

Writing Shell Scripts — part 3

CSE 2031
Fall 2010

27 November 2010

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Changing Values of Positional Parameters

- Positional parameters `$1`, `$2`, ... normally store command line arguments.
- Their values can be changed using `set` command, for example, `set `date``
- The new values are the output of `date` command.

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Example

```
% cat setparm
#!/bin/sh
echo "Hello, $1. You entered $# command line argument(s). Today's date is ..."
date
set `date`
echo There are now $# positional parameters. The new parameters are ...
echo \ $1 = $1, \ $2 = $2, \ $3 = $3, \ $4 = $4, \ $5 = $5, \ $6 = $6.

% setparm Amy Tony
Hello, Amy. You entered 2 command line argument(s). Today's date is ...
Sat Nov 27 11:55:52 EST 2010
There are now 6 positional parameters. The new parameters are ...
$1 = Sat, $2 = Nov, $3 = 27, $4 = 11:55:52, $5 = EST, $6 = 2010.
```

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Debugging Tools

```
sh -v myscript
```

- **v**: verbose
- displays each command it finds in the script as it encounters it (before substitution).
- allows you to find which particular line in your code has the syntax error. Displaying will stop at this point and the script exits.

● Example:

```
sh -v setparm Amy
```

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Debugging Tools (2)

```
sh -x myscript
```

- **x**: execute
- similar to **-v**, but displays a command only when it is executed (before execution but after substitution).
- useful for debugging control structures (**if**, **case**, loops).
 - if no control structures then **x** and **v** display the whole program.
- puts a plus sign (+) in front of any command that gets processed (easier to read than **-v**).
- Examples:

```
sh -x setparm Amy
```

```
sh -x chkex ghost # compare with -v
```

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Debugging Tools (3)

```
sh -xv myscript
```

- Both options may be used at the same time.

- To check variable substitutions.

- Example:

```
sh -xv setparm Amy
```

- To view the whole program and its execution.

- Example:

```
sh -xv chkex ghost
```

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Debugging Tools (4)

sh -n myscript

- Reads the commands but does NOT execute them.
- Useful for “compiling” the script to detect syntax errors.
- Example uses:
 - a good working script will modify/delete files.
 - interactive input from user is required.
 - very long scripts.

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I/O Redirection of Control Structures

- Control structures can be treated as any other command with respect to I/O redirection.
- Example: **myscan** reads all the regular files from current directory downwards, sorts them and searches each file for a pattern entered via positional parameter **\$1**; if pattern exists, the file name is stored in file **\$1.out**.

```
% cat myscan
#!/bin/sh
find . -type f | sort | while read File
do
    grep -l $1 $File
done > $1.out
```

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Shell Functions

- Similar to shell scripts.
- Stored in shell where it is defined (instead of in a file).
- Executed within **sh**
 - no child process spawned
- Syntax:

```
function_name()  
{  
    commands  
}
```

- Allows structured shell scripts

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Example

```
#!/bin/sh  
# function to sample how many users are logged on  
log()  
{  
    echo "Users logged on:" >> users  
    date >> users  
    who >> users  
    echo "\n\n" >> users  
}  
  
# taking first sample  
log  
  
# taking second sample (30 min. later)  
sleep 1800  
log
```

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Shell Functions (2)

- Make sure a function does not call itself causing an endless loop.

```
% cat makeit
#!/bin/sh
...
sort()
{
    sort $* | more
}
...
```

- Should be written:

```
% cat makeit
#!/bin/sh
...
sort()
{
    /bin/sort $* | more
}
...
```

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Environment and Shell Variables

- Standard UNIX variables are divided into 2 categories: shell variables and environment variables.
- **Shell variables:** apply only to the current instance of the shell; used to set short-term working conditions.
 - displayed using `'set'` command.
- **Environment variables:** set at login and are valid for the duration of the session.
 - displayed using `'env'` command.
- By convention, environment variables have UPPER CASE and shell variables have lower case names.

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Environment and Shell Variables (2)

- In general, environment and shell variables that have “the same” name (apart from the case) are distinct and independent, except for possibly having the same initial values.
- Exceptions:
- When **home**, **user** and **term** are changed, **HOME**, **USER** and **TERM** receive the same values.
- But changing **HOME**, **USER** or **TERM** does not affect **home**, **user** or **term**.
- Changing **PATH** causes **path** to be changed **and vice versa**.

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Variable **path**

- **PATH** and **path** specify directories to search for commands and programs.

```
cd                # current dir is home dir
chex report      # chex is in 2031/Lect, so failed
echo $path
set path=($path 2031/Lect)
echo $path
chex report      # successful
ls -l report
```

- To add a **path** permanently, add the line to your **.cshrc** (or **.bashrc**) file after the list of other commands.

```
set path=($path .) # avoid typing ./a.out
```

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set Command Summary

- Displays shell variables
- Set variables
- Changing command-line arguments
 - `set `date``

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break and continue

- Interrupt loops (`for`, `while`, `until`)
- **break** transfers control immediately to the statement after the nearest **done** statement
 - terminates execution of the current loop
- **continue** transfers control immediately to the nearest **done** statement
 - brings execution back to the top of the loop
- Same effects as in C.

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break and continue Example

```
#!/bin/sh
while true
do
echo "Entering 'while' loop ..."
echo "Choose 1 to exit loop."
echo "Choose 2 to go to top of loop."
echo -n "Enter choice: "
read choice
if test $choice = 1
then
break
fi
echo "Bypassing 'break'."

if test $choice = 2
then
continue
fi
echo "Bypassing 'continue'."
done

echo "Exit 'while' loop."
```

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\$* versus \$@

- \$* and \$@ are identical when not quoted: expand into the arguments; blanks in arguments result in multiple arguments.
- They are different when double-quoted:
 - "\$@" each argument is quoted as a separate string.
 - "\$*" all arguments are quoted as a single string.

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\$* versus @\$ Example

```
% cat displayargs
#!/bin/sh
echo All the arguments are "$@"
countargs "$@"
echo All the arguments are "$*".
countargs "$*"

% cat countargs
#!/bin/sh
echo Number of arguments to countargs = $#

% sh -xv displayargs Mary Amy Tony
```

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Next time

- C again:
 - Program structure (cont.)
 - File I/O
 - makefile
- Review
- Reading for this lecture:
 - 3.6 to 3.8, UNIX textbook
 - Posted tutorial on standard UNIX variables
- See Chapter 5, UNIX textbook for more examples.

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