

EECS 3481 APPLIED CRYPTOGRAPHY

MODERN SYMMETRIC CRYPTO

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MODERN VS CLASSICAL

- Alphabet is  $\{0,1\}$  instead of  $\{A-Z\}$ 
  - ▶ Continue with `byte[]` but as 8 bits, *not* char
- To encrypt, digitize the PT: `string-to-byte[]`
  - ▶ Use the `getBytes()` method in `String`
- To display/transmit PT / CT, use a Hex String
  - ▶ Use `CryptoTools` `hexToBytes` and `bytesToHex`
- After decrypting the CT: `byte[]-to-string`
  - ▶ Use the new `String(byte[])` constructor

Continue classifying Sym/Asym, Stream/Block, Substit/Transpo, Group/Not, AttackTypes, but no more Mono/Poly (why?).

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STREAM CIPHERS

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### OTP [ONE-TIME PAD]

- **What**  
Vigenère with a random key (as long as PT) used only once
- **Definition**
  1.  $|K|=|P|$
  2. K is random
  3.  $y = E(k,x) = k \text{ xor } x$  (bitwise ^)
  4. K never re-used (hence the O in OTP)
- **It boasts perfect secrecy**  
Thwarts *exhaustive* attacks even if Eve had *infinite* classical or quantum computing power!

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### EXAMPLE

```
byte[] ky = "Go Leafs Go!".getBytes();  
  
// Alice:  
byte[] pt = "Meet Wed01:30".getBytes();  
byte[] ct = xor(pt, ky);  
Send the string X = CryptoTools.bytesToHex(ct)  
  
// Bob:  
Receive ct = CryptoTools.hexToBytes(X)  
byte[] bk = xor(ct, ky);  
System.out.println("BACK: " + new String(bk));  
  
Method byte[] xor(byte[] a, byte[] b)  
byte[] result = new byte[a.length];  
for (int i = 0; i < a.length; i++) result[i] = (byte) (a[i] ^ b[i]);
```

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### QUESTIONS ABOUT OTP

- Is it a stream or a block cipher?
- Does it rely on substitution or transposition?
- Is it a group cipher?
- Is it vulnerable to exhaustive KCA?
- Is it practical? Why shouldn't the key be reused?
- Can we send a new key through it?
- Does it offer content integrity or is it malleable?
- Is it vulnerable to KPA?

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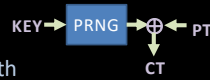
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### STREAM CIPHERS

- Practical approximations to OTP
- A short key (concatenated with a counter IV) is used as a seed to a PRNG
- CT = PRNG xor PT stream
- Fast and implementable in hardware. Used in WiFi, GSM, TLS, and Bluetooth
- Strength dependent on PRNG (period, algorithm) and the size / change-frequency of the key.



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### WEP (A STREAM CIPHER EXAMPLE)

- $|K|=104b$  (26 hex or 13 ASCII),  $|IV|=24b$ ,
- $K || IV$  (128b) seeds PRNG (RC4)
- IV changed after each packet
- Even at only 11 Mbps, and with 1500B TCP packets, period is only ~5 hours
- Can accelerate by flooding with a replay (ARP)

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### PRNG

- What is Random?**  
Uniformly distributed stats: bits, runs, etc.  
Independence: given a subsequence, cannot predict the next number
- Linear Congruential Generator**  
 $X_{n+1} = (a \times X_n) \text{ mod } m$   
Select the seed  $X_0$  so period is maximal, e.g.  
 $m = 2^{31}-1$ ,  $a = 48271$  or  $7^5$
- Why Pseudo?**  
With well-chosen parameters, the sequence is uniform but predictable.

java.util.Random

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**TRNG**

- **Natural Randomness**  
Relies on a non-deterministic entropy source.  
Slow but unpredictable. Ideal for nonce/seed.  
Example: radiation, radio/thermal noise, RdRand
- **Symmetric Ciphers or Hash Functions**  
Hash or encrypt a counter starting with the seed.  
Unpredictable if the key or the seed is not known.
- **Use Asymmetric Cryptography**  
BBS:  $x_i = x_{i-1}^2 \pmod n$ ,  $n=pq$ , and primes  $p,q \equiv 3 \pmod 4$   
Unpredictable w/o factoring  $n$ . CSPRNG.

java.security.SecureRandom

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**BLOCK CIPHERS**

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**BLOCK CIPHERS**

- **Block Size (B)**  
Not too small (exhaustive) and not too large (practical)  
DES:  $B=64b$ ,  $K=56b$ . AES:  $B=128b$ ,  $K=128b$ .
- **Padding**  
Use PKCS5 which always appends  $n = B - (P \pmod B)$  bytes to  $P$  and stores the number  $n$  in each of them ( $0 < n \leq B$ ). Note that it pads even if  $P$  divides  $B$ , and that Bob finds  $n$  in MSB.
- **Encrypt each Block**  
SPN combines substitution and permutation  $\Rightarrow$  confusion (the CT/KEY relation) + diffusion (the PT/CT relation). Avalanche effect: 1b flip in PT changes  $\sim \frac{1}{2}$  the CT bits.
- **Across Blocks**  
Use a so-called mode of operation: ECB, CBC, CTR, ...

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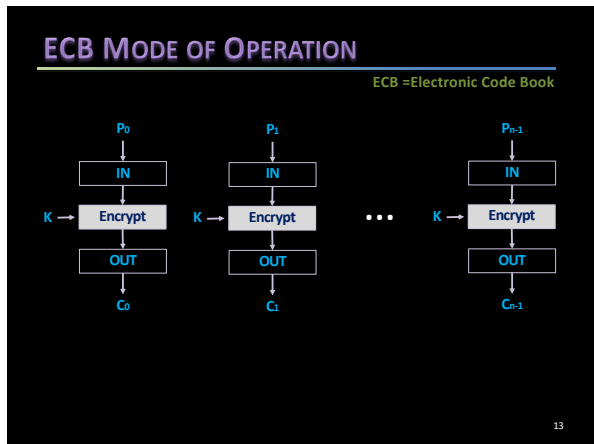
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### EXAMPLE 1

```
byte[] pt = 8 bytes
byte[] ky = 8 bytes

Key secret = new SecretKeySpec(ky, "DES");
Cipher cipher = Cipher.getInstance("DES/ECB/NoPadding");
cipher.init(Cipher.ENCRYPT_MODE, secret);

byte[] ct = cipher.doFinal(pt);
```

*With no padding, |PT| must be 8B*

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### EXAMPLE 2

```
byte[] pt = any number of bytes
byte[] ky = 8 bytes

Key secret = new SecretKeySpec(ky, "DES");
Cipher cipher = Cipher.getInstance("DES/ECB/PKCS5Padding");
cipher.init(Cipher.ENCRYPT_MODE, secret);

byte[] ct = cipher.doFinal(pt);
```

*With padding, |PT| can be anything*

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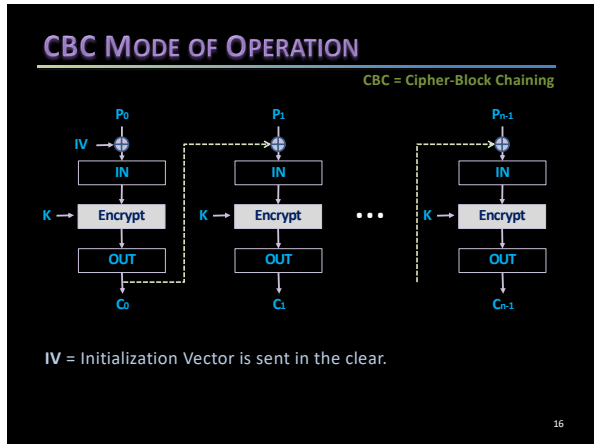
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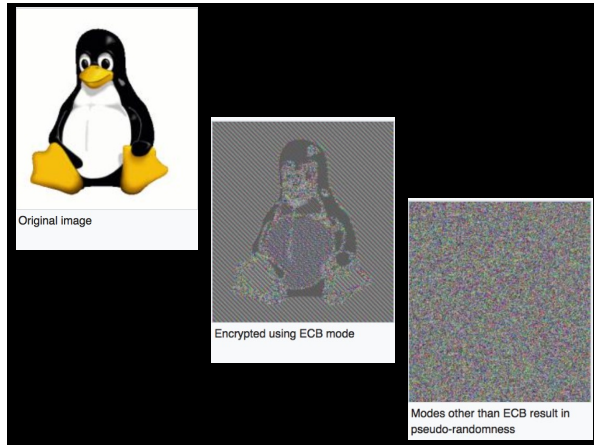
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### EXAMPLE 3

```
byte[] pt = any number of bytes
byte[] ky = 8 bytes
byte[] iv = CryptoTools.hexToBytes("0123456701234567");

Key secret = new SecretKeySpec(ky, "DES");
Cipher cipher = Cipher.getInstance("DES/CBC/PKCS5Padding");
AlgorithmParameterSpec aps = new IvParameterSpec(iv);
cipher.init(Cipher.ENCRYPT_MODE, secret, aps);
byte[] ct = cipher.doFinal(pt);
```

*With pkcs5 and the CBC mode of op.  
With CBC, an IV (8 bytes) is needed.*

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### CTR MODE OF OPERATION

CTR = Counter

IV = initial value of the counter IN  
This mode allows block ciphers to be "streamy"

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### BLOCK CIPHER DESIGN

1. S Box  
Substitution via xor with key → very quick (but group)
2. P Box  
Permutation via shift → very quick (but group)
3. Product  
SxP still very quick but not a group if they don't commute
4. Rounds (SP Network)  
No group => repeat with diff subkeys (derived from key)
5. Add "More Confusion" to S  
Non-injective/surjective (DES) or nonlinear function (AES)

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### P BOX EXAMPLE

16	7	20	21	29	12	28	17
1	15	23	26	5	18	31	10
2	8	24	14	32	27	3	9
19	13	30	6	22	11	4	25

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
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### S BOX EXAMPLE

- Substitutes 4 bits for 6
- Bits 5,0 define the row
- Bits 4,3,2,1 define the column
- A table lookup is done



Example:  
input = 011001 → output = 1001

14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7
0	15	7	4	14	2	13	1	10	6	12	11	5	3	8	
4	1	14	8	13	6	2	11	15	12	9	7	3	10	5	0
15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13

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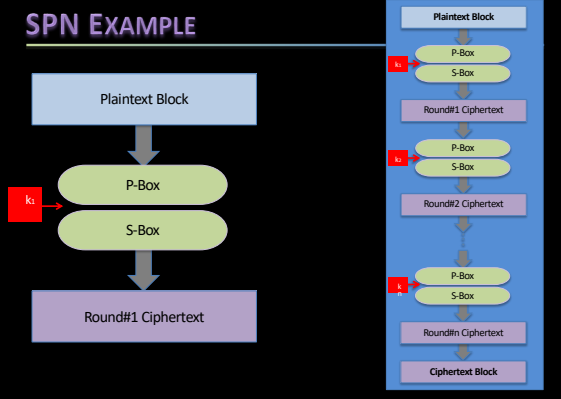
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### SPN EXAMPLE



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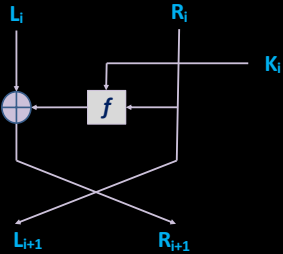
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### NON-LINEARITY – FEISTEL



$L_{i+1} = R_i$   
 $R_{i+1} = L_i \oplus f(K_i, R_i)$

*Magic: E is reversible yet f needs not be linear, not even injective !!*

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**A CRYPTANALYTIC ATTACK**

- **2DES**
  - DES is not a group –proved experimentally
  - 2DES requires  $2^{112}$  key trials to crack
  - This means  $10^{12}$  years on a cluster
  - But with Meet in the Middle, it reduces to 1DES
- **Meet in the Middle**
  - This is a KPA attack
  - Encrypt the known PT with all  $2^{56}$  possible keys
  - Decrypt the known CT with all  $2^{56}$  possible keys
  - There must be at least one match
  - To avoid false positives, repeat with a second KPA.

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**SYMMETRIC CRYPTO TODAY**

- **3DES**
  - Uses three different keys
  - Effective cryptographic strength is  $56 \times 3 = 168$  bits
  - Meet in the middle reduces this to 112. Still strong.
  - Adopted by PGP, S/MIME and other network protocols
- **3DES E-D-E**
  - EDE with different keys is as strong as regular 3DES
  - EDE with  $K1=K2$  provides backward compatibility with DES
- **AES**
  - Block size = 128 bits. Key sizes = 128, 192, or 256 bits
  - Relies on arithmetic operations over Galois Field  $GF(2^8)$
  - Adopted as NIST standard

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