

Chapter 3

Q.1 Suppose the size of an uncompressed text file is 1 megabyte.

a. How long does it take to download the file over a 32 kilobit/second modem?

$$T_{32k} = 8 (1024) (1024) / 32000 = 262.144 \text{ seconds}$$

b. How long does it take to take to download the file over a 1 megabit/second modem?

$$T_{1M} = 8 (1024) (1024) \text{ bits} / 1 \times 10^6 \text{ bits/sec} = 8.38 \text{ seconds}$$

c. Suppose data compression is applied to the text file. How much do the transmission times in parts (a) and (b) change?

If we assume a maximum compression ratio of 1:6, then we have the following times for the 32 kilobit and 1 megabit lines respectively:

$$T_{32k} = 8 (1024) (1024) / (32000 \times 6) = 43.69 \text{ sec}$$

$$T_{1M} = 8 (1024) (1024) / (1 \times 10^6 \times 6) = 1.4 \text{ sec}$$

Q.2 A scanner has a resolution of 600 x 600 pixels/square inch. How many bits are produced by an 8-inch x 10-inch image if scanning uses 8 bits/pixel? 24 bits/pixel?

Solution:

The number of pixels is $600 \times 600 \times 8 \times 10 = 28.8 \times 10^6$ pixels per picture.

With 8 bits/pixel representation, we have: $28.8 \times 10^6 \times 8 = 230.4$ Mbits per picture.

With 24 bits/pixel representation, we have: $28.8 \times 10^6 \times 24 = 691.2$ Mbits per picture.

Q.4 Explain the difference between facsimile, GIF, and JPEG coding. Give an example of an image that is appropriate to each of these three methods.

Solution:

Facsimile scans a black-and-white image into rows of black and white dots, which are then compressed. The scanning process introduces distortion in the sense that the scanned image is not the same as the original image.

GIF takes image data, in binary form, and applies a lossless data compression scheme.

JPEG involves scanning an image and applying a lossy compression scheme that is designed so that the distortion is not visible.