A LINEAR REORDERING ALGORITHM FOR PARALLEL PIVOTING OF CHORDAL GRAPHS*

JOSEPH W. H. LIU† AND ANDRANIK MIRZAIAN†

Abstract. This paper provides an efficient algorithm for generating an ordering suitable for the parallel elimination of nodes in chordal graphs. The time complexity of the reordering algorithm is shown to be linear in the size of the chordal graph. The basic parallel pivoting strategy is originally by Jess and Kees [IEEE Trans. Comput., C-31 (1982), pp. 231-239]. The relevance of the reordering to parallel factorization of sparse matrices (not necessarily chordal) is also discussed.

Key words. chordal graph, sparse matrix, parallel pivoting, zero deficiency, sparse elimination

AMS(MOS) subject classifications. 65F50, 65F25

1. Introduction. In this paper, we consider the parallel pivoting problem, which arises in the exploitation of parallelism in the direct solution of large sparse symmetric positive definite linear systems. For a given large sparse symmetric matrix A, we want to determine an ordering which is appropriate in terms of preserving sparsity and exploiting parallelism in its Cholesky factorization. Parallel pivoting strategies have been studied by Alaghband and Jordan [1], Betancourt [2], Calahan [3], Huang and Wing [7], Jess and Kees [8], Peters [10], and others.

A modular approach has been used by Jess and Kees [8], which determines a good fill-reducing ordering P for A, and then finds an equivalent reordering P (that is, one that preserves the filled graph) suitable for parallel elimination. Since PAP^t and \tilde{P} $A\tilde{P}^t$ have the same set of fills, \tilde{P} has the same fill-reducing property as P. Moreover, it is well known that the filled graph of PAP^{T} (that is, the graph of $G(PAP^{T})$ together with the fill edges due to factorization) is chordal [11]. Therefore, the problem is reduced to finding a perfect elimination ordering for a chordal graph, which is appropriate for parallel elimination. In [8], Jess and Kees have also provided such a parallel pivoting strategy for chordal graphs. It is shown in [9] that the resulting reordering has the desirable property of minimizing the number of parallel elimination steps among the class of perfect orderings (orderings with no file).

In this paper, we provide an efficient algorithm to generate this parallel pivoting sequence. Central to the algorithm is an effective method to identify nodes with zero deficiency in a given chordal graph. The method is based on an interesting property of perfect elimination orderings. Repeated use of this zero-deficiency test results in an overall reordering algorithm. We prove that the time complexity of this new algorithm is linear with respect to the number of nodes and number of edges in the chordal graph.

The reader is assumed to be familiar with basic notions related to chordal graphs. The book by Golumbic [6] contains an excellent treatment of the subject. Moreover, graph-theoretic notions relevant to sparse matrix computation are also assumed. The reader is referred to George and Liu [5].

An outline of this paper follows. In § 2, the parallel pivoting strategy by Jess and Kees [8] for chordal graphs is reviewed. In § 3, we provide a simple, efficient zero-

^{*} Received by the editors April 6, 1987; accepted for publication July 28, 1988. This research was supported in part by the Natural Sciences and Engineering Research Council of Canada under grants A5509 and A5516, the Applied Mathematical Sciences Research Program, Office of Energy Research, U.S. Department of Energy under contract DE-AC05-84OR21400 with Martin Marietta Energy Systems, Inc., and by the U.S. Air Force Office of Scientific Research under contract AFOSR-ISSA-86-00012.

[†] Department of Computer Science, York University, North York, Ontario, Canada M3J 1P3.

deficiency test on nodes in a given chordal graph. We apply this result in § 4 to obtain a linear time reordering algorithm that will produce a desirable parallel elimination sequence. Section 5 contains the concluding remarks.

2. Review of parallel elimination algorithm by Jess and Kees.

2.1. The parallel elimination algorithm. A graph is called chordal (or triangulated) if every cycle of length 4 or more has a chord; or equivalently, if it has a perfect elimination ordering [6]. It is known that a perfect elimination ordering of a chordal graph can be found in linear time [6], [12]. In [8], Jess and Kees provide a reordering scheme tailored for parallel elimination of a chordal graph. In [9], a minor variant of their strategy is shown to produce orderings with minimum number of parallel node elimination steps among all perfect elimination orderings. It is indeed a relevant scheme for parallel elimination.

In this section, we briefly review the Jess and Kees' strategy in preparation for our algorithm in the next section. We first introduce some terminology. Let A be a given n-by-n sparse symmetric positive definite perfect elimination matrix, that is, its graph G(A) is chordal. We shall use G(A) and G interchangeably to refer to this chordal graph. For convenience, we shall also use G to refer to the set of nodes in this graph.

Two nodes are said to be *independent* if they are not adjacent. A node is said to have no (or zero) deficiency if its adjacent set is a clique [11]. In the literature, such a node is also referred to as *simplicial* [6]. It is well known that a chordal graph always has one node with no deficiency. Furthermore, if the graph is not a clique, there are at least two such independent nodes. Jess and Kees make use of this observation to develop a parallel pivoting strategy [8, procedure "e-tree", p. 233], which we describe in our terminology below.

```
ALGORITHM 2.1. Parallel_Elimination (G) {G chordal graph} begin G_0 := G; i := 0; while G_i \neq \emptyset do begin S_i := the set of all nodes with no deficiency in G_i; R_i := a maximum independent subset of S_i; G_{i+1} := G_i - R_i {eliminate the nodes of R_i from G_i}; i := i+1 end
```

It should be clear that we can exit from the "while" loop whenever the subgraph G_i becomes a clique. In such a case, each subsequent R_j (for $j \ge i$) consists of only one node and the remaining nodes can be numbered in any order. Associated with the algorithm is a sequence of chordal graphs:

$$G_0, G_1, \cdots, G_m,$$

and a sequence of subsets of independent nodes:

$$R_0, R_1, \cdots, R_m,$$

where each R_i is a maximum independent set of nodes with no deficiency in G_i .

It is worthwhile to point out that Jess and Kees [8] make the important observation that the set S_i consists of disjoint cliques. This implies that any maximal independent subset of S_i is maximum. Therefore it is sufficient to consider maximal independent

subset R_i of S_i . Intuitively, the algorithm eliminates as many nodes in "parallel" as possible in each step. This explains the appropriateness of the scheme for parallel factorization.

We include an example in Fig. 2.1 with eight nodes. On applying Algorithm 2.1, the following shows one possible choice of independent subsets:

Step i	S_i	Selected Ri
0	$\{a,b,c,f,h\}$	$\{a,c,f,h\}$
1	$\{b,d,g\}$	$\{b,d\}$
2	$\{e,g\}$	{g}
3	{e}	{e}

The sequence of chordal graphs $\{G_i\}$ is also given in Fig. 2.1 to illustrate the algorithm. Implicit in Algorithm 2.1 is that nodes are reordered in the order as given by the sequence $\{R_i\}$. Within each subset R_i , the nodes can be numbered in any order. Note that the resulting reordering from this algorithm may not be unique due to the different choices of the independent subset R_i at each step, and the freedom to number nodes within R_i .

The description of Algorithm 2.1, as it is, does not offer an efficient implementation. Indeed, Jess and Kees [8, p. 238] point out that in this reordering algorithm, "the major source of complexity is the test on zero deficiency." But they have not addressed this zero-deficiency test problem. Our contribution in this paper is to provide a linear-time algorithm to determine a parallel pivoting sequence as specified by Algorithm 2.1.

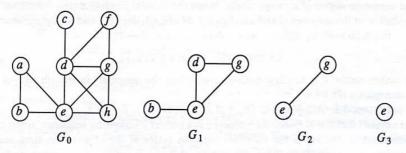


Fig. 2.1. Sequence of chordal subgraphs by Algorithm 2.1.

2.2. Use of the parallel elimination reordering for nonchordal graphs. Although Algorithm 2.1 is designed for chordal graphs, it is actually applicable in a more practical setting to parallel sparse Cholesky factorization. Consider a given sparse matrix A with graph G(A). Although the graph G(A) is most likely nonchordal, it is well known that its filled graph is chordal [11]. Indeed, the ordering inherited from A will clearly create no additional fill on the filled matrix, and hence is a perfect elimination ordering. The parallel elimination ordering of Algorithm 2.1 is, therefore, applicable to the filled graph of A.

Ideally, we want to find an ordering for the matrix A, which is appropriate for both reducing fill and exploiting parallelism. A modular approach to this is to determine first a good fill-reducing ordering, which defines the filled graph. Then, a reordering for this filled graph can be obtained by Algorithm 2.1, and the reordering minimizes the number of parallel elimination steps among all perfect elimination orderings of the filled graph. In other words, the competing issues of fill reduction and parallelism exploitation are

being dealt with in separate steps. We may view this modular approach as having the following phases.

(a) (Ordering) Determine a fill-reducing ordering P for the given G(A);

(b) (Filled Graph) Form the filled graph of G(PAP') explicitly or implicitly;

(c) (*Reordering*) Apply Algorithm 2.1 to the filled graph (which is chordal) to obtain an equivalent reordering \tilde{P} of G(A).

It should be pointed out that the problem of finding good orderings for reducing fill and exploiting parallelism is still under active research. The modular approach discussed here has the advantage of being simple and efficient. An alternative approach is to find such orderings directly from the structure of G(A). The work in [1], [2] explores this direct approach.

3. Zero-deficiency test. The key to Algorithm 2.1 is the step that determines a maximum independent subset R_i of nodes with no deficiency in the current chordal subgraph G_i . In this section, we provide a linear-time algorithm to find such an independent subset based on an efficient zero-deficiency test. We first provide a characterization of nodes with zero deficiency using a perfect ordering of the given chordal graph.

Let G = G(A) be the given chordal graph and x_1, x_2, \dots, x_n be a perfect elimination node sequence. We shall use the notation $Adj_G(x_j)$ for the adjacent set of the node x_j in G. Following Rose [11], we define the *monotone adjacent set* of the node x_j to be

$$Madj_G(x_j) = \{x_i \in Adj_G(x_i) \mid i > j\}.$$

We shall refer to $deg_G(x_j) = |Adj_G(x_j)|$ and $Mdeg_G(x_j) = |Madj_G(x_j)|$ as the degree and monotone degree of x_j , respectively. When the chordal graph G is clear from context, we shall omit the subscript G and use $Adj(x_j)$, $Madj(x_j)$, $deg(x_j)$, and $Mdeg(x_j)$ instead.

For each node x_j , define f_j as

$$f_j = \min \{k \mid x_k \in Adj(x_j) \cup \{x_j\}\}.$$

In matrix terms, f_j is the first nonzero (including the diagonal) in the jth row of the sparse matrix A.

LEMMA 3.1. $Madj(x_{f_j}) \cup \{x_{f_j}\} \subseteq Adj(x_j) \cup \{x_j\}, for j = 1, \dots, n.$

Proof. Let $k = f_j$. Since the sequence is a perfect elimination sequence, when x_k is eliminated, $Madj(x_k)$ is the set of its adjacent nodes at the elimination time and is therefore a clique. But $x_j \in Madj(x_k)$ so that x_j is adjacent to every node in $Madj(x_k) - \{x_j\}$.

LEMMA 3.2. The node x_j has no deficiency in the chordal graph G if and only if $Adj(x_j) \cup \{x_j\} \subseteq Madj(x_{f_i}) \cup \{x_{f_i}\}$.

Proof. "only if" part. Let $k = f_j$. Assume that the node x_j has no deficiency in the chordal graph G. Since $x_k \in Adj(x_j) \cup \{x_j\}$, and $Adj(x_j) \cup \{x_j\}$ forms a clique in G, we have

$$Adj(x_j) \cup \{x_j\} \subseteq Adj(x_k) \cup \{x_k\}.$$

The result then follows from the fact that x_k is the first adjacent node of x_j in the perfect ordering.

"if" part. Assume that the condition on adjacent sets of x_j and x_{f_j} is given. Again, let $k = f_j$. Since $Madj(x_k)$ is the set of adjacent nodes of x_k at its elimination time, it, together with the node x_k , forms a clique in G. This implies that its subset $Adj(x_j) \cup \{x_j\}$ must also be a clique in G.

COROLLARY 3.3. If $f_j = j$, then the node x_j has no deficiency in the chordal graph G.

COROLLARY 3.4. The node x_j has no deficiency in the chordal graph G if and only if $Adj(x_j) \cup \{x_j\} = Madj(x_{f_i}) \cup \{x_{f_i}\}$.

Corollary 3.4 provides an efficient zero-deficiency test. By definition, a node v has no deficiency if and only if

$$Adj(v) \cup \{v\} \subseteq Adj(w) \cup \{w\},$$

for every node w adjacent to v. Corollary 3.4 makes use of a perfect elimination sequence to perform the deficiency test using (at most) one adjacent node of v. An even simpler test is provided in the next theorem based only on node degrees.

THEOREM 3.5. The node x_j has no deficiency in the chordal graph G if and only if $deg(x_j) = Mdeg(x_{f_i})$.

Proof. The "only if" part follows directly from Corollary 3.4. The "if" part follows from the results of Lemma 3.1 and Corollary 3.4. \Box

For a given chordal graph G with a perfect elimination ordering, we can use Theorem 3.5 to determine the set of all nodes with no deficiency. The following algorithm adapts this idea to find a maximum independent subset R of nodes with no deficiency. As before, we assume that x_1, x_2, \dots, x_n is a given perfect elimination sequence for G.

```
ALGORITHM 3.1. No_Deficiency (G, R) begin

R := \emptyset;

for j := 1 to n do

compute deg(x_j), Mdeg(x_j), and f_j;

unmark all nodes in G;

for j := 1 to n do

if x_j is unmarked and deg(x_j) = Mdeg(x_{f_j})

then add x_j to R and mark nodes in Adj(x_j) end.
```

The marking involved in the algorithm is to ensure that the set R is independent. It is interesting to note that in Algorithm 3.1, if we omit the zero-deficiency test on degrees, it is essentially the algorithm by Gavril [4] to determine a maximum independent set (not necessarily of no deficiency) of a chordal graph. The linear time complexity of Algorithm 3.1 is clear and we state the following result without proof.

THEOREM 3.6. Algorithm 3.1 finds a maximum independent subset of nodes with no deficiency in G in O(n + e) time, where n is the number of nodes and e the number of edges in the given chordal graph.

4. A linear reordering algorithm. It is easy to incorporate Algorithm 3.1 ("No_Deficiency") into the basic parallel elimination algorithm of § 2. The "while" loop in Algorithm 2.1 can now be replaced by the following:

```
while G_i \neq \emptyset do begin

No\_Deficiency\ (G_i,\ R_i\ );

G_{i+1} := G_i - R_i;

i := i+1

end
```

Unfortunately, this simple replacement does not make the time complexity of the overall parallel pivoting scheme linear. We need some more fine-tuning of the algorithm.

Recall in Algorithm 2.1, at step i, G_i is the chordal graph under consideration. We use the notation S_i to represent the set of all nodes with no deficiency in G_i . Since R_i contains independent nodes, if $v \in R_i$, the adjacent nodes of v can be excluded from R_i .

5

The next observation can be used to further discard nodes for membership consideration in R_i . It says that we only need to look at the adjacent nodes of R_{i-1} in the search for the next independent set R_i .

```
THEOREM 4.1 [8]. For i > 0, R_i \subseteq S_i \subseteq Adj(R_{i-1}) \cap G_i. COROLLARY 4.2. For i > 0, |R_i| \le |R_{i-1}|.
```

Proof. Consider a node x in R_{i-1} . Since $Adj(x) \cap G_i$ is a clique and nodes in R_i are independent, by Theorem 4.1, at most one vertex from $Adj(x) \cap G_i$ can belong to R_i . Therefore, the number of nodes in R_i cannot exceed that of R_{i-1} .

Before we give the overall reordering algorithm, we first discuss the computation of f_j , a quantity required for the zero-deficiency test of node x_j . We need a fast way to compute and update f_j for each j, since the value of f_j may change as edges and nodes are being removed from the graph during the course of the algorithm. In order to overcome this problem, we presort each adjacency list in ascending order of the node indices according to the given perfect elimination ordering. All adjacency lists can be sorted in O(n + e) time by a careful application of bucket sort. After having adjacency lists sorted, then for each node x_j we can find the node x_{f_j} in O(1) time, since x_{f_j} is either x_j or the first node in the adjacency list of x_j , whichever has the smaller index. It should be added that in practice, the adjacency lists are often already in this desired ascending order (see, for example, [9]).

```
ALGORITHM 4.1. Parallel_Elimination (G) \{G \text{ chordal graph}\}\ begin
```

```
determine a perfect elimination sequence x_1, x_2, \dots, x_n;
     S_0 := \emptyset;
     for j := 1 to n do begin
          sort Adj(x_i) in ascending order;
           compute deg(x_i) and Mdeg(x_i);
           mark(x_i) := 0;
           if deg(x_j) = Mdeg(x_{f_i}) then add x_j to S_0
     end;
     i := 0;
     G_0:=G;
     while G_i \neq \emptyset do begin
           R_i := \emptyset;
           S_{i+1} := \emptyset;
           for each x_k of S_i do begin
                if mark(x_k) = i then begin
                     add x_k to R_i;
                     for each node x_i \in Adj_{G_i}(x_k) in ascending order do begin
                           remove x_k from Adj_{G_i}(x_j) and update f_j if necessary;
                           deg(x_i) := deg(x_i) - 1;
                           if j < k then Mdeg(x_j) := Mdeg(x_j) - 1;
                           if deg(x_j) = Mdeg(x_{f_i}) and mark(x_j) \le i
                                then add x_j to S_{i+1} and set mark(x_j) := i + 1
                      end
                end
          end:
          G_{i+1} := G_i - R_i;
          i := i + 1
     end
end.
```

ĺ

At step i of the algorithm, the main "while-loop" determines the sets R_i and S_{i+1} simultaneously, using S_i . It makes an implicit use of Theorem 4.1 in the determination of S_{i+1} . The marker vector mark(*) is employed in the algorithm to ensure the correct selection of nodes in R_i and S_{i+1} .

During the execution of step i, for each node x_j in G_i , $mark(x_j) \in \{0, i, i+1\}$. $mark(x_j) = i$ means $x_j \in S_i - S_{i+1}$ (unless i = 0); and $mark(x_j) = i+1$ implies $x_j \in S_{i+1}$. Furthermore, if x_j is not zero deficient in G_i , then $mark(x_j) = 0$. A node x_k in S_i with $mark(x_k) > i$ is not included into R_i since its marker value must be i+1. This means x_k was adjacent to some node x_k which was removed from the graph into R_i at an earlier time of step i. At the end of this step, S_{i+1} contains all nodes with no deficiency in the (chordal) subgraph $G_i - R_i$. Moreover, at the end of the algorithm, we have $mark(x_j) = i$ if and only if $x_j \in R_i$.

There are two places in the algorithm where the zero-deficiency test of the form $deg(x_j) = Mdeg(x_{f_j})$ is performed. It should be emphasized that at the point of testing, both $deg(x_j)$ and $Mdeg(x_{f_j})$ have their correct values. The correctness of $deg(x_j)$ is rather obvious. The correctness of $Mdeg(x_{f_j})$ follows from the fact that $f_j \leq j$ and that the degree update "for-loop" goes through nodes in ascending order. This implies that $Mdeg(x_{f_j})$ has already been updated.

The time for each operation in the algorithm can be charged to either a node or an edge of the graph so that the total charge received by each node or edge is O(1). This guarantees that the time complexity of the algorithm is O(n + e). Indeed, it is clear that for each x_k in R_i , the loop for degree update of nodes in $Adj_{G_i}(x_k)$ and membership consideration of S_{i+1} can be done in time proportional to $|Adj_{G_i}(x_k)|$. Summing over all nodes, we have it bounded by O(e). Next, consider the total time for membership selection of R_i from S_i for all i. By Theorem 4.1, this total time is bounded by

$$|S_0| + \sum_{i=1}^m |S_i| \le n + \sum_{i=1}^m |Adj_G(R_{i-1})|$$

 $\le n + \sum_x |Adj_G(x)| = O(n+e).$

Furthermore, since a perfect elimination ordering of a chordal graph can be obtained in linear time [6], [12], we have thus proved the following theorem.

THEOREM 4.3. Given a chordal graph G with n nodes and e edges, Algorithm 4.1 correctly computes a parallel elimination ordering of G in O(n + e) time.

5. Concluding remarks. Algorithm 4.1 is a linear time reordering algorithm that generates a perfect ordering for a given chordal graph suitable for parallel elimination. Indeed, it may be regarded as an efficient implementation of the parallel pivoting strategy by Jess and Kees [8].

This reordering scheme can be used in the parallel factorization of sparse matrices (whose graphs are not necessarily chordal). In such a case, this algorithm should then be applied to the filled graph of the given sparse matrix. The resulting equivalent reordering will be appropriate for the original matrix in terms of both preserving sparsity and exploiting parallelism.

Acknowledgment. The authors thank Professor Alex Pothen for his comments.

REFERENCES

[1] G. ALAGHBAND AND H. F. JORDAN, Multiprocessor sparse L/U decomposition with controlled fill-in, ICASE Report No. 85-48, NASA Langley Research Center, Hampton, VA, 1985.

- [2] R. BETANCOURT, Optimal ordering of sparse matrices for parallel triangulation, Technical Report, Dept. of Electrical and Computer Engineering, San Diego State University, 1985.
- [3] D. CALAHAN, Parallel solution of sparse simultaneous linear equations, in Proc. 11th Annu. Allerton Conf. Circuit and Syst. Theory, pp. 729-735, Oct. 1973.
- [4] F. GAVRIL, Algorithms for minimum coloring, maximum clique, minimum covering by cliques and maximum independent set of a chordal graph, SIAM J. Comput., 1 (1972), pp. 180–187.
- [5] J. A. GEORGE AND J. W. H. LIU, Computer Solution of Large Sparse Positive Definite Systems, Prentice-Hall, Englewood Cliffs, NJ, 1981.
- [6] M. C. GOLUMBIC, Algorithmic Graph Theory and Perfect Graphs, Academic Press, New York, 1980.
- [7] J. W. HUANG AND O. WING, Optimal parallel triangulation of a sparse matrix, IEEE Trans. Circuits and Systems, CAS-26 (1979), pp. 726-732.
- [8] J. A. G. JESS AND H. G. M. KEES, A data structure for parallel L/U decomposition, IEEE Trans. Comput., C-31 (1982), pp. 231-239.
- [9] J. W. H. LIU, Reordering sparse matrices for parallel elimination, Tech. Report CS-87-01, Dept. of Computer Science, York University, 1987. (Parallel Computing, to appear.)
- [10] F. J. PETERS, Parallel pivoting algorithms for sparse symmetric matrices, Parallel Comput., 1 (1984), pp. 99-110
- [11] D. J. Rose, A graph-theoretic study of the numerical solution of sparse positive definite systems of linear equations, in Graph Theory and Computing, R. Read, Ed., Academic Press, New York, 1972, pp. 183-217.
- [12] R. E. TARJAN AND M. YANNAKAKIS, Simple linear-time algorithms to test chordality of graphs, test acyclicity of hypergraphs, and selectively reduce acyclic hypergraphs, SIAM J. Comput., 13 (1984), pp. 566-579.