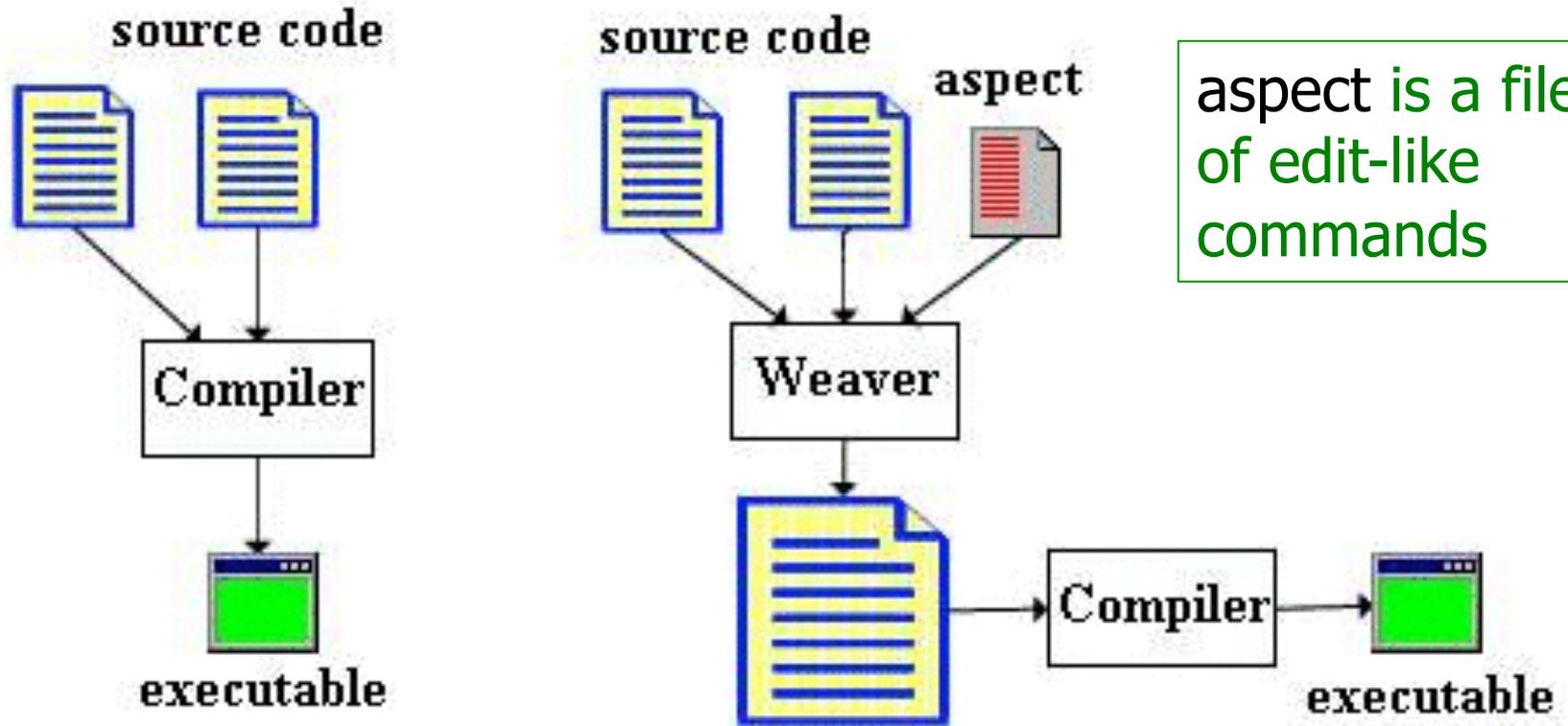
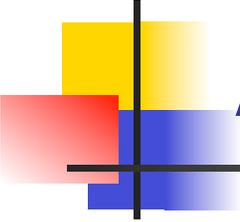


Aspect Oriented Programming

Basic Idea

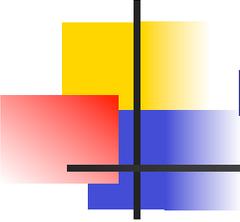
AOP Picture





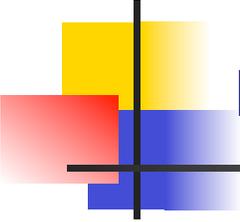
Aspect file

- Contains instructions for editing program text at the source level
 - **Sophisticated description of where and what to edit**
 - **Insert, delete, replace**
 - **New program text**
 - **Fancy extension of sed the Unix stream editor**
- Can have recursive structure
 - **Source text could be other Aspect files**



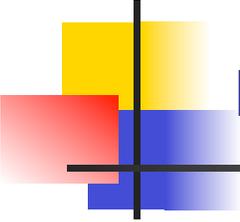
Benefits

- Original source is untouched
 - **Do not need to keep versions**
 - **Only need Aspect file**
- Can use tools to create base version
 - **Use Aspect files to customize**
 - **Problem with base version**
 - **Regenerate**
 - **Reapply Aspect**



Benefits – 2

- Without Aspect
 - **Cannot use regeneration or original using a tool**
 - **Need to manually re-insert custom changes**
 - **Complex**
 - **Error prone**



History

- AOP developed by George Kiczales (1984-1999)
 - **At least the commonly accepted start**
- Predecessors
 - **WEB system Donald Knuth late 1970's early 80's**
 - **Literate programming**
 - **Breakpoints Gunnar Gotshalks / Paul Bassett (1977)**
 - **CAP frames Paul Bassett (1983)**
 - **Best software reuse in the world during the 1990's**
 - **FlexOr frames Gunnar Gotshalks (1986)**