

## LAB 3 — Types and Operators

### Problem Description

#### A.1 Specification

Write a C program to input a line of characters and store the input characters in an array. Reverse the order of the input characters and display the reversed string on the standard output using `printf`.

#### A.2 Implementation

- The program is named `lab3a.c`. Use the given template `lab3.c` and fill in your code.
- You are given an array of characters of size `MAX_SIZE` where `MAX_SIZE = 100`. The array is named `my_strg`.
- Use `getchar` and a loop to read a line of characters, and store the input characters into array `my_strg`. The loop terminates when a new line character `'\n'` is entered. The new line character `'\n'` is NOT part of the line (i.e., discard the new line character `'\n'`).
- Reverse the order of the input characters stored in array `my_strg`.
- Display on the standard output the reversed string using the `printf` statement as follows:

```
printf( "%s\n", my_strg );
```

#### A.3 Sample Inputs/Outputs

```
indigo 352 % lab3a
```

```
Hello, world!
```

```
!dlrow ,olleH
```

```
indigo 353 % lab3a
```

```
Welcome to CSE2031.
```

```
.1302ESC ot emocleW
```

```
indigo 354 % lab3a
```

```
A
```

```
A
```

```
indigo 355 % lab3a
```

```
123
```

321

indigo 356 % lab3a

### 3. Common Notes

All submitted files should contain the following header:

```
/* **** */
*      CSE2031 - Lab 3      *
*      Filename:  Name of file      *
*      Author: Last name, first name      *
*      Email: Your email address      *
*      cse_num: Your cse number      *
* **** */
```

In addition, all programs should follow the following guidelines:

- Include the `stdio.h` library in the header of your `.c` files.
- Use `printf` to print text and outputs according to the required formats.
- End each output result with a new line character `'\n'`.
- Do not use any C library functions except `getchar()`, `putchar()`, `scanf()` and `printf()`.
- **Assume that all inputs are valid (no error checking is required on inputs).**