

# Introduction to Java

## Part 3



# Creating Objects

1. Create a new object using the keyword “new”
2. Along with “new”, call the constructor to initialize object attributes
3. Typically, assign the object to a declared reference variable

*ClassName identifier = new ClassName(args);*

- E.g.: `Blink b = new Blink(true);`

# String

- Sequence of characters
- Non-primitive (i.e., object) data type
- Read-only objects (recreated but not modified)
  - Any “changes” are actually new objects initialized with the new value
- Strings can be initialized like objects or primitives:

```
String name = new String("My name is Steven");  
String name = "My name is Steven";
```

  - The compiler replaces the “short form” with the proper (i.e., object) initialization statement

# Concatenation and Indexing

- Strings can be concatenated (i.e., joined) using “+” operator:

```
String s = “EECS” + “1021”;
```

- String indexes are numbered 0 to length-1

**String:** EECS1021

**Index:** 01234567



# BankAccountV2

- Added withdrawal amount check
- Added toString method
- Updated main method
- Code demonstrated in lecture

# Useful String Methods

- `length()`: the number of characters in this String
- `charAt(index)`: the char at the passed index
- `substring(start, end)`: a new String containing only the characters at the index from start (inclusive) to end (exclusive)
- `trim()`: a new String with the same characters, but without leading and trailing whitespace
- `equals(otherString)`: true iff the current String and *otherString* are identical
- `indexOf(otherString)`: the index of the first occurrence of *otherString* in this String object
- `split(delimiter)`: an array of all Strings in this String that were separated by *delimiter*

# Parsing Strings as Numbers

- Each primitive type has its own wrapper class
- Wrapper classes store (“wrap”) its associated value in an object and contain static methods
- For example:
  - `double n = Double.parseDouble(“8.3”); // n = 8.3`

# Console Output

- `System.out.print("hello");`  
`System.out.print("bye");`
  - Outputs:  
hellobye
- `System.out.println("hello");`  
`System.out.println("bye");`
  - Outputs:  
hello  
bye



# Formatted Output

- Use `System.out.printf("format string", args)`
- Similar to `sprintf` in Matlab
- Format string represents the output, but with placeholders and formatting options for the passed arguments (see [Formatter API](#))
- Example:
  - `System.out.printf("PI to 2 decimal places is %.2f.", Math.PI);`
    - Outputs: PI to 2 decimal places is 3.14.

# File Output

- Use the `PrintStream` class to create an object representing an output file
  - The file will be created if it doesn't already exist
  - The file will be overwritten if it already exists, so be careful when doing this
- Use the `print`, `println`, `printf` methods as before
- Example:

```
PrintStream output = new PrintStream(new File("output.txt"));
output.println("PI to 2 decimal places is %.2f.", Math.PI);
output.close();
```

  - This will create a file called "output.txt" with the contents "PI to 2 decimal places is 3.14."

# Console Input

- Use the Scanner class
- Scanner has methods to read in the next...
  - int, double, char, etc. (i.e., primitive value)
  - String or an entire line of text as a String object
- Also has methods to test if there is more input to read-in
- Example:

```
Scanner input = new Scanner(System.in); // from console
int value = input.nextInt(); // user input
input.close();
```

# File Input

- Similar to console input, but you pass a File object as an argument
- Example:

```
Scanner fileInput = new Scanner(new File("input.txt"));
String firstLine = fileInput.nextLine(); // first line from input.txt
fileInput.close();
```
- Potential errors for file I/O:
  - Missing file, file not readable, etc.
  - Must add “throws” clause to method declaration
  - More on handling these exceptions in two weeks



# PowerCalculatorV2

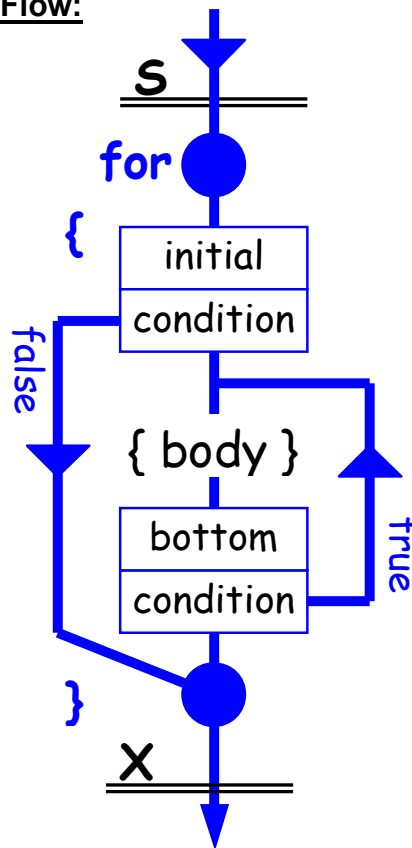
- Added console input and file output
- Code demonstrated in lecture

# For-Loops

- Loop body
  - Statements to be executed iteratively (i.e., to be looped)
- Initialization statement (optional)
  - Executed once, when the loop is first encountered
  - Used to declare and/or initialize any variables used within the loop body (be careful of variable scope)
- Boolean condition to continue iteration (i.e., looping)
  - Similar to the if-statement condition
  - Loop body is executed if the condition holds (i.e., is true)
- Update statement (optional)
  - Update variables/state at the end of each iteration (i.e., loop)

# For-Loops

## Flow:



## Syntax:

```
Statement-S  
for (initial; condition; bottom)  
{  
    body;  
}  
Statement-X
```

## Algorithm:

1. Start the for scope
2. Execute initial
3. If condition is false go to 9
4. Start the body scope {
5. Execute the body
6. End the body scope }
7. Execute bottom
8. If condition is true go to 4
9. End the for scope

# For-Loops: Example

- Output the numbers from 1..100

- Sequential

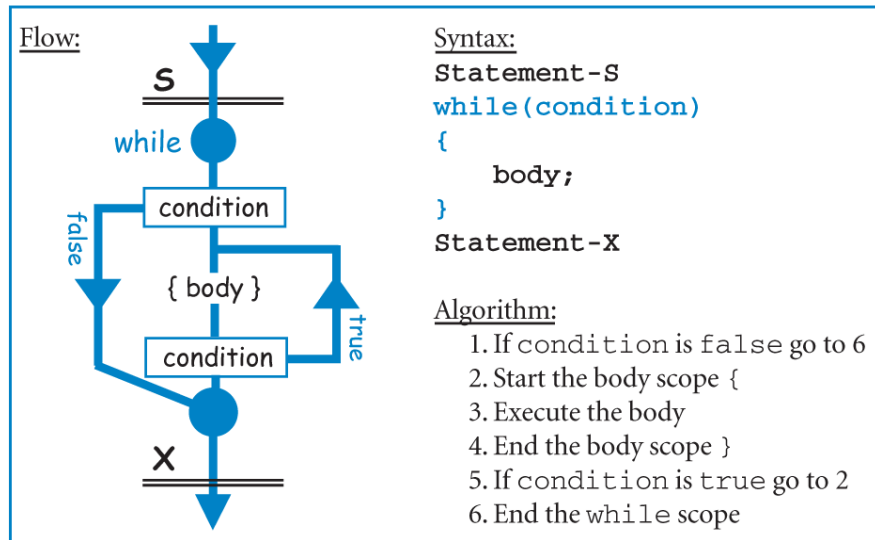
```
System.out.println("1");  
System.out.println("2");  
System.out.println("3");  
...
```

- Iterative

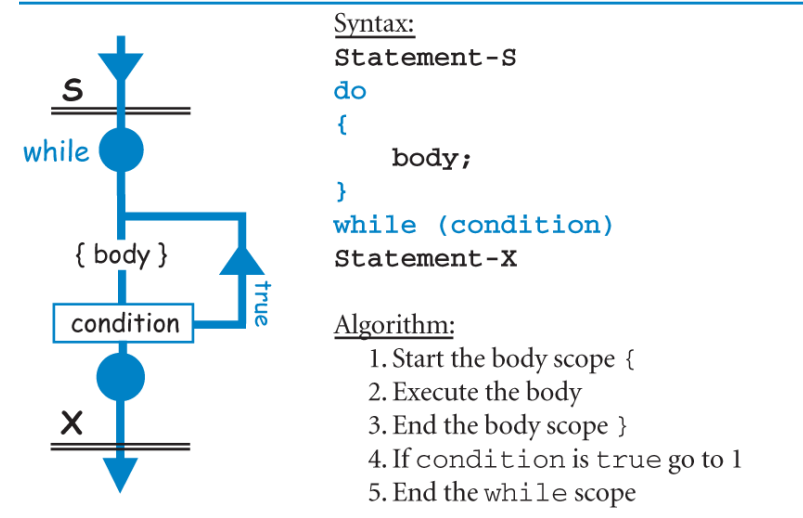
```
for (int count = 1; count <= 100; count++)  
{  
    System.out.println(count);  
}
```



# Other Loops



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# For-Loops with Console Input

- Add non-negative ints, stop when a negative integer is entered:

```
int sum = 0;
Scanner input = new Scanner(System.in);
for(int n = input.nextInt(); n >= 0; n = input.nextInt())
{
    sum += n;
}
input.close();
```

# For-Loops with File Input

- Read-in lines from a file and output them to the console

```
Scanner fileInput = new Scanner(new File("input.txt"));
for(String line; fileInput.hasNextLine(); )
{
    line = fileInput.nextLine();
    System.out.println(line);
}
fileInput.close();
```



# BankAccountV3

- Added file I/O
- Code demonstrated in lecture