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# CSE1720

Week 11, Class Meeting 29 (Lecture 20)

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Winter 2013 ♦ Thursday, March 21, 2013

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## Topics

- exception handling – Chapter 11

## 11.1 What Are Exceptions?

**An exception is an object that represents information about an error state that has arisen to the VM**

### **Examples of error states:**

**-attempting to perform an illegal operation, such as:**

**input mismatch, divide by zero, invalid cast, ...**

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**What is a *clean exit*?**

**What is a *crash*?**

- A clean exit is when an app ends in a controlled and orderly manner
  - flush all output buffers
  - complete all pending transactions
  - close all network connections
  - free up all used resources
- A crash is a non-clean exit
  - abrupt termination
  - may be accompanied by error messages that do not originate from the program

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## Example: The Quotient app

Given two integers, write a program to compute and output their quotient.

```
output.println("Enter the first integer:");
int a = input.nextInt();
output.println("Enter the second:");
int b = input.nextInt();

int c = a / b;
output.println("Their quotient is: " + c);
```

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## “Throwers” of exceptions

- methods (as per the post condition)
- arithmetic operators
  - integer division, integer modulo
  - not floating point division, floating point modulo
- Virtual Machine itself
  - memory is full

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## 11.1 The important issues:

### “Legal” Issue

**If an exception is thrown by an implementer, was this part of its contract?**

### “Logistical” Issue

**If an exception is thrown, what should the client do about it?**

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## Recap

- implementers offers services in the form of utility and non-utility classes
- we, as clients, make use of the services offered by implementers
  - utility classes are classes that cannot be instantiated; for utility classes to be useful, their methods and/or fields should be static
  - non-utility classes are classes that can be instantiated; they may include both non-static and static methods and/or fields
- the “terms and conditions of use” for services are described in the API
  - pre conditions
  - post condition (the specification of the return and/or the condition under which an exception is thrown)

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## Recap

- “no precondition” means `pre` is `true` (sec 2.3.3)
  - precondition is “the statement that the client should ensure is true as a condition of using this service”
  - if `pre` is `true`, then the client doesn’t need to do anything
- “returns” and “throws” are parts of the post condition

### **substring**

```
public String substring(int beginIndex)
```

Returns a new string that is a substring of this string. The substring begins with the character at the specified index and extends to the end of this string.

Examples:

```
"unhappy".substring(2) returns "happy"
"Harbison".substring(3) returns "bison"
"emptiness".substring(9) returns "" (an empty string)
```

#### **Parameters:**

`beginIndex` - the beginning index, inclusive.

#### **Returns:**

the specified substring.

#### **Throws:**

[IndexOutOfBoundsException](#) - if `beginIndex` is negative or larger than the length of this `String` object.

## Ways to think about the “throws” section of the API...

### ✗WRONG

- Exceptions are thrown as punishment to a client for violating the pre-condition.
- Thrown exceptions are like run-time errors: they are bad and a sign that something went wrong.

### ✓CORRECT

- The API does not (should not) specify what happens if the precondition is not met.
- When the API specifies that an exceptions is thrown in a particular scenario, this is part of the post condition

## 11.1 What Are Exceptions?

There are three sources that can lead to exceptions:

### The End User

Garbage-in, garbage-out

### The Programmer

Misunderstanding requirements and/or contracts

### The Environment

The VM, the O/S, the H/W, or the network

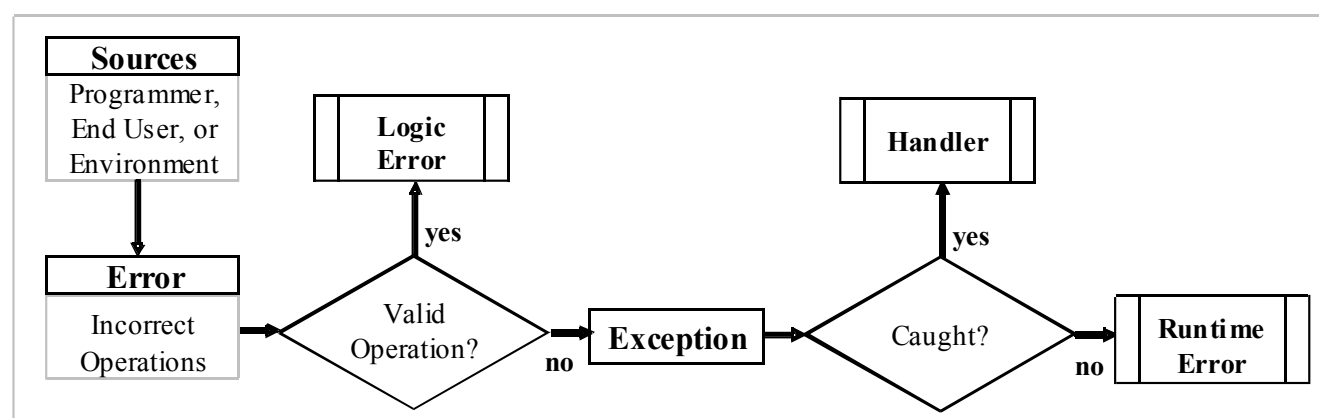
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### 11.1.1 Exception Handling

- An error source can lead to an **incorrect** operation
- An **incorrect** operations may be valid or **invalid**
- An **invalid** operation throws an **exception**
- An **exception** becomes a **runtime error** unless caught



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## Example, cont.

Here is a sample run:

```
Enter the first integer:
8
Enter the second:
0
Exception in thread "main"
java.lang.ArithmeticException: / by zero
    at Quotient.main(Quotient.java:16)
```

In this case:

- The error source is the end user.
- The incorrect operation is invalid
- The exception was not caught

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## Example, cont.

Anatomy of an error message:

```
Enter the first integer:
8
Enter the second:
0
Exception in thread "main"
java.lang.ArithmeticException: / by zero
    at Quotient.main(Quotient.java:16)
```

Type

Stack trace

Message

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## 11.1.2 The Delegation Model

- **We**, the client, delegate to method **A**
  - An invalid operation is encountered in **A**
    - **A** can either **handle it** or **delegate it**
      - If **A** handled it, no one would know
      - Not even the API of **A** would document this
    - Otherwise, the exception is delegated to **us**
- We can either **handle it** or **delegate it**
  - If we handle it, need to use try-catch
  - Otherwise, we delegate to the VM
- The VM's way of handling exceptions is to cause a **runtime error**.

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## 11.1.2 The Delegation Model

- **We**, the client, delegate to method **A**
  - **A** delegates to method **B**
    - An invalid operation is encountered in **B**
      - **B** can either **handle it** or **delegate it**
        - If **B** handled it, no one would know
        - Not even the API of **B** would document this
      - Otherwise, the exception is delegated to **A**
  - **A** can either **handle it** or **delegate it**
    - If **A** handled it, no one would know; otherwise it comes to us...
- We can either **handle it** or **delegate it**

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