

Multiple Value Functions

Wilensky Chapter 16.4

Multiple value functions

- ◇ In other languages one can pass multiple parameters to return multiple values (though not function values) on one call
 - » **In Pascal, Turing use `var` - to change the parameter directly**
 - » **In ADA declare a parameter as `output`**
- ◇ In Lisp all parameters are passed by value – they cannot be changed
- ◇ To return multiple values you need to construct a list of the results you want the function to return and the caller must extract, through `car` and `cdr`, the values of interest
- ◇ This occurs frequently enough that Lisp permits multiple values to be returned by a function.

Catching multiple values

- ◇ By default, if a function returns multiple values, only one is passed back – the rest are discarded – unless you specifically ask for the other values
- ◇ For example **(round aNumber)** returns two values – the rounded value and the value needed to add to the rounded result to get the original number

(round aNumber) ==> roundedValue difference

> **where difference = aNumber - roundedValue**

(round 7.6) ==> 8 -0.4

> **Not a list! (car (round 7.6)) fails**

> **(print (round 7.6)) ==> 8**

use first value by default

Catching multiple values – 2

- ◇ Use the following **macro** to create a list of multiple value returns

(multiple-value-list (round aNumber))

==> (roundedValue restoreNumber)

(multiple-value-list (round 7.6)) ==> (8 -0.4)

- ◇ Can assign the values to symbols using the following **macro**

(multiple-value-setq (val diff) (round 7.6))

> 8 ==> val and -0.4 ==> diff

> Note setq implies global symbol

Catching multiple values – 3

- ◇ Can create a local context for variables instead of using globals

```
(let ((val nil) (diff nil))  
  (multiple-value-setq (val diff) (round 7.6))  
  ;; ... use val and diff in list of forms  
  (print val)  
  (print diff)  
  (print (+ val diff))  
)
```

> **setq actually uses the closest symbol in the environment**

– **The first one found**

Catching multiple values – 3a

- ◇ The following shows that let is syntactic sugar for a lambda function

```
( (lambda ( val diff )
  (multiple-value-setq (val diff) (round 7.6))
  ;; ... use val and diff in list of forms
  (print val)
  (print diff)
  (print (+ val diff))
)
nil nil ; initial values for val & diff
)
```

Examine multiple-value-setq

- ◇ Use macroexpand-1

```
(macroexpand-1
```

```
  '( multiple-value-setq (val diff) (round 7.6))
```

```
)
```

```
(let* ((#:g6 (multiple-value-list (round 7.6)))
```

```
      (#:g7 (car #:g6)))
```

```
  (setq val (nth 0 #:g6))
```

```
  (setq diff (nth 1 #:g6))
```

```
  #:g7
```

```
)
```

- ◇ **#:g6** and **#:g7** are symbols generated by the macro. They are local to the **let*** form

Catching multiple values – 4

- ◇ Instead of using **let** which needs initial values for its parameters, can use the following

```
( multiple-value-bind ( val diff ) ( round 7.6 )  
  ;; ... list of forms using val and diff ...  
  ( print val )  
  ( print diff )  
  ( print ( + val diff ) )  
 )
```

Catching multiple values – 5

- ◇ Can use the following to pass the return values to a function

> **Its arity equals the number of returned values**

(multiple-value-call #'functionName (round 7.6))

```
(defun functionName (val diff)  
  (print val) (print diff) (print (+ val diff))  
)
```

Throwing multiple values

- ◇ The last form in a function is a call to **values**

(values 1 2 3) ==> 1 2 3

- ◇ Here is a function to tear a list into its first and rest parts

```
(defun unCons ( theList )  
  (values ( car theList ) ( cdr theList ) )  
)
```

(uncons '(a b c)) ==> a (b c)

- ◇ What about unconsing an entire list? Use apply to strip the outer level of parenthesis

(apply 'values '(a b c d e)) ==> a b c d e

- ◇ Why would one want uncons?