Wrap-Up



EECS2030 B: Advanced Object Oriented Programming Fall 2019

CHEN-WEI WANG

What You Learned (1)



- Procedural Programming in Java
 - Exceptions
 - · Recursion (implementation, running time, correctness)
- Data Structures
 - Arrays
 - Maps and Hash Tables

What You Learned (2)



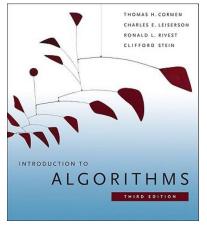
- Object-Oriented Programming in Java
 - classes, attributes, encapsulation, objects, reference data types
 - methods: constructors, accessors, mutators, helper
 - dot notation, context objects
 - aliasing
 - inheritance:
 - code reuse
 - expectations
 - static vs. dynamic types
 - rules of substitutions
 - casts and instanceof checks
 - · polymorphism and method arguments/return values
 - method overriding and dynamic binding: e.g., equals
 - abstract classes vs. interfaces



- Integrated Development Environment (IDE) for Java: Eclipse
 - Break Point and Debugger
 - Unit Testing using JUnit

Beyond this course... (1)





- Introduction to Algorithms (3rd Ed.) by Cormen, etc.
- DS by DS, Algo. by Algo.:
 - Understand math analysis
 - Read pseudo code
 - Translate into Java code
 - Write and pass JUnit tests

Beyond this course... (2)





- Design Patterns: Elements of Reusable Object-Oriented Software by Gamma, etc.
- Pattern by Pattern:
 - Understand the problem
 - *Read* the solution (not in Java)
 - Translate into Java code
 - Write and pass JUnit tests



- What you have learned will be assumed in EECS2011.
- Logic is your friend: Learn/Review EECS1019/EECS1090.
- Do not abandon Java during the break!!
- Feel free to get in touch and let me know how you're doing :D
- Exam Review Sessions:

1pm to 3pm	Monday	December 9
12pm to 2pm	Tuesday	December 10
1pm to 3pm	Thursday	December 12



Compliments or Complaints on my teaching?

http://courseevaluations.yorku.ca/