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Second level

Third level

Fourth level

Fifth level

CSE1720

Week 01 Lab Exercise

Winter 2013 ♦
Thursday, January 10, 2013 & Friday, January 11, 2013

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Week 01 Lab Exercise

- **Due Date:** Monday, January 14, 2013, 11:59pm
- **Course Weight:** 2.5%, evaluation by letter grade
- **Topic:** Background Research on Computer Games

Your work must be submitted electronically using the “submit” command (instructions follow).

Submissions must NOT BE emailed to the instructor. Emailed submissions will not be marked.



Overview of Tasks

1. Invoke the submit command successfully

2. Paper Summaries

Read and summarize each of the following papers:

Nick Yee. **Motivations for Play in Online Games**. CyberPsychology & Behavior. December 2006, 9(6): 772-775.

Richard T.A. Wood, Mark D. Griffiths, Darren Chappell, and Mark N.O. Davies. **The Structural Characteristics of Video Games: A Psycho-Structural Analysis**. CyberPsychology & Behavior. February 2004, 7(1): 1-10.

3. Identify and summarize an additional source of material.

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Exercise #1: Submit Command

Create a plain text file called:

`test.txt`

from any command shell, invoke the following command:

`submit 1720 W01Lab01 test.txt`

During lab, instructions will be provided for navigating the file hierarchy within the shell.

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Exercise #2: Paper Summaries

An on-line source for the journal in which that papers are located can be located under the York Libraries eResources.

The summary for each paper should consist of the following:

- Section A: One line summary
 - In a single grammatically-correct sentence, answer the question: What is the main finding or result of the work described in this paper?
- Section B: Small paragraph summary
 - answer the same question as above, but elaborate to one further level of detail. Use three or four sentences.
- Section C: Aspect of interest to you
 - Of all of material presented in the paper, identify an aspect that you find of personal interest. This might be a particular finding, the approach or methodology that was used, the background material that was referenced, or some other aspect of the scholarship.



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Exercise #2: Paper Summaries

(con't)

Create one document for each paper summary. It should be 1-2 pages long. The goal is to take away some knowledge from this, so consult additional sources as needed to augment your understanding.

You may use whichever application you prefer to prepare the summary (e.g., Word, plain text file, or other such format), provided that you can generate a pdf file.

At the top of each summary, list: your full name (family name in ALL CAPS), cse account, and student number.

Create pdf files with the following names:

YeeSummary.pdf

WoodEtAlSummary.pdf



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Exercise #2: Paper Summaries

(con't)

The pdfs must be submitted as follows:

- from any command shell, invoke the following command:

```
submit 1720 W01Lab01 YeeSummary.pdf
```

```
submit 1720 W01Lab01 WoodEtAlSummary.pdf
```

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Exercise #3: An additional source.

Identify an additional source that describes or discussion an aspect of of computer games (game or player characteristics, historical narrative).

It may be a journal paper, a magazine article, a blog entry, or some other piece of writing. It must have an author, a date, and a working URL. Don't use a wikipedia entry.

Create a document. At the top of the document, list: your full name (family name in ALL CAPS), cse account, and student number.

Then provide a reference to your source. Use the APA style that is appropriate. (Google this). A URL must be provided.

Then, provide a summary using the same format as Exercise #1 (Sections A, B, and C).

The document should be 1-2 pages long.

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Exercise #3: An additional source.

(con't)

Create a pdf file with the following name:

`ThirdSummary.pdf`

The pdf must be submitted as follows:

- from any command shell, invoke the following command:

```
submit 1720 W01Lab01 ThirdSummary.pdf
```