#### Computing for Math and Stats

Lecture 15.

#### **Multiplying Polynomials**

$$\sum_{k=0}^{M+N} c_k x^k = \left(\sum_{i=0}^{N} a_i x^i\right) \left(\sum_{j=0}^{M} b_j x^j\right)$$

$$c_k = \sum_{i=max(0, k-M)}^{min(k, N)} a_i b_{k-i}$$

# Multiplying Polynomials

- We now have to translate this to Matlab
- Vectors in Matlab start at 1
- Polynomial indices start at 0
- There is one more little problem
  - Matlab coefficients are in the opposite order
  - We ignore it and pretend that we know nothing
- The function that does this is conv
- See myconv.m

### Add Polynomials

- We can add polynomials simply by adding the coefficients of same degree
- In Matlab the first element is the highest degree coefficient
- We need to align them by zero-padding
- See polyadd.m

#### **Evaluating Polynomials**

 $p(x) = a_3 x^3 + a_2 x^2 + a_1 x + a_0$ 

 $p(x) = ((a_3x + a_2)x + a_1)x + a_0$ 

- We are given a bunch of points (x, y) and we are asked to find a polynomial that goes through them
- We "evaluate" the polynomial at each x and equate the value to the y.
- From every point we get one equation
- We need N+1 points to fit an N degree polynomial

 $(x_0, y_0)$  $(x_1, y_1)$  $(x_2, y_2)$ •  $(\boldsymbol{x}_N, \boldsymbol{y}_N)$ 

 $a_{0}x_{1}^{0} + a_{1}x_{1}^{1} + a_{2}x_{1}^{2} + \dots + a_{N}x_{1}^{N} = y_{1}$   $a_{0}x_{2}^{0} + a_{1}x_{2}^{1} + a_{2}x_{2}^{2} + \dots + a_{N}x_{2}^{N} = y_{2}$   $a_{0}x_{3}^{0} + a_{1}x_{3}^{1} + a_{2}x_{3}^{2} + \dots + a_{N}x_{3}^{N} = y_{3}$   $a_{0}x_{4}^{0} + a_{1}x_{4}^{1} + a_{2}x_{4}^{2} + \dots + a_{N}x_{4}^{N} = y_{4}$ 

 $a_0 x_{N+1}^0 + a_1 x_{N+1}^1 + a_2 x_{N+1}^2 + \dots + a_N x_{N+1}^N = y_{N+1}$ 



## **Polynomial Fitting**

- What happens if we have more points
- This is very common in science and engineering
- The method we follow is called *Least Squares*
- One of the most important methods ever conceived by humans
  - Second only to the pizza recipe

### Things to play with at home

- Modify myconv so that the indexing is proper. That is, there is no -1 in lines 6 and 7, indexing of the for loop starts at 1, etc
- Write a function named matlabpoly that accepts a vector p as argument (the coefficients of a polynomial) and prints a matlab expression that represents the polynomial.
- Write a function that accepts as arguments a vector p (the coefficients of a polynomial) and two numbers xmin and xmax and polts the polynomial p from xmin to xmax.