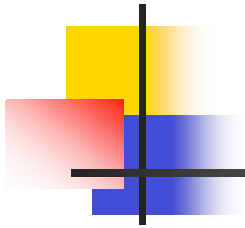




Path Testing – Generating Test Cases

Chapter 9



- **What is the control graph – DD-path graph for the following?**

if $a < b$ then $c = a + b$; $d = a * b$

else $c = a * b$; $d = a + b$

if $c < d$ then $x = a + c$; $y = b + d$

else $x = a * c$; $y = b * d$



Generating Test Cases

- The key question is how to make the path execute, if possible.
 - Generate input data that satisfy all the conditions on the path.
- Key concepts in generating test cases
 - Input vector
 - Predicate
 - Path condition
 - Predicate interpretation
 - Path predicate expression
 - Generating test input from path predicate expression



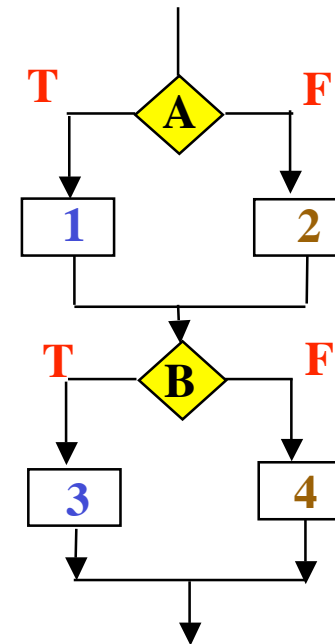
Input Vector

- An input vector is a collection of all data entities read by the routine whose values must be fixed prior to entering the routine.
- Members of an input vector can be as follows.
 - Input arguments to the routine
 - Global variables and constants
 - Files
 - Contents of registers (in Assembly language programming)
 - Network connections
 - Timers

Predicate

- Predicate
 - A predicate is a logical function evaluated at a decision point.
 - Example
 - In the following $a < b$ and $c < d$ are predicates

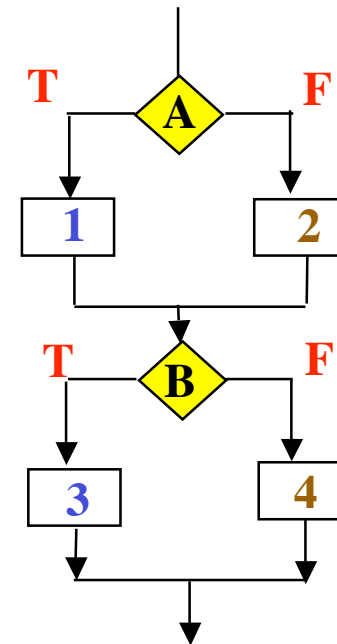
**if $a < b$ then $c = a + b$; $d = a * b$
else $c = a * b$; $d = a + b$
if $c < d$ then $x = a + c$; $y = b + d$
else $x = a * c$; $y = b * d$**



Path Predicate

- Path predicate
 - A path predicate is the set of predicates associated with a path.
 - Example
 - In the following $a < b = \text{true}$ and $c < d = \text{false}$ is a path predicate for path A 1 B 4

if $a < b$ then $c = a + b$; $d = a * b$
else $c = a * b$; $d = a + b$
if $c < d$ then $x = a + c$; $y = b + d$
else $x = a * c$; $y = b * d$





Predicate Interpretation

- A path predicate may contain local variables.
- Local variables play no role in selecting inputs that force a path to execute.
- Local variables can be eliminated by a process called **symbolic execution**.
 - Symbolically substituting operations along a path in order to express the predicate solely in terms of the input vector and a constant vector.
- A predicate may have different interpretations depending on how control reaches the predicate.



Path Predicate Expression

- An interpreted path predicate is called a path predicate expression.
- A path predicate expression has the following attributes.
 - It is void of local variables.
 - It is a set of constraints in terms of the input vector, and, maybe, constants.
 - Path forcing inputs can be generated by solving the constraints.
 - If a path predicate expression has no solution, the path is infeasible.



Path Predicate Generating Input Values

if $a < b$ then $c = a + b$; $d = a * b$
else $c = a * b$; $d = a + b$
if $c < d$ then $x = a + c$; $y = b + d$
else $x = a * c$; $y = b * d$

- Path predicate: **$a < b = \text{true} \ \& \ c < d = \text{false}$**
- Substitute for c and d:
 $a < b = \text{true} \ \& \ a + b < a * b = \text{false}$
--> $a < b \ \& \ a + b \geq a * b$
- Solve for a and b: **$a = 0 \ \& \ b = 1$**
Solutions are not unique
- We have feasible path, since a solution exists.
- Can have infeasible paths, if there is no solution to the constraints



Can have decision table

	A1B3	A1B4	A2B3	A2B4
A < B	T	T	F	F
C < D	T	F	T	F
A value	2	0	1	5
B value	5	1	0	2

Paths **A1B3** and **A2B4** give statement coverage
Or paths **A1B4** and **A2B3** give statement coverage



Selecting paths

- A program unit may contain a large number of paths.
 - Path selection becomes a problem. Some selected paths may be infeasible.
 - Apply a path selection strategy:
 - Select as many short paths as possible.
 - Choose longer paths.
 - Make an effort to write code with fewer/no infeasible paths.