Lecture 3 (Sep 11)

Lecture outline:

- logic programming systems
- proof by contradiction
- conjuctive normal form
- logic programming representation of problems

As you may have already noticed logic programming (LP) systems in general, and Prolog in particular, operate in the following manner:

- Input: a problem description given as a set P of logical sentences, and a goal g which is another logical sentence.
- Output: "yes" if g logically follows from $P(P \models g)$, "no" otherwise or if some problem occured.

Thus, an LP system is in essence an implementation of a *logical inference procedure*. A *logical inference procedure* is a procedure (an algorithm) which given a set of logical sentences P and another sentence g determines if $P \models g$. Resolution is one of such inference procedures, based on the proof by contradiction:

 $P \models g$ if and only if the set $P \cup \{\neg g\}$ is inconsistent.

"Inconsistent" means "contains a contradiction", but you should already know that. An example of proof by contradiction:

Example 1. Given $P = \{\forall N f(N) = 2 \cdot N\}$ Lets prove goal $g_1 = (f(2) = 4)$ by contradiction. P and the negation of the goal provide the following assumptions:

$$\forall N f(N) = 2 \cdot N,\tag{1}$$

$$\neg(f(2) = 4). \tag{2}$$

From (1) using the rules of predicate logic and arithmetic we obtain f(2) = 4 (for N = 2), which contradicts (2).

Lets prove the goal $g_2 = \exists M(f(3) = M)$. P and the negation of the goal provide the following assumptions:

$$\forall N f(N) = 2 \cdot N,\tag{3}$$

$$\neg \exists M(f(3) = M) \equiv \forall M \neg (f(3) = M) \tag{4}$$

From (3) we have f(3) = 6 (for N = 3), from (4) we have $\neg f(3) = 6$ (for M = 6), contradiction. Note that during the proof we had to assign the value 6 to M. Thus, g_2 could be seen as a query f(3) = ? – during the proof we obtain the answer as a "side-effect" of the proof. You saw some of this in the Prolog examples I showed in the class.

Now, we begin to describe how resolution procedure actually works. We start with propositional case.

The standard propositional resolution works on formulas in *conjunctive normal form* (CNF). There is also resolution procedure for arbitrary formulas, but we won't talk about it. What is CNF ? First a few definitions:

Definition 2. A literal is a propositional variable or its negation

For example, $p, q, \neg r, \neg q$ are literals. The first two are examples of *positive* literals, the other two are examples of *negative* literals.

Definition 3. A clause is a disjunction (\lor) of literals

For example, $p \lor \neg q \lor s$ is a clause. Note that so is just p, i.e. one literal is a clause. Also, an *empty clause*, i.e. a clause that does not have literals, is a clause – the truth value of such clause is always 0 (false).

Definition 4. A propositional formula is said to be in conjunctive normal form (CNF) if it is a conjunction of clauses.

For example, the formula

$$(p \lor \neg q) \land (r \lor \neg s \lor \neg q) \land t$$

is in CNF (remember, one-literal clauses are allowed).

Why CNF ? Easy representation in computer systems (array of arrays, for example), many algorithms are more straightforward when defined on CNF, including the resolution inference procedure.

Fact 5. For every propositional formula, there exists an equivalent formula in CNF.

From logical deduction point of view, a formula in CNF $clause_1 \wedge clause_2 \wedge \cdots \wedge clause_n$ is equivalent to a *set* of clauses { $clause_1, clause_2, \ldots, clause_n$ }. In this context, means conjunction (\wedge). By convention, a clause $l_1 \vee l_2 \vee \ldots \vee l_k$ is also seen as a set – this time a set of literals { l_1, l_2, \ldots, l_k }. In this context, means disjunction (\vee). To represent clauses in logic programming we group literals depending on polarity, and write a clause in the following way:

positive literals :- negative literals (but without negation)

For example,

Example 6. Represent the clause $p \lor \neg q \lor \neg s \lor t \lor r$ in logic programming notation. First, write the clause as set of literals:

$$\{p, \neg q, \neg s, t, r\},\$$

then, group positive literals to the left, negative to the right:

$$\{p, t, r \neg q, \neg s\}$$

and now, the logic programming notation for the above clause is

$$p, t, r \coloneqq q, s. \tag{5}$$

Another way to look at this: implication, i.e. (5) is equivalent to

$$(p \lor t \lor r) \leftarrow (q \land s)$$

So, to represent a problem described as a set P of propositional formulas f_1, \ldots, f_n , we

- 1. Convert each f_i to CNF let's call it $CNF(f_i)$.
- 2. Represent each clause of $CNF(f_i)$ using the logic programming notation.
- 3. Put all the clauses together.

Example 7. Let

$$f_1 = (p \leftrightarrow q) \rightarrow (s \lor \neg q),$$

$$f_2 = s \rightarrow (q \land \neg p).$$

Represent $P = \{f_1, f_2\}$ using logic programming notation.

Ok, so we need to translate f_1 and f_2 to CNF. The technique is as follows: first, get rid of implications (\rightarrow) and equalities (\leftrightarrow) so the resulting formula contains only \land, \lor, \neg ; second, push all the negations to the variables, using the distributive laws. So, for f_1 (I did it in a longer way in the class):

$$(p \leftrightarrow q) \rightarrow (s \lor \neg q) \equiv$$
$$\neg (p \leftrightarrow q) \lor (s \lor \neg q) \equiv$$
$$\neg ((p \land q) \lor (\neg p \land \neg q)) \lor (s \lor \neg q) \equiv$$
$$[\neg (p \land q) \land \neg (\neg p \land \neg q))] \lor (s \lor \neg q) \equiv$$
$$[(\neg p \lor \neg q) \land (p \lor q)] \lor (s \lor \neg q) \equiv$$
$$(\neg p \lor \neg q \lor s \lor \neg q) \land (p \lor q \lor s \lor \neg q) \equiv$$
$$\neg p \lor \neg q \lor s$$

The LP representation of this clause is s := p, q. For f_2 :

$$s \to (q \land \neg p) \equiv$$
$$\neg s \lor (q \land \neg p) \equiv$$
$$(\neg s \lor q) \land (\neg s \lor \neg p)$$

The LP representation of the first clause is q := s, and the second := s, p. Thus, the LP representation of the original problem P is

$$\begin{split} s &\coloneqq p, q \\ q &\coloneqq s \\ &\vdots - s, p \end{split}$$