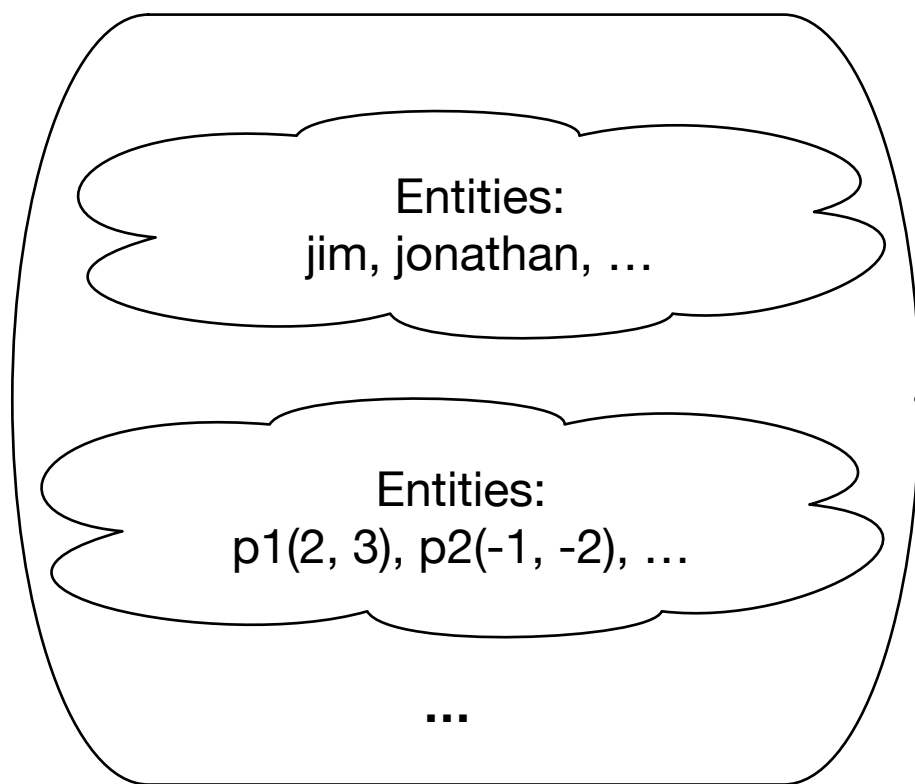
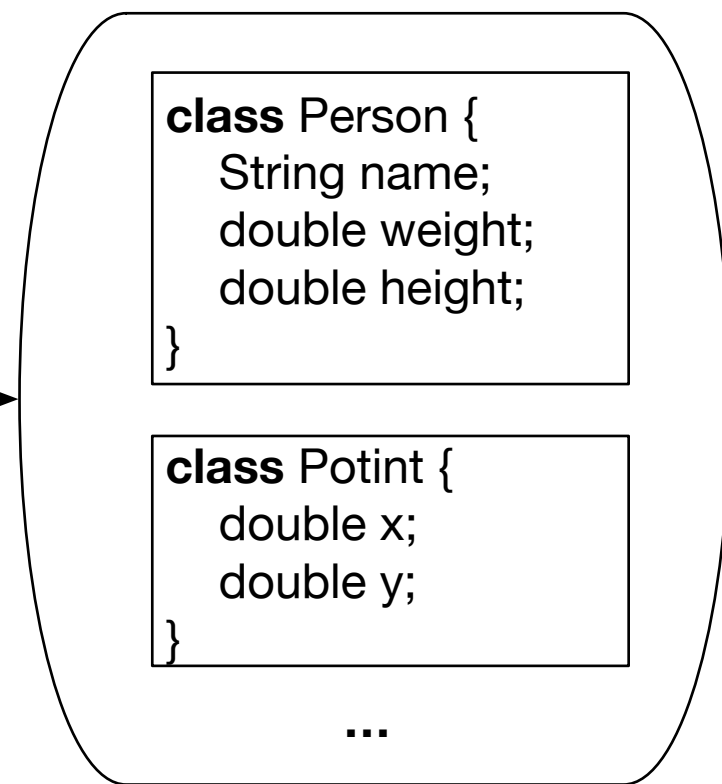


Real World: Entities



Model

Compile-Time: Classes (definitions of templates)



Execute

Run-Time: Objects (instantiations of templates)

