

# Drawing a Design Diagram using the Business Object Notation (BON)



EECS3311 A & E: Software Design  
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CHEN-WEI WANG



## Why a Design Diagram?

- **SOURCE CODE** is **not** an appropriate form for communication.
- Use a **DESIGN DIAGRAM** showing **selective** sets of important:
  - clusters (i.e., packages) [ deferred vs. effective ]
  - classes [ generic vs. non-generic ]
  - architectural relations [ client-supplier vs. inheritance ]
  - routines (queries and commands) [ deferred vs. effective vs. redefined ]
  - **contracts** [ precondition vs. postcondition vs. class invariant ]
- Your design diagram is called an **abstraction** of your system:
  - Being **selective** on what to show, filtering out **irrelevant details**
  - Presenting **contractual specification** in a **mathematical form** (e.g.,  $\forall$  instead of **across ... all ... end**).

3 of 26

## Learning Objectives



- Purpose of a **Design Diagram**: an **Abstraction** of Your Design
- Architectural Relation: **Client-Supplier** vs. **Inheritance**
- Presenting a class: Compact vs. Detailed
- Denoting a Class or Feature: Deferred vs. Effective

2 of 26

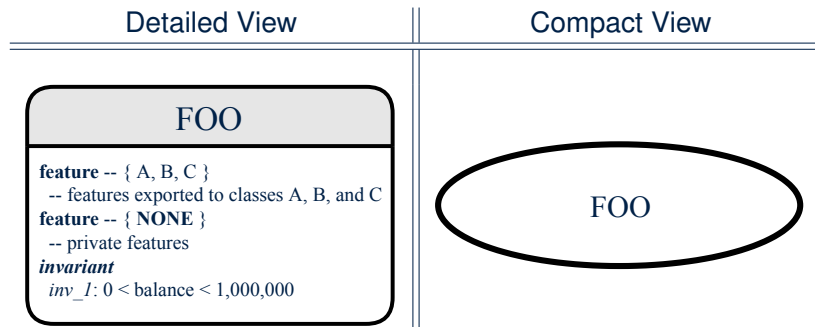
## Classes: Detailed View vs. Compact View (1)



- **Detailed view** shows a selection of:
  - **features** (queries and/or commands)
  - **contracts** (class invariant and feature pre-post-conditions)
  - Use the detailed view if readers of your design diagram **should know** such details of a class.  
e.g., Classes critical to your design or implementation
- **Compact view** shows only the class name.
  - Use the compact view if readers **should not be bothered with** such details of a class.  
e.g., Minor "helper" classes of your design or implementation  
e.g., Library classes (e.g., ARRAY, LINKED\_LIST, HASH\_TABLE)

4 of 26

## Classes: Detailed View vs. Compact View (2)



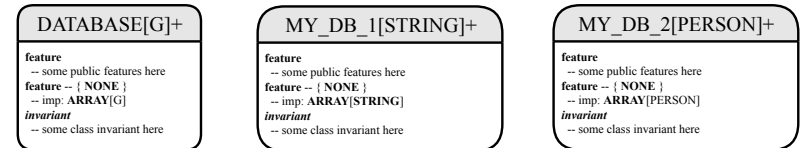
5 of 26

## Classes: Generic vs. Non-Generic

- A class is **generic** if it declares **at least one** type parameters.
  - Collection classes are generic: `ARRAY [G]`, `HASH_TABLE [G, H]`, *etc.*
  - Type parameter(s) of a class may or may not be **instantiated**:



- If necessary, present a generic class in the detailed form:

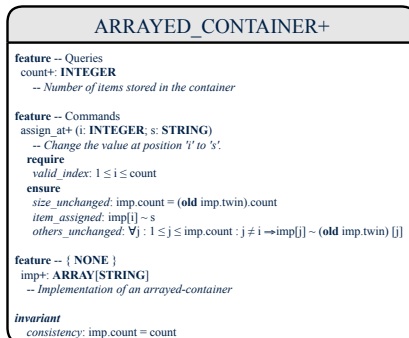


- A class is **non-generic** if it declares **no** type parameters.

7 of 26

## Contracts: Mathematical vs. Programming

- When presenting the detailed view of a class, you should include **contracts** of features which you judge as **important**.
- Consider an array-based linear container:



- A **tag** should be included for each contract.
- Use **mathematical** symbols (e.g.,  $\forall$ ,  $\exists$ ,  $\leq$ ) instead of **programming** symbols (e.g., **across ... all ... across ... some ...**,  $<=$ ).

6 of 26

## Deferred vs. Effective

Deferred means **unimplemented** ( $\approx$  **abstract** in Java)

Effective means **implemented**

8 of 26

## Classes: Deferred vs. Effective



- A **deferred class** has **at least one** feature **unimplemented**.
  - A **deferred class** may only be used as a **static** type (for declaration), but cannot be used as a **dynamic** type.
  - e.g., By declaring `list: LIST[INTEGER]` (where `LIST` is a **deferred class**), it is **invalid** to write:
    - `create list.make`
    - `create {LIST[INTEGER]} list.make`
- An **effective class** has **all** features **implemented**.
  - An **effective class** may be used as both **static** and **dynamic** types.
  - e.g., By declaring `list: LIST[INTEGER]`, it is **valid** to write:
    - `create {LINKED_LIST[INTEGER]} list.make`
    - `create {ARRAYED_LIST[INTEGER]} list.make`where `LINKED_LIST` and `ARRAYED_LIST` are both **effective** descendants of `LIST`.

9 of 26

## Features: Deferred, Effective, Redefined (2)



- An **effective feature** **implements** some inherited deferred feature.

```
class
  DATABASE_V1[G]
inherit
  DATABASE[G]
feature -- Queries
  search (g: G): BOOLEAN
    -- Perform a linear search on the database.
    do end
end
```

- A **descendant class** may still later **re-implement** this feature.

11 of 26

## Features: Deferred, Effective, Redefined (1)



- A **deferred feature** is declared with its **header** only (i.e., name, parameters, return type).
- The word "**deferred**" means a **descendant class** would later implement this feature.
  - The resident class of the **deferred** feature must also be **deferred**.

```
deferred class
  DATABASE[G]
feature -- Queries
  search (g: G): BOOLEAN
    -- Does item 'g' exist in database?
  deferred end
end
```

10 of 26

## Features: Deferred, Effective, Redefined (3)



- A **redefined feature** **re-implements** some inherited effective feature.

```
class
  DATABASE_V2[G]
inherit
  DATABASE_V1[G]
  redefine search end
feature -- Queries
  search (g: G): BOOLEAN
    -- Perform a binary search on the database.
    do end
end
```

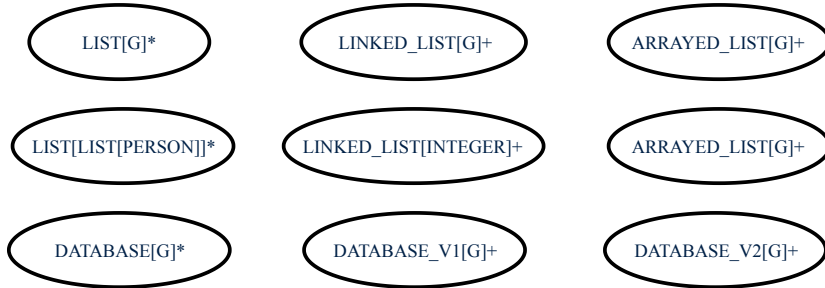
- A **descendant class** may still later **re-implement** this feature.

12 of 26

## Classes: Deferred vs. Effective (2.1)



- Append a star \* to the name of a **deferred** class or feature.
- Append a plus + to the name of an **effective** class or feature.
- Append two pluses ++ to the name of a **redefined** feature.
- Deferred or effective classes may be in the compact form:

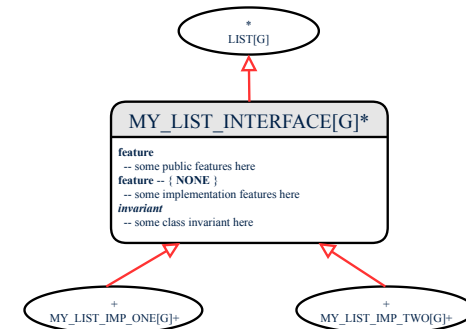


13 of 26

## Class Relations: Inheritance (1)



- An **inheritance hierarchy** is formed using **red arrows**.
  - Arrow's **origin** indicates the **child/descendant** class.
  - Arrow's **destination** indicates the **parent/ancestor** class.
- You may choose to present each class in an inheritance hierarchy in either the detailed form or the compact form:

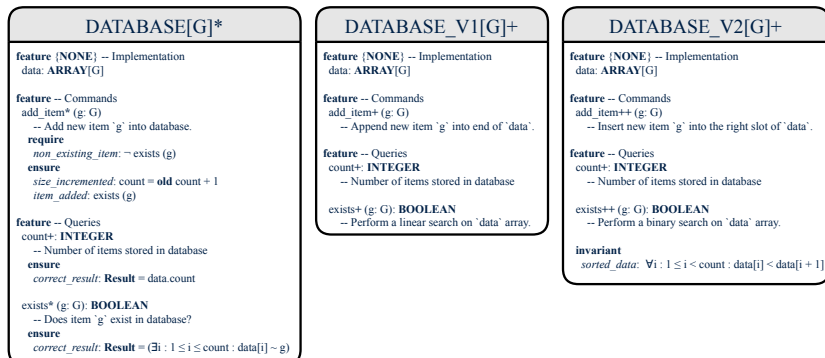


15 of 26

## Classes: Deferred vs. Effective (2.2)



- Append a star \* to the name of a **deferred** class or feature.
- Append a plus + to the name of an **effective** class or feature.
- Append two pluses ++ to the name of a **redefined** feature.
- Deferred or effective classes may be in the detailed form:

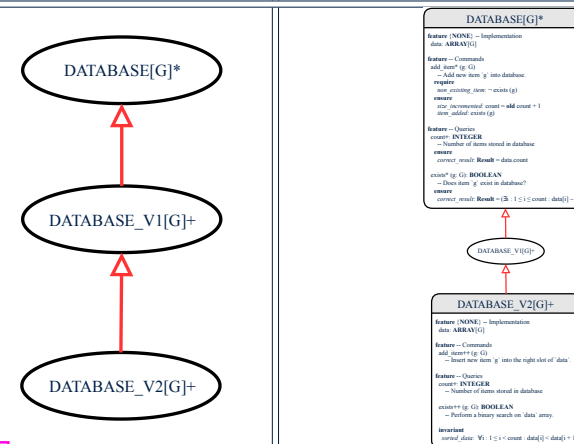


14 of 26

## Class Relations: Inheritance (2)



More examples (emphasizing different aspects of DATABASE):  
 Inheritance Hierarchy || Features being (Re-)Implemented



16 of 26

## Class Relations: Client-Supplier (1)



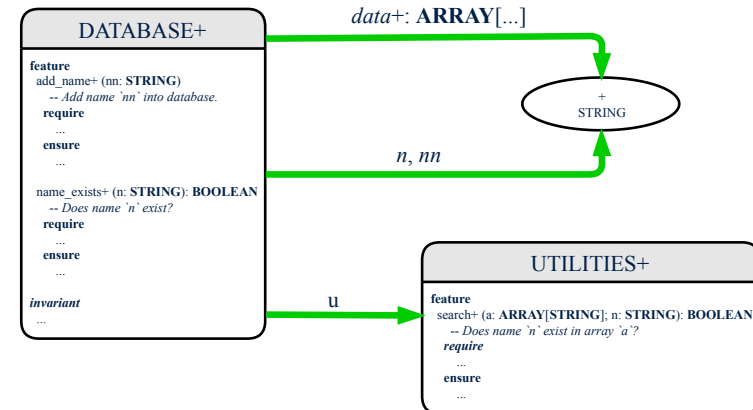
- A **client-supplier (CS) relation** exists between two classes: one (the **client**) uses the service of another (the **supplier**).
- Programmatically, there is CS relation if in class `CLIENT` there is a **variable declaration** `s1: SUPPLIER`.
  - A variable may be an **attribute**, a **parameter**, or a **local variable**.
- A **green arrow** is drawn between the two classes.
  - Arrow's **origin** indicates the **client** class.
  - Arrow's **destination** indicates the **supplier** class.
  - Above the arrow there should be a **label** indicating the **supplier name** (i.e., variable name).
  - In the case where supplier is a **routine**, indicate after the label name if it is deferred (**\***), effective (**+**), or redefined (**++**).

17 of 26

## Class Relations: Client-Supplier (2.2.1)



If `STRING` is to be emphasized, label is `data: ARRAY[...]`, where `...` denotes the supplier class `STRING` being pointed to.



19 of 26

## Class Relations: Client-Supplier (2.1)



```
class DATABASE
feature {NONE} -- implementation
data: ARRAY[STRING]
feature -- Commands
add_name (nn: STRING)
-- Add name 'nn' to database.
require ... do ... ensure ... end

name_exists (n: STRING): BOOLEAN
-- Does name 'n' exist in database?
require ...
local
u: UTILITIES
do ... ensure ... end
invariant
...
end
```

```
class UTILITIES
feature -- Queries
search (a: ARRAY[STRING]; n: STRING): BOOLEAN
-- Does name 'n' exist in array 'a'?
require ... do ... ensure ... end
end
```

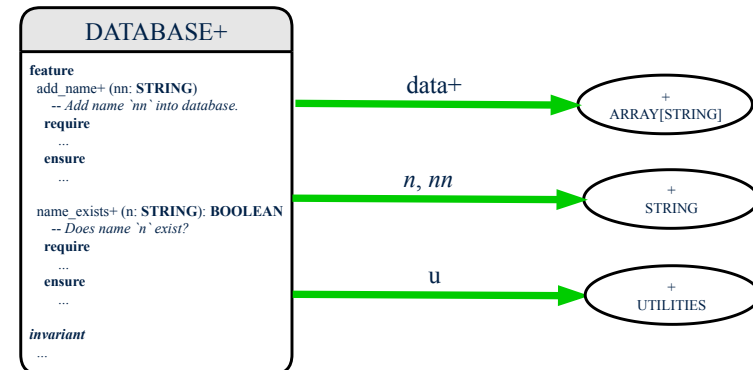
- Query `data: ARRAY[STRING]` indicates two suppliers: `STRING` and `ARRAY`.
- Parameters `nn` and `n` may have an arrow with label `nn, n`, pointing to the `STRING` class.
- Local variable `u` may have an arrow with label `u`, pointing to the `UTILITIES` class.

18 of 26

## Class Relations: Client-Supplier (2.2.2)



If `ARRAY` is to be emphasized, label is `data`. The supplier's name should be complete: `ARRAY[STRING]`



20 of 26

## Class Relations: Client-Supplier (3.1)



Known: The *deferred* class LIST has two *effective* descendants ARRAY\_LIST and LINKED\_LIST).

### DESIGN ONE:

```
class DATABASE_V1
feature {NONE} -- implementation
  imp: ARRAYED_LIST[PERSON]
... -- more features and contracts
end
```

### DESIGN TWO:

```
class DATABASE_V2
feature {NONE} -- implementation
  imp: LIST[PERSON]
... -- more features and contracts
end
```

Question: Which design is better? [ DESIGN TWO ]

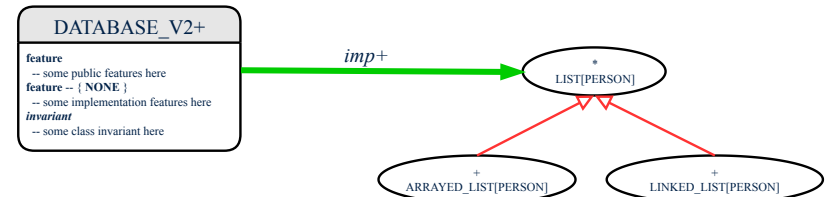
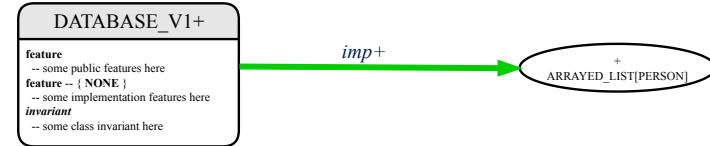
Rationale: Program to the *interface*, not the *implementation*.

21 of 26

## Class Relations: Client-Supplier (3.2.2)



Alternatively, we may focus on the LIST supplier class, which in this case helps us judge which design is better.

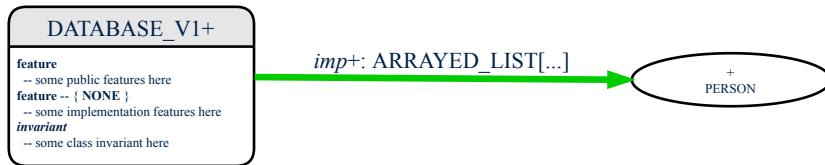


23 of 26

## Class Relations: Client-Supplier (3.2.1)



We may focus on the PERSON supplier class, which may not help judge which design is better.

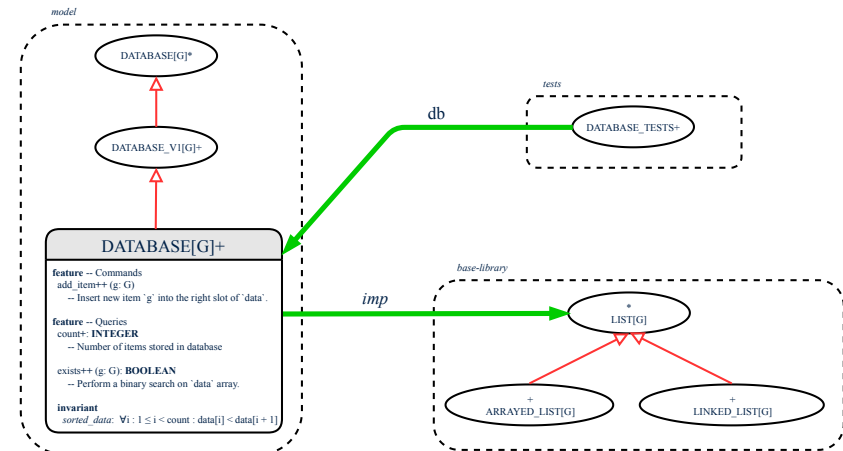


22 of 26

## Clusters: Grouping Classes



Use *clusters* to group classes into logical units.



24 of 26

## Beyond this lecture



- Your Lab0 introductory tutorial series contains the following classes:

- BIRTHDAY
- BIRTHDAY\_BOOK
- TEST\_BIRTHDAY
- TEST\_BIRTHDAY\_BOOK
- TEST\_LIBRARY
- BAD\_BIRTHDAY\_VIOLATING\_DAY\_SET
- BIRTHDAY\_BOOK\_VIOLATING\_NAME\_ADDED\_TO\_END

Draw a *design diagram* showing the *architectural relations* among the above classes.

25 of 26

## Index (1)



Learning Objectives

Why a Design Diagram?

Classes:

Detailed View vs. Compact View (1)

Classes:

Detailed View vs. Compact View (2)

Contracts: Mathematical vs. Programming

Classes: Generic vs. Non-Generic

Deferred vs. Effective

Classes: Deferred vs. Effective

Features: Deferred, Effective, Redefined (1)

26 of 26

## Index (2)



Features: Deferred, Effective, Redefined (2)

Features: Deferred, Effective, Redefined (3)

Classes: Deferred vs. Effective (2.1)

Classes: Deferred vs. Effective (2.2)

Class Relations: Inheritance (1)

Class Relations: Inheritance (2)

Class Relations: Client-Supplier (1)

Class Relations: Client-Supplier (2.1)

Class Relations: Client-Supplier (2.2.1)

Class Relations: Client-Supplier (2.2.2)

Class Relations: Client-Supplier (3.1)

27 of 26

## Index (3)



Class Relations: Client-Supplier (3.2.1)

Class Relations: Client-Supplier (3.2.2)

Clusters: Grouping Classes

Beyond this lecture

28 of 26