Utility programs

In utilities.pro discussed at various times throughout rest of the course

Most are renamed with _op extension because they cannot be redefined in modern Prolog interpreters.

member (I,L)

Item I is a member of the list L.

> Reduce the list – second rule – until first in list – first rule. or empty – no rule so fail –

member (X , [X I _]).
member (X , [_ I Z]) :- member (X , Z).

- Note the use of the anonymous variable _____
 - » We do not care about the value of the rest in the first rule, nor the value of first in the second rule
 - » Typically use it when it is the only instance of that variable in the rule

append (L1, L2, R)

R is the result of appending list L2 to the end of list L1.
append ([], L, L).

- Appending to nil yields the original list.

```
append ([X | L1], L2, [X | L3])
:- append (L1, L2, L3).
```

> Simultaneous recursive descent on L1 & L3 first of the left list is the first of the result.

Pattern

L1 = a b c L2 = 2345 L3 = a b c 2345

X a b c 2 3 4 5 L1 II L2

X a b c 2 3 4 5 L3

append (L1 , L2 , R) – 2

 Queries –!ask for results in all combinations. Not like Java or C where functions are programmed for only one query

append ([1,2,3],[a,b,c],R).
> What is the result of appending L1 and L2?
append (L1,[a,b,c],[1,2,3,a,b,c]).
> What L1 gives [1,2,3,a,b,c] when
appended with [a,b,c]?
append ([1,2,3],L2,[1,2,3,a,b,c]).
> What L2 gives [1,2,3,a,b,c] when
appended to [1,2,3]?

append (L1 , L2 , R) –!3

```
append ( L1 , L2 , [ 1 , 2 , 3 , a , b , c ] ).
```

> What L1 and L2 gives [1,2,3,a,b,c] when L2 is appended to L1?

append (L1,L2,R).

> What L1 and L2 give R? Infinite number of answers

append (Before, [Middle | After], List).

> If middle is defined we can get the before and after

append (Before , [4 | After] , [1,2,3,4,5,6,7]).

Trace – append (P, [a] , [1 , 2 , 3 , a])

 Variables are renamed every time a rule is used for matching

```
append ([], L, L).
append ([X | L1], L2, [X | L3])
:- append (L1, L2, L3).
```

- Try to match rule 1
 P = [] [a] = L_1 [1,2,3,a] = L_1
- 1 Fail, try to match rule 2
 P = [X_2 | L1_2] [a] = L2_2 [1,2,3,a] = [X_2 | L3_2]
 » Succeed with X_2 = 1 L2_2 = [a] L3_2 = [2,3,a]

Trace – append (P, [a] , [1 , 2 , 3 , a]) –!2

append ([], L, L). append ([X | L1], L2, [X | L3]) :- append (L1, L2, L3).

- Try to match rule 1 append(L1_2, [a], [2,3,a]) L1_2 = [] [a] = L_3 [2,3,a] = L_3
- 2 Fail, try to match rule 2
 L1_2 = [X_4 | L1_4]
 L2_4 = [a] [2,3,a] = [X_4 | L3_4]

 Succeed with X_4 = 2
 L2_4 = [a] L3_4 = [3,a]
- Try to match rule 1 append(L1_4, [a], [3,a]) L1_4 = [] [a] = L_5 [3,a] = L_5

Trace – append (P, [a] , [1 , 2 , 3 , a]) –!3

append ([], L, L). append ([X | L1], L2, [X | L3]) :- append (L1, L2, L3).

- 3 Fail, try to match rule 2
 L1_4 = [X_6 | L1_6] [a] = L2_6 [3,a] = [X_6 | L3_6]
 » Succeed with X 6 = 3 L2 6 = [a] L3 6 = [a]
- Try to match rule 1 append(L1_6, [a], [a])
 L1_6 = [] [a] = L_7 [a] = L_7
- Succeed, recursion stops, backtrack and substitute values

Trace – append (P, [a], [1, 2, 3, a]) – 4

- In step 3
 L1 _4 = [3 | []] = [3]
- In step 2 we had $L1_2 = [X_4 | L1_4]$ $L2_4 = [a]$ $[2,3,a] = [X_4 | L3_4]$ » Succeed with $X_4 = 2$ $L2_4 = [a]$ $L3_4 = [3,a]$ » and from Step 3 L1_4 = [3] » Thus L1_2 = [2, 3] In step 1 we had \diamond $P = [X_2 | L_1_2]$ [a] = L2_2 [a,1,2,3] = [X_2 | L_3_2] » Succeed with $X_2 = 1$ $L_2 = [a]$ $L_3 = [2,3,a]$ » and from Step 2 L1_2 = [2, 3] » Thus P = [1, 2, 3]

delete (I, L, R)

R is the result of deleting item I from the list L.
delete (X, [X | Y], Y).

> Like saying L = (cons (car L) (cdr L)) in Lisp

delete (X, [Y | W], [Y | Z]) :- delete (X, W, Z).

- > Check the rest of the list if not the first item. Analogous to
 - (cons (car L) (recurse (cdr L)) in Lisp

prefix (P,L)

P is the prefix of the list L. It can be defined using append as follows.

```
prefix (P,L) :- append (P, _,L).
```

> P is a prefix of L if something, including nil, can be suffixed to P to form L.

prefix (P, L) - 2

We can define prefix in terms of itself as follows.

List	PPPPPX	XXXX	==>	XXXXX
Prefix	YYYYYY		-	Empty
	~ ~ ^ ^ ^ ^	Check equality until Prefix is		
exhauste	ed.			

- The base case is having the empty list as the prefix.
 prefix ([], _).
- The recursive case is having the first items on the prefix and the list being the same and the reduced prefix and list satisfy the prefix property.

```
prefix ([A | B], [A | C]) :- prefix (B, C).
```

suffix (S,L)

S is the suffix of the list L. It can be defined using append as follows.

```
suffix (S,L) :- append (_,S,L).
```

> S is a suffix of L if something, including nil, can be prefixed to S to form L.

suffix (S , L) –!2

We can define suffix in terms of itself as follows.

List PPPPPXXXXX ==> XXXXX Suffix YYYY YYY ^^^^ Reduce the prefix part of the List.

In the base case the suffix is the list.

suffix (L,L).

The recursive case is to reduce the size of the prefix of the list.

suffix (S,[_IL]) :- suffix (S,L).

sublist (S,L)

♦ S is a sublist of L can be defined using append as follows.

> S is a sublist of L if something, including nil, can be prefixed to S to form the list Lt

> And something, including nil, can be suffixed to Lt to form L.

In other words, S is a sublist of L if there exists a prefix P to S and a suffix T to S such that L = P II S II T

> where II means concatenation.

sublist(S,L)

 We can define sublist in terms of itself and prefix as follows.

ListPPPSSSSSXXXXX=>SSSSSXXXXXSublistYYYYYYYY^^^<</td>Reduce the prefix part of the List.

- In the base case the suffix is prefix of the list.
 sublist (S,L) :- prefix (S,L).
- The recursive case is to reduce the size of the prefix of the list.

sublist (S, [_ I L]) :- sublist (S, L).