

Lambda Calculus

λ - Calculus History

- ◇ Developed by **Alonzo Church** during 1930's-40's
- ◇ One fundamental goal was to describe what can be computed.
- ◇ Full definition of λ -calculus is equivalent in power to a Turing machine
 - » **Turing machines and λ -calculus are alternate descriptions of our understanding of what is computable**

λ - Calculus History – 2

- ◇ In the mid to late 1950's, **John McCarthy** developed **Lisp**
 - » **A programming language based on λ -calculus**
 - » **Implementation includes syntactic sugar**
 - > **functions and forms that do not add to the power of what we can compute but make programs simpler and easier to understand**

λ - Calculus Basis

- ◇ Mathematical theory for **anonymous** functions
 - » **functions that have not been bound to names**
- ◇ Present a subset of full definition to present the flavour
- ◇ Notation and interpretation scheme identifies
 - » **functions and their application to operands**
 - > **argument-parameter binding**
 - » **Clearly indicates which variables are free and which are bound**

Bound and Free Variables

- ◇ Bound variables are similar to local variables in Java function (or any procedural language)
 - » **Changing the name of a bound variable (consistently) does not change the semantics (meaning) of a function**
- ◇ Free variables are similar to global variables in Java function (or any procedural language)
 - » **Changing the name of a free variable normally changes the semantics (meaning) of a function.**

λ -functions – 1

◇ Consider following expression

» $(u + 1)(u - 1)$

» **is u bound or free?**

◇ Disambiguate the expression with the following λ -function

» $(\lambda u . (u + 1)(u - 1))$

bound variables

defining form

» **Clearly indicates that u is a bound variable**

◇ Note the parallel with programming language functions

» **functionName (arguments) { function definition }**

– It seems obvious now but that is because programming languages developed out of these mathematical notions

λ -functions – 2

◇ Consider the following expression

» $(u + a)(u + b)$

◇ Can have any of the following functions, depending on what you mean

» $(\lambda u . (u + a)(u + b))$

> u is bound, a and b are free (defined in the enclosing context)

» $(\lambda u, b . (u + a)(u + b))$

> u and b are bound, a is free

» $(\lambda u, a, b . (u + a)(u + b))$

> u, a and b are all bound, no free variables in the expression

Function application

- ◇ Functions are applied to arguments in a list immediately following the λ -function

» $\{ \lambda u . (u + 1) (u + 2) \} [3]$

> $3 \implies u$ then $\implies (3 + 1) (3 + 2) \implies 20$

» $\{ \lambda u . (u + a) (u + b) \} [7 - 1]$

> $7-1 \implies u$ then $\implies (6 + a) (6 + b)$
and no further in this context

» $\{ \lambda u, v . (u - v) (u + v) \} [2p + q , 2p - q]$

> $\implies ((2p+q) - (2p - q)) ((2p + q) + (2p - q))$

> **Can pass expressions to a variable**

- ◇ Can use different bracketing symbols for visual clarity; they all mean the same thing.

Using auxiliary definitions

◇ Build up longer definitions with auxiliary definitions

» **Define** $u / (u + 5)$
 where $u = a (a + 1)$
 where $a = 7 - 3$

$\{ \lambda u . u / (u + 5) \} [\{ \lambda a . a (a + 1) \} [7 - 3]]$

> **Note the nested function definition and argument application**

$\implies \{ \lambda u . u / (u + 5) \} [4 (4 + 1)]$

$\implies \{ 20 / (20 + 5) \}$

$\implies 0.8$

Functions are Variables

- Define $f(3) + f(5)$
 where $f(x) = ax(a+x)$
 where $a = 4$

$$\{\lambda f . f(3) + f(5)\} [\{\lambda a . \{\lambda x . ax(a+x)\}\} [4]]$$

- Arguments must be evaluated first

$$\Rightarrow \{\lambda f . f(3) + f(5)\} [\{\lambda x . 4x(4+x)\}]$$

$$\Rightarrow \{\lambda x . 4x(4+x)\} (3) + \{\lambda x . 4x(4+x)\} (5)$$

$$\Rightarrow 4 * 3(4+3) + 4 * 5(4+5) \Rightarrow 264$$

Lamba notation in Lisp

◇ Lambda expressions are a direct analogue of λ -calculus expressions

» **They are the basis of Lisp functions – a modified syntax to simplify the interpreter**

◇ For example

(defun double (x) (+ x x))

> **is the named version of the following unnamed lambda expression**

(lambda (x) (+ x x)) — { $\lambda x . (x + x)$ }

> **Note the similar syntax with λ -calculus and the change to prefix, from infix, to permit a uniform syntax for functions of any number of arguments**

Anonymous functions

- ◇ Recall in the abstraction for `sumint` we defined support functions to handle each case

```
(defun double (int) (+ int int))
```

```
(defun square (int) (* int int))
```

```
(defun identity (int) int)
```

- ◇ This adds additional symbols we may not want, especially if the function is to be used only once.
- ◇ Using `lambda` we get the same effect without adding symbols

```
(sumint #'(lambda (int) (+ int int)) 10)
```

```
(sumint #'(lambda (int) (* int int)) 10)
```

```
(sumint #'(lambda (int) int) 10)
```

The function 'function'

- ◇ What is the meaning of `#'` in the following

```
(sumint #'(lambda (int) (+ int int)) 10)
```

- ◇ It is a short hand

```
» #'(...) ==> (function (...))
```

- ◇ One of its attributes is it works like `quote`, in that its argument is not evaluated, thus, in this simple context the following will also work

```
(sumint '(lambda (int) (+ int int)) 10)
```

- ◇ Later we will see another attribute of `function` that makes it different from `quote`.
- ◇ Whenever a function is to be quoted use `#'` in place of `'`

Recursion

- ◇ Recursion with lambda functions uses labels to temporarily name a function
- ◇ The following is a general λ -calculus template.
 - > **The name is in scope within the entire body but is out of scope outside of the lambda expression.**

**{ label name (lambda arguments .
body_references_name) }**

- ◇ In Lisp can use labels to define a mutually recursive set of functions

**(labels (list of named lambda expressions)
sequence of forms using the temporarily named
functions
)**

Example 1 of recursion

- ◇ A recursive multiply that uses only addition.
 - > **The temporary function is called mult**
 - > **Use quote not function – using eval**

```
(eval '(labels
        ((mult (k n)
              (cond ((zerop n) 0)
                    (t (+ k (mult k (1- n))))))
        ))
      (mult 2 3)
    )
```

Example 2 of recursion

- ◇ **recTimes** computes $k * n$ by supplying the parameters to a unary function that is a variation of example 1.

```
(defun recTimes (k n)
  (labels ((temp (n)
            (cond ((zerop n) 0)
                  (t (+ k (temp (1- n)))))))
    (temp n)
  ))
```