

# EECS 1028 E: Discrete Mathematics for Engineers

**Suprakash Datta**

Office: LAS 3043

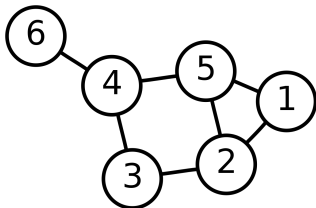
Course page: <http://www.eecs.yorku.ca/course/1028>

Also on eClass

# Graphs: Motivations and Basic Idea

Sec 10.1, 10.2

- Tool for modeling many real applications
- Abstract model that throws away many non-essential aspects of a problem
- Nodes, connected by edges



- No geographical locations attached to node positions, no significance of edge lengths

# Graphs: Applications

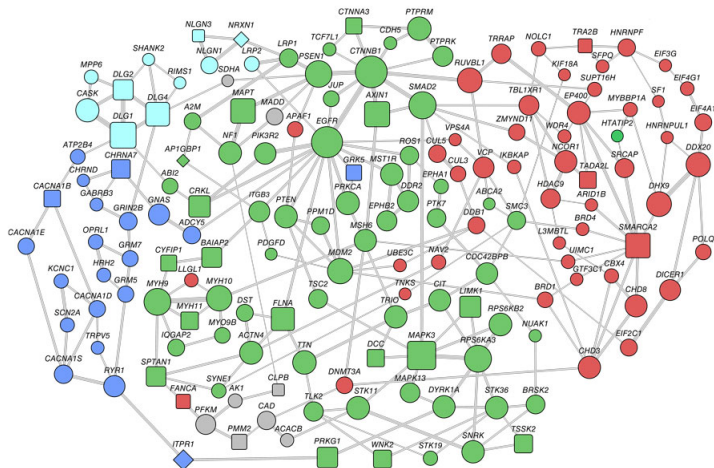
Many Applications, including:

- Road networks
- Subway/Train networks
- Airline networks
- Social Networks
- Power Grid
- Electronic Communication Networks
- Electrical Circuits
- Biological Networks
- Ecological Networks

# Graphs: Applications - 2

- The web graph
- Software module dependencies
- Computation structure
- Scheduling constraints
- Collaboration graphs
- State graphs of machines and protocols
- Many, many others

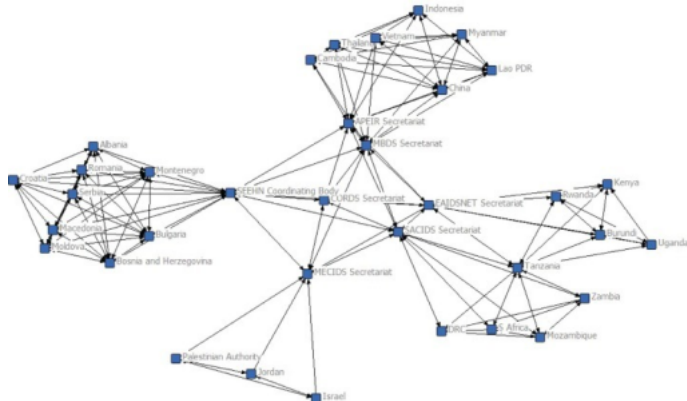
# Graphs: Applications - 3



Article: Gene networks offer entry point to unraveling autism

From <https://spectrumnews.org/news/gene-networks-offer-entry-point-to-unraveling-autism/>

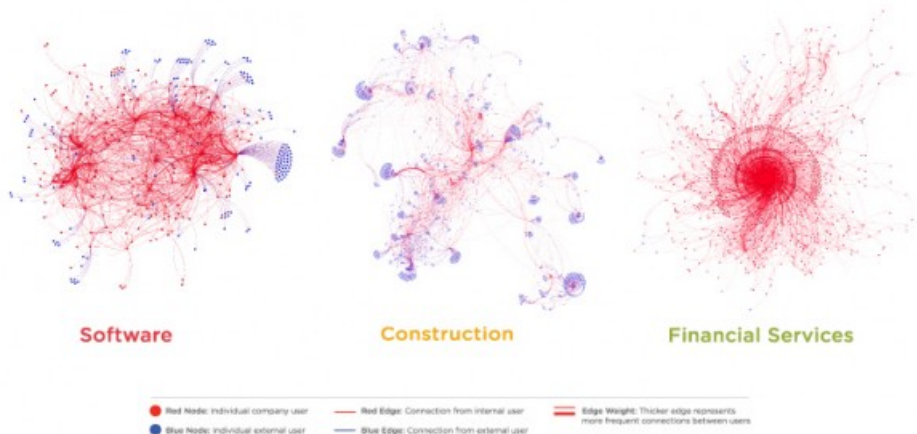
# Graphs: Applications - 4



A social network graph illustrating the connections among countries and regional networks in CORDS (CORDS=Connecting Organizations for Regional Disease Surveillance);

From [https://openi.nlm.nih.gov/detailedresult.php?img=PMC3557911\\_EHTJ-6-19913-g001&req=4](https://openi.nlm.nih.gov/detailedresult.php?img=PMC3557911_EHTJ-6-19913-g001&req=4)

# Graphs: Applications - 5



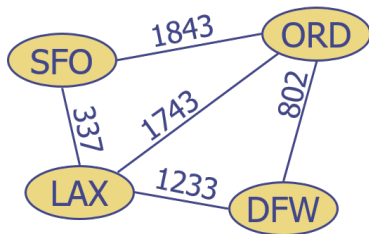
Collaboration graph among people in the same company

From <https://linkurio.us/blog/visualizing-business-organizations-the-collaboration-graph/>

# Definitions

$G = (V, E)$ ,  $V$  = set of nodes/vertices,  $E$  = set of edges

- Edges incident on a vertex
- Adjacent vertices
- degree of a node
- neighborhood of a node
- Self-loops
- Edge weights





# Definitions - 2

- Edge Types:
  - Directed edge: ordered pair of vertices  $(u, v)$ 
    - $u$  : origin,  $v$  : destination
  - Undirected edge: unordered pair of vertices  $(u, v)$
- Graph Types:
  - Directed graph: all the edges are directed
  - Undirected graph: all the edges are undirected
- Paths:
  - Simple Paths
  - Cycles
  - Simple cycles: no vertex repeated

# Graph Representations

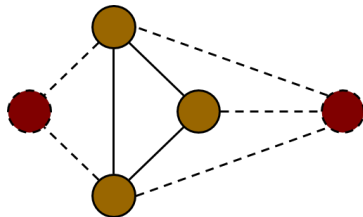
- Adjacency list
- Adjacency matrix
- Incidence matrix

# Elementary Properties

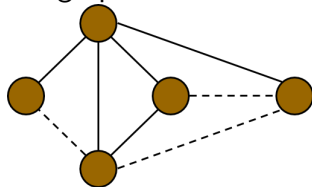
- **Handshaking Theorem**, Thm 1 (pg 686): Sum of degrees equals twice the number of edges in an undirected graph
- Thm 3 (pg 687) Sum of indegrees equals sum of outdegrees in a digraph, which in turn equals  $|E|$
- In an undirected graph  $m \leq \frac{n(n-1)}{2}$   
What is the bound for directed graphs?

# Subgraphs

- A subgraph  $S$  of a graph  $G$  is a graph such that
  - The vertices of  $S$  are a subset of the vertices of  $G$
  - The edges of  $S$  are a subset of the edges of  $G$
- A spanning subgraph of  $G$  is a subgraph that contains all the vertices of  $G$



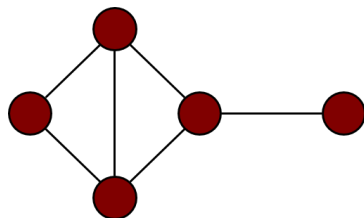
Subgraph



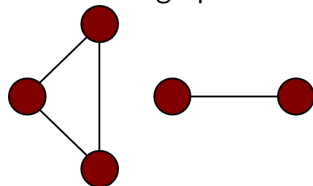
Spanning subgraph

# Connected graphs

- A graph is connected if there is a path between every pair of vertices
- A connected component of a graph  $G$  is a maximal connected subgraph of  $G$



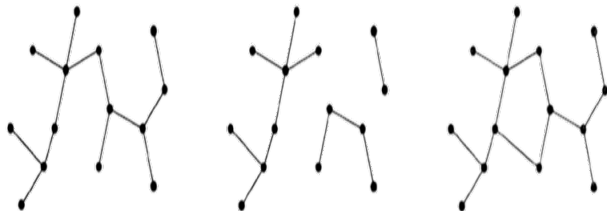
Connected graph



Disconnected graph with two connected components

# Trees (Ch 11.1)

- Defn 1 (pg 782) A tree is a connected, acyclic, undirected graph
- A forest is a set of trees
- Theorem [pg 782] An undirected graph is a tree iff there is a unique, simple path between any 2 of its vertices



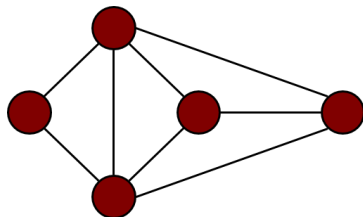
Tree, forest, a cyclic graph

# Rooted Trees

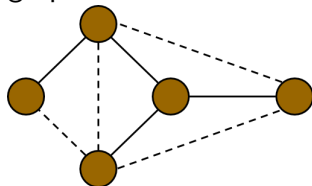
- Internal vertices, leaves
- Defn 2 (pg 783) Rooted tree: tree with a designated vertex called root; all edges directed away from the root.
- Defn 2 (pg 784) A rooted tree is called a  $m$ -ary tree if every internal vertex has no more than  $m$  children.  
 $m = 2$ : **binary** tree
- If every internal vertex has exactly  $m$  children, the tree is called **full**.
- If a full tree has every leaf at the same depth, it is called **complete**

# Spanning Trees

- A spanning tree of a connected graph is a spanning subgraph that is a tree
- A spanning tree is not unique unless the graph is a tree
- Spanning trees have applications to the design of communication networks
- A spanning forest of a graph is a spanning subgraph that is a forest



graph



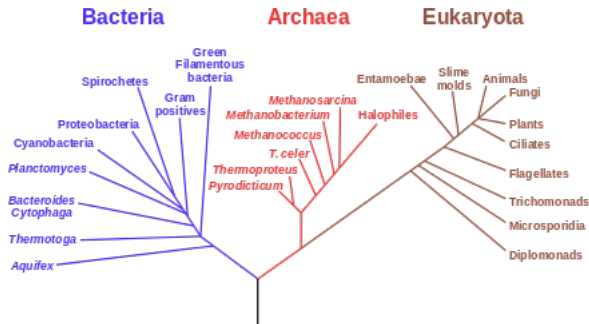
Spanning tree



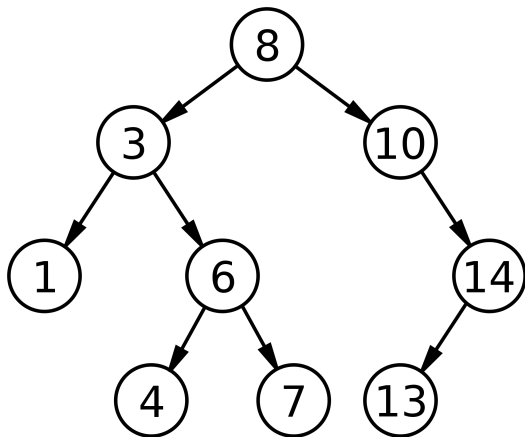
# More on Trees

## Sec 11.1

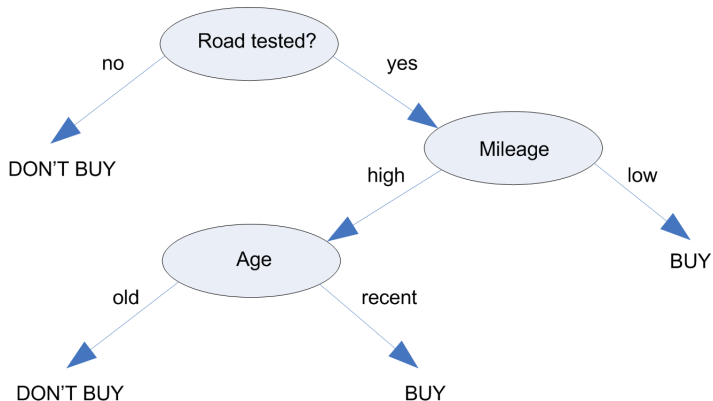
### Phylogenetic Tree of Life



# More on Trees: Binary Search Trees



# More on Trees: Decision Trees



From [https:](https://www.ibm.com/support/knowledgecenter/en/SS3RA7_15.0.0/com.ibm.spss.modeler.help/nodes_treebuilding.htm)

[//www.ibm.com/support/knowledgecenter/en/SS3RA7\\_15.0.0/com.ibm.spss.modeler.help/nodes\\_treebuilding.htm](https://www.ibm.com/support/knowledgecenter/en/SS3RA7_15.0.0/com.ibm.spss.modeler.help/nodes_treebuilding.htm)

# Other Examples of Trees

- Org charts
- Directory structures
- Organic molecules

# Properties of Trees

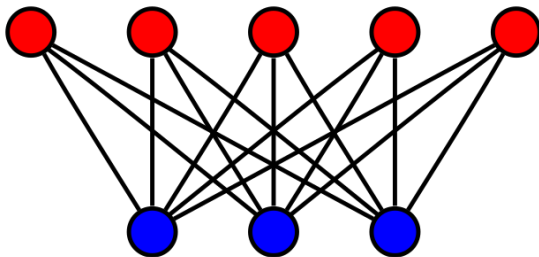
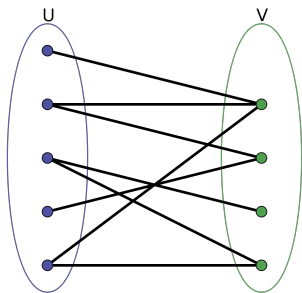
- **Theorem** (page 782): An undirected graph is a tree iff there is a unique simple path between any two vertices
- **Theorem** (page 788): A tree with  $n$  nodes has  $n - 1$  edges
- **Theorem** (page 789): A full  $m$ -ary tree with  $i$  internal vertices has  $mi + 1$  vertices
- **Theorem** (page 790): There are at most  $m^h$  leaves in a  $m$ -ary tree of height  $h$

# More on Graphs

Sec 10.1, 10.2

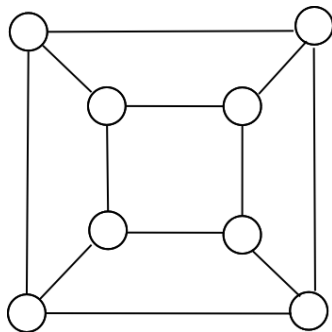
- Some special families
- Computational problems on graphs

# Bipartite Graphs



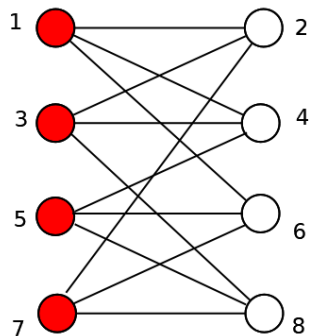
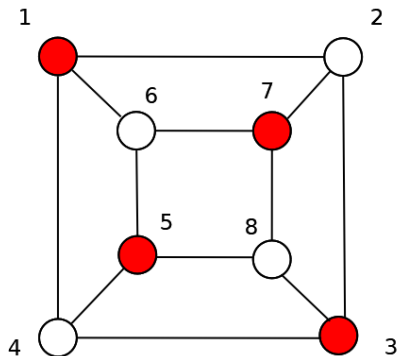
# Bipartite Graphs - 2

- Vertex set  $V$  partitioned into  $V_1, V_2$ , all edges are between  $V_1, V_2$
- How can you recognize a bipartite graph?





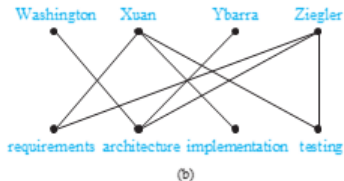
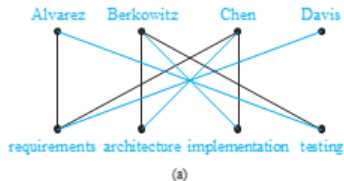
# Bipartite Graphs - 3



# Bipartite Graphs - Coloring

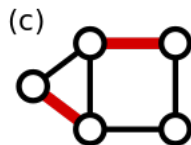
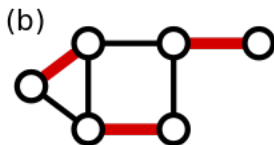
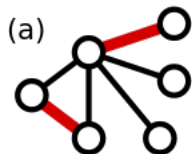
- **Theorem**(page 690): A graph is bipartite iff it is 2 colorable
- **Proof:** A given 2-coloring implies it is bipartite; it is easy to get a 2-coloring if it is known to be bipartite
- How to get a valid 2-coloring?  
Greedy algorithm: color a node white, its neighbours red and so on
- Proof of correctness: later courses
- Any graph containing an odd length cycle is **not** bipartite

# Bipartite Graphs - Matching



- A matching is a subset of edges such that no 2 edges are incident on the same vertex
- A maximum matching is a matching with the maximum number of edges

# General Graphs - Matching



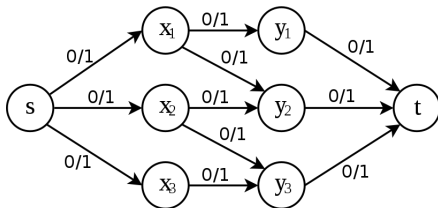
- Same definitions hold
- Are these graphs bipartite?

# Bipartite Graphs - Maximum Matching

- When does a maximum matching possible?
- Let  $A$  be a set of vertices;  $N(A)$  is the set of its neighbour vertices
- Hall's Theorem (page 693): A bipartite graph has a complete matching iff  $|N(A)| \geq |A|$  for all subsets  $A \subseteq V_1$

# Bipartite Graphs - Finding a Maximum Matching

- Hall's Theorem (page 693) only guarantees the existence of a matching
- It does not yield an efficient algorithm to find a maximum matching
- Most commonly used algorithm uses Network Flow to find a maximal matching



By Chin Ho Lee - Public Domain, <https://commons.wikimedia.org/w/index.php?curid=26431538>

# Other Graph Problems

- Connectivity
- Graph Isomorphism
- Graph Coloring