## Computing for Math and Stats

Lecture 9.

## Conditional execution

- We often want our program to decide whether to execute one command or another (or none)
- Example: The absolute value of a real number $x$ is $x$ if positive and -x if negative
- Matlab (like any other language) has conditional statements
- Conditional statements check a condition and if true execute a group of statements, otherwise execute another group of statements (or no statements)


## Conditional Statements

- Absolute value of $x$
- if $x>=0$
- absx=x;
- else
- absx=-x;
- end


## Conditions

- Conditions can be simple like
- $x>0$
- We often need quite complex conditions
- We have a whole set of relational operators
- They are: >, <, >=, <=, ==, ~=
- We also have a set of logical operators
- They are: and() [\&], or() [l], not() [~]


## Conditions

- When we want both $x$ and $y$ to be positive
$-x>0 \& y>0$
- When we want at least one of them to be positive
- $x>0 \mid y>0$
- When we want none of them to be positive
- $x<=0$ \& $y<=0 \quad$ or...
- $\sim(x>0 \mid y>0)$
- There can be more than one way to express a condition. Usually one of them is less computationally expensive


## What is True?

- This is not a philosophy question
- What do we get when we run
- $A=x>2$
- In Matlab 1 is true and 0 is false
- Question: what does Matlab think of numbers other than 0 or 1?
- This is a Matlab (and C and a few other) convention
- In other systems/languages we have different conventions
- T and nil in Lisp
- 0 and non-zero in bash
- True and False in other systems
- It is defined so for convenience (not philosophy)


## Precedence

- When we have a numerical expression
- a+b*c
- We all understand it as
- $a+\left(b^{*} c\right)$
- Old calculators understood it as
- (a+b)*
- Matlab understands it the way we all do
- See weird.m


## Precedence

- Matlab precedences are as follows
- Parentheses
- Exponentiation
- Logical not (~)
- Multiplication, division
- Addition, subtraction
- Relational ops. (<, >, etc)
- Logical and (\&)
- Logical or (|)


## How to Remember Precedences

- Hard
- Even if you do, the one that reads your code may not
- The golden rule:
- When in doubt, parenthesize
- Different languages may have different (very slightly) precedences
- One thing to remember is that Matlab has weird precedence for not ( $\sim$ )


## Other Logical Operators

- In theory there are 16 logical operators (with two operants/arguments)
- Most of them are not needed in programming
- We need some others that take as operand/argument a vector


## Other Logical Operators

- These are
- xor(a,b)
- Exclussive or
- all(A)
- Returns true (1) if all elements of A are true
- any(A)
- Returns true (1) if any element of $A$ is true
- find(A)
- Returns the indices for which $A$ is true (non zero)


## The "if" statement

- Conditional statements use conditional expressions
- The most common conditional statement is the if statement aka if ... end
- Allows a block of statements to be executed or not executed depending on a condition.


## The simplest version of if...end

- We use this to execute or not execute a group of statements
- if <some condition>
- Stmnt 1
- Stmnt 2...
- end
- We can have as many statements in the block as we want


## The if-then-else form

- We use this to choose between two (or more) blocks of statements
- if <condition>
- Stmnt1
- Stmnt2
- elseif <condition>
- Stmnt5...
- else
- Stmnt3
- Stmnt4
- end
- See piecewise.m


## Indentation

- Blocks of statements whithin the if-else (ot the if-end or the else-end, etc), have to be indented
- Indentation means prepending a "few" blanks to statements within enclosed blocks
- "few" means usually 2-4 blanks. Asways the same number
- Real editors do it automatically
- The Matlab editor does a pretty good job.
- Indentation helps with code readability
- Lack of indentation screams "Amateur"

