

Implementation of a binary tree with an array

Variables

tree: array of positions; each position contains an element and an index

size: integer

invariant: *tree*[*i*] contains (*e*, *i*) if and only if the binary tree has a node with level numbering *i* and element *e*; *size* is the size of the binary tree.

Initialization

size \leftarrow 0

Algorithms

size():

output: size of binary tree

return *size*

isEmpty():

output: binary tree is empty?

return (*size* = 0)

root():

output: root of the binary tree

return *tree*[1]

parent(*node*):

precondition: *node* is not the root of the tree

input: node of the binary tree

output: parent of *node*

index \leftarrow index of *node* div 2

return *tree*[*index*]

leftChild(*node*):

precondition: *node* is not a leaf

input: node of the binary tree

output: left child of *node*

index \leftarrow 2 · index of *node*

return *tree*[*index*]

rightChild(*node*):

precondition: *node* is not a leaf

input: node of the binary tree

output: right child of *node*

index \leftarrow 2 · index of *node* + 1

return *tree*[*index*]