Common Eiffel Errors: Contracts vs. Implementations



EECS3311 A: Software Design Fall 2019

CHEN-WEI WANG

Contracts vs. Implementations: Definitions



In Eiffel, there are two categories of constructs:

- Implementations
 - are step-by-step instructions that have side-effects

e.g., ... := ... , across ... as ... **loop** ... end

- change attribute values
- do not return values
- ~ commands
- Contracts
 - are Boolean expressions that have no side-effects

e.g., ... = ..., across ... as ... all ... end

- · use attribute and parameter values to specify a condition
- return a Boolean value (i.e., True or False)
- ≈ queries

Contracts vs. Implementations: Where?



- Instructions for Implementations: inst₁, inst₂
- Boolean expressions for Contracts: exp₁, exp₂, exp₃, exp₄, exp₅



Implementations: Instructions with No Return Values



Assignments

balance := balance + a

Selections with branching instructions:

if a > 0 then acc.deposit (a) else acc.withdraw (-a) end

Loops

```
from
    i := a.lower
until
    i > a.upper
loop
    Result :=
        Result + a[i]
        i := i + 1
end
```

```
from
    list.start
until
    list.after
loop
    list.item.wdw(10)
    list.forth
end
```

```
across
list as cursor
loop
sum :=
sum + cursor.item
end
```

Contracts:



Expressions with Boolean Return Values

• Relational Expressions (using =, /=, ~, /~, >, <, >=, <=)

a > 0

Binary Logical Expressions (using and, and then, or, or else, implies)

(a.lower <= index) and (index <= a.upper)

• Logical Quantification Expressions (using all, some)

```
across
  a.lower |..| a.upper as cursor
all
  a [cursor.item] >= 0
end
```

• old keyword can only appear in postconditions (i.e., ensure).

```
balance = old balance + a
```

Contracts: Common Mistake (1)





Colon-Equal sign (:=) is used to write assignment instructions.



Contracts: Common Mistake (1) Fixed



Contracts: Common Mistake (2)



class ACCOUNT
feature
withdraw (a: INTEGER)
do
•••
ensure
across
a as cursor
loop
end

across ... loop ... end is used to create loop instructions.



Contracts: Common Mistake (2) Fixed



Contracts: Common Mistake (3)





Contracts can only be specified as Boolean expressions.



Contracts: Common Mistake (3) Fixed



Contracts: Common Mistake (4)





- Only postconditions may use the old keyword to specify the relationship between pre-state values (before the execution of withdraw) and post-state values (after the execution of withdraw).
- Pre-state values (right before the feature is executed) are 12 intel the old values so there's no need to qualify them.



Contracts: Common Mistake (4) Fixed





Contracts: Common Mistake (5)

```
class LINEAR CONTAINER
create make
feature -- Attributes
 a: ARRAY [STRING]
feature -- Oueries
 count: INTEGER do Result := a.count end
 get (i: INTEGER): STRING do Result := a[i] end
feature -- Commands
 make do create a.make empty end
 update (i: INTEGER; v: STRING)
 do
 ensure -- Others Unchanged
    across
     1 |... | count as j
    a11
      j.item /= i implies old get(j.item) ~ get(j.item)
    end
 end
end
```

Compilation Error

• Expression value to be cached before executing update?

[Current.get(j.item)]

But, in the *pre-state*, integer cursor j does not exist!



Contracts: Common Mistake (5) Fixed

```
class LINEAR CONTAINER
create make
feature -- Attributes
 a: ARRAY [STRING]
feature -- Queries
 count: INTEGER do Result := a.count end
 get (i: INTEGER): STRING do Result := a[i] end
feature -- Commands
 make do create a.make empty end
 update (i: INTEGER; v: STRING)
 do
 ensure -- Others Unchanged
    across
    1 |... count as i
    all
     j.item /= i implies (old Current).get(j.item) ~ get(j.item)
    end
 end
end
```

- The idea is that the **old** expression should not involve the local cursor variable j that is introduced in the postcondition.
- Whether to put (old Current.twin) or (old Current.deep_twin) is up to your need.



Implementations: Common Mistake (1)

- Equal sign (=) is used to write Boolean expressions.
- In the context of implementations, Boolean expression values must appear:
 - on the RHS of an *assignment*;
 - as one of the branching conditions of an if-then-else statement; or
 - as the *exit condition* of a loop instruction.



```
class
ACCOUNT
feature
withdraw (a: INTEGER)
do
    balance := balance + 1
end
...
```



Implementations: Common Mistake (2)



Again, in implementations, Boolean expressions cannot appear alone without their values being "captured".

Implementations: Common Mistake (2) Fixed

```
class
 2
      BANK
 3
    feature
 4
      min credit: REAL
 5
      accounts: LIST[ACCOUNT]
 6
 7
      no warning accounts: BOOLEAN
 8
       do
 9
         Result :=
10
           across
11
            accounts as cursor
12
           a11
13
            cursor.item.balance > min credit
14
           end
15
       end
16
```

Rewrite L10 – L14 using across ... as ... some ... end. Hint: $\forall x \bullet P(x) \equiv \neg(\exists x \bullet \neg P(x))$



Implementations: Common Mistake (3)

```
class
 BANK
feature
 accounts: LIST[ACCOUNT]
 total_balance: REAL
   do
    Result ·=
      across
       accounts as cursor
      loop
       Result := Result + cursor, item, balance
      end
   end
```

In implementations, since instructions do not return values, they cannot be used on the RHS of assignments.

Implementations: Common Mistake (3) Fixed

class BANK
feature
accounts: LIST[ACCOUNT]
total_balance: REAL
do
across
accounts as cursor
loop
Result := Result + cursor.item.balance
end
end

Index (1)



Contracts vs. Implementations: Definitions Contracts vs. Implementations: Where? Implementations: Instructions with No Return Values Contracts: Expressions with Boolean Return Values Contracts: Common Mistake (1) **Contracts: Common Mistake (1) Fixed** Contracts: Common Mistake (2) Contracts: Common Mistake (2) Fixed Contracts: Common Mistake (3) Contracts: Common Mistake (3) Fixed Contracts: Common Mistake (4) **Contracts: Common Mistake (4) Fixed** Contracts: Common Mistake (5) 22 of 23





Contracts: Common Mistake (5) Fixed

Implementations: Common Mistake (1)

Implementations: Common Mistake (1) Fixed

Implementations: Common Mistake (2)

Implementations: Common Mistake (2) Fixed

Implementations: Common Mistake (3)

Implementations: Common Mistake (3) Fixed