Software Tools

C, Unix (Linux), and tools

Register Variables

- Declared with
 - register int n;
- Advise the compiler to put them into CPU registers
- Gives a hint for optimization
- Only certain types can go to registers
- One cannot get the address of a register
- The compiler may ignore the advice

Block structure

- C is not a block structured language in the general sense
 - One cannot define functions within functions with complex scope rules
- But we can put block within blocks
 - We can define and initialize variables local to the blocks
 - Such variables "hide" variables with the same name outside the block
 - We can even define them as static

Variable initialization

- Variables can be initialized when defined
 - Static and external variables with constant expressions only. Initialization happens at the beginning of execution of the program
 - Automatic variables can be anywhere that makes sense.
 Initialization happens every time the function/block is called.
- Without initialization variables get default values
 - Static and external initialized to zero
 - Automatic initialized to garbage or zero
 - Guaranteed to cause maximum embarassment!

Initialization vs explicit assignment

- It is a matter of preference
- Most programmers would initialize at least some static and external variables
- The author of the textbook and the instructor of the course prefer explicit assignments most of the time.

Recursion

- C, like most languages, supports recursion
- Recursion is a powerful concept
 - Many algorithms are inherently recursive
- It is usually less efficient than iteration
- Compilers can do a very good job optimizing recursive functions

Print Decimals recursively

```
Void printd(int n)
  if (n<0) {
    putchar('-');
    n=-n;
  if (n/10!=0)
   printd(n/10);
  putchar(n%10+'0');
```

C preprocessor

- We can include files with
 - #include <stdio.h>
 - #include "rpolish.h"
- With angle brackets the preprocessor searches the standard directories for the file
- With quotes it searches the current directory first, then the standard ones

Macro substitution

- Anything can be redefined
 - #define while if
- We can even have arguments
 - # define MAX(A,B) ((A)>(B)?(A):(B))
- Tricky: what about
 - MAX(i++, j--)
- Even worse
 - #define square(x) x*x
- Disaster:
 - square(x+1)

Preprocessor acrobatics

- We can do some fancy things
 - #define DBGPRINT(x) {printf(#x "=%d\
 n",x);}
- Or
 - #define PASTE(A, B) A ## B
- Rarely used

Preprocessor Conditionals

- We have if statements of various forms
 - #if MACROA == MACROB
 - +if defined(MACROC)
 - #ifdef MACROD