

EECS4421Z: Introduction to Robotics

Midterm

Instructor: Dr. Burton Ma

Thu Feb 15, 2018

Name: _____

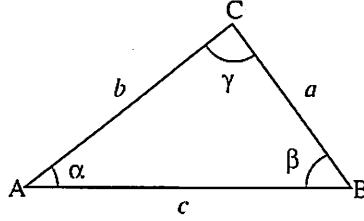
Student Number: _____

Instructions

1. You have 110 minutes to complete the exam.
2. Write your answers clearly and succinctly in the space provided on the question sheets; use the back of the page and the extra blank page if you need additional space for your answer.
3. A non-programmable calculator is allowed but should not be necessary. No other aids are allowed.



Law of cosines:



$$c^2 = a^2 + b^2 - 2ab \cos \gamma$$

Trigonometric identities:

$$\sin(-\theta) = -\sin(\theta)$$

$$\cos(-\theta) = \cos(\theta)$$

$$\sin(180 - \theta) = \sin(\theta)$$

$$\cos(180 - \theta) = -\cos(\theta)$$

$$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$$

$$\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta$$

$$\cos(\alpha + \beta) = \cos \alpha \cos \beta - \sin \alpha \sin \beta$$

$$\cos(\alpha - \beta) = \cos \alpha \cos \beta + \sin \alpha \sin \beta$$

$$\cos^2 \theta + \sin^2 \theta = 1$$

Canonical rotation matrices:

$$R_{x,\theta} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix} \quad R_{y,\theta} = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix} \quad R_{z,\theta} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Rotation about a unit axis $[k_x \ k_y \ k_z]^T$:

$$R_{k,\theta} = \begin{bmatrix} k_x^2 v_\theta + c_\theta & k_x k_y v_\theta - k_z s_\theta & k_x k_z v_\theta + k_y s_\theta \\ k_x k_y v_\theta + k_z s_\theta & k_y^2 v_\theta + c_\theta & k_y k_z v_\theta - k_x s_\theta \\ k_x k_z v_\theta - k_y s_\theta & k_y k_z v_\theta + k_x s_\theta & k_z^2 v_\theta + c_\theta \end{bmatrix}$$

where $c_\theta = \cos \theta$, $s_\theta = \sin \theta$, and $v_\theta = 1 - \cos \theta$.

Homogeneous translation matrix for a translation of $[x \ y \ z]^T$:

$$D = \begin{bmatrix} 1 & 0 & 0 & x \\ 0 & 1 & 0 & y \\ 0 & 0 & 1 & z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Denavit-Hartenberg transformation:

$$\begin{aligned} T_i^{i-1} &= R_z(\theta_i) D_z(d_i) D_x(a_i) R_x(\alpha_i) \\ &= \begin{bmatrix} \cos(\theta_i) & -\sin(\theta_i) \cos(\alpha_i) & \sin(\theta_i) \sin(\alpha_i) & a_i \cos(\theta_i) \\ \sin(\theta_i) & \cos(\theta_i) \cos(\alpha_i) & -\cos(\theta_i) \sin(\alpha_i) & a_i \sin(\theta_i) \\ 0 & \sin(\alpha_i) & \cos(\alpha_i) & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

Denavit-Hartenberg parameters:

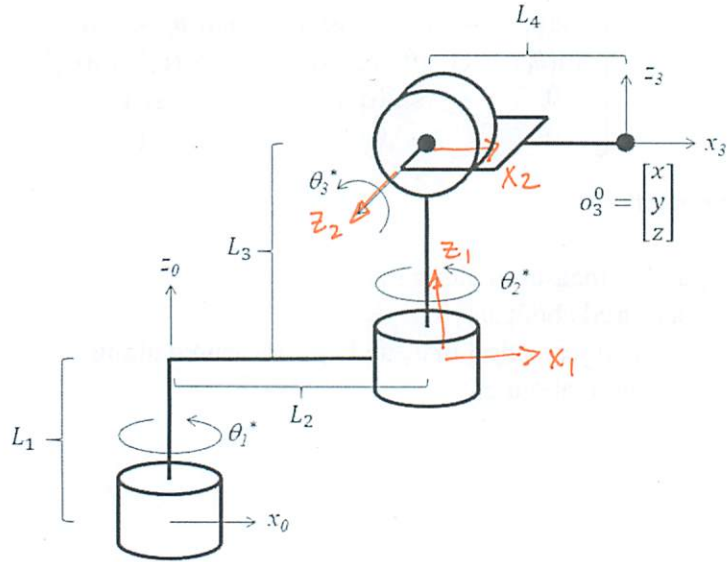
a_i : distance between z_{i-1} and z_i measured along x_i

α_i : angle from z_{i-1} to z_i measured about x_i

d_i : distance between o_{i-1} to the intersection of x_i and z_{i-1} measured along z_{i-1}

θ_i : angle from x_{i-1} to x_i measured about z_{i-1}

1. Consider the following RRR robot:



The robot is shown in a position where all of the joint angles are zero degrees. For the purposes of this question, assume that there are no limits on the joint angles.

- (a) (2 points) Draw coordinate frames {1} and {2} that are suitable for use with the Denavit-Hartenberg convention.
- (b) (6 points) Fill in the Denavit-Hartenberg parameters using your coordinate frame placement.

Link	a_i	α_i	d_i	θ_i
1	L_2 ($-L_2$ if $x_1 \leftarrow$)	0	L_1	θ_1^* ($\theta_1^* + 180$) if $x_1 \leftarrow$
2	0	90° (-90° possible)	L_3 ($-L_3$ if $z_1 \downarrow$)	θ_2^* ($\theta_2^* + 180$ possible)
3	L_4	-90° ($+90^\circ$ possible)	0	θ_3^* ($180 - \theta_3^*$ if $x_2 \leftarrow$)

- (c) (12 points) Solve for the forward kinematics of the arm; that is, given joint angles θ_1^* , θ_2^* , and θ_3^* , find the orientation and position of frame {3} as a homogeneous matrix T_3^0 . If your solution involves a sequence of matrix multiplications then you do not need to perform the actual multiplications. Do not use the Denavit-Hartenberg convention to obtain your answer.

Use this page for Question 1.

$$R_{z, \theta_1^*} D_{z, L_1} D_{x, L_2} R_{z, \theta_2^*} D_{z, L_3} R_{y, -\theta_3^*} D_{x, L_4}$$

2. Consider the RR arm shown in Figure 2.

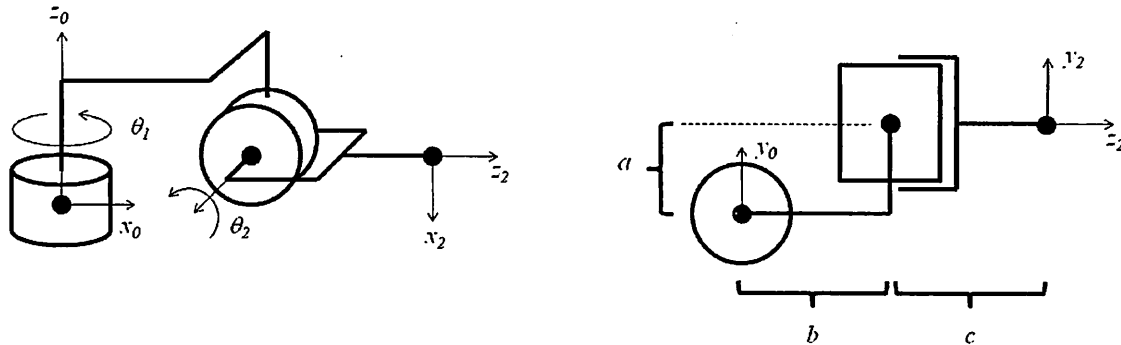


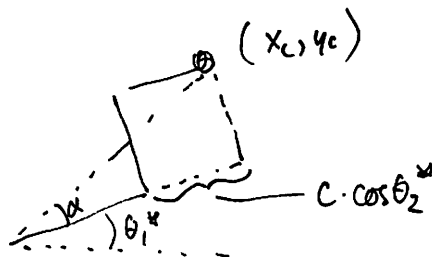
Figure 1: Left: Front view of arm. Right: Top-down view of arm. In this figure, all joint angles are shown at 0° .

Joints 1 and 2 are connected by a link with a 90° bend. Joint 1 has a range of $-360 < \theta_1^* < 360$ degrees. The axis of joint 2 is always in the plane $z_0 = 0$. You may assume that the link dimensions a , b , and c are always greater than zero, and that $b > c$.

- (a) (15 points) Assume that joint 2 has a range of $-90 \leq \theta_2^* \leq 90$ degrees. Given $o_c = [x_c \ y_c \ z_c]^T$, the location of the origin of frame $\{2\}$ relative to frame $\{0\}$, solve for the inverse kinematics of arm.
- (b) (10 points) Assume that joint 2 has a range of $-180 \leq \theta_2^* \leq 180$ degrees. How do you have to modify your answer to (a) to solve for the inverse kinematics of the arm?

$$\theta_2^* = \arcsin\left(\frac{z_c}{c}\right) \quad \text{- must compute this first}$$

looking top down



$$\alpha = \operatorname{atan2}(a, b + c \cos \theta_2^*)$$

$$\theta_1^* = \operatorname{atan2}(y_c, x_c) - \alpha$$

Use this page for Question 2 if necessary.

(b) Compute $r = \sqrt{x_c^2 + y_c^2}$

if $r \geq \sqrt{a^2 + b^2}$ then $-90 \leq \theta_2^* \leq 90$
and solution (a) applies

if $r < \sqrt{a^2 + b^2}$

~~$\theta_2^* = \arcsin\left(\frac{z_c}{c}\right)$~~

$\theta_2^* = \begin{cases} 180 - \arcsin\left(\frac{z_c}{c}\right) & \text{if } z_c > 0 \end{cases}$

$\begin{cases} \arcsin\left(\frac{z_c}{c}\right) & \text{if } z_c < 0 \end{cases}$

θ_1^* can be computed as in (a)

3. Given a rotation matrix R :

(a) (3 points) How can you find the axis of rotation of R ?

(b) (2 points) How can you find the angle of rotation of R ?

For your answers to (a) and (b), you may provide a formula or a description of the computation that you would have to perform.

3(a) Rotation about an axis leaves all points on the axis unchanged; i.e.

$$R \begin{bmatrix} k_x \\ k_y \\ k_z \end{bmatrix} = 1 \begin{bmatrix} k_x \\ k_y \\ k_z \end{bmatrix}$$

This is an eigenvalue problem - find the eigenvector of R whose eigenvalue is 1; the eigenvector is $\begin{bmatrix} k_x \\ k_y \\ k_z \end{bmatrix}$

3(a) Examine $R_{k,\theta} = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$ (see Equations on pg 1)

$$r_{32} - r_{23} = 2k_x \sin\theta$$

$$r_{13} - r_{31} = 2k_y \sin\theta$$

$$r_{21} - r_{12} = 2k_z \sin\theta$$

$$\therefore \begin{bmatrix} k_x \\ k_y \\ k_z \end{bmatrix} = \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix} \Bigg/ \left\| \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix} \right\|$$

3(b) Examine $R_{k,\theta}$

$$\begin{aligned} r_{11} + r_{22} + r_{33} &= k_x^2 V_\theta + C_\theta &= (k_x^2 + k_y^2 + k_z^2) V_\theta + 3C_\theta \\ &+ k_y^2 V_\theta + C_\theta &= 1(1 - C_\theta) + 3C_\theta \\ &+ k_z^2 V_\theta + C_\theta &= 1 + 2C_\theta \end{aligned}$$

$$\therefore \theta = \arccos\left(\frac{r_{11} + r_{22} + r_{33} - 1}{2}\right)$$