

## PROLOG NOTES #2

### Structure Joining

append([],L,L).

append([H|T1],L2,[H|T3]):-append(T1,T2,T3).

?- append([a,b], [c,d], X).

X=[a,b,c,d].

?- append(Y, [c,d], [a,b,c,d]).

Y=[a,b].

### Order of Predicates Matters

Not Good, will recurse forever:

isList([A|B]):-isList(B).

isList([]).

OK:

isList([]).

isList([A|B]):-isList(B).

### Accumulators

- Ordinary Recursion: counting/result computation is done in back substitution, recursion usually works on a smaller input.
- Accumulator-Based Recursion: counting/result computation is done first and then passed to recursion.

### Factorial Example

#### *Ordinary Recursive:*

factr(0,1).

factr(N,F):- J is N-1, factr(J,F1), F is N\*F1.

#### *Accumulators:*

facti(N,F):-facti(0,1,N,F).

facti(N,F,N,F).

facti(I,Fi,N,F):- J is I+1, Fj is J\*Fi, facti(J,Fj,N,F).

## Length of List Example

### Ordinary Recursive

```
listlen([],0).
listlen([H|T],N) :- listlen(T,Nt), N is Nt+1.
```

### Accumulators

```
listlen(L,N) :- lenacc(L,0,N).
lenacc([],A,A).
lenacc([H|T],A,N) :- Ax is A+1, lenacc(T,Ax,N).
```

For initial argument [a,b,c,d] the arguments to lenacc as subsequently:

```
lenacc([a,b,c,d],0,N)
lenacc([b,c,d],1,N)
lenacc([c,d],2,N)
lenacc([d],3,N)
lenacc([],4,N)
```

At this point lenacc([],A,A) is matched, therefore N is unified with 4 and goal is satisfied.

## Fibonacci Example

### Ordinary Recursive:

```
fib(0,1).
fib(1,1).
fib(N,F):-N1 is N-1, N2 is N-2, fib(N1,F1), fib(N2,F2), F is F1+F2.
```

?- fib(10,X).

X = 89 .

?- fib(Y,89).

ERROR: is/2: Arguments are not sufficiently instantiated

^ Exception: (8) \_L136 is \_G241-1 ? creep

?- fib(X,Y).

X = 0,

Y = 1 ;

X = 1,

Y = 1 ;

ERROR: is/2: Arguments are not sufficiently instantiated

^ Exception: (8) \_L136 is \_G235-1 ?

### Accumulators:

```
fibt(0,1).
fibt(1,1).
fibt(N,F):-fibt(2,1,1,N,F).
```

fibt(N,Last2,Last1,N,F):-F is Last1+Last2.

fibt(I,Last2,Last1,N,F):-

J is I+1,

Fi is Last1+Last2,

fibt(J,Last1,Fi,N,F).

?- fib(10,X).

X = 89 .

?- fibt(X,89).

X = 10 .

?- fibt(X,Y).

X = 0,

Y = 1 ;

X = 1,

Y = 1 ;

X = 2,

Y = 2 ;

X = 3,

Y = 3 ;

X = 4,

Y = 5 ;

X = 5,

Y = 8 ;

X = 6,

Y = 13 .

## CUT !

Advantages:

- a) Faster program execution – CUT = commit i.e. this is it, don't try alternatives if you backtrack to CUT. For example:  
foo :-a,b,c,!,d,e,f.  
if a,b,c succeed then we are committed to what d,e,f do – if they fail foo fails.
- b) Less memory consumption – the information about alternatives is not remembered.

Disadvantages:

- a) Programs are much harder to follow.
- b) Some alternative results will not be found.

Common Use Cases:

- a) Commit to the results obtained so far.
- b) Fail the predicate totally – use: !,fail.
- c) Terminate alternative solutions.

- d) Prevent infinite loops – backtracking (even one that is not explicit and thus hard to anticipate) from the only solution may throw a predicate into an infinite loop.

### Example of Commit

```
sum_to(1,1):-!.  
sum_to(N,Res):- N1 is N-1, sum_to(N1,Res1), Res is Res1+N.
```

Better yet, catch all grounding conditions to be more robust (behave well on bad input):

```
sum_to(N,1):-N=<1,!.  
sum_to(N,Res):- N1 is N-1, sum_to(N1,Res1), Res is Res1+N.
```

### Fail the Predicate Totally Example

If sth2 is true then don't try anything else:

```
sth1 :-sth2,!,fail.
```

For example:

```
sibling(A,B):-A=B,!,fail.  
sibling(A,B):-parentOf(A,P),parentOf(B,P).
```

### Prevention of Infinite Loops

The below program for do\_sth would go into an infinite loop if there was no CUT in sum\_to:

```
do_sth :-sum_to(3,X),sth_bad.  
sth_bad:-fail.
```

### Example of Efficiency

The predicate \+X will succeed if X fails.

In the below example B will be evaluated twice if it fails:

```
A:-B,C.  
A:\+B,D.
```

In the below example B will be evaluated only once:

```
A:-B,!,C.  
A:-D.
```

### Problems with CUT

No alternatives:

```
append([],L,L):-!.  
Append([H|T1],B,[H|T2]):-append(T1,B,T2).  
?-append(X,Y,[a,b,c]).  
X=[], Y=[a,b,c].
```

## Using CUT to Handle Exceptions

Exceptions do not commit:

```
number_of_parents(adam,0).
```

```
number_of_parents(eve,0).
```

```
number_of_parents(_,2).
```

```
?- number_of_parents(dam,2).
```

True.

Exceptions do commit:

```
number_of_parents(adam,N):-!,N=0.
```

```
number_of_parents(eve,N):-!,N=0.
```

```
number_of_parents(_,2).
```

```
?- number_of_parents(dam,2).
```

No.

## Not

The NOT predicate is built in but it is logically equivalent to:

```
not(P):- call(P), !, fail.
```

```
not(P).
```

The uninstantiated variables do not get instantiated inside NOT. Not acts as an existential quantifier thus if not instantiated, then X inside NOT is not the same as the X outside of it:

```
?- not(not(member(X,[a,b,c])),write(X)).
```

```
_G421
```

true.