

CSE 1720

Lecture 6

Aggregation, Graphics IV

Announcements:

- Lectures 7-10 assigned reading: Ch 9, JBA

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Goals/To do:

- How to create, **copy**, and delegate to aggregates
 - example aggregates: Pixel, Picture, Graphics2D
- **Create, modify**, and iterate over collections
- Implement traversal over a collection
- **Implement search within a collection**
- Use services of Graphics2D for drawing

Goals/To understand:

- recognize aggregates from their APIs
- characterize and distinguish between two traversal techniques
- **distinguish between aliases, shallow copies, and deep copies of aggregates**
- understand the characteristics of the “current settings” graphical model

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Today's Topic

- Issues with making a copy of an aggregate

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The Aggregation Relationship

- A class `C` is said to be an **aggregate** if and only if one of its attributes is an object reference (say of type `T`)
- *Aggregation* is the name of the relationship between `C` and `T`.
 - an object of type `C` HAS-A object of type `T`
 - the object of type `T` is called the *aggregated part*
- Key observation:
 - it is possible that the object of type `T` can be may have a different lifetime of the object of type `C`
- We will demonstrate this next...
(but to do this we must first explain the `Stock` and `Investment` classes)

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The class `Stock`

- We will use the `Stock` class from `type.jar` for this example
- A *public* company is a company that offers its stock/shares for sale to the general public, typically through a stock exchange
- A public company has a full name and is represented by a two-character symbol
 - e.g., name: “Alpha Bravo Co.”, symbol: “.AB”
- At any given point in time, the company’s shares have a **selling price**.
- We use the class `Stock` to encapsulate a single share

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The class `Stock`

- When constructing a `Stock` instance, the client must specify the two-character symbol.
- The `Stock` class’ `getName()` accesses the name of the company that corresponds to the stock’s two-character stock exchange symbol:

```
ALPHA of BRAVO Company  
Alpha of Bravo Company
```

- Whether the name is upper-case or camel-case, this is determined by the boolean flag `titleCaseName`
- The attribute is **public** and **static**
- See `L06App01.java`

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The class `Stock`

- The `Stock` class’ `toString()` produces a “nice” string representation consisting of something like:

```
.AB*ALPHA of BRAVO Company  
.AB:ALPHA of BRAVO Company  
.AB+ALPHA of BRAVO Company  
.AB ALPHA of BRAVO Company  
.AB#ALPHA of BRAVO Company  
.AB.ALPHA of BRAVO Company
```

- The character is red is called the **delimiter**
- The client can specify the character to be used for this delimiter
- See `L06App02.java`

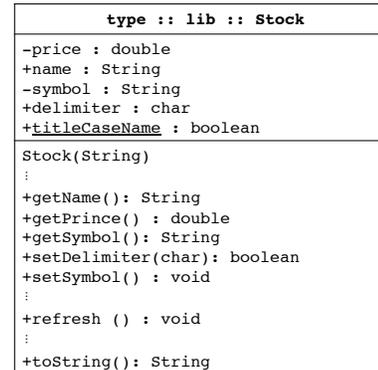
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The class Stock

- The `Stock` class' `getPrice()` retrieves the most-recently fetched version of the price. Upon instantiation, the current price is fetched.
- The method `refresh()` will connect to the Stock Exchange server and fetch the current version of the price

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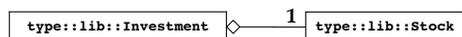
UML Diagram



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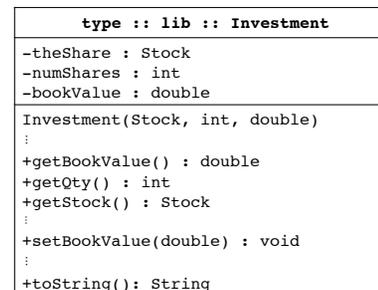
The class Investment

- The `Investment` class represents the purchase of a certain number of shares at a certain price.
- The book value of an investment is the cost of the shares multiplied by the number of shares
 - If we purchase 10 shares of the Alpha of Bravo Co. at \$100, the book value is \$1,000
- `Investment` is an aggregate, its aggregate part is a `Stock` object



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UML Diagram



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The class Investment

- If the value of the Alpha of Bravo Co. shares change, then our investment will generate profit/loss
 - E.g., If we purchase 10 shares of the Alpha of Bravo Co. at \$100, the book value is \$1,000
 - if the company is now valued at \$150/share, then our investment has given us a profit of \$500
 - $\$500 = \1500 (current value) - $\$1000$ (book value)
- See L06App03.java

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Back to our main point...

- it is possible that the object of type T can be may have a different lifetime of the object of type C
- see L06App04.java

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This leads to another issue...

- There are two possible copies of an investment:
 - shallow copy
 - deep copy
- With a shallow copy, we will have two different investment objects, but they will both share the same aggregated parts
- see L06App05.java

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What is a shallow copy?

- object B is a *shallow* copy of aggregate A when:
 - A and B are different objects with the same state, and
 - any aggregated parts are shared.
- a change to the aggregated part of object A will change the state of object B
 - see L06App05.java

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What is a deep copy?

- object B is a *deep* copy of aggregate A if:
 - A and B are different objects with the same state.
 - A and B are truly different objects, each with its own copies of any aggregated parts
- see `L06App06.java`

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Follow-up...

- This material is covered in detail in section 8.1.3
- ensure you read carefully and understand
- your understanding of the concepts of aggregation, shallow copies, and deep copies will be examined on the first written test.

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