## CSE4421/5324: Assignment 2

Burton Ma

Posted: Thu Feb 09, 2012 Due: Fri Mar 02, 2012

The Denavit-Hartenberg parameters for the A150/255 robot shown in the figure are

	а	$\alpha$	d	heta
1	0	90	10 (254)	$\theta_1$
2	10 (254)	0	0	$ heta_2$
3	10 (254)	0	0	$ heta_3$
4	0	-90	0	$\theta_4 - 90$
5	0	0	2 (50.8)	$ heta_5$





Figure 1: Frame locations for the A150 and A255 robots. The A150 uses dimensions in inches, and the A255 uses dimensions in millimeters. The wrist center  $o_c$  is located at the origin of frames 3 and 4.

- 1. Derive the matrix  $T_5^3$  using the DH parameters; you will need the individual matrix entries for the next step.
- 2. Solve the inverse kinematics problem for the wrist; i.e., given  $T_5^3$  solve for the values of  $\theta_4$  and  $\theta_5$ .
- 3. Solve the inverse kinematics problem for the first three joints given the wrist center  $o_c^0 = \begin{bmatrix} x_c & y_c & z_c \end{bmatrix}^T$ ; i.e., given  $o_c^0$  solve for the values of  $\theta_1$ ,  $\theta_2$ , and  $\theta_3$ . Try to find all of the possible solutions (i.e., find all

solutions disregarding the physical constraints on the joint angles), and then indicate which set applies to the A150/255 arm.

4. In Matlab implement the method with signature move (T) that takes as input a  $4 \times 4$  matrix  $T = T_5^0$  describing the pose of the gripper (expressed in the base frame of the robot); the function should then move the gripper to the input pose, or output a message indicating that the position is not reachable. The motion can be accomplished using a single invocation of madeg; i.e., you do not need to compute a trajectory.

Consider adding a method that solves the inverse kinematics problem for the arm, rather than putting all of the inverse kinematics code inside of move; see the next step of this assignment.

5. In Matlab implement a method with signature moveLinear (T) that takes as input a  $4 \times 4$  matrix  $T = T_5^0$  describing the pose of the gripper (expressed in the base frame of the robot); the function should then move the gripper to the input pose, or output a message indicating that the pose is not reachable.

The wrist center should move in a straight line from the current position, whereas the gripper orientation should change smoothly over the complete path; i.e., angles  $\theta_1 - \theta_3$  should produce a straight line Cartesian path, and angles  $\theta_4$  and  $\theta_5$  should produce a joint space path.

Everyone should hand in paper copies of Parts 1–3, and Parts 4 and 5 can be done in pairs. Submit your Matlab code using the command

submit 4421 a2 \*.m