

**Marking Scheme for Test 1 (version A)**

**Test 1- version B and C have similar solutions.**

**Here are the main points I was looking for in your answers:**

**Question 1.**

Different in two aspects:

- 1- Semantics: logic (focus on what rather than how) vs. state-based involving variables and assignments
- 2- Computation: reasoning vs. state transition

**Question 2.**

Converting to propositional clauses

Negating the query

Using refutation and obtaining the empty clause

Concluding the answer based on the empty clause (inconsistency)

**Question 3.**

**For this query: ?- delete(1, [1,2,1], List).**

a)

Starting with query (linear refutation) & applying prolog rules (top to down, left to right)

Properly labelling and mentioning the unifiers

5 branches in search tree

Renaming variables

3 answers by Prolog: [2,1], [1,2], false

Correct back substitution for second answer: List=[1 | T2]=[1,2 | T3]=[1,2]

Not matching with C0 when not unifiable

b)

Unique search tree since linear refutation, left to right subgoals, and resolving from top to bottom in list of facts and rules

**Question 4.**

All steps in conversion to CNF, conversion to logic programming notation:

$m(X,Y):- n(X).$

$n(X):- m(X,g(X)).$

Noting they are Horn clauses and rules, therefore definite program.

**Question 5.**

A code similar to the following:

```
bin2dec(L,N):- bin(L,0,0,N).
```

```
bin([],_,A,A).
```

```
bin([H|T],B,A,N):- A1 is A + H * 2^B, B1 is B+1, bin(T,B1,A1,N).
```

**Question 6.**

A code similar to the following:

```
read_write_code :- read(X), check(X).
```

```
check(end_of_file):- !.
```

```
check(X):- functor(X, _,N), \+(N=2), !, write('Error: two arguments are needed!'), nl,
read_write_code.
```

```
check(X):- X=..[H|L], L2=['Processed'|L], Y=..[H|L2], get_more(Y).
```

```
get_more(Y):- write(Y), nl, read_write_code.
```

**Question 7.**

a)

Note that both are using accumulators, and work for the example given by Prof. X.

```
?- countL(a,[a, b, c],0).
```

```
false.
```

```
?- countL(a,[a, b, c],N).
```

```
N = 1 ;
```

```
false. (although one student's code does not return an extra false)
```

b)

Note the difference of cut and not, the potential problems with cut

Note that code B does not answer if L is not a list, or X is a list

Note that code A can see nested lists

I will use **countX** and **countY** to refer to student A and B responses in the following example queries.

**Nested lists:**

```
16 ?- countY(a,[a,[a, b], c],N).
```

```
N = 2 ;
```

false.

17 ?- countX(a,[a,[a, b], c],N).

N = 1.

**If second argument is not a list:**

?- countX(a,a,N).

false.

?- countY(a,a,N).

N = 1 ;

false.

**If first argument is a list:**

?- countX([a], [a], N).

N = 0 ;

false.

?- countY([a], [a], N).

N = 0 ;

N = 1 ;

false.

4 ?- countX([a], [a], 1).

false.

5 ?- countY([a], [a], 1).

true ;

false.

**Potential problems with cut:**

?- countX(a, [a,b,a,c], 1).

true.

?- countY(a, [a,b,a,c], 1).

false.