

Line and curve fitting

Line fitting in MATLAB

- ▶ MATLAB provides a function for performing least-squares polynomial fitting
 - ▶ a line is a polynomial of degree 1

```
>> x = [-4; 3.7; 0; 2.5; 1.2; -2.8; -1.4];
```

```
>> y = [-37; 38; 0; 29; 21; -21; -8];
```

```
>> polyfit(x, y, 1)
```

```
ans =
```

```
    9.7436    4.2564
```

- ▶ this says that the best fit line is $y = 9.7436x + 4.2564$

Line fitting in MATLAB

- ▶ MATLAB provides a function named `polyval` for evaluating the polynomial computed by `polyfit`

```
>> coeffs = polyfit(x, y, 1);
```

```
>> yfit = polyval(coeffs, x)
```

```
yfit =
```

```
-34.7182
```

```
40.3079
```

```
4.2564
```

```
28.6155
```

```
15.9488
```

```
-23.0258
```

```
-9.3847
```



the best fit line $y = a + bx$ evaluated at each value in \mathbf{x}

Line fitting in MATLAB

- ▶ computing the residual errors is easy using `polyval`

```
>> coeffs = polyfit(x, y, 1);  
>> yfit = polyval(coeffs, x);  
>> res = y - yfit
```

```
res =
```

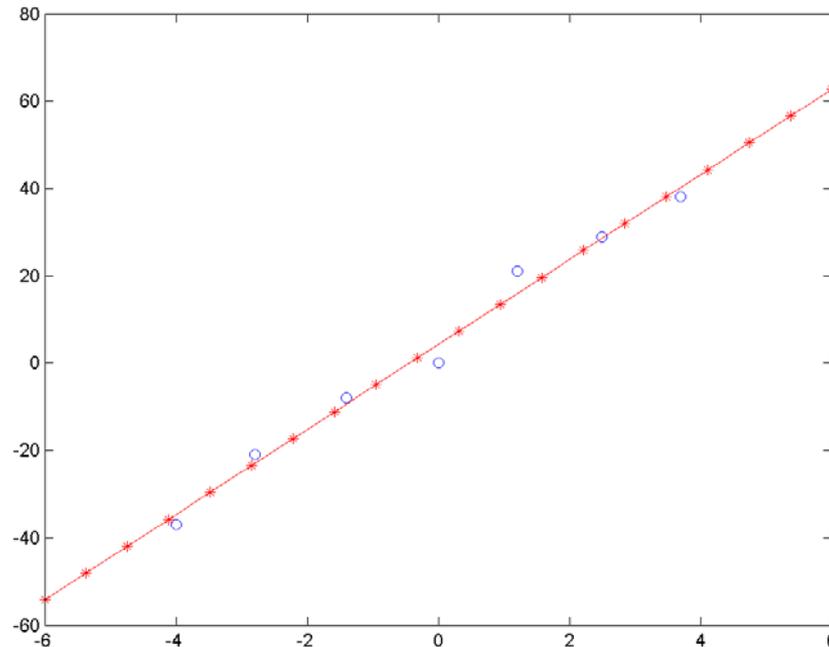
```
-2.2818  
-2.3079  
-4.2564  
0.3845  
5.0512  
2.0258  
1.3847
```

the residual errors $r_i = y_i - (a + bx_i)$

Line fitting in MATLAB

- ▶ you can use any vector of values \mathbf{x} in `polyval`

```
>> xfit = linspace(-6, 6, 20);  
>> yfit = polyval(coeffs, xfit);  
>> plot(x, y, 'bo', xfit, yfit, 'r*-')
```

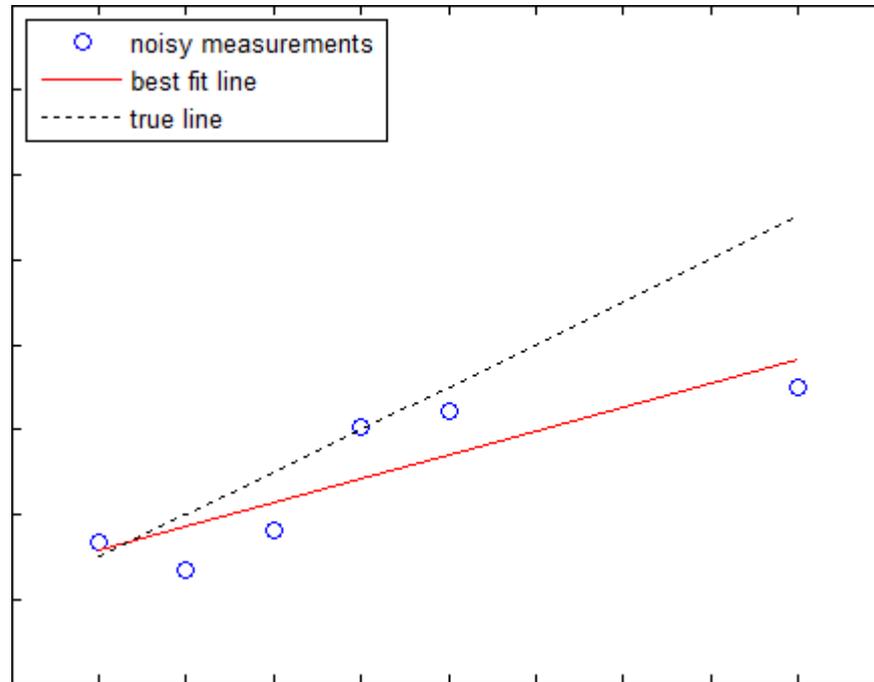


Leverage points in line fitting

- ▶ in line fitting, a high leverage point is a measurement made near the extremes of the range of independent variable
 - ▶ if this measurement is erroneous, or can only be made with low precision, then it will have a large effect on the fitted line

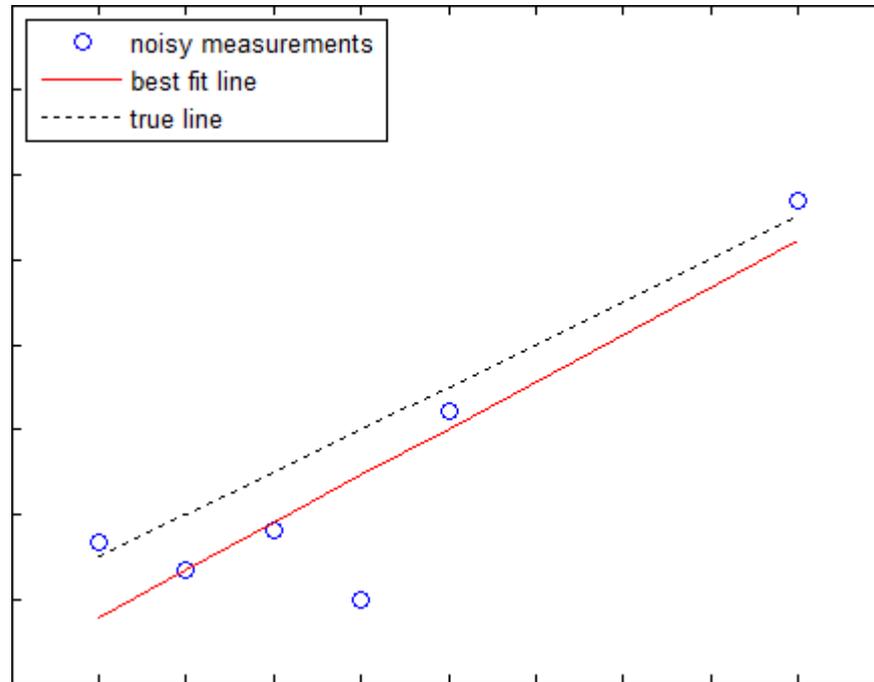
Leverage points in line fitting

- ▶ effect of a high leverage point on a line fit



Leverage points in line fitting

- ▶ effect of a low leverage point on a line fit



Transforming non-linear relationships

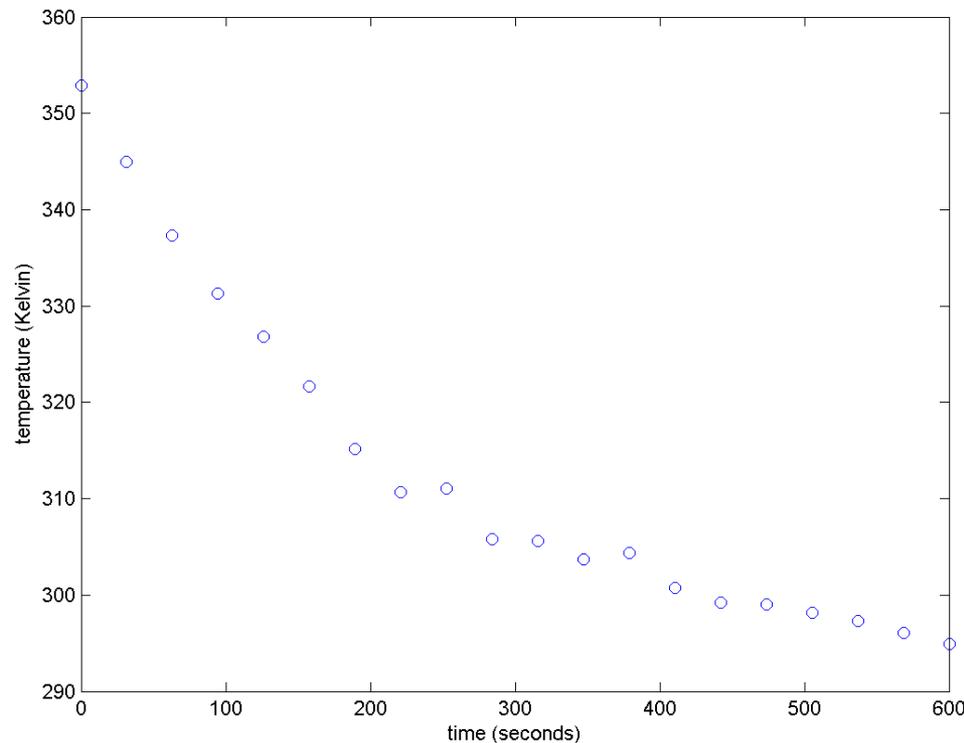
- ▶ line fitting can be applied to a non-linear problem if the problem can be transformed into a linear one; e.g.,
- ▶ Newton's law of cooling states that the rate of change of the temperature of an object is proportional to the difference between the temperature of the object and its surrounding environment
- ▶ it can be shown that the temperature of the object as a function of time is:

$$T(t) = T_{env} + (T_0 - T_{env})e^{-rt}$$

where T_0 is the temperature at $t = 0$, T_{env} is the temperature of the surrounding environment, and r is a constant

Transforming non-linear relationships

- ▶ suppose that you have 20 measurements $T(t)$ and a measurement of T_{env} ; what is the value of r ?



$$T(t) = 293.15 + (353.15 - 293.15)e^{-0.005t} + \mathcal{N}(0, 1^2)$$



Transforming non-linear relationships

- ▶ to use line fitting, we need a linear relationship in t
 - ▶ in this case, a straightforward transformation exists:

$$T(t) = T_{env} + (T_0 - T_{env})e^{-rt}$$

$$\frac{T - T_{env}}{T_0 - T_{env}} = e^{-rt}$$

$$\ln\left(\frac{T - T_{env}}{T_0 - T_{env}}\right) = -rt$$

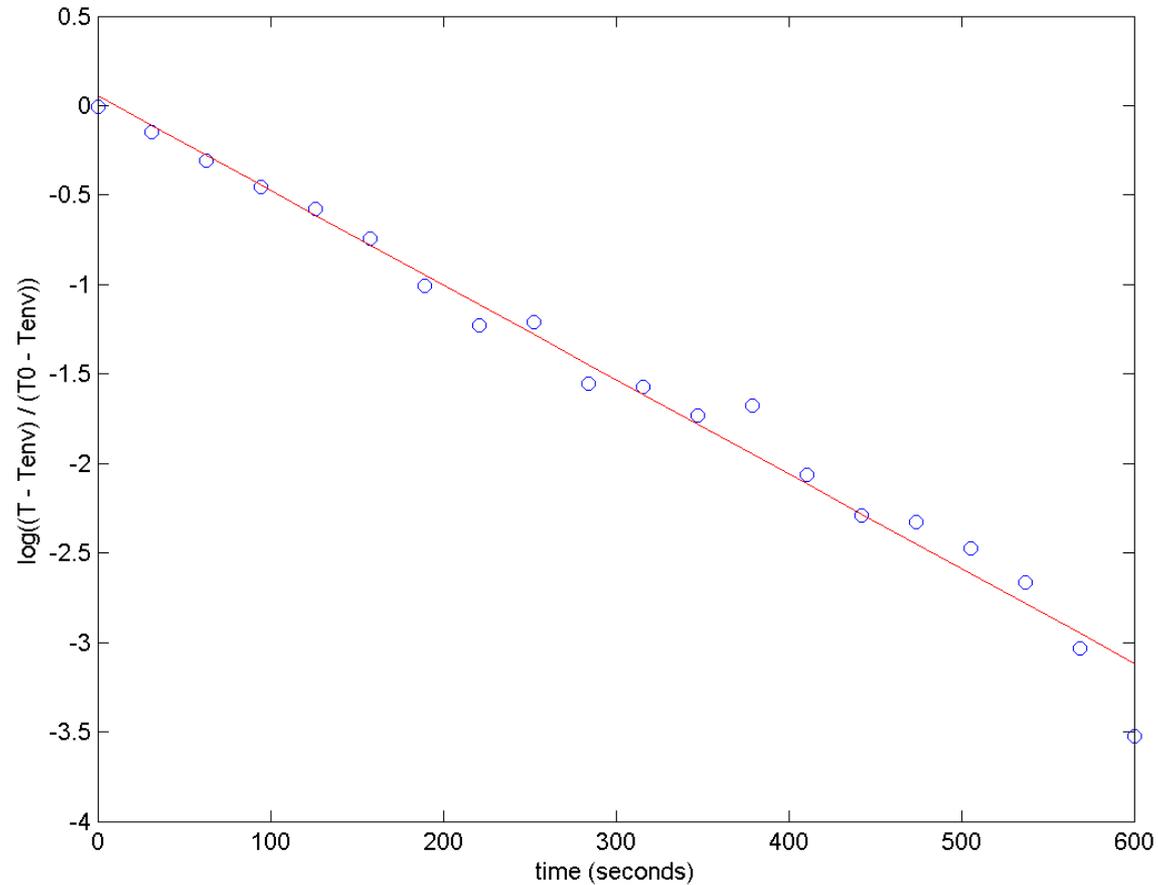
Transforming non-linear relationships

```
% t      time vector
% T      temperature measurements taken at t
% T0     353.15 K
% Tenv   293.15 K

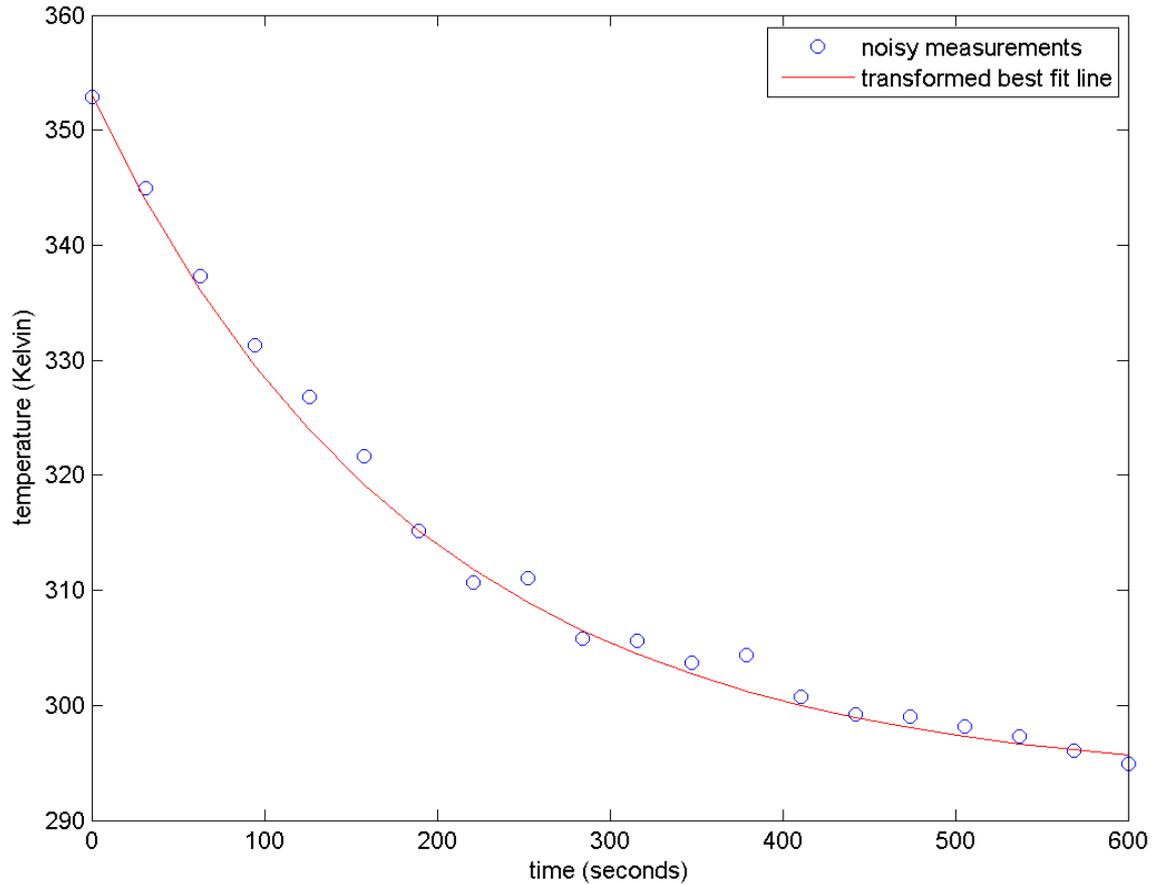
U = log((T - Tenv) / (T0 - Tenv));
coeffs = polyfit(t, U, 1);
Ufit = polyval(coeffs, t);
plot(t, U, 'o', t, Ufit, 'r-');

slope = coeffs(1);      % what is coeffs(2)?
r = -slope              % should be 0.005
```

Transforming non-linear relationships



Transforming non-linear relationships



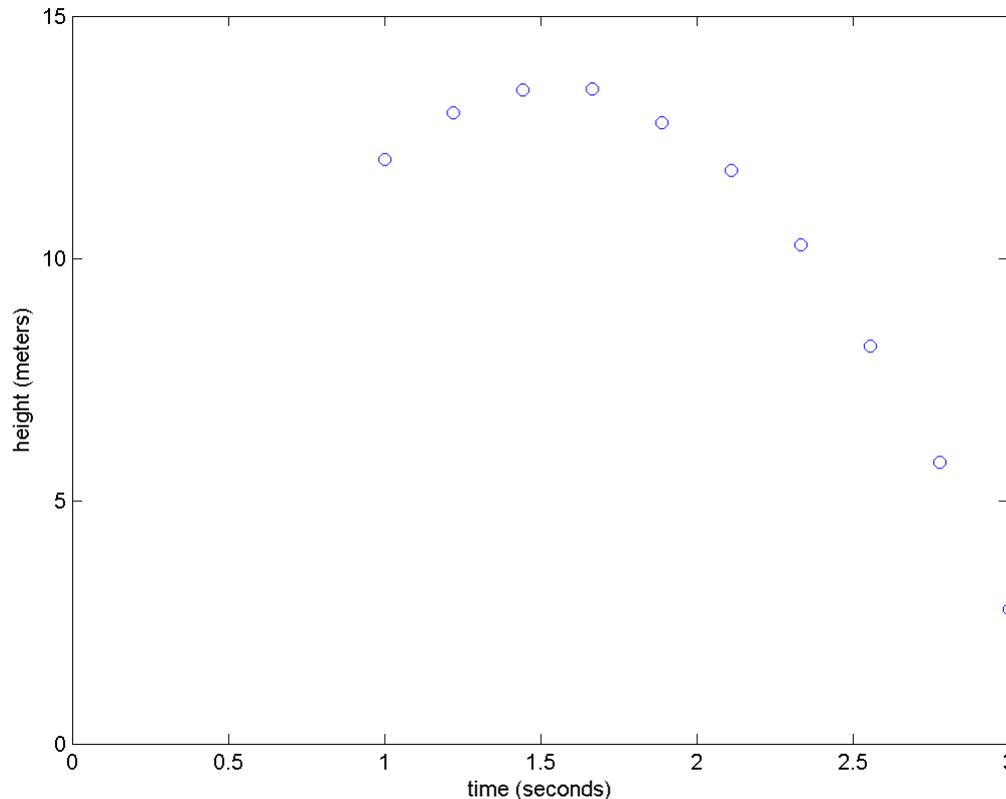
Transforming non-linear relationships

- ▶ exercise for the student:
 - ▶ you have to be very careful when using this approach; why?
 - ▶ hint
 - ▶ extend the measurements $T(t)$ to $t = 1200$ s and perform the same analysis
 - ▶ can you explain the appearance of the plot of $U = \log((T - T_{env}) / (T_0 - T_{env}))$ when you extend the measurements to $t = 1200$ s?

Polynomial fitting in MATLAB

- ▶ `polyfit` can be used to fit a polynomial of any degree
- ▶ suppose that at time $t = 0$ s you launch a ball straight up with an unknown initial velocity and unknown initial height
- ▶ starting at time $t = 1$ s, you obtain measurements of the height $y(t)$ of the ball
- ▶ find the initial velocity and initial height of the ball

Polynomial fitting in MATLAB



$$v_0 = 15 \frac{m}{s}, \quad y_0 = 2 \text{ m} \quad y(t) = -\frac{1}{2}gt^2 + 15t + 2 + \mathcal{N}(0, 0.05^2)$$



Polynomial fitting in MATLAB

```
% t      time vector (from 1 to 3 s)
% y      height measurements taken at t

coeffs = polyfit(t, y, 2);

t2 = linspace(0, 3, 20);
yfit = polyval(coeffs, t2);
plot(t, y, 'o', t2, yfit, 'r-');

g = -2 * coeffs(1)      % should be 9.81
v0 = coeffs(2)         % should be 15
y0 = coeffs(3)         % should be 2
```

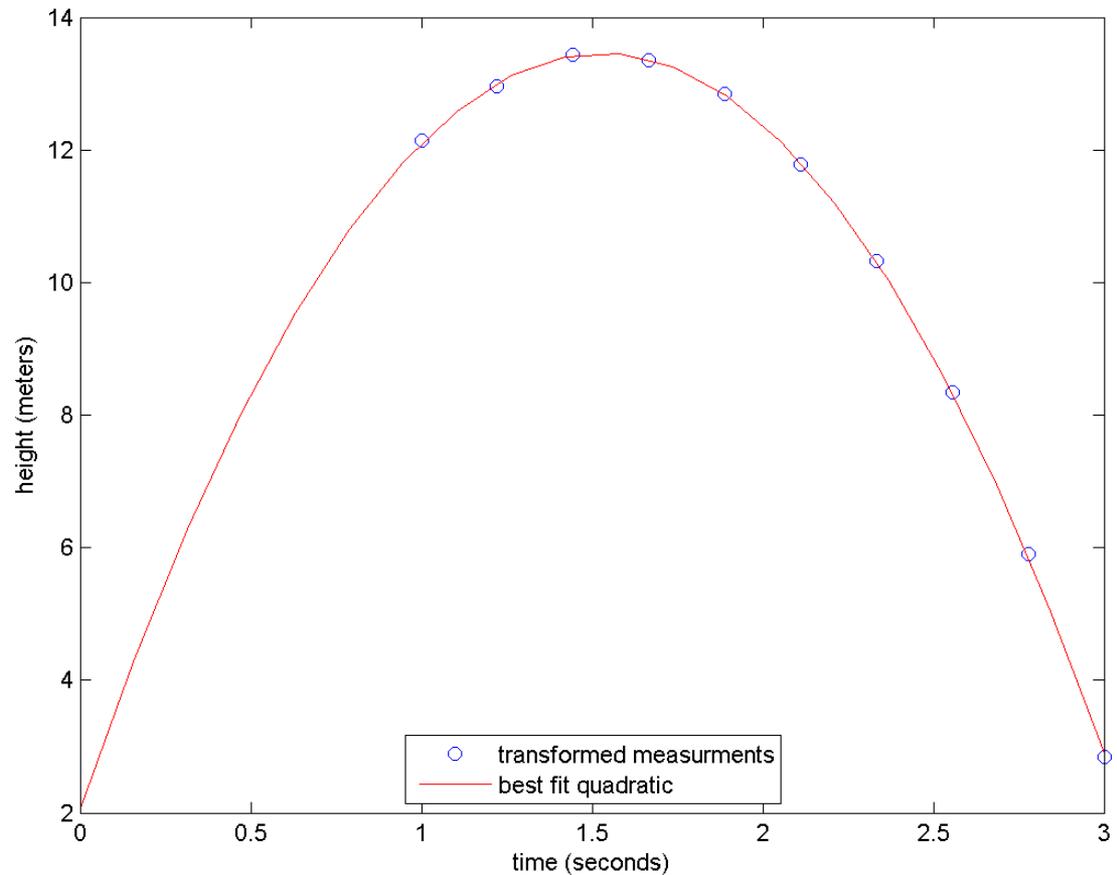
Polynomial fitting in MATLAB

values from fitting

$$\hat{g} = 9.9842 \frac{m}{s^2}$$

$$\hat{v}_0 = 15.3073 \frac{m}{s},$$

$$\hat{y}_0 = 1.7568 m$$



Another view of line fitting

- ▶ we can view line fitting as solving a system of linear equations
 - ▶ given n measurements (x_i, y_i) , find a and b

$$a + bx_1 = y_1$$

$$a + bx_2 = y_2$$

$$a + bx_3 = y_3$$

$$\vdots$$

$$a + bx_n = y_n$$

Another view of line fitting

- ▶ in matrix form:

$$\left. \begin{array}{l} a + bx_1 = y_1 \\ a + bx_2 = y_2 \\ a + bx_3 = y_3 \\ \vdots \\ a + bx_n = y_n \end{array} \right\} \begin{array}{c} \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \\ \vdots & \\ 1 & x_n \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_n \end{bmatrix} \\ \mathbf{A} \quad \mathbf{x} \quad \mathbf{y} \end{array}$$

which can be solved in MATLAB in a least-squares sense as $\mathbf{x} = \mathbf{A} \setminus \mathbf{y}$

Another view of polynomial fitting

- ▶ polynomials are almost exactly the same:

$$\left. \begin{array}{l} a + bx_1 + cx_1^2 = y_1 \\ a + bx_2 + cx_2^2 = y_2 \\ a + bx_3 + cx_3^2 = y_3 \\ \vdots \\ a + bx_n + cx_n^2 = y_n \end{array} \right\} \begin{array}{c} \begin{bmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ 1 & x_3 & x_3^2 \\ \vdots & \vdots & \vdots \\ 1 & x_n & x_n^2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_n \end{bmatrix} \\ \mathbf{A} \quad \mathbf{x} \quad \mathbf{y} \end{array}$$

which can be solved in MATLAB in a least-squares sense as $\mathbf{x} = \mathbf{A} \setminus \mathbf{y}$

Another view of polynomial fitting

- ▶ a matrix \mathbf{A} of the form

$$\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^m \\ 1 & x_2 & x_2^2 & \dots & x_2^m \\ 1 & x_3 & x_3^2 & \dots & x_3^m \\ & & \vdots & & \\ 1 & x_n & x_n^2 & \dots & x_n^m \end{bmatrix}$$

is called a Vandermonde matrix