Database-Connection Libraries

CALL-LEVEL INTERFACE

JAVA DATABASE CONNECTIVITY

PHP PEAR/DB

An Aside: SQL Injection

SQL queries are often constructed by programs.

These queries may take constants from user input.

Careless code can allow rather unexpected queries to be constructed and executed.

Example: SQL Injection

Relation Accounts(name, passwd, acct).

Web interface: get name and password from user, store in strings n and p, issue query, display account number.

```
SELECT acct FROM Accounts
WHERE name = :n AND passwd = :p
```

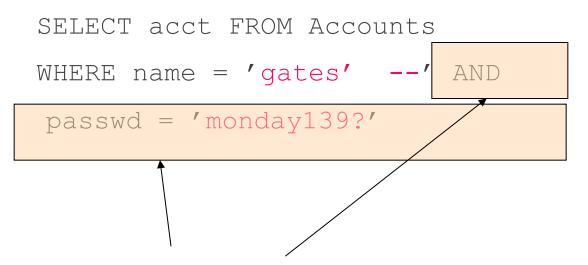
User Types

Name: gates' -- Comment in Oracle

Password: monday139

Your account number is 1234-567

The Query Executed



All treated as a comment

Host/SQL Interfaces Via Libraries

The other approach to connecting databases to conventional languages is to use library calls.

- 1. C + CII
- 2. Java + JDBC
- 3. PHP + PEAR/DB

Three-Tier Architecture

A common environment for using a database has three tiers of processors:

- 1. Web servers --- talk to the user.
- 2. Application servers --- execute the business logic.
- 3. Database servers --- get what the app servers need from the database.

Example: Amazon

Database holds the information about products, customers, etc.

Business logic includes things like "what do I do after someone clicks 'checkout'?"

• Answer: Show the "how will you pay for this?" screen.

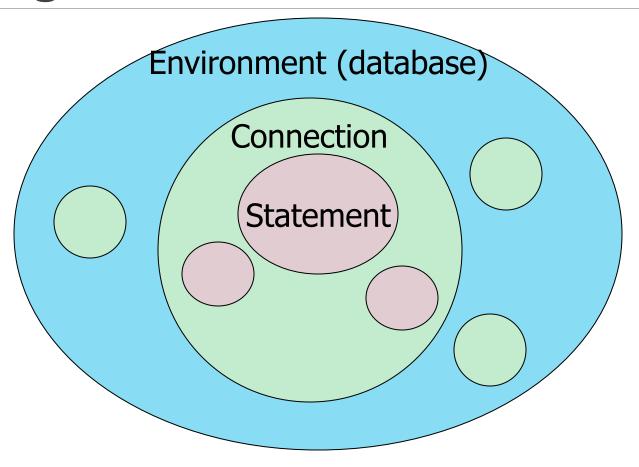
Environments, Connections, Queries

The database is, in many DB-access languages, an environment.

Database servers maintain some number of *connections*, so app servers can ask queries or perform modifications.

The app server issues *statements*: queries and modifications, usually.

Diagram to Remember



SQL/CLI

We can use a library of functions.

• The library for C is called SQL/CLI = *Call-Level Interface*.

Data Structures

C connects to the database by structers of the following types:

- 1. Environments: represent the DBMS installation.
- *2. Connections* : logins to the database.
- *Statements*: SQL statements to be passed to a connection.
- 4. Descriptions: records about tuples from a query, or parameters of a statement.

Handles

Function SQLAllocHandle(T,I,O) is used to create these structers, which are called environment, connection, and statement *handles*.

- *T* = type, e.g., SQL_HANDLE_STMT.
- I = input handle = struct at next higher level (statement < connection < environment).
- *O* = (address of) output handle.

Example: SQLAllocHandle

```
SQLAllocHandle(SQL_HANDLE_STMT,
  myCon, &myStat);
myCon is a previously created connection handle.
myStat is the name of the statement handle that will be created.
```

Preparing and Executing

SQLPrepare(H, S, L) causes the string S, of length L, to be interpreted as a SQL statement; the executable statement is placed in statement handle H.

SQLExecute(H) causes the SQL statement represented by statement handle H to be executed.

Example: Prepare and Execute

```
SQLPrepare(myStat, "SELECT beer, price FROM Sells
WHERE bar = 'Joe''s Bar'",

SQL_NTS);
SQLExecute(myStat);
```

This constant says the second argument is a "null-terminated string"; i.e., figure out the length by counting characters.

Direct Execution

If we shall execute a statement *S* only once, we can combine PREPARE and EXECUTE with:

SQLExecuteDirect(H,S,L);

• As before, H is a statement handle and L is the length of string S.

Fetching Tuples

When the SQL statement executed is a query, we need to fetch the tuples of the result.

 A cursor is implied by the fact we executed a query; the cursor need not be declared.

SQLFetch(H) gets the next tuple from the result of the statement with handle H.

Accessing Query Results

When we fetch a tuple, we need to put the attribute values somewhere.

Each component is bound to a variable by the function SQLBindCol.

- This function has 6 arguments, of which we shall show only 1, 2, and 4:
 - 1 = handle of the guery statement.
 - 2 = column number.
 - 4 = address of the variable.

Example: Binding

Suppose we have just done SQLExecute(myStat), where myStat is the handle for query

```
SELECT beer, price FROM Sells
WHERE bar = 'Joe''s Bar'
Bind the result to theBeer and thePrice:
SQLBindCol(myStat, 1, , &theBeer, , );
SQLBindCol(myStat, 2, , &thePrice, , );
```

Example: Fetching

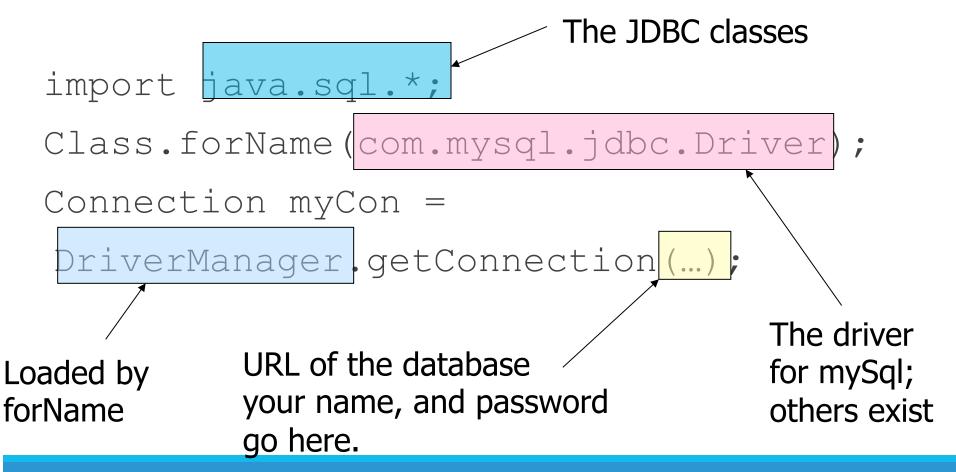
```
Now, we can fetch all the tuples of the answer by:
SQLBindCol(myStat, 1, , &theBeer, , );
SQLBindCol(myStat, 2, , &thePrice, , );
while (SQLFetch(myStat) != SQL_NO_DATA)
        /* do something with the Beer and
          thePrice */
                                           CLI macro representing
                                           SQLSTATE = 02000 = "failed"
                                           to find a tuple."
```

JDBC

Java Database Connectivity (JDBC) is a library similar to SQL/CLI, but with Java as the host language.

Like CLI, but with a few differences for us to cover.

Making a Connection



Statements

JDBC provides two classes:

- 1. Statement = an object that can accept a string that is a SQL statement and can execute such a string.
- PreparedStatement = an object that has an associated SQL statement ready to execute.

Creating Statements

The Connection class has methods to create Statements and PreparedStatements.

```
Statement stat1 = myCon.createStatement();

PreparedStatement stat2 =

myCon.createStatement(

"SELECT beer, price FROM Sells" +

"WHERE bar = 'Joe' 's Bar'"

createStatement with no argument returns a Statement; with one argument it returns a PreparedStatement.
```

Executing SQL Statements

JDBC distinguishes queries from modifications, which it calls "updates."

Statement and PreparedStatement each have methods executeQuery and executeUpdate.

- For Statements: one argument: the query or modification to be executed.
- For PreparedStatements: no argument.

Example: Update

stat1 is a Statement.

We can use it to insert a tuple as:

```
stat1.executeUpdate(
  "INSERT INTO Sells " +
  "VALUES('Brass Rail', 'Bud', 3.00)"
);
```

Example: Query

stat2 is a PreparedStatement holding the query "SELECT beer, price FROM Sells WHERE bar = 'Joe''s Bar' ".

executeQuery returns an object of class ResultSet – we'll examine it later.

The query:

ResultSet menu = stat2.executeQuery();

Accessing the ResultSet

An object of type ResultSet is something like a cursor.

Method next() advances the "cursor" to the next tuple.

- The first time next() is applied, it gets the first tuple.
- If there are no more tuples, next() returns the value false.

Accessing Components of Tuples

When a ResultSet is referring to a tuple, we can get the components of that tuple by applying certain methods to the ResultSet.

Method getX (i), where X is some type, and i is the component number, returns the value of that component.

• The value must have type X.

Example: Accessing Components

menu = ResultSet for query "SELECT beer, price FROM Sells WHERE bar = 'Joe' 's Bar' ".

Access beer and price from each tuple by:

```
while ( menu.next() ) {
  theBeer = menu.getString(1);
  thePrice = menu.getFloat(2);
    /*something with theBeer and thePrice*/
}
```

Example: Passing Paremeters

Example: Handling Exceptions

```
try{
...
}catch(SQLException ex){
    System.err.println("SQLException: " +
    ex.getMessage());
...
}
```

PHP

A language to be used for actions within HTML text.

Indicated by <? PHP code ?>.

DB library exists within *PEAR* (PHP Extension and Application Repository).

• Include with include (DB.php).

Variables in PHP

Must begin with \$.

OK not to declare a type for a variable.

But you give a variable a value that belongs to a "class," in which case, methods of that class are available to it.

String Values

PHP solves a very important problem for languages that commonly construct strings as values:

 How do I tell whether a substring needs to be interpreted as a variable and replaced by its value?

PHP solution: Double quotes means replace; single quotes means don't.

Example: Replace or Not?

```
$v = "one hundred dollars";
$sue = 'You owe me $v.';
$joe = "You owe me $v.";
```

Value of \$sue is 'You owe me \$v', while the value of \$joe is 'You owe me one hundred dollars'.

PHP Arrays

Two kinds: *numeric* and *associative*.

Numeric arrays are ordinary, indexed 0,1,...

- Example: \$a = array("Paul", "George", "John", "Ringo");
 - Then \$a[0] is "Paul", \$a[1] is "George", and so on.

Associative Arrays

Elements of an associative array \$a\$ are pairs x => y, where x is a key string and y is any value.

If x => y is an element of \$a, then \$a[x] is y.

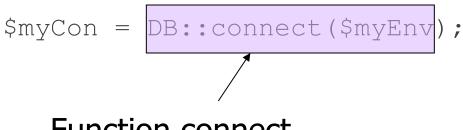
Example: Associative Arrays

An environment can be expressed as an associative array, e.g.:

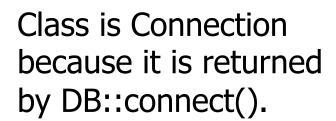
```
$myEnv = array(
"phptype" => "oracle",
"hostspec" => "www.yorku.ca",
"database" => "c3421a",
"username" => "godfrey",
"password" => "notMyPW");
```

Making a Connection

With the DB library imported and the array \$myEnv available:



Function connect in the DB library



Executing SQL Statements

Method query applies to a Connection object.

It takes a string argument and returns a result.

Could be an error code or the relation returned by a query.

Example: Executing a Query

Find all the bars that sell a beer given by the variable \$beer.

```
$beer = 'Bud';
$result = $myCon->query(
    "SELECT bar FROM Sells"
    "WHERE beer = $beer;");
Remember this
```

variable is replaced by its value.

Cursors in PHP

The result of a query is the tuples returned.

Method fetchRow applies to the result and returns the next tuple, or FALSE if there is none.

Example: Cursors

Actions

Review slides!

Go through code examples "List of Examples" and documentation: http://jdbc.postgresql.org/documentation/93/

Read chapter from the book about SQL libraries (study all the examples).