest_rate (3.11)
    Result :=
      acc1.data.interest_rate = acc2.data.interest_rate
      and acc1.data.interest_rate = 3.11
    check Result end
    acc2.data.set_interest_rate (2.98)
    Result :=
      acc1.data.interest_rate = acc2.data.interest_rate
      and acc1.data.interest_rate = 2.98
  end
```

Singleton Pattern: Architecture



Important Exercises: Instantiate this architecture to the problem of shared bank data.

Draw it in `draw.io`.

Beyond this lecture

The *singleton* pattern is instantiated in the ETF framework:

- ETF_MODEL (*shared data*)
- ETF_MODEL_ACCESS (*exclusive once access*)
- ETF_COMMAND and its effective descendants:

```

deferred class
  ETF_COMMAND
  feature -- Attributes
    model: ETF_MODEL
  feature {NONE}
    make(...)
    local
      ma: ETF_MODEL_ACCESS
    do
      ...
      model := ma.m
    end
  end
end
  
```

```

class
  ETF_MOVE
  inherit
    ETF_MOVE_INTERFACE
    -- which inherits ETF_COMMAND
  feature -- command
    move(...)
    do
      ...
      model.some_routine (...)
      ...
    end
  end
end
  
```

Index (1)

Learning Objectives

Expanded Class: Modelling

Expanded Class: Programming (2)

Expanded Class: Programming (3)

Reference vs. Expanded (1)

Reference vs. Expanded (2)

Singleton Pattern: Motivation

Shared Data via Inheritance

Sharing Data via Inheritance: Architecture

Sharing Data via Inheritance: Limitation

Introducing the Once Routine in Eiffel (1.1)

Index (2)

Introducing the Once Routine in Eiffel (1.2)

Introducing the Once Routine in Eiffel (1.3)

Introducing the Once Routine in Eiffel (2)

Approximating Once Routines in Java (1)

Approximating Once Routines in Java (2)

Singleton Pattern in Eiffel (1)

Singleton Pattern in Eiffel (2)

Testing Singleton Pattern in Eiffel

Singleton Pattern: Architecture

Beyond this lecture