

Implementation of a priority queue with an unsorted sequence

Variables

sequence: sequence, the elements of which are items (pairs of keys and elements)

invariant: the elements of *sequence* are the items of the priority queue

Initialization

sequence \leftarrow empty sequence

Algorithms

size():

output: size of priority queue

return size of *sequence*

isEmpty():

output: priority queue is empty?

return *sequence* is empty?

insertItem(*key*, *element*):

postcondition: item (*key*, *element*) has been inserted in the priority queue

input: item to be inserted

insert (*key*, *element*) into *sequence* (at the end)

minPosition():

precondition: *sequence* is nonempty

output: position of *sequence* with minimal key

position \leftarrow first position of *sequence*

minimum \leftarrow first position of *sequence*

while *position* \neq last position of *sequence* **do**

loop-invariant: *minimum* is the position with minimal key from the first position of *sequence* upto (and excluding) *position*

position \leftarrow position after *position* in *sequence*

if key of *position* < key of *minimum* **then**

minimum \leftarrow *position*

return *minimum*

minElement():

precondition: priority queue is nonempty

output: element with smallest key in priority queue

minimal \leftarrow minPosition()

return element stored in *minimal*

minKey():

precondition: priority queue is nonempty

output: smallest key in priority queue

minimal \leftarrow minPosition()

return key stored in *minimal*

removeMinElement():

precondition: priority queue is nonempty

postcondition: item of returned element has been removed from the priority queue

output: element with smallest key in priority queue

minimal \leftarrow minPosition()

element \leftarrow element stored in *minimal*

remove *minimal* from *sequence*

return *element*

Implementation of a priority queue with a sorted sequence

Variables

sequence: sequence, the elements of which are items (pairs of keys and elements)

invariant: the elements of *sequence* are the items of the priority queue and *sequence* is sorted by key from biggest to smallest

Initialization

sequence \leftarrow empty sequence

Algorithms

size():

output: size of priority queue

return size of *sequence*

isEmpty():

output: priority queue is empty?

return *sequence* is empty?

insertItem(*key*, *element*):

postcondition: item (*key*, *element*) has been inserted in the priority queue

input: item to be inserted

if *sequence* is empty **then**

 insert (*key*, *element*) into *sequence*

else if key of last position of *sequence* \geq *key* **then**

 insert item (*key*, *element*) as last element of *sequence*

else

position \leftarrow first position of *sequence*

while key of *position* $>$ *key* **do**

loop-invariant: the first position of *sequence* upto (and excluding) *position* contain bigger keys than *key*

position \leftarrow position after *position* in *sequence*

 insert item (*key*, *element*) before *position* in *sequence*

minElement():

precondition: priority queue is nonempty

output: element with smallest key in priority queue

return element stored in last position of *sequence*

minKey():

precondition: priority queue is nonempty

output: smallest key in priority queue

return key stored in last position of *sequence*

removeMinElement():

precondition: priority queue is nonempty

postcondition: item with returned element has been removed from the priority queue

output: element with smallest key in priority queue

return element stored in last position of *sequence*

remove last position from *sequence*