

# Parts Problem

- Assume we have a database of assemblies required for a bike, for example:

assembly(bike, [wheel, wheel, frame]).

assembly(frame, [rearframe, frontframe]).

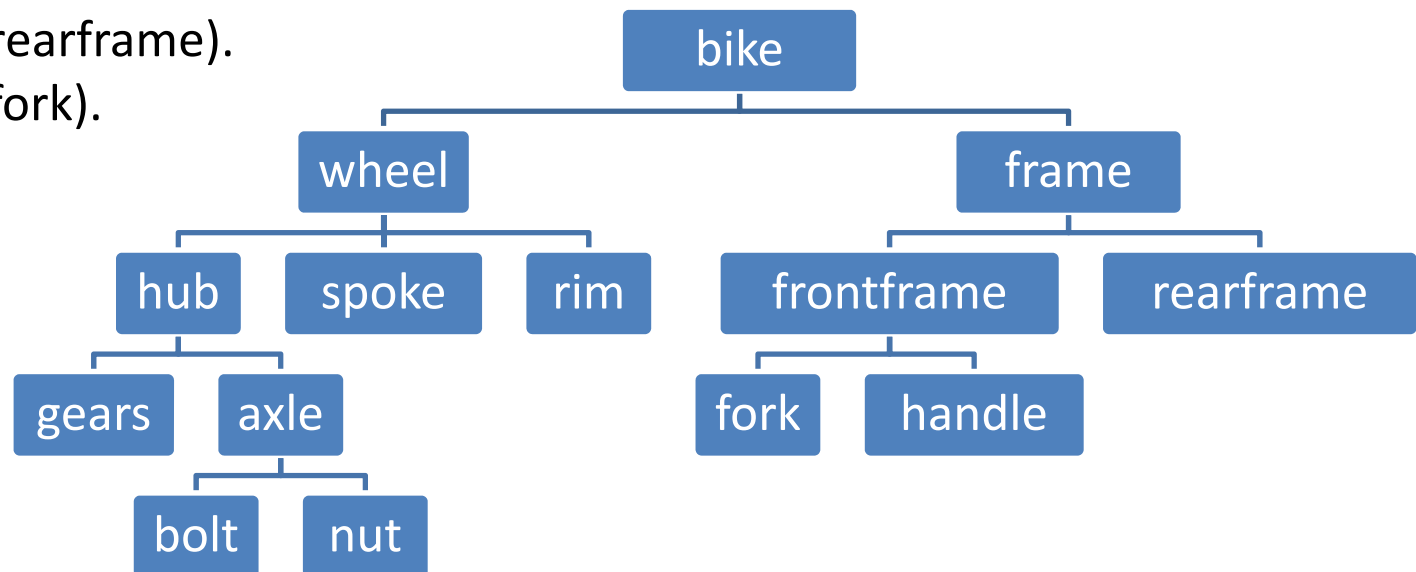
assembly(frontframe, [fork, handle]).

....

basicpart(rearframe).

basicpart(fork).

....



## Parts Problem (cont.)

- To find the parts to assemble a bike, we can write:

```
partsof(X, [X]):- basicpart(X).
```

```
partsof(X, P):- assembly(X, Subparts), partsofList(Subparts,P).
```

```
partsofList([], []).
```

```
partsofList([Head|Tail], P) :- partsof(Head, Headparts),  
                               partsofList(Tail, Tailparts),  
                               append(Headparts, Tailparts, P).
```

- Expensive computation

## Parts Problem (cont.)

- We can use an accumulator to avoid extra work:

```
partsof(X, P) :-                partsacc(X, [], P).
partsacc(X, A, [X|A]) :-        basicpart(X).
partsacc(X, A, P):-            assembly(X, Subparts),
                                partsacclist(Subparts, A, P).

partsacclist([], A, A).
partsacclist([H|Tail], A, P):-  partsacc(H, A, Headparts),
                                partsacclist(Tail, Headparts, P).
```

### Note:

- `partacc(X, A, P)` means: parts of X added to list A results in list P.
- `partsacclist(L, A, P)` means: parts of elements in list L added to list A results in list P.

# Compare!

partsof(X, [X]):-  
partsof(X, P):-

basicpart(X).  
assembly(X, Subparts),  
partsofList(Subparts,P).

partsofList([], []).  
partsofList([Head|Tail], P) :-

partsof(Head, Headparts),  
partsofList(Tail, Tailparts),  
append(Headparts, Tailparts, P).

---

partsof(X, P) :-  
partsacc(X, A, [X|A]) :-  
partsacc(X, A, P):-

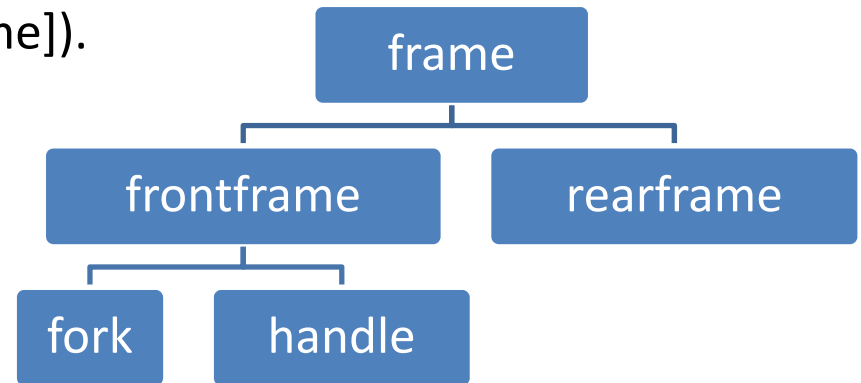
partsacc(X, [], P).  
basicpart(X).  
assembly(X, Subparts),  
partsacclist(Subparts, A, P).

partsacclist([], A, A).  
partsacclist([H|Tail], A, P):-

partsacc(H, A, Headparts),  
partsacclist(Tail, Headparts, P).

# Example

B0: assembly(frame, [rearframe, frontframe]).  
B1: assembly(frontframe, [fork, handle]).  
B2: basicpart(rearframe).  
B3: basicpart(fork).  
B4: basicpart(handle).



C0: partsof(X, P) :- partsacc(X, [], P).  
C1: partsacc(X, A, [X|A]) :- basicpart(X).  
C2: partsacc(X, A, P):- assembly(X, Subparts), partsacclist(Subparts, A, P).  
C3: partsacclist([], A, A).  
C4: partsacclist([H|Tail], A, P):- partsacc(H, A, Headparts), partsacclist(Tail, Headparts, P).

G0: **:- partsof(frame, P).**      ← Query



## Example- accumulators (cont.)

L2: **Resolve with C4:**                   :- partsacc(frontframe, [rearframe], Hp1),  
  partsacclist([], Hp1, P).

**Resolve with C1 (note substitution Hp1 / [frontframe | [rearframe]]):**

  :- basicpart(frontframe),  
  partsacclist([], [frontframe, rearframe], P).

**Nothing to resolve with, backtrack to L2**

**Resolve with C2:**                   :- assembly(frontframe, Sub1),  
  partsacclist(Sub1, [rearframe], Hp1),  
  partsacclist([], Hp1, P).

**Resolve with B1:**                   :- partsacclist([fork, handle], [rearframe], Hp1),  
  partsacclist([], Hp1, P).

**Resolve with C4:**                   :- partsacc(fork, [rearframe], Hp2),  
  partsacclist([handle], Hp2, Hp1) ,  
  partsacclist([], Hp1, P).

# Example- accumulators (cont.)

Resolve with C1 and B3 (note substitution  $Hp2/[fork | rearframe]$ ):

```
:- partsacclist([handle], [fork, rearframe], Hp1),  
   partsacclist([], Hp1, P).
```

Resolve with C4:

```
:- partsacc(handle, [fork, rearframe], Hp3),  
   partsacclist([], Hp3, Hp1),  
   partsacclist([], Hp1, P).
```

Resolve with C1 and B4 (note substitution  $Hp3/[handle | [fork, rearframe]]$ ):

```
:- partsacclist([], [handle, fork, rearframe], Hp1),  
   partsacclist([], Hp1, P).
```

Resolve with C3 (note substitution  $Hp1/[handle, fork, rearframe]$ )

```
:- partsacclist([], [handle, fork, rearframe], P).
```

Resolve with C3 (note substitution  $P/[handle, fork, rearframe]$ )

```
:-
```



## Another method?

- But the list is in reverse order!
- Accumulators are like stacks. Can we have a queue?
- Yes! They are called difference lists.

# Accumulators vs. Difference Lists

- Accumulators:
  - Are like stacks
  - They can eliminate the back substitution step.
  - Can be used to lower complexity
- Difference Lists:
  - Are like queues
  - Can be used to preserve order of elements
  - Can be used to lower complexity

# Difference List

- Why is it called a difference list?

The name comes from list differences:

$[a,b,c,d,e] - [d,e] = [a,b,c]$

$[a,b,c|X] - X = [a,b,c]$

$[L|Hole] - Hole = L$  for any list  $L$  and any list assigned to  $Hole$

- The idea is to have a HOLE in the tail of a list to be instantiated later by Prolog.
- A list  $L$  is represented by the difference between another list in the form  $[L|Hole]$  and one of its sublists (the *tail* of the list,  $Hole$ ) that must be an unknown.
  - The empty list is represented by  $X-X$
  - $[a,b,c]$  is represented by  $[a,b,c|X]-X$

# Reverse using difference lists

`reverse(L,R) :- rev(L, R-[]).`

`rev([], W-W).`

`rev([X|T], Z-W) :- rev(T, Z- [X|W]).`

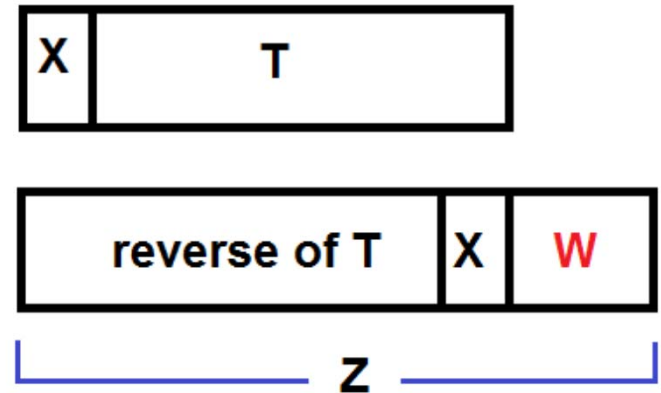
`:- reverse([a,b], R).`

`:- rev([a,b], R-[]).`

`:- rev([b], R-[a]).`

`:- rev([], R- [b,a]).`

$\Rightarrow R=[b,a]$



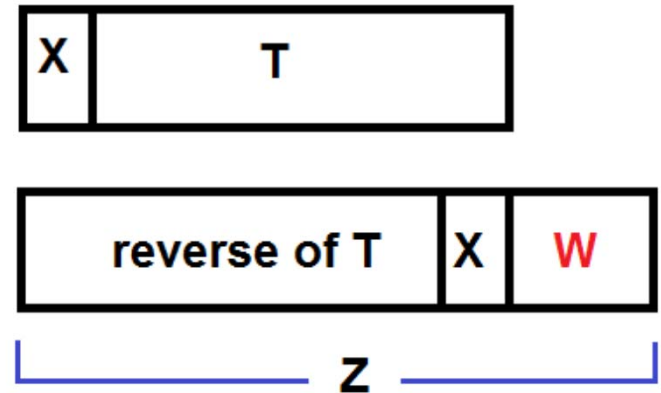
- Can reverse a list of n elements in n+2 resolution steps.

# Reverse using difference lists (cont.)

`reverse(L,R) :- rev(L, R-[]).`

`rev([], W-W).`

`rev([X|T], Z-W) :- rev(T, Z- [X|W]).`



– Another way of writing the same code:

`reverse(L,R) :- rev(L, R, []).`

`rev([], W, W).`

`rev([X|T], Z, W) :- rev(T, Z, [X|W]).`

## Example: Find the remainder list

- Write the code in Prolog that given a list of integers, returns a list containing their least significant digit.

– Recursive code:

```
mod1([], []).  
mod1([X|L1], [Y|L2]):- Y is X mod 10,  
                        mod1(L1, L2).
```

– Using an accumulator:

```
mod2(L1, L2) :- modacc(L1, [], L2).  
modacc([], A, A).  
modacc([X|L1], A, L2):- Y is X mod 10,  
                        modacc(L1, [Y|A], L2).
```

**Note this code will return the reverse list!**

## Example: Find the remainder list (cont.)

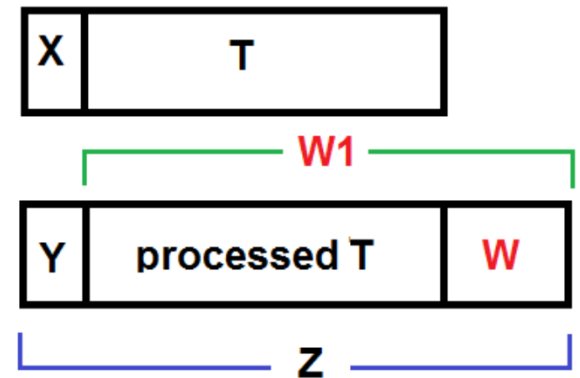
– Using a difference list:

```
mod3(L1, L2):- modD(L1, L2-[]).
```

```
forOne(X, [Y|W1]- W1):- Y is X mod 10.
```

```
modD([], W-W).
```

```
modD([X|L], Z-W ):- forOne(X,Z-W1), modD(L, W1-W).
```



– Another way:

```
mod4(L1, L2):- modD2(L1,L2,[]).
```

```
forOne(X, [Y|W1], W1):- Y is X mod 10.
```

```
modD2([], W, W).
```

```
modD2([X|L],Z, W):- forOne(X, Z, W1), modD2(L,W1,W).
```

# Parts problem with difference lists

- Here is a way to get the part list in the correct order using difference lists:

```
partsof(X, P) :-                                partsdif(X, P, []).
partsdif(X, [X|Hole] , Hole) :-                basicpart(X).
partsdif(X, P , Hole):-                        assembly(X, Subparts),
                                                partsdiflist(Subparts, P, Hole).

partsdiflist([], Hole, Hole).
partsdiflist([H|Tail], P, Hole):-             partsdif(H, P , Hole1),
                                                partsdiflist(Tail, Hole1 , Hole).
```



# Example

`:- partof(frame, P).`

`:- partsdif(frame, P, []).`

...

`:- partsdiflist([rearframe, frontframe], P, []).`

`:- partsdif(rearframe, P, Hole11), partsdiflist([frontframe], Hole11, []).`

... `P/[rearframe|Hole11]`

`:- partsdiflist([frontframe], Hole11, []).`

`:- partsdif(frontframe, Hole11, Hole12), partsdiflist([], Hole12, []).`

...

`:- partsdiflist([fork, handle], Hole11, Hole12), partsdiflist([], Hole12, []).`

`:- partsdif(fork, Hole11, Hole13), partsdiflist([handle], Hole13, Hole12),  
partsdiflist([], Hole12, []).`

... `Hole11/[fork|Hole13]`

`:- partsdiflist([handle], Hole13, Hole12), partsdiflist([], Hole12, []).`

# Example

`:- partsdif(handle , Hole13 , Hole14), partsdiflist([], Hole14, Hole12),  
partsdiflist([],Hole12, []).`

`... Hole13/[handle | Hole14]`

`:- partsdiflist([], Hole14, Hole12), partsdiflist([],Hole12, []).`

`Hole14/Hole12`

`:- partsdiflist([],Hole12, []).`

`Hole12/[]`

- Back substitution:

`P = [rearframe | Hole11]`

`= [rearframe, fork | Hole13]`

`= [rearframe, fork, handle | Hole14]`

`= [rearframe, fork, handle | Hole12]`

`= [rearframe, fork, handle | []]`

`= [rearframe, fork, handle]`

`P/[rearframe | Hole11]`

`Hole11/[fork | Hole13]`

`Hole13/[handle | Hole14]`

`Hole14/Hole12`

`Hole12/[]`