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Semi-Supervised Graph Classifier Learning with Negative Edge Weights

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NII Overview

- National Institute of Informatics
- Chiyoda-ku, Tokyo, Japan.
- Government-funded research lab.



- Offers graduate courses & degrees through The Graduate University for Advanced Studies (Sokendai).
 - 60+ faculty in "**informatics**": quantum computing, discrete algorithms, database, machine learning, computer vision, speech & audio, image & video processing.

Get involved!

- 2-6 month Internships.
- Short-term visits via MOU grant.
- Lecture series, Sabbatical.

APSIPA Mission: To promote broad spectrum of research and education activities in signal and information processing in Asia Pacific

APSIPA Conferences: ASPIPA Annual Summit and Conference

APSIPA Publications: Transactions on Signal and Information Processing in partnership with Cambridge Journals since 2012; APSIPA Newsletters

APSIPA Social Network: To link members together and to disseminate valuable information more effectively

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Outline

- Graph Signal Processing
 - Graph spectrum
- Semi-supervised Graph Classifier
 - Smoothness prior & MAP formulation
 - Graph construction
 - Graph Laplacian perturbation
 - Lower bound min eigenvalue computation
 - IRLS algorithm
- Experimental Results
- Conclusion

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Graph Signal Processing

- Signals on *irregular* data kernels described by graphs.
 - Graph: nodes and edges.
 - Edges reveals node-to-node relationships.
- 1. Data domain is naturally a graph.
 - Ex: ages of users on social networks.
- 2. Underlying data structure unknown.
 - Ex: images: 2D grid \rightarrow structured graph.





Graph Signal Processing (GSP) addresses the problem of processing signals that live on graphs.

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Graph Signal Processing

Research questions*:

- **Sampling**: how to efficiently acquire / sense a graph-signal?
 - Graph sampling theorems.
- **Representation**: Given graph-signal, how to compactly represent it?
 - Transforms, wavelets, dictionaries.
- Signal restoration: Given noisy and/or partial graph-signal, how to recover it?

• Graph-signal priors.



undirected graph

Graph Fourier Transform (GFT)

Graph Laplacian:

- Adjacency Matrix A: entry A_{i,j} has non-negative edge weight w_{i,j} connecting nodes i and j.
- Degree Matrix D: diagonal matrix w/ entry D_{i,i} being sum of column entries in row i of A.

$$D_{i,i} = \sum_{i} A_{i,j}$$

- Combinatorial Graph Laplacian L: L = D-A
 - L is symmetric (graph undirected).
 - L is a high-pass filter.
 - L is related to 2nd derivative.

$$W_{1,2}$$
 1 1 4

$$A = \begin{bmatrix} 0 & w_{1,2} & 0 & 0 \\ w_{1,2} & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$
$$D = \begin{bmatrix} w_{1,2} & 0 & 0 & 0 \\ 0 & w_{1,2} + 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} w_{1,2} & -w_{1,2} & 0 & 0 \\ -w_{1,2} & w_{1,2} + 1 & -1 & 0 \end{bmatrix}$$

$$L = D - A$$

$$x = -x_2 + 2x_3 - x_4$$

$$f(x+h) - 2f(x) + f(x-h)$$

 h^2

 L_{2}

*https://en.wikipedia.org/wiki/Second_derivative

Graph Spectrum from GFT

• Graph Fourier Transform (GFT) is eigen-matrix of graph Laplacian L.



- 1. Edge weights affect shapes of eigenvectors.
- 2. Eigenvalues (≥ 0) as graph frequencies.
 - Constant eigenvector is DC.
 - # zero-crossings increases as λ increases.
- GFT defaults to **DCT** for un-weighted connected line.
- GFT defaults to **DFT** for un-weighted connected circle.



Variants of Graph Laplacians

• Graph Fourier Transform (GFT) is eigen-matrix of graph Laplacian L.

$$Lu_i = \lambda_i u_i$$
 eigenvector

- Other definitions of graph Laplacians:
 - Normalized graph Laplacian:

$$L_n = D^{-1/2} L D^{-1/2} = I - D^{-1/2} A D^{-1/2}$$

• Random walk graph Laplacian:

$$L_{rw} = D^{-1}L = I - D^{-1}A$$

• Generalized graph Laplacian [1]:

$$L_g = L + D^{\circ}$$

[1] Wei Hu, Gene Cheung, Antonio Ortega, "**Intra-Prediction and Generalized Graph Fourier Transform for Image Coding**," *IEEE Signal Processing Letters*, vol.22, no.11, pp. 1913-1917, November 2015.

Characteristics:

- Normalized.
- Symmetric.
- No DC component.
- Normalized.
- Asymmetric.
- Eigenvectors not orthog.
- Symmetric.
- L plus self loops.
- Defaults to DST, ADST.

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Semi-Supervised Graph Classifier Learning

- **Binary Classifier**: given feature vector x_i of dimension K, compute $f(x_i) \in \{0,1\}$.
- **Classifier Learning**: given partial / noisy labels (x_i, y_i) , train classifier $f(x_i)$.



- 1. Construct **similarity graph** with +/- edges.
- 2. Pose MAP graph-signal restoration problem.
- 3. Perturb graph Laplacian to ensure PSD.
- 4. Solve num. stable MAP as sparse lin. system.

[1] Yu Mao, Gene Cheung, Chia-Wen Lin, Yusheng Ji, "**Image Classifier Learning from Noisy Labels via Generalized Graph Smoothness Priors**," *IEEE IVMSP Workshop*, Bordeaux, France, July 2016. (**Best student paper award**)

[2] G. Cheung, W.-T. Su, Y. Mao, C.-W. Lin, "Robust Semi-Supervised Graph Classifier Learning with Negative Edge Weights," submitted to Special Issue on "Graph Signal Processing" in *IEEE Journal on Selected Topics of Signal Processing*, November 2016. (arXiv)



example graph-based classifier

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Graph-Signal Smoothness Prior

1 ⁻¹ **2** ^w **3**
$$W = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & w \\ 0 & w & 0 \end{bmatrix} L = \begin{bmatrix} -1 & 1 & 0 \\ 1 & w - 1 & -w \\ 0 & -w & w \end{bmatrix}$$

(a) 3-node graph (b) adjacency W (c) graph Laplacian L

- Smoothness: signal "consistent" w/ underlying graph.
- Q1: how to define smoothness w.r.t. graph with +/- edges?
- Q2: is signal smoothness prior robust to errs?
- Q3: is signal smoothness prior easy to solve?

Graph-Signal Smoothness Prior: Candidate 1

• Shift-based Smoothness Prior [1]:

$$\|\mathbf{x} - \mathbf{W}\mathbf{x}\|_{2}^{2} = \|(\mathbf{I} - \mathbf{W})\mathbf{x}\|_{2}^{2} = \left\| \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \\ x_{3} \end{bmatrix} \right\|_{2}^{2}$$
$$= (x_{1} + x_{2})^{2} + (x_{1} + x_{2} + x_{3})^{2} + (x_{2} + x_{3})^{2}$$

shifted version of signal

• Prior minimizes sums of sample values despite negative edges!

[1] S. Chen, A. Sandryhaila, J. Moura, and J. Kovacevic, "Signal recovery on graphs: Variation minimization," *IEEE Transactions on Signal Processing*, vol. 63, no.17, September 2015, pp. 4609–4624.

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 $w \equiv -1$

Graph-Signal Smoothness Prior: Candidate 2

• Total Variation (TV) [1] on graph:

$$|\mathbf{L}\mathbf{x}| = \left| \begin{bmatrix} -1 & 1 & 0 \\ 1 & 0 & -1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right| = \left| \begin{array}{c} x_2 - x_1 \\ x_1 - x_3 \\ x_3 - x_2 \end{array} \right|$$

degree 0 at node 2

• Prior minimizes diffs in every pair!

[1] L. Rudin, S. Osher, and E. Fatemi, "Nonlinear total variation based noise removal algorithms," *Physica D*, vol. 60, no.1-4, November 1992, pp. 259–268.

Graph-Signal Smoothness Prior: Candidate 3

• Graph Laplacian Regularizer [1]:

$$\mathbf{x}^T \mathbf{L} \mathbf{x} = \sum_{(i,j) \in \mathcal{E}} w_{i,j} \left(x_i - x_j \right)^2 = \sum_k \lambda_k \alpha_k^2 \qquad \text{GFT coeff}$$

eigenvalues / graph freqs

• Promote large / small inter-node differences depending on edge signs.

$$\mathbf{x}^{T}\mathbf{L}\mathbf{x} = -1(x_{1} - x_{2})^{2} + (x_{2} - x_{3})^{2}$$
Promote large difference
Promote large difference

• Sensible, but numerically unstable.

[1] J. Pang and G. Cheung, "Graph Laplacian regularization for image denoising: Analysis inn the continuous domain," in *IEEE Transactions on Image Processing*, vol. 26, no.4, April 2017, pp. 1770–1785.

3

 $W \equiv I$

MAP Problem Formulation

• Label Noise Model: uniform noise model [1]

$$Pr(y_i|x_i) = \begin{cases} 1-p & \text{if } y_i = x_i \\ p & \text{o.w.} \end{cases}$$

Probability of observing noisy y given ground truth x:

$$Pr(\mathbf{y}|\mathbf{x}) = p^{k}(1-p)^{K-k}$$
$$k = \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_{0}$$

• MAP formulation: $\begin{array}{c} \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_{0} + \mu \ \mathbf{x}^{T} \ (\mathbf{L} + \Delta) \ \mathbf{x} \\ \end{array}$ fidelity term $\begin{array}{c} \text{fidelity term} \\ \text{smoothness prior} \\ \end{array}$

[1] A. Brew, D. Greene, and P. Cunningham, "**The interaction between supervised learning and crowdsourcing**," *Computational Social Science and the Wisdom of Crowds Workshop at NIPS*, Whistler, Canada, December 2010.

Graph Construction: add positive edges

- Given feature vector per sample in high dim. space.
- First to construct (dis)similarity graph with +/- edges from features.
- Positive edge weights reflect inter-node *similarity*:

$$w_{i,j} = \exp\left(-\frac{(\mathbf{h}_i - \mathbf{h}_j)^T \Xi(\mathbf{h}_i - \mathbf{h}_j)}{\sigma_h^2}\right) \qquad \text{inter-node feature distance}$$

• Optimization of feature weights in [1].

[1] J. Z. Huang, M. K. Ng, H. Rong, and Z. Li, "Automated variable weighting in k-means type clustering," *IEEE Transactions on Pattern Analysis and Machine Intelligence*, vol. 27, no.5, May 2005, pp. 657–668.

Graph Construction: add negative edges

- Centroid-based: add
- negative edge connecting cluster centroids.
- Robust, not precise.





Boundary-based: add negative edges connecting boundary nodes of two clusters.

• Precise, not robust.

Idea: use convex combination as we iterate:

$$\mathbf{L}^* = \beta \left(\mathbf{L}^1 + \Delta^1 \right) + \left(1 - \beta \right) \left(\mathbf{L}^2 + \Delta^2 \right)$$

Example: 10-node graph



- Centroid-based 1st e-vector: peaks at neg. edge endpoints.
- Boundary-based 1st e-vector: same level @ boundary nodes.
- Low graph frequencies of indefinite L are useful in restoration [1].

[1] A. Knyazev, "Signed Laplacian for spectral clustering revisited," January 2017, https://arxiv.org/abs/1701.01394.

Finding Perturbation Matrix: min norm

• Minimum norm criteria: smallest \triangle to ensure PSD:

$$\min_{\mathbf{\Delta}} \|\mathbf{\Delta}\| \quad \text{s.t.} \quad \mathbf{x}^T \left(\mathbf{L} + \mathbf{\Delta}\right) \mathbf{x} \ge 0, \ \forall \mathbf{x}$$

$$\boldsymbol{\Delta} = \mathbf{V} \operatorname{diag}(\boldsymbol{\tau}) \mathbf{V}^T \qquad \qquad \boldsymbol{\tau}_i = \begin{cases} -\lambda_i & \text{if } 1 \leq i \leq p \\ 0 & \text{o.w.} \end{cases}$$

Observations:

- 1. L+ \triangle is PSD (good).
- 2. $L+\triangle$ preserves same eigen-vectors (good).
- Eigenvalue 0 has p+1 eigen-vectors (bad). 3.

[1] A. N. Higham and S. H. Cheng, "Modifying the inertia of matrices arising in optimization," ELSEVIER Linear Algebra and its Applications, vol. 275-279, May 1998, pp. 261–279.

assume has p negative eigenvalues

$$\mathbf{L} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T$$

$$=\begin{cases} -\lambda_i & \text{if } 1 \leq i \leq p \\ 0 & 0 \end{cases}$$

$$\tau_i = \begin{cases} -\lambda_i & \text{if } 1 \le i \le i \\ 0 & 0 & w \end{cases}$$

Finding Perturbation Matrix: eigen-structure preservation

- Perturb to ensure PSD while preserving frequency components (eigenvectors) and frequency preferences.
- One sol'n is $\triangle = \lambda_{\min}$ I, *i.e.* shift all eigenvalues up by $\eta = \lambda_{\min}$.
- Intuition: signal variations + signal energies

$$\mathbf{x}^{T}(\mathbf{L} + \mathbf{\Delta})\mathbf{x} = \mathbf{x}^{T}\mathbf{L}\mathbf{x} + \eta \mathbf{x}^{T}\mathbf{I}\mathbf{x}$$
$$= \sum_{i,j} w_{i,j}(x_{i} - x_{j})^{2} + \eta \sum_{i} x_{i}^{2}$$
signal energies

• Q: computed lower-bound for λ_{min} w/o eigen-decomposition?

Lower Bound λ_{min}

Matrix Inertia:

 $\operatorname{In}(\mathbf{A}) = \left(i^+(\mathbf{A}), \ i^-(\mathbf{A}), \ i^0(\mathbf{A})\right)$

Haysworth Inertia Additivity:

 $\operatorname{In}(\mathbf{L}) = \operatorname{In}(\mathbf{L}_{1,1}) + \operatorname{In}(\mathbf{L}/\mathbf{L}_{1,1})$ - Schur complement



 $\mathbf{L}/\mathbf{L}_{1,1} = \mathbf{L}_{2,2} - \mathbf{L}_{1,2}^T \mathbf{L}_{1,1}^{-1} \mathbf{L}_{1,2}$

- EvalBound (L^{\dagger}, \dagger)
 - Step 1: divide N^t nodes in L^t into r and $N^t r$ nodes.
 - Eigen-decompose $L_{1,1}^{t}$ to find smallest eigenvalue $\lambda_{1,1}^{t}$.
 - Perturb L^{t} by augmented eigenvalue κ^{t}_{min}

$$\kappa_{\min}^{t} = \begin{cases} \lambda_{1}^{t} - \epsilon & \text{if } \lambda_{1}^{t} \le 0\\ 0 & \text{o.w.} \end{cases}$$

Ensure $L_{1,1}^t$ is PD.

[1] G. Cheung et al., "Robust Semi-Supervised Graph Classifier Learning with Negative Edge Weights," submitted to Special Issue on "Graph Signal Processing" in IEEE Journal on Selected Topics of Signal Processing, November 2016.

Lower Bound λ_{min}

Haysworth Inertia Additivity:

 $\mathrm{In}(\mathbf{L}) = \mathrm{In}(\mathbf{L}_{1,1}) + \mathrm{In}(\mathbf{L}/\mathbf{L}_{1,1})$



- Step 2: ensure SC of $L_{1,1}^t$ is PSD: $\mathcal{L}^t / \mathcal{L}_{1,1}^t = \mathcal{L}_{2,2}^t (\mathbf{L}_{1,2}^t)^T (\mathcal{L}_{1,1}^t)^{-1} \mathbf{L}_{1,2}^t$
 - if $N^t r \leq r$,
 - eigen-decompose L^t / $L^t_{1,1}$ to find smallest eigenvalue λ^t_2 .
 - Compute lower bound: $\lambda_{\min}^t := \kappa_{\min}^t + \min(\lambda_2^t, 0)$
 - if $N^{t} r > r$,
 - Define $\mathbf{L}^{t+1} \coloneqq \mathcal{L}^t / \mathcal{L}_{1,1}^t$
 - Recursively call $\eta_{\min}^t := EvalBound(\mathbf{L}^{t+1}, t+1)$
 - Return λ_{\min}^t := $\kappa_{\min}^t + \eta_{\min}^t$

[1] G. Cheung et al., "**Robust Semi-Supervised Graph Classifier Learning with Negative Edge Weights**," submitted to Special Issue on "Graph Signal Processing" in *IEEE Journal on Selected Topics of Signal Processing*, November 2016.

Complexity $O(N^2 r)$.

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IRLS Optimization

• MAP formulation:

$$\min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_0 \gamma + \sigma_0^{-2} \mathbf{x}^T \mathbf{L}_g \mathbf{x}$$

- Iterative Recursive Least Square (IRLS) [1]:
 - Replace LO-norm with weighted L2-norm, solve iteratively.

$$\min_{\mathbf{x}} (\mathbf{y} - \mathbf{H}\mathbf{x})^T \mathbf{B} (\mathbf{y} - \mathbf{H}\mathbf{x})\gamma + \sigma_0^{-2} \mathbf{x}^T \mathbf{L}_g \mathbf{x}$$

diagonal matrix w/ weights b's



- Sparse linear system of equations: $(\gamma \mathbf{H}^T \mathbf{B} \mathbf{H} + \sigma_0^{-2} \mathbf{L}_g) \mathbf{x}^* = \gamma \mathbf{H}^T \mathbf{B}^T \mathbf{y}$
 - Solve via conjugate gradient instead of matrix inversion.

[1] I. Daubechies, R. Devore, M. Fornasier, and S. Gunturk, "Iteratively re-weighted least squares minimization for sparse recovery," *Communications on Pure and Applied Mathematics*, vol. 63, no.1, January 2010, pp. 1–38.

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Experimental Setup

- KEEL database [1], face gender dataset [2].
- Features extracted for each sample; ex., local binary pattern (LBP).
- 70% / 30% are training / testing data.
- Graph construction:
 - kNN for positive edges (k=3).
 - Centroid / boundary-based negative edges.

Comparison schemes:

- 1. Linear SVM, SVM with RBF kernel
- 2. RobustBoost
- 3. Graph-Pos, Graph-MinNorm
- 4. Graph-Bandlimited, Graph-AdjSmooth, Graph-Wavelet

[1] J. A.-F. et al., "Keel: A software tool to assess evolutionary algorithms to data mining problems," *Soft Computing*, vol. 13, no.3, February 2009, pp. 307–318.

[2] L. Spacek, "Face recognition data, university of essex, uk," http://cswww.essex.ac.uk/mv/allfaces/faces94.html, Feb. 2007.

• Comparisons w/ other classifiers:

TABLE I

CLASSIFICATION ERROR RATES IN THE PHONEME DATASET FOR COMPETING SCHEMES UNDER DIFFERENT TRAINING LABEL ERROR RATES (THE NUMBERS IN THE PARENTHESES OF THE LAST ROW INDICATE THE REJECTION RATES)

% label noise	0%	5%	10%	15%	20%
SVM-Linear	21.83%	23.35%	24.55%	25.05%	25.64%
SVM-RBF	16.63%	16.84%	17.48%	17.72%	19.34%
RobustBoost [26]	12.81%	14.91%	17.94%	19.33%	21,50%
Graph-Pos	13.22%	14.91%	16.79%	18.17%	20.70%
Graph-MinNorm	12.90%	14.53%	16.58%	18.45%	20.56%
Graph-Bandlimited [58]	11.70%	14.06%	17.05%	18.70%	21.29%
Graph-AdjSmooth [9]	11.31%	13.69%	16.79%	18.65%	20.67%
Graph-Wavelet [6]	27.25%	28.84%	30.48%	31.95%	33.51%
Proposed-Centroid	10.81%	13.09%	16.18%	17.87%	20.47%
Proposed-Boundary	12.14%	14.44%	17.18%	19.02%	21.51%
Proposed-Hybrid	10.57%	13.00%	15.44%	17.14%	19.15%
Proposed Rei	9.85%	11.53%	13.97%	14.96%	17.03%
Proposed-Rej	(9.44%)	(9.69%)	(9.46%)	(9.81%)	(9.80%)

• Comparisons w/ other classifiers:

TABLE II

CLASSIFICATION ERROR RATES IN THE BANANA DATASET FOR COMPETING SCHEMES UNDER DIFFERENT TRAINING LABEL ERROR RATES (THE NUMBERS IN THE PARENTHESES OF THE LAST ROW INDICATE THE REJECTION RATES)

_						
Ι	% label noise	0%	5%	10%	15%	20%
Ī	SVM-Linear	54.71%	54.97%	54.70%	53.95%	53.42%
Ī	SVM-RBF	12.49%	13.27%	13.72%	16.23%	18.63%
Ī	RobustBoost [26]	20.42%	22.73%	24.53%	25.12%	27.52%
Ī	Graph-Pos	14.05%	15.89%	18.02%	20.76%	21.93%
Ī	Graph-MinNorm	10.23%	12.37%	14.44%	17.41%	18.69%
Ì	Graph-Bandlimited [58]	7.53%	11.77%	15.80%	19.14%	21.07%
Ī	Graph-AdjSmooth [9]	8.85%	12.08%	15.28%	18.26%	20.67%
Ī	Graph-Wavelet [6]	23.18%	24.25%	25.70%	27.15%	30.13%
t	Proposed-Centroid	5.17%	10.50%	13.79%	16.80%	19.39%
t	Proposed-Boundary	13.37%	15.68%	18.27%	20.51%	22.72%
	Proposed-Hybrid	5.36%	9.43%	12.79%	16.04%	18.43%
Proposed-Rej	Proposed Rai	3.74%	6.57%	9.26%	12.19%	14.06%
	(9.59%)	(9.89%)	(9.14%)	(9.96%)	(9.95%)	
-				•		

• Comparisons w/ other classifiers:

TABLE III

CLASSIFICATION ERROR RATES IN THE FACE GENDER DATASET FOR COMPETING SCHEMES UNDER DIFFERENT TRAINING LABEL ERROR RATES (THE NUMBERS IN THE PARENTHESES OF THE LAST ROW INDICATE THE REJECTION RATES)

% label noise	0%	5%	10%	15%	20%	
SVM-Linear	17.65%	18.22%	18.77%	19.59%	21.6%	
SVM-RBF	12.14%	12.16%	12.83%	16.30%	24.01%	
RobustBoost [26]	9.15%	11.09%	14.36%	17.36%	20.68%	
Graph-Pos	13.15%	13.62%	14.38%	15.39%	16.54%	
Graph-MinNorm	7.15%	8.26%	9.48%	10.37%	12.01%	
Graph-Bandlimited [58]	5.78%	11.83%	15.30%	19.74%	23.44%	
Graph-AdjSmooth [9]	1.25%	5.01%	7.94%	11.45%	15.39%	
Graph-Wavelet [6]	20.02%	19.95%	20.12%	20.7%	21.43%	
Proposed-Centroid	1.44%	2.96%	4.46%	5.88%	8.07%	
Proposed-Boundary	10.81%	12.09%	13.17%	14.33%	15.96%	
Proposed-Hybrid	1.71%	3.02%	4.22%	5,75%	7.71%	
Droposed Rei	0.36%	0.68%	1.08%	2.39%	4.18%	
Proposed-Kej	(9.70%)	(9.29%)	(9.85%)	(9.08%)	(9.05%)	

• λ_{\min} versus computed lower bound:



Fig. 7. Comparison of the actual smallest eigenvalues and their lowerbounds using r = 100 and 150 for the Banana dataset (N = 300), corresponding to 89% and 77%, computation reduction, respectively.

Conclusion

- Graph Signal Processing (GSP)
 - Tools to process signals that live on graphs.
- Graph-based binary classifier
 - Similarity graph with +/- edges, given features.
 - Perturbed graph Laplacian that is PSD.
 - Fast computation of min eigenvalue lower bound.
 - Fast MAP solver via IRLS, conjugate gradient.

Other GSP Works

- Coding of LF, spectral image [1], 3D point cloud w/ GFT.
- Coding of graph data w/ graph wavelets.
- Political leaning estimation [2].
- Wireless signal / power estimation [3].

[1] J. Zeng, G. Cheung, Y.-H. Chao, I. Blanes, J. Serra-Sagrista, A. Ortega, "**Hyperspectral Image Coding using Graph Wavelets**," accepted to *IEEE International Conference on Image Processing*, Beijing, China, September, 2017.



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[2] B. Renoust et al., "**Estimation of Political Leanings via Graph-Signal Restoration**," submitted to *IEEE International Conference on Acoustics, Speech and Signal Processing*, New Orleans, USA, March, 2017

[3] M. Kaneko, G. Cheung, W.-t. Su, C.-W. Lin, "**Graph-based Joint Signal / Power Restoration for Energy Harvesting Wireless Sensor Networks**," submitted to *IEEE Globecom*, Singapore, December, 2017.

Q&A

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