

# Resolution and Refutation

York University CSE 3401

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# Overview

- Propositional Logic
  - Resolution
  - Refutation
- Predicate Logic
  - Substitution
  - Unification
  - Resolution
  - Refutation
  - Search space

[ref.: Nilsson- Chap.3]

[also Prof. Zbigniew Stachniak's notes]

# Theorems from Logic

[from Mathematical Logic, George Tourlakis]

- Modus Ponens  $A, A \rightarrow B \vdash B$
- Cut Rule  $A \vee B, \neg A \vee C \vdash B \vee C$   
 $A, \neg A \vdash \perp$
- Transitivity of  $\rightarrow$   $A \rightarrow B, B \rightarrow C \vdash A \rightarrow C$
- Proof by Contradiction  $\Gamma \vdash A \text{ iff } \Gamma + \neg A \vdash \perp$

# Resolution in Logic

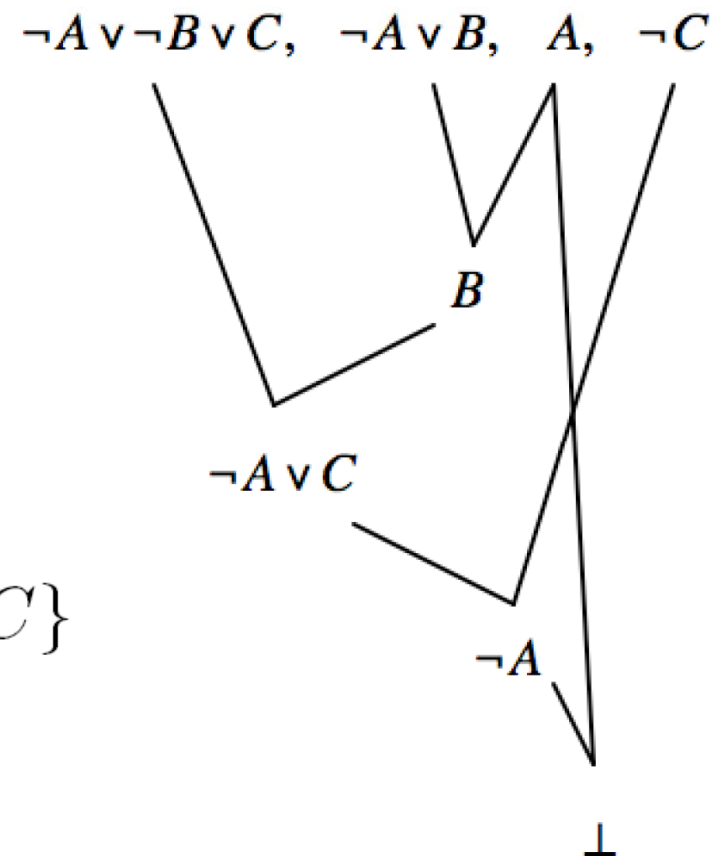
- By A. Robinson (1965)

- Example: Prove

$$A \rightarrow (B \rightarrow C), A \rightarrow B, A \vdash C$$

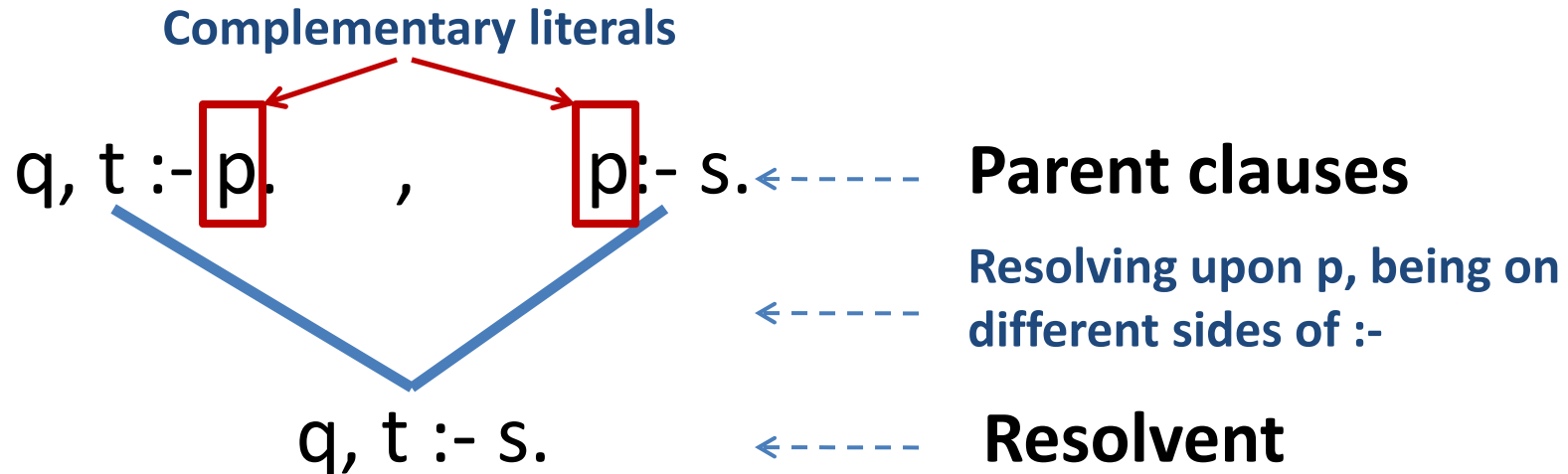
- We need to show that the

$$\{\neg A \vee \neg B \vee C, \neg A \vee B, A, \neg C\}$$



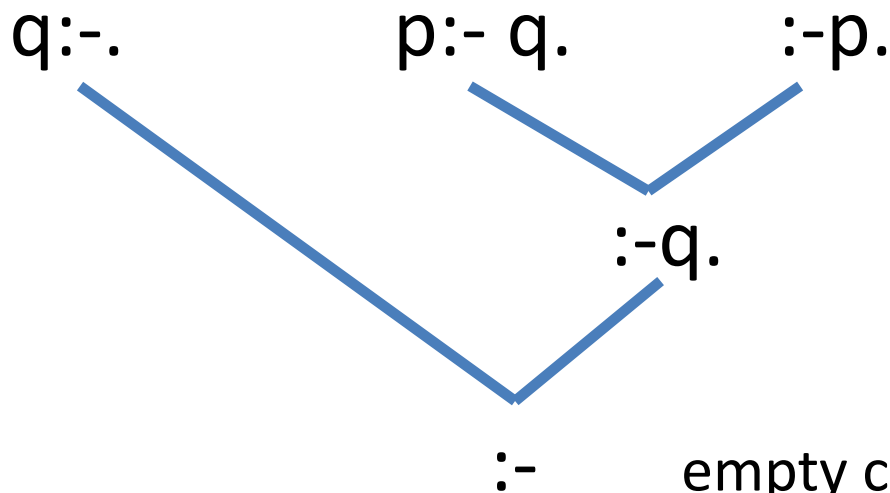
# Resolution in Logic Programming

- Program P (facts and rules in clause form)
- Goal G negated and added to program P
- To prove G, we need to show  $P + \{\neg G\}$  is inconsistent



# Example (1)

- Program  $P = \{q:-. , p:-q.\}$
- Query  $:-p.$ 
  - This is already the negated form of our goal!



empty clause, inconsistency  
therefore  $p$  is satisfiable  $\rightarrow$  true

# Refutation

- When resolution is used to prove inconsistency, it is called refutation. (refute=disprove)
- The above binary tree, showing resolution and resulting in the empty clause, is called a refutation tree.
- NOTE: To avoid potential mistakes, DO NOT RESOLVE UPON MORE THAN ONE LITERAL SIMULTANEOUSLY.

## Example (2)

- A1. If Henry has two days off, then if the weather is bad, Henry is not fishing.
- A2. if Henry is not fishing and is not drinking in a pub with his friends, then he is watching TV at home.
- A3. If Henry is working, then he is neither drinking in a pub with his friends nor watching TV at home.
- Q. If Henry is not watching TV at home and he has two days off, then he is drinking in a pub with his friends provided that the weather is bad.



## Example (2) (cont.)

- From logical point of view, we want to prove  $Q$ , given  $A_1, A_2, A_3$ .  $\{A_1, A_2, A_3\} \vdash Q$ .
- By refutation principle, the consistency of  $C = \{A_1, A_2, A_3\} \cup \{\neg Q\}$  is examined.
  - Step 1: Represent as propositional formulas
  - Step 2: Represent as clauses
  - Step 3: Determine the consistency of  $C$ 
    - If  $C$  is consistent, answer NO (false)
    - If  $C$  is inconsistent, answer YES (true)

## Example (2) (cont.)

- A1. If Henry has two days off, then if the weather is bad, Henry is not fishing.
- A2. if Henry is not fishing and is not drinking in a pub with his friends, then he is watching TV at home.
- A3. If Henry is working, then he is neither drinking in a pub with his friends nor watching TV at home.
- Q. If Henry is not watching TV at home and he has two days off, then he is drinking in a pub with his friends provided that the weather is bad.

p: H has two days off  
q: weather is bad  
r: H is fishing  
s: H is drinking in a pub with his friends  
t: H is watching TV at home  
u: H is working

A1.  $p \rightarrow (q \rightarrow \sim r)$

A2.  $(\sim r \ \& \ \sim s) \rightarrow t$

A3.  $u \rightarrow (\sim s \ \& \ \sim t)$

Q.  $(\sim t \ \& \ p) \rightarrow (q \rightarrow s)$

## Example (2) (cont.)

- Conversion to clause form

$$A1: p \rightarrow (q \rightarrow \neg r) \Rightarrow \neg p \vee \neg q \vee \neg r \Rightarrow C_1 = : \neg p, q, r.$$

$$A2: (\neg r \wedge \neg s) \rightarrow t \Rightarrow \neg(\neg r \wedge \neg s) \vee t \Rightarrow r \vee s \vee t \Rightarrow C_2 = r, s, t : -.$$

$$A3: u \rightarrow (\neg s \wedge \neg t) \Rightarrow \neg u \vee (\neg s \wedge \neg t) \Rightarrow (\neg u \vee \neg s) \wedge (\neg u \vee \neg t)$$

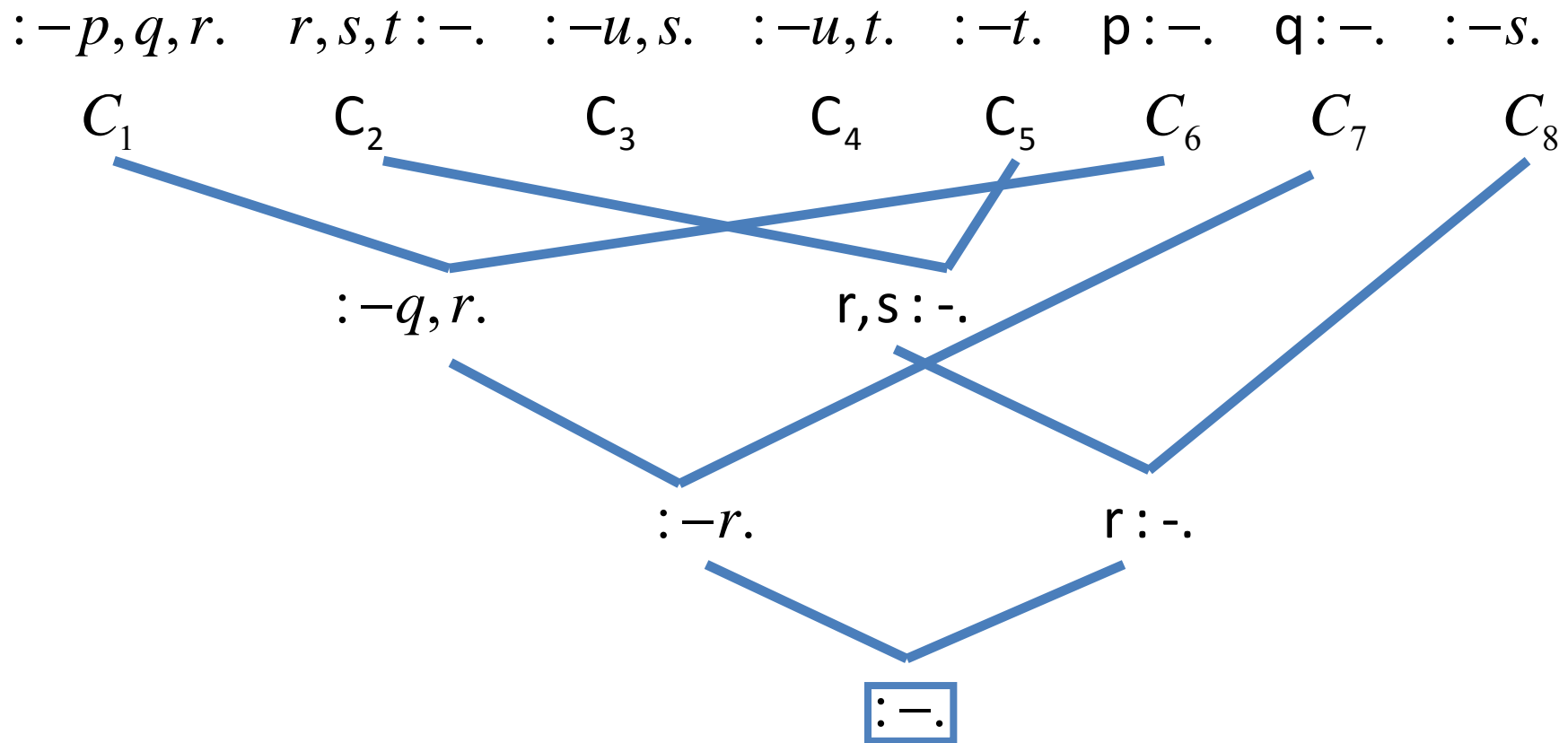
$$\Rightarrow \begin{cases} C_3 = : \neg u, s. \\ C_4 = : \neg u, t. \end{cases}$$

$$\neg Q: \neg((\neg t \wedge p) \rightarrow (q \rightarrow s)) \Rightarrow (\neg t \wedge p) \wedge \neg(\neg q \vee s) \Rightarrow \neg t \wedge p \wedge q \wedge \neg s$$

$$\Rightarrow \begin{cases} C_5 = : \neg t. \\ C_6 = p : -. \\ C_7 = q : -. \\ C_8 = : \neg s. \end{cases}$$

## Example (2) (cont.)

- Determining the consistency of  $\{C_1, C_2, \dots, C_8\}$



## Example (2) (cont.)

- $C = \{C1, C2, \dots, C8\}$  is inconsistent (by resolution/refutation)
- Therefore  $Q$  is provable (deducible)
- Answer: YES (true)
  
- This is how Prolog answers Queries. If the empty string is deduced, Prolog answers YES (or TRUE).

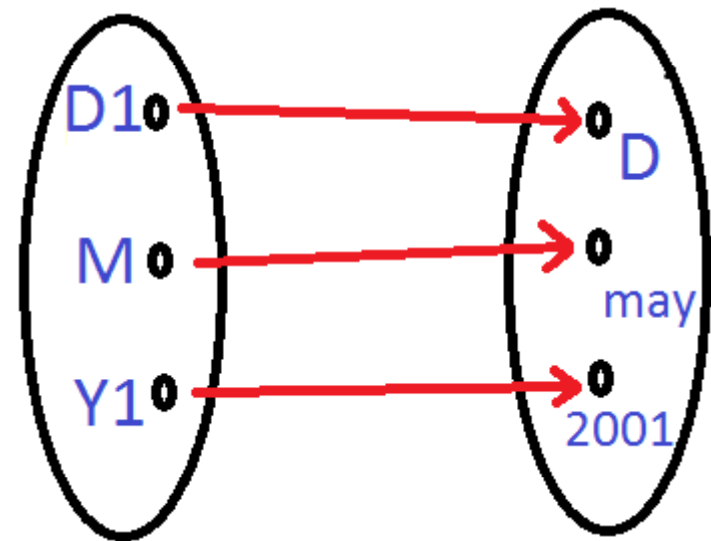
# Resolution in Predicate Logic

- A literal in Predicate Logic (PL) is either
  - A positive literal in the form of  $p(t_1, \dots, t_k)$  where  $p$  is a predicate and  $t_i$  are terms
  - Or a negative literal in the form of  $\neg p(t_1, \dots, t_k)$
- Two clauses in PL can be resolved upon two complementary unifiable literals
- Two literals are unifiable if a substitution can make them identical.
- Example:
  - `study_hard(X)` and `study_hard(john)`
  - `date(D, M, 2001)` and `date(D1, may, Y1)`

# Substitution

- Substitution: is a finite set of pairs of terms denoted as  $[X_1/t_1, \dots, X_n/t_n]$  where each  $t_i$  is a term and each  $X_i$  is a variable.

- Every variable is mapped to a term; if not explicitly mentioned, it maps to itself.



- For example:
  - $\text{date}(D, M, 2001)$  and  $\text{date}(D1, \text{may}, Y1)$

# Applying substitution to literals

- Example:

$p(X, f(X, 2, Z), 5)$

$e = [X/5, Z/h(a, 2+X)]$

$e(p(X, f(X, 2, Z), 5)) = p(5, f(5, 2, h(a, 2+X)), 5)$

- Note:

- Simultaneous substitution
- $X$  in  $h(a, 2+X)$  is not substituted

- Example:

$r(X, Y)$

$e = [X/Y, Y/X]$

$e(r(X, Y)) = r(Y, X)$

- Example:

$r(X, f(2, Y))$

$e = [f(2, Y)/Z]$

illegal substitution- only variables can be substituted



# Applying substitution to clauses

- Substitution of a clause is defined by applying substitution to each of its literals:

$$e(p :- q_1, \dots, q_k) = e(p) :- e(q_1), \dots, e(q_k).$$

- Example:

C: pass\_3401(X):- student(X, Y), study\_hard(X).

e=[X/ john, Y/ 3401]

e(C)= pass\_3401(john):- student(john, 3401), study\_hard(john).

# Unifier

- Let  $p_1$  and  $p_2$  be two literals and let  $e$  be a substitution. We call  $e$  a unifier of  $p_1$  and  $p_2$  if  $e(p_1)=e(p_2)$ .
- Two literals are unifiable if such a unifier exists.
- Example:  
date(D, M, 2001) and date(D1, may, Y1)  
 $e_1=[D/15, D1/15, M/may, Y1/2001]$   
 $e_2=[D1/D, M/may, Y1/2001]$  ← A more general unifier
- A unifier  $e$  is said to be a most general unifier (mgu) of two literals/terms iff  $e$  is more general than any other unifier of the terms.

# Unification

- Called matching in Prolog
- Rules for matching two terms S and T match [Bratko]:
  - If S and T are constants, then S and T match only if they are the same object.
  - If S is a variable (and T is anything), then they match and S is substituted by T (*instantiated to T*). Conversely, if T is a variable, then T is substituted by S.
  - If S and T are structures, then they match if
    - S and T have the same principal functor
    - All their corresponding components match

# Unification vs. Matching

- Are  $p(X)$  and  $p(f(X))$  unifiable?  
     $e=[X/f(X)]$   
     $X=f(f(f(f(\dots ?!$
- This is not allowed in unification. Proper unification requires occurs check: a variable  $X$  can not be substituted by a term  $t$  if  $X$  occur in  $t$ .
- This is not done in Prolog's matching for efficiency reasons.
  - Therefore it is referred to as 'matching' in Prolog, and not 'unification'.

# Examples

Are the following literals unifiable? What is their mgu?

1.  $\text{triangle}(\text{point}(1,2), X, \text{point}(2,4))$  and  $\text{triangle}(A, \text{point}(5, Y), \text{point}(2, B))$   
unifiable:  $\text{mgu}=[A/\text{point}(1,2), X/\text{point}(5,Y), B/4]$
2.  $\text{horizontal}(\text{point}(1,X), Y)$  and  $\text{vertical}(Z,A)$   
not unifiable:  $\text{horizontal} \neq \text{vertical}$
3.  $\text{plus}(2,2)$  and  $4$   
not unifiable
4.  $\text{seg}(\text{point}(1,2), \text{point}(3,4))$  and  $\text{seg}(f(1,2), Y)$   
not unifiable:  $\text{point} \neq f$

# The resolution rule

- Given two clauses in the form:

$$A_0..A_i..A_m:-B_1...B_n \text{ and } C_1...C_k :- D_1..D_j..D_l$$

If  $e$  is a unifier of  $A_i$  and  $D_j$  (i.e.  $e(A_i)=e(D_j)$ )

Then the resolvent of the above two clauses is:

$$e(A_0).. e(A_{i-1})e(A_{i+1}).. e(A_m) e(C_1)..e(C_k) :- \\ e(B_1).. e(B_n) e(D_1).. e(D_{j-1})e(D_{j+1}).. e(D_l).$$

- Example:

$$C_1: p(f(1)):- r(X, Y), q(Y, Z).$$

$$C_2: :- p(Y).$$

Unifier of  $p(f(1))$  and  $p(Y)$ :  $e=[Y/f(1)]$

The resolvent of  $C_1$  and  $C_2$ :  $:- r(X, f(1)), q(f(1), Z).$

# Example

[Nilsson]

**C0:** proud(X) :- parent(X, Y), newborn(Y).

**C1:** parent(X, Y) :- father (X, Y).

**C2:** parent(X, Y) :- mother(X, Y).

**C3:** father(adam, mary).

**C4:** newborn(mary).

**G0:** :- proud(Z).

Unifier of proud(..) in C0 and G0:  $e=[X/Z]$ , resolvent:

**G1:** :- parent(Z,Y), newborn(Y).

Unifier of parent(..) in C1 and G1:  $e=[X/Z, Y/Y]$ , resolvent:

**G2:** :- father(Z,Y), newborn(Y).

To prevent mistakes, we rename the variables whenever we use a fresh copy of a clause.

# Example (cont.)

[Nilsson]

**G0:** :- proud(Z).

(copy of) **C0:** proud( $X_1$ ) :- parent( $X_1, Y_1$ ), newborn( $Y_1$ ).

Resolve with G0:  $e=[X_1/Z]$

**G1:** :- parent(Z, $Y_1$ ), newborn( $Y_1$ ).

(copy of) **C1:** parent( $X_2, Y_2$ ) :- father ( $X_2, Y_2$ ).

Resolve with G1:  $e=[X_2/Z, Y_2/Y_1]$

**G2:** :- father(Z,  $Y_1$ ), newborn( $Y_1$ ).

(copy of) **C3:** father(adam, mary).

Resolve with G2:  $e=[Z/adam, Y_1/mary]$

**G3:** :-newborn(mary).

(copy of) **C4:** newborn(mary).

Resolve with G3:  $e=[]$

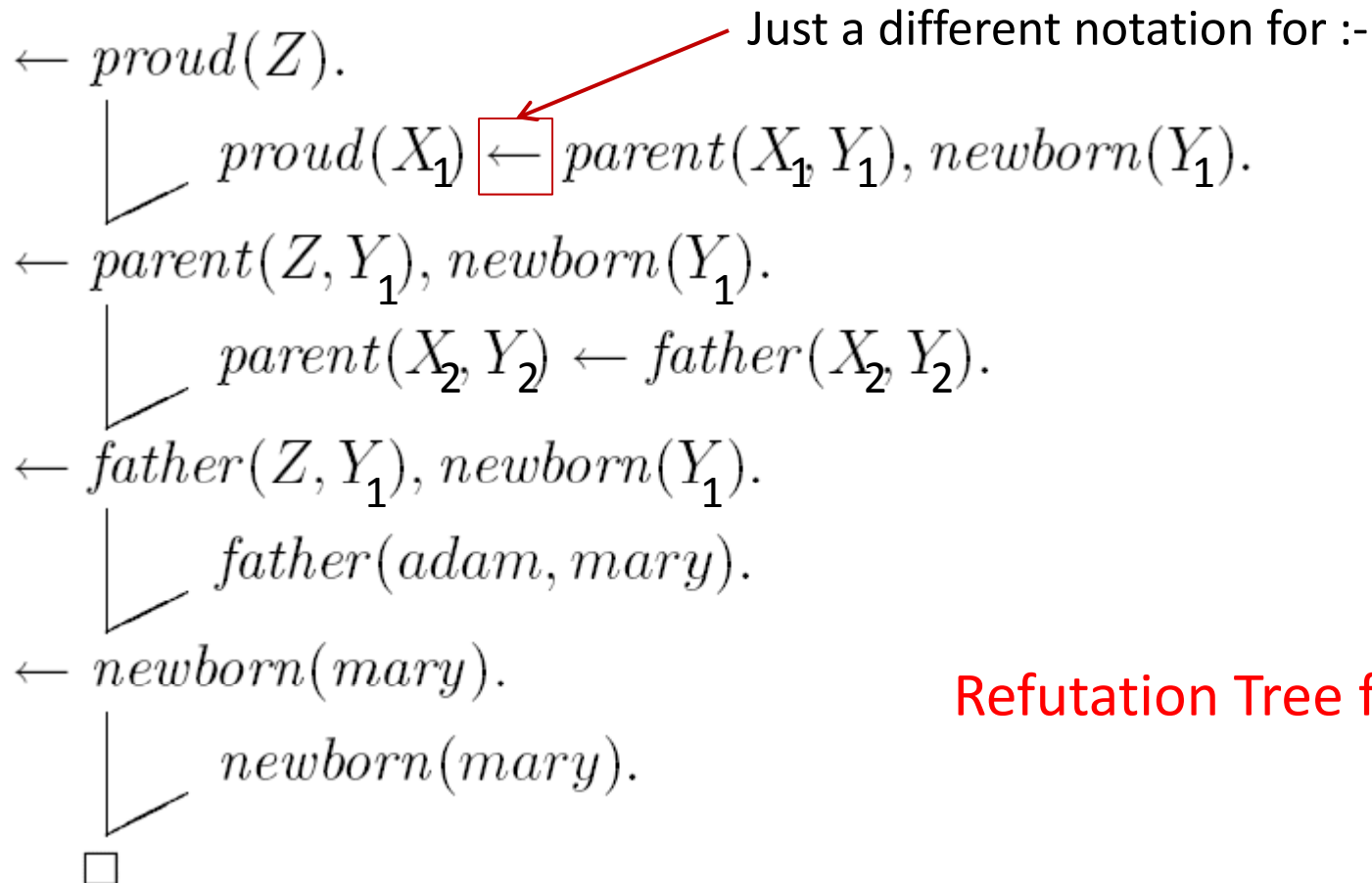
**G4:** :-

Empty clause  $\rightarrow$  answer to query: true and Z=adam



# Example (cont.)

[Nilsson]



Refutation Tree for G0

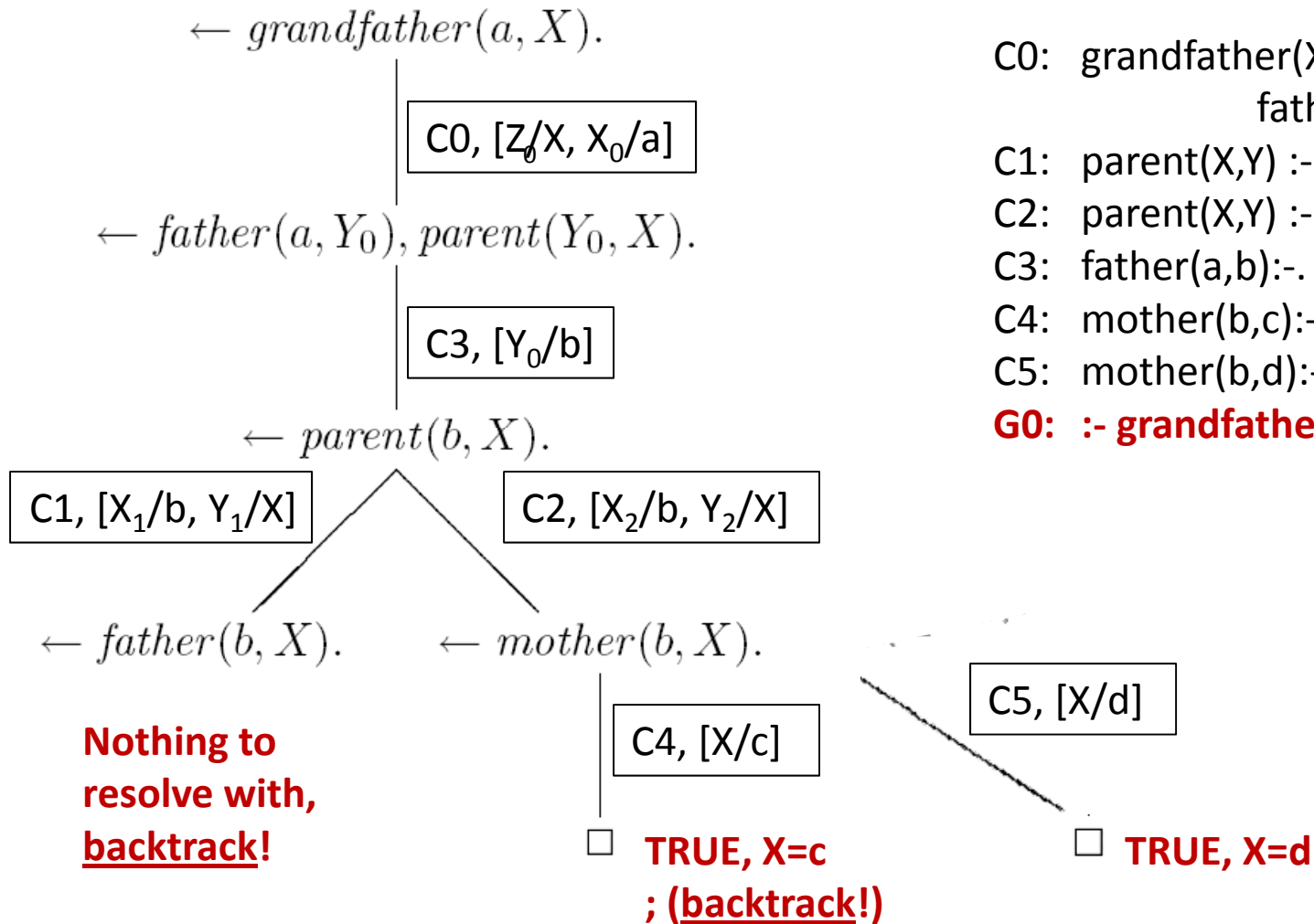
# Linear Refutation

- We can resolve with different clauses and keep adding new clauses forever!
- To prevent this, Linear Refutation always starts with a goal (as the example showed previously).
- Prolog's computation rule:  
Always selects the leftmost subgoal, although logically there is no order for the subgoals.  
Example: When resolving **G1**:  $\text{:- } \underline{\text{parent}(Z, Y_1)}, \text{newborn}(Y_1).$ ,  $\text{parent}(\dots)$  was selected to resolve upon.  
Prolog also starts from the top of knowledge base and goes down the list of facts and rules.

# Search Space

- Based on linear refutation and Prolog's computation rule, we know the search tree of Prolog.
- Search tree:  
The root in the search tree is the main goal  $G_0$ . A child node is a new goal  $G_i$  obtained through resolution. A link is labelled with the clause resolved with and the substitution.
- Example:  
C0: grandfather(X,Z) :- father(X,Y), parent(Y,Z).  
C1: parent(X,Y) :- father(X,Y).  
C2: parent(X,Y) :- mother(X,Y).  
C3: father(a,b):-.  
C4: mother(b,c):-.  
C5: mother(b,d):-.  
**G0: :- grandfather(a,X).**

# Search Space (example)



- C0: grandfather(X,Z) :- father(X,Y), parent(Y,Z).
- C1: parent(X,Y) :- father(X,Y).
- C2: parent(X,Y) :- mother(X,Y).
- C3: father(a,b):-.
- C4: mother(b,c):-.
- C5: mother(b,d):-.
- G0: :- grandfather(a,X).**

# Search Space

- What is the search strategy used by Prolog for searching the tree?

Depth First Search

or

Breadth First Search

Prolog uses DFS

