



# Linux Introduction

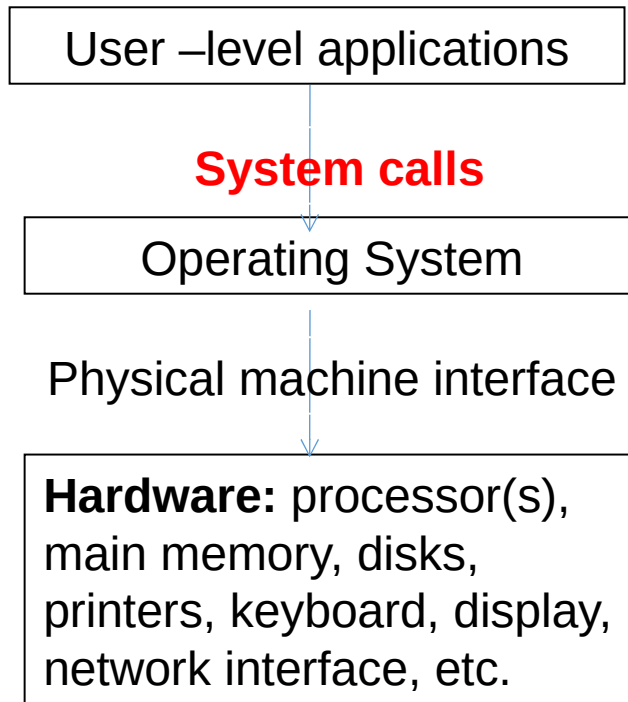
## EECS 2031

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# Acknowledgement

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  - Uyen Trang (UT) Nguyen, Pooja Vashisth, Hui Wang, Manos Papagelis, Song Wang

# What is Operating System?



- OS is system software that **manages computer hardware and software resources and provides common services for computer programs.**
- From app. programmer's point of view:
  - O.S. manages hardware resources
  - O.S. provides user programs with a simpler interface, i.e. system calls
    - `cnt=read(fd, buffer,nbytes)`
    - `getc()` etc.

# Kernel of Operating System

- **Operating system:**
  - The entire package consists of **central software managing a computer's resources** and the **accompanying standard software tools**, such as command-line interpreters, graphical user interfaces, file utilities, and editors.
  - **kernel**: central software that manages and allocates computer resources (i.e., CPU, RAM, and devices).

# Kernel Functionalities: **Process scheduling**

- Managing one or more central processing units (CPUs)
  - A process is essentially running software.
- Unix: **a preemptive multitasking operating system**
  - multiple processes (i.e., running programs) can simultaneously reside in memory and each may receive use of the CPU(s).
  - **Preemptive**: scheduler can preempt (or interrupt) a process, and resume its execution later => to support interactive responses
    - the processors are allowed to spend finite chunks of time (*quanta, or timeslices*) per process

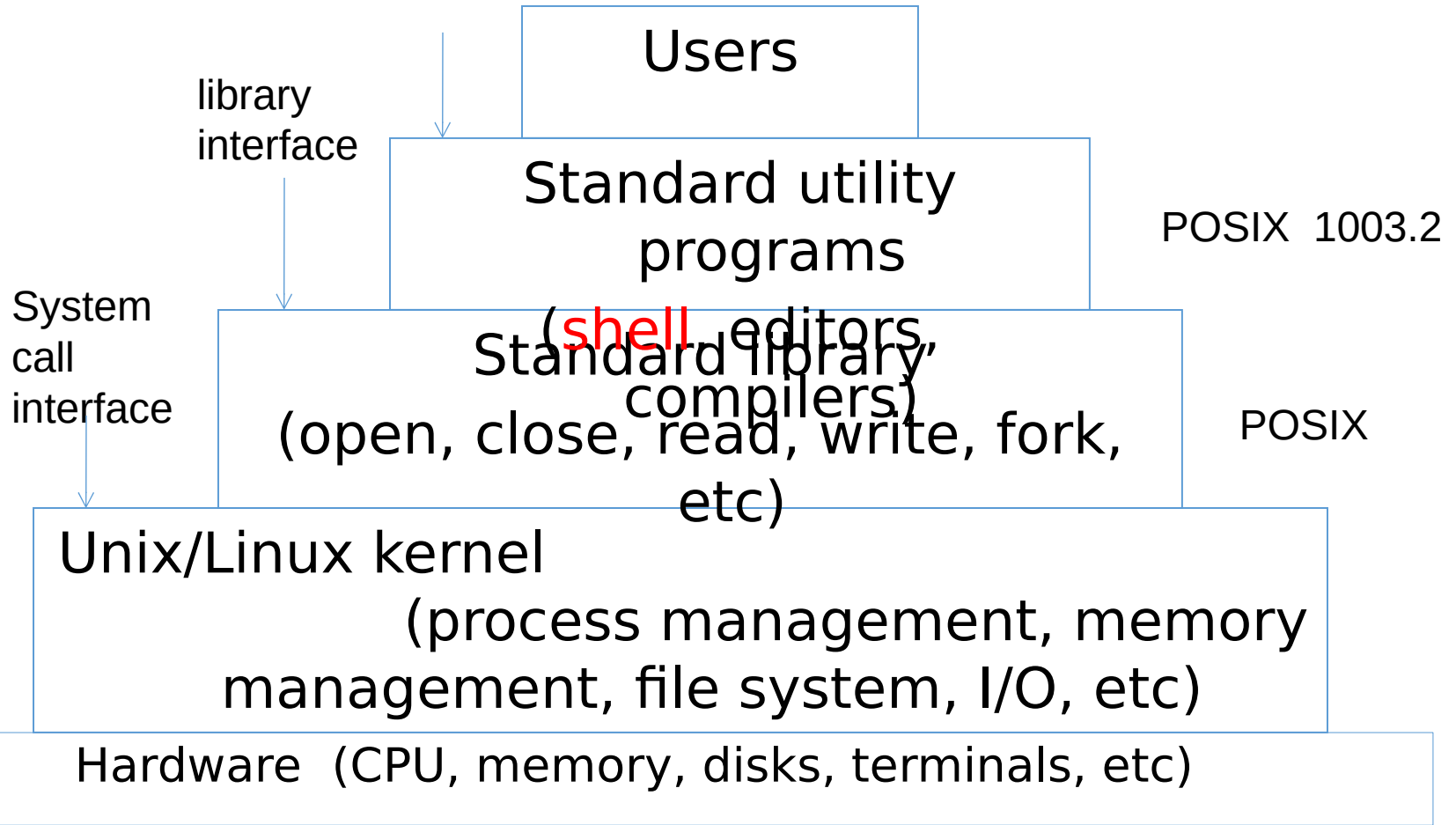
# Kernel Functionalities: Memory management

- Manage physical memory (RAM) to be shared among processes in an equitable and efficient fashion
- Virtual memory management:
  - Processes are isolated from one another and from the kernel so that one process can't read or modify the memory of another process or the kernel.
  - Only part of a process needs to be kept in memory, thereby lowering the memory requirements of each process and allowing more processes to be held in RAM simultaneously.
  - better CPU utilization, since it increases the likelihood that, at any moment in time, there is at least one process that the CPU(s) can execute.

# Other OS functionalities ...

- The kernel provides a **file system** on disk, allowing files to be created, retrieved, updated, deleted, and so on.
- **Creation and termination of processes**
- **Peripheral device**: standardizes and simplifies access to devices, arbitrates access by multiple processes to each device
- **Networking**: transmits and receives network packets on behalf of user processes.
- **Support system call interfaces**: processes can request the kernel to perform various tasks using kernel entry points known as system calls.
  - Second part of this course: Unix system call API

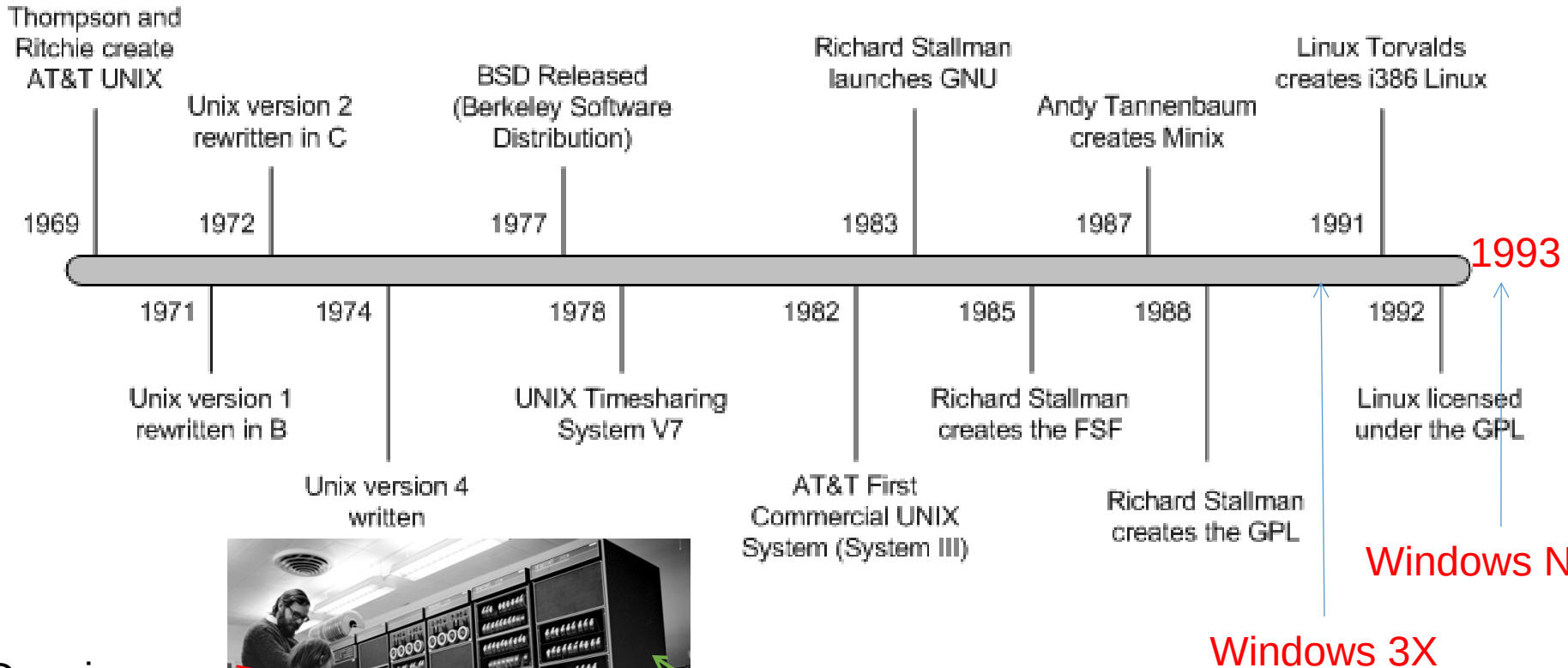
# Layers in UNIX/Linux System



POSIX, "**P**ortable **O**perating **S**ystem **I**nterface", is a family of standards specified by **IEEE** for maintaining compatibility between Unix



# Timeline of Unix/Linux, GNU



Dennis Ritchie  
Ken Thompson

PDP-11

Windows 3X

Windows NT

# What is Linux?

- Linux is a **Unix clone written from scratch by Linus Torvalds** with assistance from a loosely-knit team of hackers across the Net.
- Unix is a multitasking, multi-user computer operating system originally developed in 1969 by a group of AT&T employees at Bell Labs.
- Linux and Unix strive to be POSIX compliant.
- **>60% of the world's servers run some variant of Unix or Linux.** The Android phone and the Kindle run Linux.

# Linux Has Many Distributions



# What is Linux?

Linux + GNU Utilities = Free Unix



- Linux is an O/S core written by Linus Torvalds and others  
AND



- a set of small programs written by Richard Stallman and others. They are the GNU utilities.  
<http://www.gnu.org/>

# GNU history



- **GNU**: a free UNIX-like operating system
- **Richard Matthew Stallman** (author of Emacs and other utilities, ls, cat, ..., on linux)
  - 1983: development of a free UNIX-like operating system
  - Free Software Foundation (100s of Programmers)
- Free software:
  - freedom to run the program, for any purpose.
  - freedom to study how the program works and adapt it to your needs.
  - freedom to redistribute copies so you can help others.
  - freedom to improve the program and release your improvements to the public, so that everyone benefits.

# GPL License

- **GNU General Public License** is a free, copyleft license for software and other kinds of works...
  - “The licenses for most software and other practical works are designed to take away your freedom to share and change the works. By contrast, the **GNU General Public License is intended to guarantee your freedom to share and change all versions of a program--**to make sure it remains free software for all its users.”
- Manual pages for commands include copyright info:

COPYRIGHT

Copyright © 2011 Free Software Foundation, Inc. License GPLv3+: GNU GPL version 3 or later <<http://gnu.org/licenses/gpl.html>>.

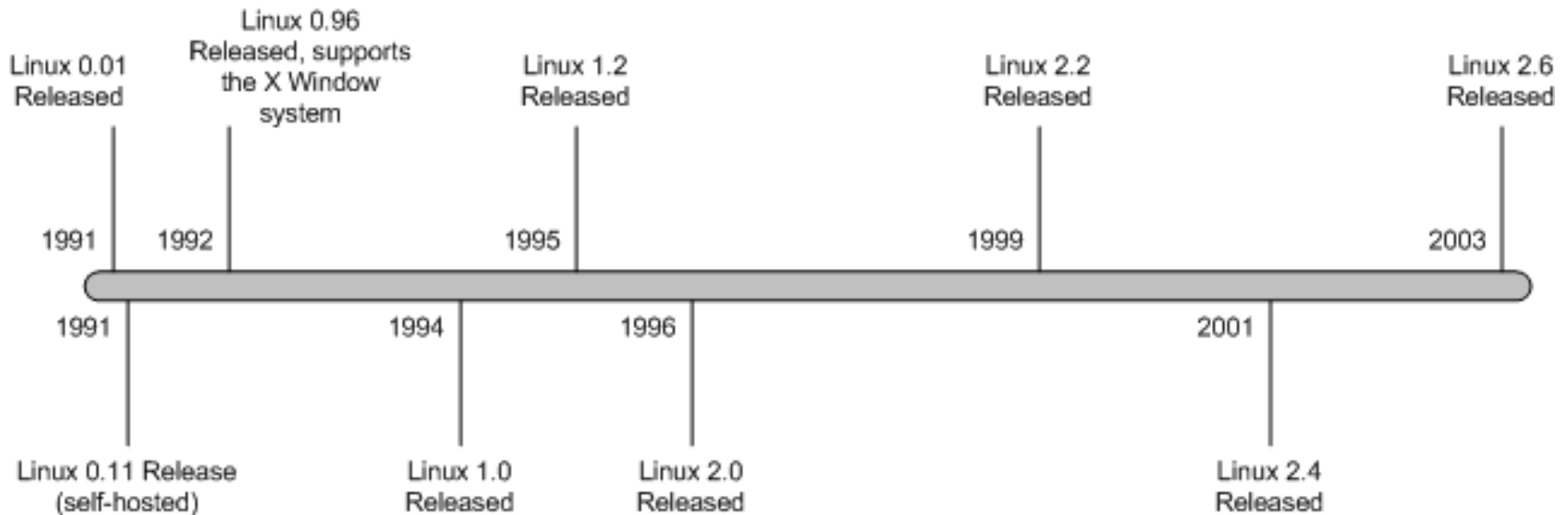
**This is free software: you are free to change and redistribute it. There is NO WARRANTY, to the extent permitted by law.**

# Linux history



- Linus Torvalds
  - 1991: “hobby” operating system for i386-based computer, while study in Univ. of Helsinki
- 1996: Linux becomes a GNU software component
- **GNU/Linux**: A fairer name than Linux?
  - “Most operating system distributions based on Linux as kernel are basically modified versions of GNU operating system. We began developing GNU in 1984, years before Linus Torvalds started to write his kernel. Our goal was to develop a completely free operating system. Of course, we did not develop all the parts ourselves—but we led the way. We developed most of the central components, forming the largest single contribution to the whole system. <https://www.gnu.org/gnu/gnu-linux-faq.en.html> The basic vision was ours too.” --- RMS

# Linux kernel versions



Use “`uname -a`” to check system information (including kernel version).



# Understanding your Linux details

```
$ uname -a
```

```
Linux indigo1 4.18.0-513.9.1.el8_9.x86_64 #1 SMP Wed Nov 29  
18:55:19 UTC 2023 x86_64 x86_64 x86_64 GNU/Linux
```

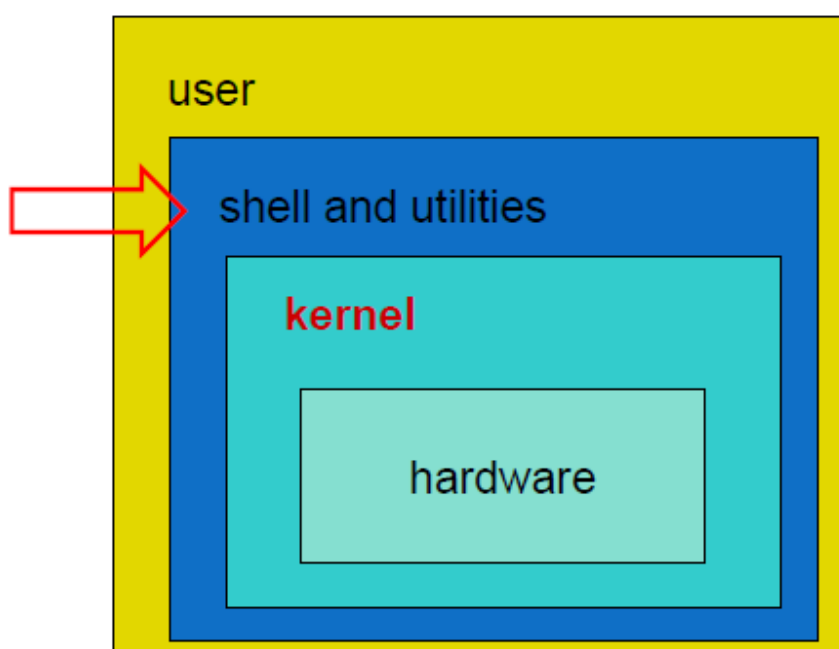
**Kernel name:** Linux

- **Hostname:** indigo1
- **Kernel release:** 4.18.0-513.9.1.el8\_9.x86\_64
- **Kernel version:** #1 SMP Wed Nov 29 18:55:19 UTC 2023
- **Machine hardware name:** x86\_64
- **Processor:** x86\_64
- **Operating system:** GNU/Linux

# Shell

- **Shell**: a special-purpose program, **command line interpreter**, reads commands typed by a user and executes programs in response to entered commands
- Many different shells:
  - **Bourne Shell (sh)**: oldest,
    - I/O redirection, pipelines, filename generation (globbing), variables, environment variables, command substitution, background command execution, function
  - **C Shell (csh)**: syntax of flow-control similar to C, command history, command-line editing, job control, aliases
  - **Korn Shell (ksh)**: “csh”, compatible with sh
  - **Bourne again Shell (bash)**: GNU’s reimplementation of Bourne shell, supports features added in C shell, and Korn shell

# Shell and Utilities



- Command-line utilities\shell commands e.g., `cd` `ls` `mkdir` ....
- Scripting
  - A set of shell commands that constitute an executable program: a script
  - Batch file `.bat` in Windows

```
date
ls
.....
```

# Check/Change Login Shell

- To check the shell you are using
  - echo \$SHELL
  - echo \$0

```
indigo 304 % echo $SHELL
/cs/local/bin/tcsh
indigo 305 % █
```

- login shell: default shell for a user, specified in /etc/passwd
- To change your login shell, use the command
  - [chsh](#)

# Check/Change Login Shell

- To check the shell you are using

- echo \$SHELL
- echo \$0

```
indigo 304 % echo $SHELL
/cs/local/bin/tcsh
indigo 305 % █
```

- login shell: default shell for a user, specified in /etc/passwd

- To change your login shell, use the command

- chsh

```
indigo1 60 % chsh
Changing shell for guddin
Available shells:
    /cs/local/bin/tcsh
    /cs/local/bin/bash
    /cs/local/bin/sh
    /cs/local/bin/csh
    /cs/local/bin/ksh
Old shell: /cs/local/bin/tcsh
New shell: /cs/local/bin/bash
Your shell has been changed to /cs/local/bin/bash
indigo1 61 % echo $SHELL
/cs/local/bin/tcsh
indigo1 62 % echo $0
/cs/local/bin/tcsh
indigo1 63 % █
```

# Shell: interactive mode

- A shell session (a dialog between user and shell)
  1. Displays a **prompt** character, and waits for user to type in a **command line**
    - Prompt depends on shell: sh, ksh, bash: \$ csh: % tcsh: >
    - May be customized (with current directory, host, ...)
  2. On input of a **command line**, shell extracts **command name and arguments**, searches for the program, and runs it.
  3. When program finishes, shell continues to step 1
  4. The loop continues until user types “exit” or “ctrl-d” to end

# UNIX command line

- Command name and arguments:

`command [ [ - ] option (s) ] [ option argument (s) ]  
[ command argument (s) ]`

– **Command arguments** are mostly file or directory names

- `cp prog1.c prog1.c.bak`

– **Options**: used to control the behavior of the command

- `head -20 lab1A.c`
- `wc -w lab2.c` // count how many words
- Some options come with **option argument**
  - `sort -k 1 data.txt`
  - // use the first column of data.txt as the key to sort

# The most important command !!!

```
indigo.eecs.yorku.ca - PuTTY
LS(1)                                User Commands                                LS(1)
NAME
  ls - list directory contents

SYNOPSIS
  ls [OPTION]... [FILE]...

DESCRIPTION
  List information about the FILEs (the current directory by default).
  Sort entries alphabetically if none of -cftuvSUX nor --sort is speci-
  fied.

  Mandatory arguments to long options are mandatory for short options
  too.

  -a, --all
        do not ignore entries starting with .

  -A, --almost-all
        do not list implied . and ..

  --author
Manual page ls(1) line 1 (press h for help or q to quit)
```

- man: displaying online manuals
  - Press **q** to quit, **space** to scroll down, **arrow** keys to roll up/down



# Correcting type mistakes

- Shell starts to parse command line only when **Enter** key is pressed
- Delete the whole line (line-kill): **Ctrl-u**
- Erase a character: **Ctrl-h** or backspace key
- Many more fancy functionalities:
  - **Auto-completion**: **press Tab key to ask shell to auto-complete command, or path name**
  - **History (repeat command)**: use arrow (up and down) keys to navigate past commands
  - ...

# Shell: batch/scripting mode

- In batch mode, shell can interpret and execute shell scripts

```
#!/bin/bash
```

```
# count number of files/directories in curr.  
directory
```

```
ls -l | wc -l
```

- Shell constructs:
  - variables,
  - Loop and conditional statements
  - I/O commands (read from keyboard, write to terminal)
  - Function, arrays ...

# Unix File

- Files: store information
  - a sequence of **0 or more bytes** containing arbitrary information
- What's in a filename?
  - Case matters; the limitation is 255 bytes
  - Special characters such as -, and spaces are allowed, but you shouldn't use them in a filename
    - Can you think of the reasons ?
- Dot files are hidden, i.e., normally not listed by command ***ls***
  - To display all files, including hidden files, use ***ls -a***

# What's in a file?

- So far, we learnt that files are organized in a hierarchical directory structure
  - Each file has a name, resides under a directory, is associated with some admin info (**permission, owner**)
- Contents of file:
  - Text (ASCII) file (such as your C/C++ source code)
  - Executable file (commands)
  - A link to other files, ...
  - Virtual file:
    - /proc: a pseudo-filesystem, contains user-accessible objects on runtime state of kernel and executing processes
- To check the type of file: “*file <filename>*”

```
indigo 312 % ls
1          countChar
1.t        countChar.c
2
```

```
indigo 313 % file countChar.c
countChar.c: C source, ASCII text
```

```
indigo 314 % file countChar
countChar: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically link
ed, interpreter /lib64/ld-linux-x86-64.so.2, for GNU/Linux 3.2.0, BuildID[sha1]=
a0a304a94e2c8846f2de5b7050c64c642b766abf, not stripped
```

# File Viewing Commands

- **cat**: concatenate files and display on standard output (i.e., the terminal window)
  - *cat [option] ... [file] ...*
  - *cat proj1.c*
  - *cat proj1.c proj2.c*
  - *cat -n proj1.c // display the file with line #*
- **more**: file perusal filter (i.e., displaying file one screen at a time)
  - *more proj1.cpp*
- **head, tail**: display the beginning or ending lines of a file
  - *tail -f output // display the file, append more lines as the file grows*

*[ ] means the argument is optional*  
*... means there can be multiple arguments of this type*

## NAME

cat - concatenate files and print on the standard output

## SYNOPSIS

cat [OPTION...]... [FILE]...

## DESCRIPTION

Concatenate FILE(s) to standard output.

With no FILE, or when FILE is -, read standard input.

-A, --show-all

equivalent to -vET

-b, --number-nonblank

number nonempty output lines, overrides -n

-e

equivalent to -vE

-E, --show-ends

display \$ at end of each line

-n, --number

number all output lines

-s, --squeeze-blank

suppress repeated empty output lines

-t

equivalent to -vT

-T, --show-tabs

display TAB characters as ^I

-u

(ignored)

-v, --show-nonprinting

use ^ and M- notation, except for LFD and TAB

--help display this help and exit

--version

```
indigo 316 % cat countChar.c
#include<stdio.h>

int main(){
    int c;
    int count = 0;

    c= getchar();
    while(c !=EOF){
        count++;
        c =getchar();
    }
    printf("# of chars: %d\n", count);
}
```

```
indigo 318 % cat -n countChar.c
1  #include<stdio.h>
2
3  int main(){
4      int c;
5      int count = 0;
6
7      c= getchar();
8      while(c !=EOF){
9          count++;
10         c =getchar();
11     }
12     printf("# of chars: %d\n", count);
13 }
14
```



```
indigo 323 % man cat > cat.man
```

```
indigo 325 % more cat.man
```

```
indigo.eecs.yorku.ca - PuTTY
CAT (1)
User Commands
CAT (1)
NAME
    cat - concatenate files and print on the standard output
SYNOPSIS
    cat [OPTION]... [FILE]...
DESCRIPTION
    Concatenate FILE(s) to standard output.

    With no FILE, or when FILE is -, read standard input.

    -A, --show-all
        equivalent to -vET
    -b, --number-nonblank
        number nonempty output lines, overriding option -n
--More-- (25%)
```

```
indigo 326 % head cat.man
```

```
CAT(1)
```

User Commands

```
CAT(1)
```

```
NAME
```

```
    cat - concatenate files and print on the  
standard output
```

```
SYNOPSIS
```

```
    cat [OPTION]... [FILE]...
```

```
DESCRIPTION
```

```
    Concatenate FILE(s) to standard output.
```

```
indigo 327 % █
```

- First n ( on default 10) line

```
indigo 330 % head -2 cat.man
```

```
CAT(1)
```

User Commands

```
indigo 331 % █
```

```
indigo 328 % tail cat.man
Copyright © 2018 Free Software Foundation, Inc.  Licen
This is free software: you are free to change and redi

SEE ALSO
  tac(1)

Full documentation at: <https://www.gnu.org/software/c
or available locally via: info '(coreutils) cat invoca

GNU coreutils 8.30
indigo 329 %
```

- Last n ( on default 10) line

```
indigo 329 % tail -2 cat.man
```

```
GNU coreutils 8.30
```

July 2018

# File manipulation commands

- **rm**: remove one or multiple files or directories
  - *rm [option] ... FILE ...*
  - *rm temp*
  - *rm temp1 temp2*
- **Wildcards (metacharacter)** can be used in the command line
  - Letter \* matches with any string
    - *rm \*.o*: remove all .o files **(be careful !!!)**
  - ?: match any one character
  - [abc]: match with letter a or b or c
- *rm -r*: remove directories and their sub-dirs recursively
- *rm -i* : confirm with user before removing files

# File manipulation commands (2)

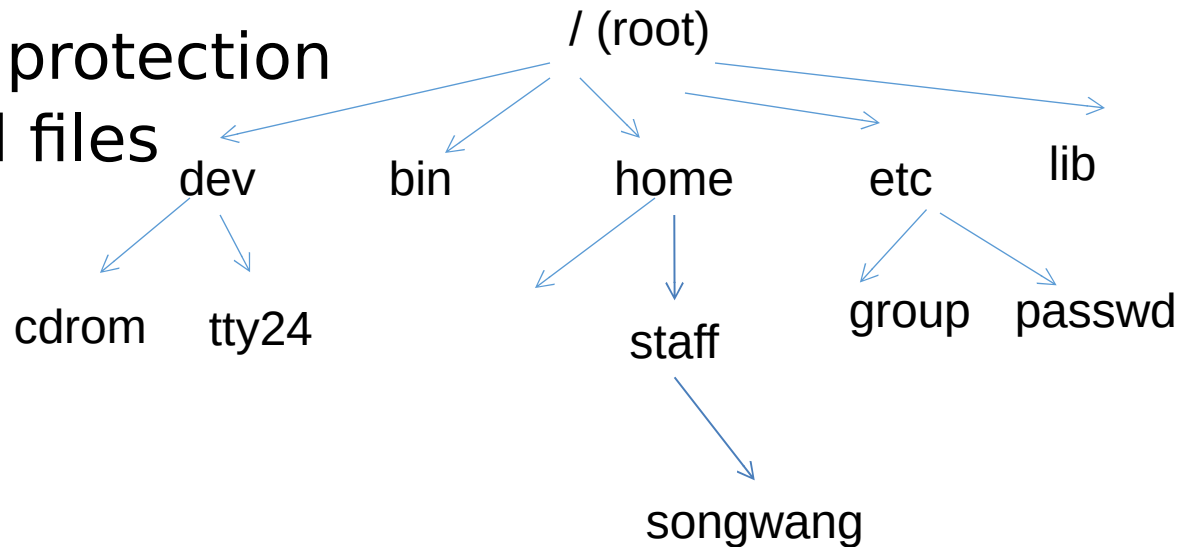
- **cp**: copy file or directory
  - *cp [OPTION] SOURCE DESTINATION*
- To make a backup copy of your program before dramatic change
  - *cp proj1.c proj1.c.bak*
- To make a backup copy of a whole directory
  - *cp -r lab1\_dir lab1\_dir\_backup*
  - *-R, -r, --recursive*: copy directories recursively

# File manipulation commands (3)

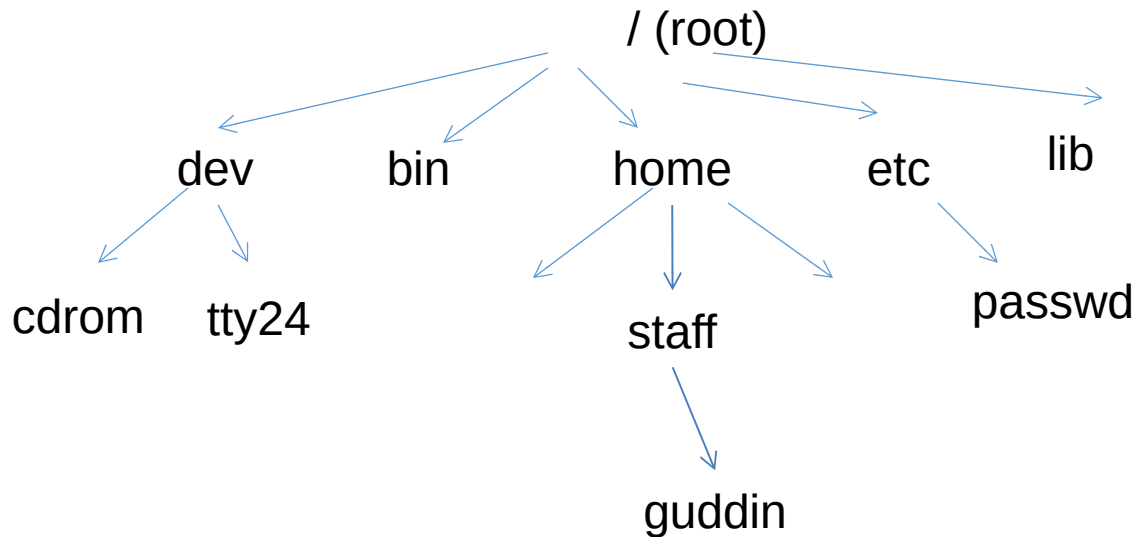
- **mv**: move (rename) files/directories
  - *mv [OPTION] SOURCE DEST*
    - **Rename** SOURCE to DEST
    - *mv proj1.c lab1.c*
  - *mv [OPTION]... SOURCE... DIRECTORY*
    - Move SOURCE to DIRECTORY
    - *mv lab1.c lab2.c EECS2031*

# Hierarchical file system

- Directory: a file that can hold other files
- Advantages of hierarchical file system:
  - Files can have same names, as long as they are under different directories
  - Easier for protection
  - Organized files



# Absolute pathname, path



- **Pathname** of a file/directory: location of file/directory in the file system
  - How do you tell other where your prog. is located ?
- **Absolute pathname**: path name specified relative to root, i.e., starting with the root (/)
  - e.g., /home/staff/songwang
  - What's the absolute pathname for the "passwd" file?



# Home directory

- Every user has a **home directory** created for him/her
  - When you log in, you are in your home directory
  - In **home** directory, a user usually has permission to create files/directories, remove files ..
  - **~** to refer to current user's home directory
  - **~username** to refer to username's home directory

# Current directory & Relative Pathname

- Tiring to specify **absolute pathname** each time
- To make life easier: **working directory**
  - User can move around the file system, shell remembers where the user is (i.e., current directory)
- To check your current directory, use command:

```
indigo1 48 % pwd
/eecs/home/guddin/EECS2031
indigo1 49 % ~
```

# Getting around in the file system

- To create a subdirectory:
  - *mkdir [option]... directory...*
  - cd
  - mkdir labtest2
  - cd labtest2
  - mkdir question
  
- To remove a directory:
  - *rmdir [option]... directory...*
  - Report failure if directory is not empty
    - Can use **rm -rf** to remove non-empty directory

# Relative pathname

- **Absolute pathname:** specified relative to root
- **Relative pathname:** specified relative to current directory
  - `.` (current directory), `..` (parent directory, one level up)
  - If current directory is at `/home/staff/zhang`, what is the relative pathname of the file `passwd`?
    - `../../../../etc/passwd`: go one level up, go one level up, go one level up, go to etc, passwd is there

